ubelt Documentation

Release 1.3.5

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PACKAGE LAYOUT

1 The API by usefulness **3**

1.1 ubelt.orderedset . . . 6
1.2 ubelt.progiter . . . 6
1.3 ubelt.util_arg . . . 6
1.4 ubelt.util_cache . . . 6
1.5 ubelt.util_cmd . . . 6
1.6 ubelt.util_colors . . . 6
1.7 ubelt.util_const . . . 6
1.8 ubelt.util_deprecate . . . 6
1.9 ubelt.util_dict . . . 7
1.10 ubelt.util_download . . . 7
1.11 ubelt.util_download_manager . . . 7
1.12 ubelt.util_format . . . 7
1.13 ubelt.util_func . . . 7
1.14 ubelt.util_futures . . . 7
1.15 ubelt.util_hash . . . 7
1.16 ubelt.util_import . . . 7
1.17 ubelt.util_indexable . . . 8
1.18 ubelt.util_io . . . 8
1.19 ubelt.util_links . . . 8
1.20 ubelt.util_list . . . 8
1.21 ubelt.util_memoize . . . 8
1.22 ubelt.util_mixins . . . 8
1.23 ubelt.util_path . . . 8
1.24 ubelt.util_platform . . . 8
1.25 ubelt.util_repr . . . 9
1.26 ubelt.util_str . . . 9
1.27 ubelt.util_stream . . . 9
1.28 ubelt.util_time . . . 9
1.29 ubelt.util_zip . . . 9
1.29.1 ubelt package . . . 9
1.29.1.1 Submodules . . . 9
1.29.1.1.1 ubelt.__main__ module . . . 9
1.29.1.1.2 ubelt._win32_links module . . . 10
1.29.1.1.3 ubelt.orderedset module . . . 13
1.29.1.1.4 ubelt.progiter module . . . 20
1.29.1.1.5 ubelt.util_arg module . . . 27
1.29.1.1.6 ubelt.util_cache module . . . 30
1.29.1.1.7 ubelt.util_cmd module . . . 43
1.29.1.1.8 ubelt.util_colors module . . . 47

1.29.1.1.9 ubelt.util_const module . . . 50
1.29.1.1.10 ubelt.util_deprecate module . . . 50
1.29.1.1.11 ubelt.util_dict module . . . 53
1.29.1.1.12 ubelt.util_download module . . . 84
1.29.1.1.13 ubelt.util_download_manager module . . . 88
1.29.1.1.14 ubelt.util_format module . . . 91
1.29.1.1.15 ubelt.util_func module . . . 95
1.29.1.1.16 ubelt.util_futures module . . . 98
1.29.1.1.17 ubelt.util_hash module . . . 104
1.29.1.1.18 ubelt.util_import module . . . 108
1.29.1.1.19 ubelt.util_indexable module . . . 114
1.29.1.1.20 ubelt.util_io module . . . 120
1.29.1.1.21 ubelt.util_links module . . . 123
1.29.1.1.22 ubelt.util_list module . . . 126
1.29.1.1.23 ubelt.util_memoize module . . . 138
1.29.1.1.24 ubelt.util_mixins module . . . 142
1.29.1.1.25 ubelt.util_path module . . . 145
1.29.1.1.26 ubelt.util_platform module . . . 166
1.29.1.1.27 ubelt.util_repr module . . . 173
1.29.1.1.28 ubelt.util_str module . . . 179
1.29.1.1.29 ubelt.util_stream module . . . 182
1.29.1.1.30 ubelt.util_time module . . . 186
1.29.1.1.31 ubelt.util_zip module . . . 192
1.29.1.2 Module contents . . . 196
1.29.2 ubelt . . . 357

2 Indices and tables **359**

Bibliography **361**

Python Module Index **365**

Index **367**

UBelt is a "utility belt" of commonly needed utility and helper functions. It is a currated collection of top-level utilities with functionality that falls into a mixture of categories.

The source code is available at https://github.com/Erotemic/ubelt. We also have Jupyter notebook demos.

The ubelt API is organized by submodules containing related functionality. Each submodule contains top level overview documentation, and each function contains a docstring with at least one example.

NOTE: The README on github contains information and examples complementary to these docs.

CHAPTER

ONE

THE API BY USEFULNESS

Perhaps the most useful way to learn this API is to sort by "usefulness". I measure usefulness as the number of times I've used a particular function in my own code (excluding ubelt itself).

Function name	Usefulness
ubelt.urepr	4327
ubelt.Path	2125
ubelt.paragraph	1349
ubelt.ProgIter	747
ubelt.cmd	657
ubelt.codeblock	611
ubelt.udict	603
ubelt.expandpath	508
ubelt.take	462
ubelt.oset	342
ubelt.ddict	341
ubelt.iterable	313
ubelt.flatten	303
ubelt.group_items	287
ubelt.NiceRepr	270
ubelt.ensuredir	267
ubelt.map_vals	265
ubelt.peek	262
ubelt.NoParam	248
ubelt.dzip	239
ubelt.odict	236
ubelt.hash_data	200
ubelt.argflag	184
ubelt.grabdata	161
ubelt.dict_hist	156
ubelt.identity	156
ubelt.dict_isect	152
ubelt.Timer	145
ubelt.memoize	142
ubelt.argval	134
ubelt.allsame	133
ubelt.color_text	129
ubelt.schedule_deprecation	123
ubelt.augpath	120
ubelt.dict_diff	117

continues on next page

Table 1 – continued from previous page

Function name	Usefulness
ubelt.IndexableWalker	116
ubelt.compress	116
ubelt.JobPool	107
ubelt.named_product	104
ubelt.hzcat	90
ubelt.delete	88
ubelt.unique	84
ubelt.WIN32	78
ubelt.dict_union	76
ubelt.symlink	76
ubelt.indent	69
ubelt.ensure_app_cache_dir	67
ubelt.iter_window	62
ubelt.invert_dict	58
ubelt.memoize_property	57
ubelt.import_module_from_name	56
ubelt.argsort	55
ubelt.timestamp	54
ubelt.modname_to_modpath	53
ubelt.find_duplicates	53
ubelt.hash_file	51
ubelt.find_exe	50
ubelt.map_keys	50
ubelt.dict_subset	50
ubelt.Cacher	49
ubelt.chunks	47
ubelt.sorted_vals	40
ubelt.CacheStamp	38
ubelt.highlight_code	37
ubelt.argmax	36
ubelt.writeto	36
ubelt.ensure_unicode	32
ubelt.sorted_keys	30
ubelt.memoize_method	29
ubelt.compatible	24
ubelt.import_module_from_path	24
ubelt.Executor	23
ubelt.readfrom	23
ubelt.modpath_to_modname	17
ubelt.AutoDict	17
ubelt.touch	17
ubelt.inject_method	14
ubelt.timeparse	13
ubelt.ChDir	11
ubelt.shrinkuser	11
ubelt.argmin	10
ubelt.varied_values	9
ubelt.split_modpath	8
ubelt.LINUX	8
ubelt.download	7

continues on next page

Table 1 – continued from previous page

Function name	Usefulness
ubelt.NO_COLOR	7
ubelt.OrderedSet	6
ubelt.zopen	6
ubelt.CaptureStdout	6
ubelt.DARWIN	5
ubelt.boolmask	4
ubelt.find_path	4
ubelt.get_app_cache_dir	4
ubelt.indexable_allclose	3
ubelt.UDict	3
ubelt.SetDict	2
ubelt.AutoOrderedDict	2
ubelt.argunique	2
ubelt.map_values	1
ubelt.unique_flags	1
ubelt.userhome	0
ubelt.split_archive	0
ubelt.sorted_values	0
ubelt.sdict	0
ubelt.platform_data_dir	0
ubelt.platform_config_dir	0
ubelt.platform_cache_dir	0
ubelt.get_app_data_dir	0
ubelt.get_app_config_dir	0
ubelt.ensure_app_data_dir	0
ubelt.ensure_app_config_dir	0
ubelt.TempDir	0
ubelt.TeeStringIO	0
ubelt.ReprExtensions	0
ubelt.POSIX	0
ubelt.DownloadManager	0
ubelt.CaptureStream	0

```
usage stats = {
    'mean': 164.10257,
    'std': 467.12064,
    'min': 0.0,
    'max': 4327.0,
    'q_0.25': 6.0,
    'q_0.50': 50.0,
    'q_0.75': 134.0,
    'med': 50.0,
    'sum': 19200,
    'shape': (117,),
}
```

1.1 ubelt.orderedset

<ubelt.OrderedSet> *<ubelt.oset>*

1.2 ubelt.progiter

<ubelt.ProgIter>

1.3 ubelt.util_arg

<ubelt.argval> *<ubelt.argflag>*

1.4 ubelt.util_cache

<ubelt.Cacher> *<ubelt.CacheStamp>*

1.5 ubelt.util_cmd

<ubelt.cmd>

1.6 ubelt.util_colors

<ubelt.NO_COLOR> *<ubelt.highlight_code>* *<ubelt.color_text>*

1.7 ubelt.util_const

<ubelt.NoParam>

1.8 ubelt.util_deprecate

<ubelt.schedule_deprecation>

1.9 ubelt.util_dict

<ubelt.AutoDict> *<ubelt.AutoOrderedDict>* *<ubelt.dzip>* *<ubelt.ddict>* *<ubelt.dict_hist>* *<ubelt.dict_subset>* *<ubelt.dict_union>* *<ubelt.dict_isect>* *<ubelt.dict_diff>* *<ubelt.find_duplicates>* *<ubelt.group_items>* *<ubelt.invert_dict>* *<ubelt.map_keys>* *<ubelt.map_vals>* *<ubelt.map_values>* *<ubelt.sorted_keys>* *<ubelt.sorted_vals>* *<ubelt.sorted_values>* *<ubelt.odict>* *<ubelt.named_product>* *<ubelt.varied_values>* *<ubelt.SetDict>* *<ubelt.UDict>* *<ubelt.sdict>* *<ubelt.udict>*

1.10 ubelt.util_download

<ubelt.download> *<ubelt.grabdata>*

1.11 ubelt.util_download_manager

<ubelt.DownloadManager>

1.12 ubelt.util_format

<ubelt.repr2> *<ubelt.urepr>* *<ubelt.FormatterExtensions>*

1.13 ubelt.util_func

<ubelt.identity> *<ubelt.inject_method>* *<ubelt.compatible>*

1.14 ubelt.util_futures

<ubelt.Executor> *<ubelt.JobPool>*

1.15 ubelt.util_hash

<ubelt.hash_data> *<ubelt.hash_file>*

1.16 ubelt.util_import

<ubelt.split_modpath> *<ubelt.modname_to_modpath>* *<ubelt.modpath_to_modname>* *<ubelt.import_module_from_name>* *<ubelt.import_module_from_path>*

1.17 ubelt.util_indexable

<ubelt.IndexableWalker> *<ubelt.indexable_allclose>*

1.18 ubelt.util_io

<ubelt.readfrom> *<ubelt.writeto>* *<ubelt.touch>* *<ubelt.delete>*

1.19 ubelt.util_links

<ubelt.symlink>

1.20 ubelt.util_list

<ubelt.allsame> *<ubelt.argmax>* *<ubelt.argmin>* *<ubelt.argsort>* *<ubelt.argunique>* *<ubelt.boolmask>* *<ubelt.chunks>* *<ubelt.compress>* *<ubelt.flatten>* *<ubelt.iter_window>* *<ubelt.iterable>* *<ubelt.peek>* *<ubelt.take>* *<ubelt.unique>* *<ubelt.unique_flags>*

1.21 ubelt.util_memoize

<ubelt.memoize> *<ubelt.memoize_method>* *<ubelt.memoize_property>*

1.22 ubelt.util_mixins

<ubelt.NiceRepr>

1.23 ubelt.util_path

<ubelt.Path> *<ubelt.TempDir>* *<ubelt.augpath>* *<ubelt.shrinkuser>* *<ubelt.userhome>* *<ubelt.ensuredir>* *<ubelt.expandpath>* *<ubelt.ChDir>*

1.24 ubelt.util_platform

<ubelt.WIN32> <ubelt.LINUX> <ubelt.DARWIN> <ubelt.POSIX> *<ubelt.find_exe>* *<ubelt.find_path>* *<ubelt.ensure_app_cache_dir>* *<ubelt.ensure_app_config_dir>* *<ubelt.ensure_app_data_dir>* *<ubelt.get_app_cache_dir>* *<ubelt.get_app_config_dir>* *<ubelt.get_app_data_dir>* *<ubelt.platform_cache_dir>* *<ubelt.platform_config_dir>* *<ubelt.platform_data_dir>*

1.25 ubelt.util_repr

<ubelt.urepr> *<ubelt.ReprExtensions>*

1.26 ubelt.util_str

<ubelt.indent> *<ubelt.codeblock>* *<ubelt.paragraph>* *<ubelt.hzcat>* *<ubelt.ensure_unicode>*

1.27 ubelt.util_stream

<ubelt.TeeStringIO> *<ubelt.CaptureStdout>* *<ubelt.CaptureStream>*

1.28 ubelt.util_time

<ubelt.timestamp> *<ubelt.timeparse>* *<ubelt.Timer>*

1.29 ubelt.util_zip

<ubelt.zopen> *<ubelt.split_archive>*

1.29.1 ubelt package

1.29.1.1 Submodules

1.29.1.1.1 ubelt.__main__ module

Runs the xdoctest CLI interface for ubelt

CommandLine

```
python -m ubelt list
python -m ubelt all
python -m ubelt zero
```

1.29.1.1.2 ubelt._win32_links module

For dealing with symlinks, junctions, and hard-links on windows.

References

Weird Behavior:

- **[ ] In many cases using the win32 API seems to result in privilege errors**
  but using shell commands does not have this problem.

ubelt._win32_links.**_win32_can_symlink**(*verbose=0*, *force=0*, *testing=0*)

Parameters

- **verbose** (*int, default=0*) – flag
- **force** (*int, default=0*) – flag
- **testing** (*int, default=0*) – flag

Example

```
>>> # xdoctest: +REQUIRES(WIN32)
>>> import ubelt as ub
>>> _win32_can_symlink(verbose=1, force=1, testing=1)
```

ubelt._win32_links.**_symlink**(*path*, *link*, *overwrite=0*, *verbose=0*)

Windows helper for ub.symlink

ubelt._win32_links.**_win32_symlink2**(*path*, *link*, *allow_fallback=True*, *verbose=0*)

Perform a real symbolic link if possible. However, on most versions of windows you need special privledges to create a real symlink. Therefore, we try to create a symlink, but if that fails we fallback to using a junction.

AFAIK, the main difference between symlinks and junctions are that symlinks can reference relative or absolute paths, where as junctions always reference absolute paths. Not 100% on this though. Windows is weird.

Note that junctions will not register as links via *islink*, but I believe real symlinks will.

ubelt._win32_links.**_win32_symlink**(*path*, *link*, *verbose=0*)

Creates real symlink. This will only work in versions greater than Windows Vista. Creating real symlinks requires admin permissions or at least specially enabled symlink permissions. On Windows 10 enabling developer mode should give you these permissions.

ubelt._win32_links.**_win32_junction**(*path*, *link*, *verbose=0*)

On older (pre 10) versions of windows we need admin privledges to make symlinks, however junctions seem to work.

For paths we do a junction (softlink) and for files we use a hard link

Example

```
>>> # xdoc: +REQUIRES(WIN32)
>>> import ubelt as ub
>>> root = ub.Path.appdir('ubelt', 'win32_junction').ensuredir()
>>> ub.delete(root)
>>> ub.ensuredir(root)
>>> fpath = join(root, 'fpath.txt')
>>> dpath = join(root, 'dpath')
>>> fjunc = join(root, 'fjunc.txt')
>>> djunc = join(root, 'djunc')
>>> ub.touch(fpath)
>>> ub.ensuredir(dpath)
>>> ub.ensuredir(join(root, 'djunc_fake'))
>>> ub.ensuredir(join(root, 'djunc_fake with space'))
>>> ub.touch(join(root, 'djunc_fake with space file'))
>>> _win32_junction(fpath, fjunc)
>>> _win32_junction(dpath, djunc)
>>> # thank god colons are not allowed
>>> djunc2 = join(root, 'djunc2 [with pathological attrs]')
>>> _win32_junction(dpath, djunc2)
>>> _win32_is_junction(djunc)
>>> ub.writeto(join(djunc, 'afile.txt'), 'foo')
>>> assert ub.readfrom(join(dpath, 'afile.txt')) == 'foo'
>>> ub.writeto(fjunc, 'foo')
```

ubelt._win32_links.**_win32_is_junction**(*path*)

Determines if a path is a win32 junction

Example

```
>>> # xdoc: +REQUIRES(WIN32)
>>> import ubelt as ub
>>> root = ub.Path.appdir('ubelt', 'win32_junction').ensuredir()
>>> ub.delete(root)
>>> ub.ensuredir(root)
>>> dpath = join(root, 'dpath')
>>> djunc = join(root, 'djunc')
>>> ub.ensuredir(dpath)
>>> _win32_junction(dpath, djunc)
>>> assert _win32_is_junction(djunc) is True
>>> assert _win32_is_junction(dpath) is False
>>> assert _win32_is_junction('notafile') is False
```

ubelt._win32_links.**_win32_read_junction**(*path*)

Returns the location that the junction points, raises ValueError if path is not a junction.

Example

```
>>> # xdoc: +REQUIRES(WIN32)
>>> import ubelt as ub
>>> root = ub.Path.appdir('ubelt', 'win32_junction').ensuredir()
>>> ub.delete(root)
>>> ub.ensuredir(root)
>>> dpath = join(root, 'dpath')
>>> djunc = join(root, 'djunc')
>>> ub.ensuredir(dpath)
>>> _win32_junction(dpath, djunc)
>>> path = djunc
>>> pointed = _win32_read_junction(path)
>>> print('pointed = {!r}'.format(pointed))
```

ubelt._win32_links.**_win32_rmtree**(*path*, *verbose=0*)

rmtree for win32 that treats junctions like directory symlinks. The junction removal portion may not be safe on race conditions.

There is a known issue [CPythonBug31226] that prevents `shutil.rmtree()` from deleting directories with junctions.

References

ubelt._win32_links.**_win32_is_hardlinked**(*fpath1*, *fpath2*)

Test if two hard links point to the same location

Example

```
>>> # xdoc: +REQUIRES(WIN32)
>>> import ubelt as ub
>>> root = ub.Path.appdir('ubelt', 'win32_hardlink').ensuredir()
>>> ub.delete(root)
>>> ub.ensuredir(root)
>>> fpath1 = join(root, 'fpath1')
>>> fpath2 = join(root, 'fpath2')
>>> ub.touch(fpath1)
>>> ub.touch(fpath2)
>>> fjunc1 = _win32_junction(fpath1, join(root, 'fjunc1'))
>>> fjunc2 = _win32_junction(fpath2, join(root, 'fjunc2'))
>>> assert _win32_is_hardlinked(fjunc1, fpath1)
>>> assert _win32_is_hardlinked(fjunc2, fpath2)
>>> assert not _win32_is_hardlinked(fjunc2, fpath1)
>>> assert not _win32_is_hardlinked(fjunc1, fpath2)
```

ubelt._win32_links.**_win32_dir**(*path*, *star=''*)

Using the windows cmd shell to get information about a directory

1.29.1.1.3 ubelt.orderedset module

This module exposes the *OrderedSet* class, which is a collection of unique items that maintains the order in which the items were added. An *OrderedSet* (or its alias *oset*) behaves very similarly to Python's builtin `set` object, the main difference being that an *OrderedSet* can efficiently lookup its items by index.

Example

```
>>> import ubelt as ub
>>> ub.oset([1, 2, 3])
OrderedSet([1, 2, 3])
>>> (ub.oset([1, 2, 3]) - {2}) | {2}
OrderedSet([1, 3, 2])
>>> [ub.oset([1, 2, 3])[i] for i in [1, 0, 2]]
[2, 1, 3]
```

As of version (0.8.5), *ubelt* contains its own internal copy of *OrderedSet* in order to reduce external dependencies. The original standalone implementation lives in https://github.com/LuminosoInsight/ordered-set.

The original documentation is as follows:

An OrderedSet is a custom MutableSet that remembers its order, so that every entry has an index that can be looked up.

Based on a recipe originally posted to ActiveState Recipes by Raymond Hettiger, and released under the MIT license.

class ubelt.orderedset.**OrderedSet**(*iterable=None*)

Bases: `MutableSet`, `Sequence`

An OrderedSet is a custom MutableSet that remembers its order, so that every entry has an index that can be looked up.

Variables

- **items** (*List[Any]*) – internal ordered representation.
- **map** (*Dict[Any, int]*) – internal mapping from items to indices.

Example

```
>>> OrderedSet([1, 1, 2, 3, 2])
OrderedSet([1, 2, 3])
```

Parameters
iterable (*None | Iterable*) – input data

copy()

Return a shallow copy of this object.

Returns
OrderedSet

Example

```
>>> this = OrderedSet([1, 2, 3])
>>> other = this.copy()
>>> this == other
True
>>> this is other
False
```

add(*key*)

Add `key` as an item to this OrderedSet, then return its index.

If `key` is already in the OrderedSet, return the index it already had.

Parameters
key (*Any*) – the item to add

Returns
the index of the items. Note, violates the Liskov Substitution Principle and might be changed.

Return type
int

Example

```
>>> oset = OrderedSet()
>>> oset.append(3)
0
>>> print(oset)
OrderedSet([3])
```

append(*key*)

Add `key` as an item to this OrderedSet, then return its index.

If `key` is already in the OrderedSet, return the index it already had.

Parameters
key (*Any*) – the item to add

Returns
the index of the items. Note, violates the Liskov Substitution Principle and might be changed.

Return type
int

Example

```
>>> oset = OrderedSet()
>>> oset.append(3)
0
>>> print(oset)
OrderedSet([3])
```

update(*sequence*)

Update the set with the given iterable sequence, then return the index of the last element inserted.

Parameters
sequence (*Iterable*) – items to add to this set

Example

```
>>> oset = OrderedSet([1, 2, 3])
>>> oset.update([3, 1, 5, 1, 4])
4
>>> print(oset)
OrderedSet([1, 2, 3, 5, 4])
```

index(*key*, *start=0*, *stop=None*)

Get the index of a given entry, raising an IndexError if it's not present.

key can be a non-string iterable of entries, in which case this returns a list of indices.

Parameters

- **key** (*Any*) – item to find the position of
- **start** (*int*) – not supported yet
- **stop** (*int | None*) – not supported yet

Returns
int

Example

```
>>> oset = OrderedSet([1, 2, 3])
>>> oset.index(2)
1
```

get_loc(*key*, *start=0*, *stop=None*)

Get the index of a given entry, raising an IndexError if it's not present.

key can be a non-string iterable of entries, in which case this returns a list of indices.

Parameters

- **key** (*Any*) – item to find the position of
- **start** (*int*) – not supported yet
- **stop** (*int | None*) – not supported yet

Returns
int

Example

```
>>> oset = OrderedSet([1, 2, 3])
>>> oset.index(2)
1
```

get_indexer(*key*, *start=0*, *stop=None*)

Get the index of a given entry, raising an IndexError if it's not present.

key can be a non-string iterable of entries, in which case this returns a list of indices.

Parameters

- **key** (*Any*) – item to find the position of
- **start** (*int*) – not supported yet
- **stop** (*int | None*) – not supported yet

Returns
int

Example

```
>>> oset = OrderedSet([1, 2, 3])
>>> oset.index(2)
1
```

pop()

Remove and return the last element from the set.

Raises KeyError if the set is empty.

Returns
Any

Example

```
>>> oset = OrderedSet([1, 2, 3])
>>> oset.pop()
3
```

discard(*key*)

Remove an element. Do not raise an exception if absent.

The MutableSet mixin uses this to implement the .remove() method, which *does* raise an error when asked to remove a non-existent item.

Parameters
key (*Any*) – item to remove.

Example

```
>>> oset = OrderedSet([1, 2, 3])
>>> oset.discard(2)
>>> print(oset)
OrderedSet([1, 3])
>>> oset.discard(2)
>>> print(oset)
OrderedSet([1, 3])
```

clear()

Remove all items from this OrderedSet.

union(**sets*)

Combines all unique items. Each items order is defined by its first appearance.

Parameters
***sets** – zero or more other iterables to operate on

Returns
OrderedSet

Example

```
>>> oset = OrderedSet.union(OrderedSet([3, 1, 4, 1, 5]), [1, 3], [2, 0])
>>> print(oset)
OrderedSet([3, 1, 4, 5, 2, 0])
>>> oset.union([8, 9])
OrderedSet([3, 1, 4, 5, 2, 0, 8, 9])
>>> oset | {10}
OrderedSet([3, 1, 4, 5, 2, 0, 10])
```

intersection(**sets*)

Returns elements in common between all sets. Order is defined only by the first set.

Parameters
***sets** – zero or more other iterables to operate on

Returns
OrderedSet

Example

```
>>> from ubelt.orderedset import *  # NOQA
>>> oset = OrderedSet.intersection(OrderedSet([0, 1, 2, 3]), [1, 2, 3])
>>> print(oset)
OrderedSet([1, 2, 3])
>>> oset.intersection([2, 4, 5], [1, 2, 3, 4])
OrderedSet([2])
>>> oset.intersection()
OrderedSet([1, 2, 3])
```

difference(**sets*)

Returns all elements that are in this set but not the others.

Parameters
***sets** – zero or more other iterables to operate on

Returns
OrderedSet

Example

```
>>> OrderedSet([1, 2, 3]).difference(OrderedSet([2]))
OrderedSet([1, 3])
>>> OrderedSet([1, 2, 3]).difference(OrderedSet([2]), OrderedSet([3]))
OrderedSet([1])
>>> OrderedSet([1, 2, 3]) - OrderedSet([2])
OrderedSet([1, 3])
>>> OrderedSet([1, 2, 3]).difference()
OrderedSet([1, 2, 3])
```

issubset(*other*)

Report whether another set contains this set.

Parameters
other (*Iterable*) – check if items in other are all contained in self.

Returns
bool

Example

```
>>> OrderedSet([1, 2, 3]).issubset({1, 2})
False
>>> OrderedSet([1, 2, 3]).issubset({1, 2, 3, 4})
True
>>> OrderedSet([1, 2, 3]).issubset({1, 4, 3, 5})
False
```

issuperset(*other*)

Report whether this set contains another set.

Parameters
other (*Iterable*) – check all items in self are contained in other.

Returns
bool

Example

```
>>> OrderedSet([1, 2]).issuperset([1, 2, 3])
False
>>> OrderedSet([1, 2, 3, 4]).issuperset({1, 2, 3})
True
>>> OrderedSet([1, 4, 3, 5]).issuperset({1, 2, 3})
False
```

symmetric_difference(*other*)

Return the symmetric difference of two OrderedSets as a new set. That is, the new set will contain all elements that are in exactly one of the sets.

Their order will be preserved, with elements from *self* preceding elements from *other*.

Parameters
other (*Iterable*) – items to operate on

Returns
OrderedSet

Example

```
>>> this = OrderedSet([1, 4, 3, 5, 7])
>>> other = OrderedSet([9, 7, 1, 3, 2])
>>> this.symmetric_difference(other)
OrderedSet([4, 5, 9, 2])
```

_update_items(*items*)

Replace the 'items' list of this OrderedSet with a new one, updating self.map accordingly.

difference_update(**sets*)

Update this OrderedSet to remove items from one or more other sets.

Example

```
>>> this = OrderedSet([1, 2, 3])
>>> this.difference_update(OrderedSet([2, 4]))
>>> print(this)
OrderedSet([1, 3])
```

```
>>> this = OrderedSet([1, 2, 3, 4, 5])
>>> this.difference_update(OrderedSet([2, 4]), OrderedSet([1, 4, 6]))
>>> print(this)
OrderedSet([3, 5])
```

intersection_update(*other*)

Update this OrderedSet to keep only items in another set, preserving their order in this set.

Parameters
other (*Iterable*) – items to operate on

Example

```
>>> this = OrderedSet([1, 4, 3, 5, 7])
>>> other = OrderedSet([9, 7, 1, 3, 2])
>>> this.intersection_update(other)
>>> print(this)
OrderedSet([1, 3, 7])
```

symmetric_difference_update(*other*)

Update this OrderedSet to remove items from another set, then add items from the other set that were not present in this set.

Parameters
other (*Iterable*) – items to operate on

Example

```
>>> this = OrderedSet([1, 4, 3, 5, 7])
>>> other = OrderedSet([9, 7, 1, 3, 2])
>>> this.symmetric_difference_update(other)
>>> print(this)
OrderedSet([4, 5, 9, 2])
```

_abc_impl = <_abc._abc_data object>

ubelt.orderedset.**oset**

alias of *OrderedSet*

1.29.1.1.4 ubelt.progiter module

A Progress Iterator

ProgIter lets you measure and print the progress of an iterative process. This can be done either via an iterable interface or using the manual API. Using the iterable interface is most common.

The basic usage of ProgIter is simple and intuitive. Just wrap a python iterable. The following example wraps a `range` iterable and prints reported progress to stdout as the iterable is consumed.

Example

```
>>> for n in ProgIter(range(1000)):
>>>     # do some work
>>>     pass
```

Note that by default ProgIter reports information about iteration-rate, fraction-complete, estimated time remaining, time taken so far, and the current wall time.

Example

```
>>> # xdoctest: +IGNORE_WANT
>>> def is_prime(n):
...     return n >= 2 and not any(n % i == 0 for i in range(2, n))
>>> for n in ProgIter(range(1000), verbose=1):
>>>     # do some work
>>>     is_prime(n)
1000/1000... rate=114326.51 Hz, eta=0:00:00, total=0:00:00
```

For more complex applications is may sometimes be desirable to manually use the ProgIter API. This is done as follows:

Example

```
>>> # xdoctest: +IGNORE_WANT
>>> n = 3
>>> prog = ProgIter(desc='manual', total=n, verbose=3)
>>> prog.begin() # Manually begin progress iteration
>>> for _ in range(n):
...     prog.step(inc=1)  # specify the number of steps to increment
>>> prog.end()  # Manually end progress iteration
manual 0/3... rate=0 Hz, eta=?, total=0:00:00
manual 1/3... rate=14454.63 Hz, eta=0:00:00, total=0:00:00
manual 2/3... rate=17485.42 Hz, eta=0:00:00, total=0:00:00
manual 3/3... rate=21689.78 Hz, eta=0:00:00, total=0:00:00
```

When working with ProgIter in either iterable or manual mode you can use the `prog.ensure_newline` method to guarantee that the next call you make to stdout will start on a new line. You can also use the `prog.set_extra` method to update a dynamci "extra" message that is shown in the formatted output. The following example demonstrates this.

Example

```
>>> # xdoctest: +IGNORE_WANT
>>> def is_prime(n):
...     return n >= 2 and not any(n % i == 0 for i in range(2, n))
>>> _iter = range(1000)
>>> prog = ProgIter(_iter, desc='check primes', verbose=2, show_wall=True)
>>> for n in prog:
>>>     if n == 97:
>>>         print('!!! Special print at n=97 !!!')
>>>     if is_prime(n):
>>>         prog.set_extra('Biggest prime so far: {}'.format(n))
>>>         prog.ensure_newline()
check primes    0/1000... rate=0 Hz, eta=?, total=0:00:00, wall=2020-10-23 17:27 EST
check primes    1/1000... rate=95547.49 Hz, eta=0:00:00, total=0:00:00, wall=2020-10-23␣
↪17:27 EST
check primes    4/1000...Biggest prime so far: 3 rate=41062.28 Hz, eta=0:00:00,␣
↪total=0:00:00, wall=2020-10-23 17:27 EST
check primes   16/1000...Biggest prime so far: 13 rate=85340.61 Hz, eta=0:00:00,␣
↪total=0:00:00, wall=2020-10-23 17:27 EST
check primes   64/1000...Biggest prime so far: 61 rate=164739.98 Hz, eta=0:00:00,␣
```

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```
↪total=0:00:00, wall=2020-10-23 17:27 EST
!!! Special print at n=97 !!!
check primes  256/1000...Biggest prime so far: 251 rate=206287.91 Hz, eta=0:00:00,␣
↪total=0:00:00, wall=2020-10-23 17:27 EST
check primes  512/1000...Biggest prime so far: 509 rate=165271.92 Hz, eta=0:00:00,␣
↪total=0:00:00, wall=2020-10-23 17:27 EST
check primes  768/1000...Biggest prime so far: 761 rate=136480.12 Hz, eta=0:00:00,␣
↪total=0:00:00, wall=2020-10-23 17:27 EST
check primes 1000/1000...Biggest prime so far: 997 rate=115214.95 Hz, eta=0:00:00,␣
↪total=0:00:00, wall=2020-10-23 17:27 EST
```

class ubelt.progiter.**ProgIter**(*iterable=None*, *desc=None*, *total=None*, *freq=1*, *initial=0*, *eta_window=64*, *clearline=True*, *adjust=True*, *time_thresh=2.0*, *show_percent=True*, *show_times=True*, *show_rate=True*, *show_eta=True*, *show_total=True*, *show_wall=False*, *enabled=True*, *verbose=None*, *stream=None*, *chunksize=None*, *rel_adjust_limit=4.0*, *homogeneous='auto'*, *timer=None*, ***kwargs*)

Bases: `_TQDMCompat`, `_BackwardsCompat`

Prints progress as an iterator progresses

ProgIter is an alternative to *tqdm*. ProgIter implements much of the tqdm-API. The main difference between *ProgIter* and *tqdm* is that ProgIter does not use threading whereas *tqdm* does.

Attributes:

Note: Either use ProgIter in a with statement or call prog.end() at the end of the computation if there is a possibility that the entire iterable may not be exhausted.

Note: ProgIter is an alternative to *tqdm*. The main difference between *ProgIter* and *tqdm* is that ProgIter does not use threading whereas *tqdm* does. *ProgIter* is simpler than *tqdm* and thus more stable in certain circumstances.

SeeAlso:

tqdm - https://pypi.python.org/pypi/tqdm

References

Example

```
>>>
>>> def is_prime(n):
...     return n >= 2 and not any(n % i == 0 for i in range(2, n))
>>> for n in ProgIter(range(100), verbose=1, show_wall=True):
>>>     # do some work
>>>     is_prime(n)
100/100... rate=... Hz, total=..., wall=...
```

See attributes more arg information

Parameters

- **iterable** (*List | Iterable*) – A list or iterable to loop over
- **desc** (*str | None*) – description label to show with progress
- **total** (*int | None*) – Maximum length of the process. If not specified, we estimate it from the iterable, if possible.
- **freq** (*int*) – How many iterations to wait between messages. Defaults to 1.
- **initial** (*int*) – starting index offset, default=0
- **eta_window** (*int*) – number of previous measurements to use in eta calculation, default=64
- **clearline** (*bool*) – if True messages are printed on the same line otherwise each new progress message is printed on new line. default=True
- **adjust** (*bool*) – if True *freq* is adjusted based on time_thresh. This may be overwritten depending on the setting of verbose. default=True
- **time_thresh** (*float*) – desired amount of time to wait between messages if adjust is True otherwise does nothing, default=2.0
- **show_percent** (*bool*) – if True show percent progress. Default=True
- **show_times** (*bool*) – if False do not show rate, eta, or wall time. default=True Deprecated. Use show_rate / show_eta / show_wall instead.
- **show_rate** (*bool*) – show / hide rate, default=True
- **show_eta** (*bool*) – show / hide estimated time of arival (i.e. time to completion), default=True
- **show_wall** (*bool*) – show / hide wall time, default=False
- **stream** (*typing.IO*) – stream where progress information is written to, default=sys.stdout
- **timer** (*callable*) – the timer object to use. Defaults to `time.perf_counter()`.
- **enabled** (*bool*) – if False nothing happens. default=True
- **chunksize** (*int | None*) – indicates that each iteration processes a batch of this size. Iteration rate is displayed in terms of single-items.
- **rel_adjust_limit** (*float*) – Maximum factor update frequency can be adjusted by in a single step. default=4.0
- **verbose** (*int*) – verbosity mode, which controls clearline, adjust, and enabled. The following maps the value of *verbose* to its effect. 0: enabled=False, 1: enabled=True with clearline=True and adjust=True, 2: enabled=True with clearline=False and adjust=True, 3: enabled=True with clearline=False and adjust=False
- **homogeneous** (*bool | str*) – Indicate if the iterable is likely to take a uniform or homogeneous amount of time per iteration. When True we can enable a speed optimization. When False, the time estimates are more accurate. Default to "auto", which attempts to determine if it is safe to use True. Has no effect if `adjust` is False.
- **show_total** (*bool*) – if True show total time.
- ****kwargs** – accepts most of the tqdm api

set_extra(*extra*)

specify a custom info appended to the end of the next message

Parameters

extra (*str | Callable*) – a constant or dynamically constructed extra message.

Todo:

- [ ] extra is a bad name; come up with something better and rename

Example

```
>>> prog = ProgIter(range(100, 300, 100), show_times=False, verbose=3)
>>> for n in prog:
>>>     prog.set_extra('processesing num {}'.format(n))
 0.00% 0/2...
 50.00% 1/2...processesing num 100
 100.00% 2/2...processesing num 200
```

_reset_internals()

Initialize all variables used in the internal state

begin()

Initializes information used to measure progress

This only needs to be used if this ProgIter is not wrapping an iterable. Does nothing if this ProgIter is disabled.

Returns
a chainable self-reference

Return type
ProgIter

end()

Signals that iteration has ended and displays the final message.

This only needs to be used if this ProgIter is not wrapping an iterable. Does nothing if this ProgIter object is disabled or has already finished.

_iterate()

iterates with progress

_homogeneous_check(*gen*)

_slow_path_step_body(*force=False*)

step(*inc=1*, *force=False*)

Manually step progress update, either directly or by an increment.

Parameters

- **inc** (*int*) – number of steps to increment. Defaults to 1.
- **force** (*bool*) – if True forces progress display. Defaults to False.

Example

```
>>> n = 3
>>> prog = ProgIter(desc='manual', total=n, verbose=3)
>>> # Need to manually begin and end in this mode
>>> prog.begin()
>>> for _ in range(n):
...     prog.step()
>>> prog.end()
```

Example

```
>>> n = 3
>>> # can be used as a context manager in manual mode
>>> with ProgIter(desc='manual', total=n, verbose=3) as prog:
...     for _ in range(n):
...         prog.step()
```

_adjust_frequency()

_measure_time()

Measures the current time and update info about how long we've been waiting since the last iteration was displayed.

_update_message_template()

_build_message_template()

Defines the template for the progress line

Returns
Tuple[str, str, str]

Example

```
>>> self = ProgIter()
>>> print(self._build_message_template()[1].strip())
{desc} {iter_idx:4d}/?...{extra} rate={rate:{rate_format}} Hz, total={total}...
```

```
>>> self = ProgIter(show_total=False, show_eta=False, show_rate=False)
>>> print(self._build_message_template()[1].strip())
{desc} {iter_idx:4d}/?...{extra}
```

```
>>> self = ProgIter(total=0, show_times=True)
>>> print(self._build_message_template()[1].strip())
{desc} {percent:03.2f}% {iter_idx:1d}/0...{extra} rate={rate:{rate_format}} Hz,␣
↪total={total}
```

format_message()

Exists only for backwards compatibility.

See *format_message_parts* for more recent API.

Returns
str

format_message_parts()

builds a formatted progress message with the current values. This contains the special characters needed to clear lines.

Returns
Tuple[str, str, str]

Example

```
>>> self = ProgIter(clearline=False, show_times=False)
>>> print(repr(self.format_message_parts()[1]))
'    0/?... '
>>> self.begin()
>>> self.step()
>>> print(repr(self.format_message_parts()[1]))
' 1/?... '
```

Example

```
>>> self = ProgIter(chunksize=10, total=100, clearline=False,
>>>                 show_times=False, microseconds=True)
>>> # hack, microseconds=True for coverage, needs real test
>>> print(repr(self.format_message_parts()[1]))
' 0.00% of 10x100... '
>>> self.begin()
>>> self.update()  # tqdm alternative to step
>>> print(repr(self.format_message_parts()[1]))
' 1.00% of 10x100... '
```

ensure_newline()

use before any custom printing when using the progress iter to ensure your print statement starts on a new line instead of at the end of a progress line

Example

```
>>> # Unsafe version may write your message on the wrong line
>>> prog = ProgIter(range(3), show_times=False, freq=2, adjust=False,
...                 time_thresh=0)
>>> for n in prog:
...     print('unsafe message')
 0.00% 0/3... unsafe message
unsafe message
 66.67% 2/3... unsafe message
 100.00% 3/3...
>>> # apparently the safe version does this too.
>>> print('---')
---
```

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```
>>> prog = ProgIter(range(3), show_times=False, freq=2, adjust=False,
...                 time_thresh=0)
>>> for n in prog:
...     prog.ensure_newline()
...     print('safe message')
 0.00% 0/3...
safe message
safe message
 66.67% 2/3...
safe message
 100.00% 3/3...
```

display_message()

Writes current progress to the output stream

_tryflush()

flush to the internal stream

_write(*msg*)

write to the internal stream

Parameters

msg (*str*) – message to write

1.29.1.1.5 ubelt.util_arg module

Simple ways to interact with the commandline without defining a full blown CLI. These are usually used for developer hacks. Any real interface should probably be defined using `argparse`, `click`, or `scriptconfig`. Be sure to ignore unknown arguments if you use them in conjunction with these functions.

The *argflag()* function checks if a boolean `--flag` style CLI argument exists on the command line.

The *argval()* function returns the value of a `--key=value` style CLI argument.

ubelt.util_arg.**argval**(*key*, *default=NoParam*, *argv=None*)

Get the value of a keyword argument specified on the command line.

Values can be specified as `<key> <value>` or `<key>=<value>`

The use-case for this function is to add hidden command line feature where a developer can pass in a special value. This can be used to prototype a command line interface, provide an easter egg, or add some other command line parsing that wont be exposed in CLI help docs.

Parameters

- **key** (*str | Tuple[str, ...]*) – string or tuple of strings. Each key should be prefixed with two hyphens (i.e. `--`)
- **default** (*T | NoParamType, default=NoParam*) – a value to return if not specified.
- **argv** (*List[str] | None, default=None*) – uses `sys.argv` if unspecified

Returns

value - the value specified after the key. It they key is specified multiple times, then the first value is returned.

Return type

str | T

Todo:

- [x] Can we handle the case where the value is a list of long paths? - No
- [ ] Should we default the first or last specified instance of the flag.

CommandLine

```
xdoctest -m ubelt.util_arg argval:0
xdoctest -m ubelt.util_arg argval:0 --devval
xdoctest -m ubelt.util_arg argval:0 --devval=1
xdoctest -m ubelt.util_arg argval:0 --devval=2
xdoctest -m ubelt.util_arg argval:0 --devval 3
xdoctest -m ubelt.util_arg argval:0 --devval "4 5 6"
```

Example

```
>>> # Everyday usage of this function might look like this where
>>> import ubelt as ub
>>> # grab a key/value pair if is given on the command line
>>> value = ub.argval('--devval', default='1')
>>> print('Checking if the hidden CLI key/value pair is given')
>>> if value != '1':
>>>     print(ub.color_text(
>>>         'A hidden developer secret: {!r}'.format(value), 'yellow'))
>>> print('Pass the hidden CLI key/value pair to see a secret message')
```

Example

```
>>> import ubelt as ub
>>> argv = ['--ans', '42', '--quest=the grail', '--ans=6', '--bad']
>>> assert ub.argval('--spam', argv=argv) == ub.NoParam
>>> assert ub.argval('--quest', argv=argv) == 'the grail'
>>> assert ub.argval('--ans', argv=argv) == '42'
>>> assert ub.argval('--bad', argv=argv) == ub.NoParam
>>> assert ub.argval(('--bad', '--bar'), argv=argv) == ub.NoParam
```

Example

```
>>> # Test fix for GH Issue #41
>>> import ubelt as ub
>>> argv = ['--path=/path/with/k=3']
>>> ub.argval('--path', argv=argv) == '/path/with/k=3'
```

ubelt.util_arg.**argflag**(*key*, *argv=None*)

Determines if a key is specified on the command line.

This is a functional alternative to `key in sys.argv`, but it also allows for multiple aliases of the same flag to be specified.

Parameters

- **key** (*str | Tuple[str, ...]*) – string or tuple of strings. Each key should be prefixed with two hyphens (i.e. `--`).
- **argv** (*List[str] | None, default=None*) – overrides `sys.argv` if specified

Returns

flag - True if the key (or any of the keys) was specified

Return type

bool

CommandLine

```
xdoctest -m ubelt.util_arg argflag:0
xdoctest -m ubelt.util_arg argflag:0 --devflag
xdoctest -m ubelt.util_arg argflag:0 -df
xdoctest -m ubelt.util_arg argflag:0 --devflag2
xdoctest -m ubelt.util_arg argflag:0 -df2
```

Example

```
>>> # Everyday usage of this function might look like this
>>> import ubelt as ub
>>> # Check if either of these strings are in sys.argv
>>> flag = ub.argflag(('-df', '--devflag'))
>>> if flag:
>>>     print(ub.color_text(
>>>         'A hidden developer flag was given!', 'blue'))
>>> print('Pass the hidden CLI flag to see a secret message')
```

Example

```
>>> import ubelt as ub
>>> argv = ['--spam', '--eggs', 'foo']
>>> assert ub.argflag('--eggs', argv=argv) is True
>>> assert ub.argflag('--ans', argv=argv) is False
>>> assert ub.argflag('foo', argv=argv) is True
>>> assert ub.argflag(('bar', '--spam'), argv=argv) is True
```

1.29.1.1.6 ubelt.util_cache module

This module exposes *Cacher* and *CacheStamp* classes, which provide a simple API for on-disk caching.

The *Cacher* class is the simplest and most direct method of caching. In fact, it only requires four lines of boilerplate, which is the smallest general and robust way that I (Jon Crall) have achieved, and I don't think its possible to do better. These four lines implement the following necessary and sufficient steps for general robust on-disk caching.

1. Defining the cache dependencies
2. Checking if the cache missed
3. Loading the cache on a hit
4. Executing the process and saving the result on a miss.

The following example illustrates these four points.

Example

```
>>> import ubelt as ub
>>> # Define a cache name and dependencies (which is fed to `ub.hash_data`)
>>> cacher = ub.Cacher('name', depends='set-of-deps')  # boilerplate:1
>>> # Calling tryload will return your data on a hit and None on a miss
>>> data = cacher.tryload(on_error='clear')            # boilerplate:2
>>> # Check if you need to recompute your data
>>> if data is None:                                   # boilerplate:3
>>>     # Your code to recompute data goes here (this is not boilerplate).
>>>     data = 'mydata'
>>>     # Cache the computation result (via pickle)
>>>     cacher.save(data)                             # boilerplate:4
```

Surprisingly this uses just as many boilerplate lines as a decorator style cacher, but it is much more extensible. It is possible to use *Cacher* in more sophisticated ways (e.g. metadata), but the simple in-line use is often easier and cleaner. The following example illustrates this:

Example

```
>>> import ubelt as ub
```

```
>>> @ub.Cacher('name', depends={'dep1': 1, 'dep2': 2})  # boilerplate:1
>>> def func():                                         # boilerplate:2
>>>     data = 'mydata'
>>>     return data                                     # boilerplate:3
>>> data = func()                                       # boilerplate:4
```

```
>>> cacher = ub.Cacher('name', depends=['dependencies'])  # boilerplate:1
>>> data = cacher.tryload(on_error='clear')               # boilerplate:2
>>> if data is None:                                      # boilerplate:3
>>>     data = 'mydata'
>>>     cacher.save(data)                                 # boilerplate:4
```

While the above two are equivalent, the second version provides a simpler traceback, explicit procedures, and makes it easier to use breakpoint debugging (because there is no closure scope).

While *Cacher* is used to store direct results of in-line code in a pickle format, the *CacheStamp* object is used to cache processes that produces an on-disk side effects other than the main return value. For instance, consider the following example:

Example

```
>>> import ubelt as ub
>>> def compute_many_files(dpath):
...     for i in range(10):
...         fpath = '{}/file{}.txt'.format(dpath, i)
...         with open(fpath, 'w') as file:
...             file.write('foo' + str(i))
>>> dpath = ub.Path.appdir('ubelt/demo/cache').delete().ensuredir()
>>> # You must specify a directory, unlike in Cacher where it is optional
>>> self = ub.CacheStamp('name', dpath=dpath, depends={'a': 1, 'b': 2})
>>> if self.expired():
>>>     compute_many_files(dpath)
>>>     # Instead of caching the whole processes, we just write a file
>>>     # that signals the process has been done.
>>>     self.renew()
>>> assert not self.expired()
```

The CacheStamp is lightweight in that it simply marks that a process has been completed, but the job of saving / loading the actual data is left to the developer. The `expired` method checks if the stamp exists, and `renew` writes the stamp to disk.

In ubelt version 1.1.0, several additional features were added to CacheStamp. In addition to specifying parameters via `depends`, it is also possible for CacheStamp to determine if an associated file has been modified. To do this, the paths of the files must be known a-priori and passed to CacheStamp via the `product` argument. This will allow the CacheStamp to detect if the files have been modified since the `renew` method was called. It does this by remembering the size, modified time, and checksum of each file. If the hash of the expected hash of the product is known in advance, it is also possible to specify the expected `hash_prefix` of each product. In this case, `renew` will raise an Exception if this specified hash prefix does not match the files on disk. Lastly, it is possible to specify an expiration time via `expires`, after which the CacheStamp will always be marked as invalid. This is now the mechanism via which the cache in *ubelt.util_download.grabdata()* works.

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/demo/cache').delete().ensuredir()
>>> params = {'a': 1, 'b': 2}
>>> expected_fpaths = [dpath / 'file{}.txt'.format(i) for i in range(2)]
>>> hash_prefix = ['a7a8a91659601590e17191301dc1',
...                '55ae75d991c770d8f3ef07cbfde1']
>>> self = ub.CacheStamp('name', dpath=dpath, depends=params,
>>>                      hash_prefix=hash_prefix, hasher='sha256',
>>>                      product=expected_fpaths, expires='2101-01-01T000000Z')
>>> if self.expired():
>>>     for fpath in expected_fpaths:
...         fpath.write_text(fpath.name)
>>>     self.renew()
>>> # modifying or removing the file will cause the stamp to expire
```

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```
>>> expected_fpaths[0].write_text('corrupted')
>>> assert self.expired()
```

RelatedWork:

https://github.com/shaypal5/cachier

class ubelt.util_cache.**Cacher**(*fname*, *depends=None*, *dpath=None*, *appname='ubelt'*, *ext='.pkl'*, *meta=None*, *verbose=None*, *enabled=True*, *log=None*, *hasher='sha1'*, *protocol=-1*, *cfgstr=None*, *backend='auto'*)

Bases: object

Saves data to disk and reloads it based on specified dependencies.

Cacher uses pickle to save/load data to/from disk. Dependencies of the cached process can be specified, which ensures the cached data is recomputed if the dependencies change. If the location of the cache is not specified, it will default to the system user's cache directory.

Related:

..[JobLibMemory] https://joblib.readthedocs.io/en/stable/memory.html

Example

```
>>> import ubelt as ub
>>> depends = 'repr-of-params-that-uniquely-determine-the-process'
>>> # Create a cacher and try loading the data
>>> cacher = ub.Cacher('demo_process', depends, verbose=4)
>>> cacher.clear()
>>> print(f'cacher.fpath={cacher.fpath}')
>>> data = cacher.tryload()
>>> if data is None:
>>>     # Put expensive functions in if block when cacher misses
>>>     myvar1 = 'result of expensive process'
>>>     myvar2 = 'another result'
>>>     # Tell the cacher to write at the end of the if block
>>>     # It is idomatic to put results in an object named data
>>>     data = myvar1, myvar2
>>>     cacher.save(data)
>>> # Last part of the Cacher pattern is to unpack the data object
>>> myvar1, myvar2 = data
>>> #
>>> # If we know the data exists, we can also simply call load
>>> data = cacher.tryload()
```

Example

```
>>> # The previous example can be shorted if only a single value
>>> from ubelt.util_cache import Cacher
>>> depends = 'repr-of-params-that-uniquely-determine-the-process'
>>> # Create a cacher and try loading the data
>>> cacher = Cacher('demo_process', depends)
>>> myvar = cacher.tryload()
>>> if myvar is None:
>>>     myvar = ('result of expensive process', 'another result')
>>>     cacher.save(myvar)
>>> assert cacher.exists(), 'should now exist'
```

Parameters

- **fname** (*str*) – A file name. This is the prefix that will be used by the cache. It will always be used as-is.
- **depends** (*str | List[str] | None*) – Indicate dependencies of this cache. If the dependencies change, then the cache is recomputed. New in version 0.8.9, replaces `cfgstr`.
- **dpath** (*str | PathLike | None*) – Specifies where to save the cache. If unspecified, Cacher defaults to an application cache dir as given by appname. See `ub.get_app_cache_dir()` for more details.
- **appname** (*str*) – Application name Specifies a folder in the application cache directory where to cache the data if `dpath` is not specified. Defaults to 'ubelt'.
- **ext** (*str*) – File extension for the cache format. Can be `'.pkl'` or `'.json'`. Defaults to `'.pkl'`.
- **meta** (*object | None*) – Metadata that is also saved with the `cfgstr`. This can be useful to indicate how the `cfgstr` was constructed. Note: this is a candidate for deprecation.
- **verbose** (*int*) – Level of verbosity. Can be 1, 2 or 3. Defaults to 1.
- **enabled** (*bool*) – If set to False, then the load and save methods will do nothing. Defaults to True.
- **log** (*Callable[[str], Any]*) – Overloads the print function. Useful for sending output to loggers (e.g. logging.info, tqdm.tqdm.write, ...)
- **hasher** (*str*) – Type of hashing algorithm to use if `cfgstr` needs to be condensed to less than 49 characters. Defaults to sha1.
- **protocol** (*int*) – Protocol version used by pickle. Defaults to the -1 which is the latest protocol.
- **backend** (*str*) – Set to either `'pickle'` or `'json'` to force backend. Defaults to auto which chooses one based on the extension.
- **cfgstr** (*str | None*) – Deprecated in favor of `depends`.

VERBOSE = 1

FORCE_DISABLE = False

_rectify_cfgstr(*cfgstr=None*)

_condense_cfgstr(*cfgstr=None*)

property fpath: PathLike

get_fpath(*cfgstr=None*)

Reports the filepath that the cacher will use.

It will attempt to use '{fname}_{cfgstr}{ext}' unless that is too long. Then cfgstr will be hashed.

Parameters
cfgstr (*str | None*) – overrides the instance-level cfgstr

Returns
str | PathLike

Example

```
>>> # xdoctest: +REQUIRES(module:pytest)
>>> from ubelt.util_cache import Cacher
>>> import pytest
>>> #with pytest.warns(UserWarning):
>>> if 1:  # we no longer warn here
>>>     cacher = Cacher('test_cacher1')
>>>     cacher.get_fpath()
>>> self = Cacher('test_cacher2', depends='cfg1')
>>> self.get_fpath()
>>> self = Cacher('test_cacher3', depends='cfg1' * 32)
>>> self.get_fpath()
```

exists(*cfgstr=None*)

Check to see if the cache exists

Parameters
cfgstr (*str | None*) – overrides the instance-level cfgstr

Returns
bool

existing_versions()

Returns data with different cfgstr values that were previously computed with this cacher.

Yields
str – paths to cached files corresponding to this cacher

Example

```
>>> # Ensure that some data exists
>>> import ubelt as ub
>>> dpath = ub.Path.appdir(
>>>     'ubelt/tests/util_cache',
>>>     'test-existing-versions').delete().ensuredir()
>>> cacher = ub.Cacher('versioned_data_v2', depends='1', dpath=dpath)
>>> cacher.ensure(lambda: 'data1')
>>> known_fpaths = set()
```

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```
>>> known_fpaths.add(cacher.get_fpath())
>>> cacher = ub.Cacher('versioned_data_v2', depends='2', dpath=dpath)
>>> cacher.ensure(lambda: 'data2')
>>> known_fpaths.add(cacher.get_fpath())
>>> # List previously computed configs for this type
>>> from os.path import basename
>>> cacher = ub.Cacher('versioned_data_v2', depends='2', dpath=dpath)
>>> exist_fpaths = set(cacher.existing_versions())
>>> exist_fnames = list(map(basename, exist_fpaths))
>>> print('exist_fnames = {!r}'.format(exist_fnames))
>>> print('exist_fpaths = {!r}'.format(exist_fpaths))
>>> print('known_fpaths={!r}'.format(known_fpaths))
>>> assert exist_fpaths.issubset(known_fpaths)
```

clear(*cfgstr=None*)

Removes the saved cache and metadata from disk

Parameters

cfgstr (*str | None*) – overrides the instance-level cfgstr

tryload(*cfgstr=None*, *on_error='raise'*)

Like load, but returns None if the load fails due to a cache miss.

Parameters

- **cfgstr** (*str | None*) – overrides the instance-level cfgstr
- **on_error** (*str*) – How to handle non-io errors errors. Either ‘raise’, which re-raises the exception, or ‘clear’ which deletes the cache and returns None. Defaults to ‘raise’.

Returns

the cached data if it exists, otherwise returns None

Return type

None | object

load(*cfgstr=None*)

Load the data cached and raise an error if something goes wrong.

Parameters

cfgstr (*str | None*) – overrides the instance-level cfgstr

Returns

the cached data

Return type

object

Raises

IOError - if the data is unable to be loaded. This could be due to – a cache miss or because the cache is disabled.

Example

```
>>> from ubelt.util_cache import *  # NOQA
>>> # Setting the cacher as enabled=False turns it off
>>> cacher = Cacher('test_disabled_load', '', enabled=True,
>>>                 appname='ubelt/tests/util_cache')
>>> cacher.save('data')
>>> assert cacher.load() == 'data'
>>> cacher.enabled = False
>>> assert cacher.tryload() is None
```

save(*data*, *cfgstr=None*)

Writes data to path specified by `self.fpath`.

Metadata containing information about the cache will also be appended to an adjacent file with the *.meta* suffix.

Parameters

- **data** (*object*) – arbitrary pickleable object to be cached
- **cfgstr** (*str | None*) – overrides the instance-level cfgstr

Example

```
>>> from ubelt.util_cache import *  # NOQA
>>> # Normal functioning
>>> depends = 'long-cfg' * 32
>>> cacher = Cacher('test_enabled_save', depends=depends,
>>>                 appname='ubelt/tests/util_cache')
>>> cacher.save('data')
>>> assert exists(cacher.get_fpath()), 'should be enabled'
>>> assert exists(cacher.get_fpath() + '.meta'), 'missing metadata'
>>> # Setting the cacher as enabled=False turns it off
>>> cacher2 = Cacher('test_disabled_save', 'params', enabled=False,
>>>                  appname='ubelt/tests/util_cache')
>>> cacher2.save('data')
>>> assert not exists(cacher2.get_fpath()), 'should be disabled'
```

_backend_load(*data_fpath*)

Example

```
>>> import ubelt as ub
>>> cacher = ub.Cacher('test_other_backend', depends=['a'], ext='.json')
>>> cacher.save(['data'])
>>> cacher.tryload()
```

```
>>> import ubelt as ub
>>> cacher = ub.Cacher('test_other_backend2', depends=['a'], ext='.yaml',␣
↪backend='json')
>>> cacher.save({'data': [1, 2, 3]})
>>> cacher.tryload()
```

```
>>> import pytest
>>> with pytest.raises(ValueError):
>>>     ub.Cacher('test_other_backend2', depends=['a'], ext='.yaml', backend=
↪'does-not-exist')
>>> cacher = ub.Cacher('test_other_backend2', depends=['a'], ext='.really-a-
↪pickle', backend='auto')
>>> assert cacher.backend == 'pickle', 'should be default'
```

_backend_dump(*data_fpath*, *data*)

ensure(*func*, **args*, ***kwargs*)

Wraps around a function. A cfgstr must be stored in the base cacher.

Parameters

- **func** (*Callable*) – function that will compute data on cache miss
- ***args** – passed to func
- ****kwargs** – passed to func

Example

```
>>> from ubelt.util_cache import *  # NOQA
>>> def func():
>>>     return 'expensive result'
>>> fname = 'test_cacher_ensure'
>>> depends = 'func params'
>>> cacher = Cacher(fname, depends=depends)
>>> cacher.clear()
>>> data1 = cacher.ensure(func)
>>> data2 = cacher.ensure(func)
>>> assert data1 == 'expensive result'
>>> assert data1 == data2
>>> cacher.clear()
```

class ubelt.util_cache.**CacheStamp**(*fname*, *dpath*, *cfgstr=None*, *product=None*, *hasher='sha1'*, *verbose=None*, *enabled=True*, *depends=None*, *meta=None*, *hash_prefix=None*, *expires=None*, *ext='.pkl'*)

Bases: `object`

Quickly determine if a file-producing computation has been done.

Check if the computation needs to be redone by calling `expired`. If the stamp is not expired, the user can expect that the results exist and could be loaded. If the stamp is expired, the computation should be redone. After the result is updated, the calls `renew`, which writes a "stamp" file to disk that marks that the procedure has been done.

There are several ways to control how a stamp expires. At a bare minimum, removing the stamp file will force expiration. However, in this circumstance CacheStamp only knows that something has been done, but it doesn't have any information about what was done, so in general this is not sufficient.

To achieve more robust expiration behavior, the user should specify the `product` argument, which is a list of file paths that are expected to exist whenever the stamp is renewed. When this is specified the CacheStamp will expire if any of these products are deleted, their size changes, their modified timestamp changes, or their hash (i.e. checksum) changes. Note that by setting `hasher=None`, running and verifying checksums can be disabled.

If the user knows what the hash of the file should be this can be specified to prevent renewal of the stamp unless these match the files on disk. This can be useful for security purposes.

The stamp can also be set to expire at a specified time or after a specified duration using the `expires` argument.

Notes

The size, mtime, and hash mechanism is similar to how Makefile and redo caches work.

Variables
cacher (Cacher) – underlying cacher object

Example

```
>>> import ubelt as ub
>>> # Stamp the computation of expensive-to-compute.txt
>>> dpath = ub.Path.appdir('ubelt/tests/cache-stamp')
>>> dpath.delete().ensuredir()
>>> product = dpath / 'expensive-to-compute.txt'
>>> self = ub.CacheStamp('somedata', depends='someconfig', dpath=dpath,
>>>                       product=product, hasher='sha256')
>>> self.clear()
>>> print(f'self.fpath={self.fpath}')
>>> if self.expired():
>>>     product.write_text('very expensive')
>>>     self.renew()
>>> assert not self.expired()
>>> # corrupting the output will cause the stamp to expire
>>> product.write_text('very corrupted')
>>> assert self.expired()
```

Parameters

- **fname** (*str*) – Name of the stamp file
- **dpath** (*str | PathLike | None*) – Where to store the cached stamp file
- **product** (*str | PathLike | Sequence[str | PathLike] | None*) – Path or paths that we expect the computation to produce. If specified the hash of the paths are stored.
- **hasher** (*str*) – The type of hasher used to compute the file hash of product. If None, then we assume the file has not been corrupted or changed if the mtime and size are the same. Defaults to sha1.
- **verbose** (*bool | None*) – Passed to internal *ubelt.Cacher* object. Defaults to None.
- **enabled** (*bool*) – if False, expired always returns True. Defaults to True.
- **depends** (*str | List[str] | None*) – Indicate dependencies of this cache. If the dependencies change, then the cache is recomputed. New to CacheStamp in version 0.9.2.
- **meta** (*object | None*) – Metadata that is also saved as a sidecar file. New to CacheStamp in version 0.9.2. Note: this is a candidate for deprecation.
- **expires** (*str | int | datetime.datetime | datetime.timedelta | None*) – If specified, sets an expiration date for the certificate. This can be an absolute datetime or a timedelta offset. If specified as an int, this is interpreted as a time delta in seconds. If specified as a str, this

is interpreted as an absolute timestamp. Time delta offsets are coerced to absolute times at "renew" time.

- **hash_prefix** (*None | str | List[str]*) – If specified, we verify that these match the hash(s) of the product(s) in the stamp certificate.
- **ext** (*str*) – File extension for the cache format. Can be `'.pkl'` or `'.json'`. Defaults to `'.pkl'`.
- **cfgstr** (*str | None*) – DEPRECATED.

property fpath

clear()

Delete the stamp (the products are untouched)

_get_certificate(*cfgstr=None*)

Returns the stamp certificate if it exists

_rectify_products(*product=None*)

puts products in a normalized format

Returns
List[Path]

_rectify_hash_prefixes()

puts products in a normalized format

_product_info(*product=None*)

Compute summary info about each product on disk.

_product_file_stats(*product=None*)

_product_file_hash(*product=None*)

expired(*cfgstr=None*, *product=None*)

Check to see if a previously existing stamp is still valid, if the expected result of that computation still exists, and if all other expiration criteria are met.

Parameters

- **cfgstr** (*Any*) – DEPRECATED
- **product** (*Any*) – DEPRECATED

Returns
True(-thy) if the stamp is invalid, expired, or does not exist. When the stamp is expired, the reason for expiration is returned as a string. If the stamp is still valid, False is returned.

Return type
bool | str

Example

```
>>> import ubelt as ub
>>> import time
>>> import os
>>> # Stamp the computation of expensive-to-compute.txt
>>> dpath = ub.Path.appdir('ubelt/tests/cache-stamp-expired')
>>> dpath.delete().ensuredir()
>>> products = [
>>>     dpath / 'product1.txt',
>>>     dpath / 'product2.txt',
>>> ]
>>> self = ub.CacheStamp('myname', depends='myconfig', dpath=dpath,
>>>                      product=products, hasher='sha256',
>>>                      expires=0)
>>> if self.expired():
>>>     for fpath in products:
>>>         fpath.write_text(fpath.name)
>>>     self.renew()
>>> fpath = products[0]
>>> # Because we set the expiration delta to 0, we should already be expired
>>> assert self.expired() == 'expired_cert'
>>> # Disable the expiration date, renew and we should be ok
>>> self.expires = None
>>> self.renew()
>>> assert not self.expired()
>>> # Modify the mtime to cause expiration
>>> orig_atime = fpath.stat().st_atime
>>> orig_mtime = fpath.stat().st_mtime
>>> os.utime(fpath, (orig_atime, orig_mtime + 200))
>>> assert self.expired() == 'mtime_diff'
>>> self.renew()
>>> assert not self.expired()
>>> # rewriting the file will cause the size constraint to fail
>>> # even if we hack the mtime to be the same
>>> orig_atime = fpath.stat().st_atime
>>> orig_mtime = fpath.stat().st_mtime
>>> fpath.write_text('corrupted')
>>> os.utime(fpath, (orig_atime, orig_mtime))
>>> assert self.expired() == 'size_diff'
>>> self.renew()
>>> assert not self.expired()
>>> # Force a situation where the hash is the only thing
>>> # that saves us, write a different file with the same
>>> # size and mtime.
>>> orig_atime = fpath.stat().st_atime
>>> orig_mtime = fpath.stat().st_mtime
>>> fpath.write_text('corrApted')
>>> os.utime(fpath, (orig_atime, orig_mtime))
>>> assert self.expired() == 'hash_diff'
>>> # Test what a wrong hash prefix causes expiration
>>> certificate = self.renew()
>>> self.hash_prefix = certificate['hash']
```

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```
>>> self.expired()
>>> self.hash_prefix = ['bad', 'hashes']
>>> self.expired()
>>> # A bad hash will not allow us to renew
>>> import pytest
>>> with pytest.raises(RuntimeError):
...     self.renew()
```

_check_certificate_hashes(*certificate*)

_expires(*now=None*)

Returns
the absolute local time when the stamp expires

Return type
datetime.datetime

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/cache-stamp-expires')
>>> self = ub.CacheStamp('myname', depends='myconfig', dpath=dpath)
>>> # Test str input
>>> self.expires = '2020-01-01T000000Z'
>>> assert self._expires().replace(tzinfo=None).isoformat() == '2020-01-
↪01T00:00:00'
>>> # Test datetime input
>>> dt = ub.timeparse(ub.timestamp())
>>> self.expires = dt
>>> assert self._expires() == dt
>>> # Test None input
>>> self.expires = None
>>> assert self._expires() is None
>>> # Test int input
>>> self.expires = 0
>>> assert self._expires(dt) == dt
>>> self.expires = 10
>>> assert self._expires(dt) > dt
>>> self.expires = -10
>>> assert self._expires(dt) < dt
>>> # Test timedelta input
>>> import datetime as datetime_mod
>>> self.expires = datetime_mod.timedelta(seconds=-10)
>>> assert self._expires(dt) == dt + self.expires
```

_new_certificate(*cfgstr=None*, *product=None*)

Returns
certificate information

Return type
dict

Example

```
>>> import ubelt as ub
>>> # Stamp the computation of expensive-to-compute.txt
>>> dpath = ub.Path.appdir('ubelt/tests/cache-stamp-cert').ensuredir()
>>> product = dpath / 'product1.txt'
>>> product.write_text('hi')
>>> self = ub.CacheStamp('myname', depends='myconfig', dpath=dpath,
>>>                      product=product)
>>> cert = self._new_certificate()
>>> assert cert['expires'] is None
>>> self.expires = '2020-01-01T000000'
>>> self.renew()
>>> cert = self._new_certificate()
>>> assert cert['expires'] is not None
```

renew(*cfgstr=None*, *product=None*)

Recertify that the product has been recomputed by writing a new certificate to disk.

Parameters

- **cfgstr** (*None | str*) – deprecated, do not use.
- **product** (*None | str | List*) – deprecated, do not use.

Returns

certificate information if enabled otherwise None.

Return type

None | dict

Example

```
>>> # Test that renew does nothing when the cacher is disabled
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/cache-stamp-renew').ensuredir()
>>> self = ub.CacheStamp('foo', dpath=dpath, enabled=False)
>>> assert self.renew() is None
```

ubelt.util_cache.**_localnow**()

ubelt.util_cache.**_byte_str**(*num*, *unit='auto'*, *precision=2*)

Automatically chooses relevant unit (KB, MB, or GB) for displaying some number of bytes.

Parameters

- **num** (*int*) – number of bytes
- **unit** (*str*) – which unit to use, can be auto, B, KB, MB, GB, or TB

References

Returns
string representing the number of bytes with appropriate units

Return type
str

Example

```
>>> from ubelt.util_cache import _byte_str
>>> import ubelt as ub
>>> num_list = [1, 100, 1024,  1048576, 1073741824, 1099511627776]
>>> result = ub.urepr(list(map(_byte_str, num_list)), nl=0)
>>> print(result)
['0.00KB', '0.10KB', '1.00KB', '1.00MB', '1.00GB', '1.00TB']
>>> _byte_str(10, unit='B')
10.00B
```

1.29.1.1.7 ubelt.util_cmd module

This module exposes the *ubelt.cmd()* command, which provides a simple means for interacting with the command line. This uses `subprocess.Popen` under the hood, but improves upon existing `subprocess` functionality by:

(1) Adding the option to "tee" the output, i.e. simultaneously capture and write to stdout and stderr.

(2) Always specify the command as a string. The `subprocess` module expects the command as either a `List[str]` if `shell=False` and `str` if `shell=True`. If necessary, *ubelt.util_cmd.cmd()* will automatically convert from one format to the other, so passing in either case will work.

(3) Specify if the process blocks or not by setting `detach`. Note: when `detach is True` it is not possible to tee the output.

Example

```
>>> import ubelt as ub
>>> # Running with verbose=1 will write to stdout in real time
>>> info = ub.cmd('echo "write your command naturally"', verbose=1)
write your command naturally
>>> # The return type is a dictionary of information depending
>>> # on how `ub.cmd` was invoked.
>>> print('info = ' + ub.repr2(info))
info = {
    'command': 'echo "write your command naturally"',
    'cwd': None,
    'err': '',
    'out': 'write your command naturally\n',
    'proc': <...Popen...>,
    'ret': 0,
}
```

The cmd is able to handle common uses cases of the subprocess module with a simpler interface.

```
import subprocess
import ubelt as ub
```

Run without capturing output and without printing to the screen

```
# stdlib
subprocess.run(['ls', '-l'], stdout=subprocess.DEVNULL, stderr=subprocess.DEVNULL,␣
↪universal_newlines=True)

# ubelt equivalent
ub.cmd(['ls', '-l'], capture=False)
```

Print output to the screen, but no programmatic access to the data

```
# stdlib
subprocess.check_call(['ls', '-l'])

# ubelt equivalent
ub.cmd(['ls', '-l'], verbose=1, capture=False)
```

Get programmatic access to the data but don't show it on screen

```
# stdlib
subprocess.check_output(['ls', '-l'], universal_newlines=True)

# ubelt equivalent
ub.cmd(['ls', '-l'])['out']
```

Get programatic access AND show it on screen

```
# stdlib has no easy way to to this

# ubelt has "tee" functionality
ub.cmd(['ls', '-l'], verbose=1)
```

ubelt.util_cmd.**cmd**(*command*, *shell=False*, *detach=False*, *verbose=0*, *tee=None*, *cwd=None*, *env=None*, *tee_backend='auto'*, *check=False*, *system=False*, *timeout=None*, *capture=True*)

Executes a command in a subprocess.

The advantage of this wrapper around subprocess is that (1) you control if the subprocess prints to stdout, (2) the text written to stdout and stderr is returned for parsing, (3) cross platform behavior that lets you specify the command as a string or tuple regardless of whether or not shell=True. (4) ability to detach, return the process object and allow the process to run in the background (eventually we may return a Future object instead).

Parameters

- **command** (*str | List[str]*) – command string, tuple of executable and args, or shell command.
- **shell** (*bool*) – if True, process is run in shell. Defaults to False.
- **detach** (*bool*) – if True, process is detached and run in background. Defaults to False.
- **verbose** (*int*) – verbosity mode. Can be 0, 1, 2, or 3. Defaults to 0.
- **tee** (*bool | None*) – if True, simultaneously writes to stdout while capturing output from the command. If not specified, defaults to True if verbose > 0. If detach is True, then this argument is ignored.

- **cwd** (*str | PathLike | None*) – Path to run command. Defaults to current working directory if unspecified.
- **env** (*Dict[str, str] | None*) – environment passed to Popen
- **tee_backend** (*str*) – backend for tee output. Valid choices are: "auto", "select" (POSIX only), and "thread". Defaults to "auto".
- **check** (*bool*) – if True, check that the return code was zero before returning, otherwise raise a `subprocess.CalledProcessError`. Does nothing if detach is True. Defaults to False.
- **system** (*bool*) – if True, most other considerations are dropped, and `os.system()` is used to execute the command in a platform dependant way. Other arguments such as env, tee, timeout, and shell are all ignored. Defaults to False. (New in version 1.1.0)
- **timeout** (*float | None*) – If the process does not complete in `timeout` seconds, raise a `subprocess.TimeoutExpired`. (New in version 1.1.0).
- **capture** (*bool*) – if True, the stdout/stderr are captured and returned in the information dictionary. Ignored if detatch or system is True.

Returns
info - information about command status. if detach is False `info` contains captured standard out, standard error, and the return code if detach is True `info` contains a reference to the process.

Return type
dict | CmdOutput

Raises

- **`ValueError - on an invalid configuration`** –
- **`subprocess.TimeoutExpired - if the timeout limit is exceeded`** –
- **`subprocess.CalledProcessError - if check and the return value is non zero`** –

Note: When using the tee output, the stdout and stderr may be shuffled from what they would be on the command line.

Related Work:
Similar to other libraries: [SubprocTee], [ShellJob], [CmdRunner], [PyInvoke].

References

CommandLine

```
xdoctest -m ubelt.util_cmd cmd:6
python -c "import ubelt as ub; ub.cmd('ping localhost -c 2', verbose=2)"
pytest "$(python -c 'import ubelt; print(ubelt.util_cmd.__file__)')" -sv --xdoctest-
↪verbose 2
```

Example

```
>>> import ubelt as ub
>>> info = ub.cmd(('echo', 'simple cmdline interface'), verbose=1)
simple cmdline interface
>>> assert info['ret'] == 0
>>> assert info['out'].strip() == 'simple cmdline interface'
>>> assert info['err'].strip() == ''
```

Example

```
>>> import ubelt as ub
>>> info = ub.cmd('echo str noshell', verbose=0)
>>> assert info['out'].strip() == 'str noshell'
```

Example

```
>>> # windows echo will output extra single quotes
>>> import ubelt as ub
>>> info = ub.cmd(('echo', 'tuple noshell'), verbose=0)
>>> assert info['out'].strip().strip("'") == 'tuple noshell'
```

Example

```
>>> # Note this command is formatted to work on win32 and unix
>>> import ubelt as ub
>>> info = ub.cmd('echo str&&echo shell', verbose=0, shell=True)
>>> assert info['out'].strip() == 'str' + chr(10) + 'shell'
```

Example

```
>>> import ubelt as ub
>>> info = ub.cmd(('echo', 'tuple shell'), verbose=0, shell=True)
>>> assert info['out'].strip().strip("'") == 'tuple shell'
```

Example

```
>>> import pytest
>>> import ubelt as ub
>>> info = ub.cmd('echo hi', check=True)
>>> import subprocess
>>> with pytest.raises(subprocess.CalledProcessError):
>>>     ub.cmd('exit 1', check=True, shell=True)
```

Example

```
>>> import ubelt as ub
>>> from os.path import join, exists
>>> dpath = ub.Path.appdir('ubelt', 'test').ensuredir()
>>> fpath1 = (dpath / 'cmdout1.txt').delete()
>>> fpath2 = (dpath / 'cmdout2.txt').delete()
>>> # Start up two processes that run simultaneously in the background
>>> info1 = ub.cmd(('touch', str(fpath1)), detach=True)
>>> info2 = ub.cmd('echo writing2 > ' + str(fpath2), shell=True, detach=True)
>>> # Detached processes are running in the background
>>> # We can run other code while we wait for them.
>>> while not exists(fpath1):
...     pass
>>> while not exists(fpath2):
...     pass
>>> # communicate with the process before you finish
>>> # (otherwise you may leak a text wrapper)
>>> info1['proc'].communicate()
>>> info2['proc'].communicate()
>>> # Check that the process actually did finish
>>> assert (info1['proc'].wait()) == 0
>>> assert (info2['proc'].wait()) == 0
>>> # Check that the process did what we expect
>>> assert fpath1.read_text() == ''
>>> assert fpath2.read_text().strip() == 'writing2'
```

Example

```
>>> # Can also use ub.cmd to call os.system
>>> import pytest
>>> import ubelt as ub
>>> import subprocess
>>> info = ub.cmd('echo hi', check=True, system=True)
>>> with pytest.raises(subprocess.CalledProcessError):
>>>     ub.cmd('exit 1', check=True, shell=True)
```

1.29.1.1.8 ubelt.util_colors module

This module defines simple functions to color your text and highlight your code using ANSI escape sequences. This works using the Pygments library, which is an optional requirement. Therefore, these functions only work properly if Pygments is installed, otherwise these functions will return the unmodified text and a warning will be printed.

The *highlight_code()* function uses pygments to highlight syntax of a programming language.

The *color_text()* function colors text with a solid color.

Note the functions in this module require the optional `pygments` library to work correctly. These functions will warn if `pygments` is not installed.

This module contains a global variable `NO_COLOR`, which if set to True will force all ANSI text coloring functions to become no-ops. This defaults to the value of the `bool(os.environ.get('NO_COLOR'))` flag, which is compliant with [NoColor].

New in 1.3.4: The `rich` backend was added as an alternative to pygments.

Related work:
https://github.com/Textualize/rich

References

Requirements:
pip install pygments

`ubelt.util_colors.`**`highlight_code`**(*text*, *lexer_name='python'*, *backend='pygments'*, ***kwargs*)

Highlights a block of text using ANSI tags based on language syntax.

Parameters

- **text** (*str*) – Plain text to parse and highlight
- **lexer_name** (*str*) – Name of language. eg: python, docker, c++. For an exhaustive list see `pygments.lexers.get_all_lexers()`. Defaults to "python".
- **backend** (*str*) – Either "pygments" or "rich". Defaults to "pygments".
- ****kwargs** – If the backend is "pygments", passed to pygments.lexers.get_lexer_by_name.

Returns
text - highlighted text if the requested backend is installed, otherwise the plain text is returned unmodified.

Return type
str

Example

```
>>> import ubelt as ub
>>> text = 'import ubelt as ub; print(ub)'
>>> new_text = ub.highlight_code(text)
>>> print(new_text)
```

Example

```
>>> import ubelt as ub
>>> text = 'import ubelt as ub; print(ub)'
>>> new_text = ub.highlight_code(text, backend='pygments')
>>> print(new_text)
>>> new_text = ub.highlight_code(text, backend='rich')
>>> print(new_text)
```

`ubelt.util_colors.`**`_pygments_highlight`**(*text*, *lexer_name*, ***kwargs*)

Original pygments highlight logic

`ubelt.util_colors.`**`_rich_highlight`**(*text*, *lexer_name*)

Alternative rich-based highlighter

References

ubelt.util_colors.**color_text**(*text*, *color*)

Colorizes text a single color using ansi tags.

Parameters

- **text** (*str*) – text to colorize
- **color** (*str*) – color code. different systems may have different colors. commonly available colors are: 'red', 'brown', 'yellow', 'green', 'blue', 'black', and 'white'.

Returns

text - colorized text. If pygments is not installed plain text is returned.

Return type

str

SeeAlso:

https://rich.readthedocs.io/en/stable/markup.html

Example

```
>>> text = 'raw text'
>>> import pytest
>>> import ubelt as ub
>>> if ub.modname_to_modpath('pygments'):
>>>     # Colors text only if pygments is installed
>>>     ansi_text = ub.color_text(text, 'red')
>>>     prefix = '\x1b[31'
>>>     print('prefix = {!r}'.format(prefix))
>>>     print('ansi_text = {!r}'.format(ansi_text))
>>>     assert ansi_text.startswith(prefix)
>>>     assert ub.color_text(text, None) == 'raw text'
>>> else:
>>>     # Otherwise text passes through unchanged
>>>     assert ub.color_text(text, 'red') == 'raw text'
>>>     assert ub.color_text(text, None) == 'raw text'
```

Example

```
>>> # xdoctest: +REQUIRES(module:pygments)
>>> import pygments.console
>>> import ubelt as ub
>>> # List available colors codes
>>> known_colors = pygments.console.codes.keys()
>>> for color in known_colors:
...     print(ub.color_text(color, color))
```

1.29.1.1.9 ubelt.util_const module

This module defines `ub.NoParam`. This is a robust sentinel value that can act like `None` when None might be a valid value. The value of `NoParam` is robust to reloading, pickling, and copying (i.e. `var is ub.NoParam` will return `True` after these operations).

Use cases that demonstrate the value of `NoParam` can be found in *ubelt.util_dict*, where it simplifies the implementation of methods that behave like `dict.get()`.

The value of `NoParam` is robust to reloading, pickling, and copying. See [SO_41048643] for more details.

References

Example

```
>>> import ubelt as ub
>>> def func(a=ub.NoParam):
>>>     if a is ub.NoParam:
>>>         print('no param specified')
>>>     else:
>>>         print('a = {}'.format(a))
>>> func()
no param specified
>>> func(a=None)
a = None
>>> func(a=1)
a = 1
>>> # note: typically it is bad practice to use NoParam as an actual
>>> # (non-default) parameter. It goes against the sprit of the idea.
>>> func(a=ub.NoParam)
no param specified
```

1.29.1.1.10 ubelt.util_deprecate module

Currently this module provides one utility *ubelt.util_deprecate.schedule_deprecation()* which allows a developer to easily mark features in their libraries as deprecated.

ubelt.util_deprecate.**schedule_deprecation**(*modname=None*, *name='?'*, *type='?'*, *migration=''*, *deprecate=None*, *error=None*, *remove=None*, *warncls=<class 'DeprecationWarning'>*, *stacklevel=1*)

Deprecation machinery to help provide users with a smoother transition.

This function provides a concise way to mark a feature as deprecated by providing a description of the deprecated feature, documentation on how to migrate away from the deprecated feature, and the versions that the feature is scheduled for deprecation and eventual removal. Based on the version of the library and the specified schedule this function will either do nothing, emit a warning, or raise an error with helpful messages for both users and developers.

Parameters

- **modname** (*str | None*) – The name of the underlying module associated with the feature to be deprecated. The module must already be imported and have a passable `__version__` attribute. If unspecified, version info cannot be used.

- **name** (*str*) – The name of the feature to deprecate. This is usually a function or argument name.
- **type** (*str*) – A description of what the feature is. This is not a formal type, but rather a prose description: e.g. “argument to my_func”.
- **migration** (*str*) – A description that lets users know what they should do instead of using the deprecated feature.
- **deprecate** (*str | None*) – The version when the feature is officially deprecated and this function should start to emit a deprecation warning. Can also be the strings: “soon” or “now” if the timeline isnt perfectly defined.
- **error** (*str | None*) – The version when the feature is officially no longer supported, and will start to raise a RuntimeError. Can also be the strings: “soon” or “now”.
- **remove** (*str | None*) – The version when the feature is completely removed. An AssertionError will be raised if this function is still present reminding the developer to remove the feature (or extend the remove version). Can also be the strings: “soon” or “now”.
- **warncls** (*type*) – This is the category of warning to use. Defaults to `DeprecationWarning`.
- **stacklevel** (*int*) – The stacklevel can be used by wrapper functions to indicate where the warning is occurring.

Returns
the constructed message

Return type
str

Note: If deprecate, remove, or error is specified as “now” or a truthy value it will force that check to trigger immediately. If the value is “soon”, then the check will not trigger.

Note: The `DeprecationWarning` is not visible by default. https://docs.python.org/3/library/warnings.html

---

Example

```
>>> # xdoctest: +REQUIRES(module:packaging)
>>> import ubelt as ub
>>> import sys
>>> import types
>>> import pytest
>>> dummy_module = sys.modules['dummy_module'] = types.ModuleType('dummy_module')
>>> # When less than the deprecated version this does nothing
>>> dummy_module.__version__ = '1.0.0'
>>> ub.schedule_deprecation(
...     'dummy_module', 'myfunc', 'function', 'do something else',
...     deprecate='1.1.0', error='1.2.0', remove='1.3.0')
>>> # But when the module version increases above the threshold,
>>> # the warning is raised.
>>> dummy_module.__version__ = '1.1.0'
>>> with pytest.warns(DeprecationWarning):
...     msg = ub.schedule_deprecation(
```

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```
...         'dummy_module', 'myfunc', 'function', 'do something else',
...         deprecate='1.1.0', error='1.2.0', remove='1.3.0')
>>> print(msg)
The "myfunc" function was deprecated in 1.1.0, will cause an error in
1.2.0 and will be removed in 1.3.0. The current version is 1.1.0. do
something else
```

Example

```
>>> # xdoctest: +REQUIRES(module:packaging)
>>> # Demo the various cases
>>> import ubelt as ub
>>> import sys
>>> import types
>>> import pytest
>>> dummy_module = sys.modules['dummy_module'] = types.ModuleType('dummy_module')
>>> # When less than the deprecated version this does nothing
>>> dummy_module.__version__ = '1.1.0'
>>> # Now this raises warning
>>> with pytest.warns(DeprecationWarning):
...     dummy_module.__version__ = '1.1.0'
...     ub.schedule_deprecation(
...         'dummy_module', 'myfunc', 'function', 'do something else',
...         deprecate='1.1.0', error='1.2.0', remove='1.3.0')
>>> # Now this raises an error for the user
>>> with pytest.raises(RuntimeError):
...     dummy_module.__version__ = '1.2.0'
...     ub.schedule_deprecation(
...         'dummy_module', 'myfunc', 'function', 'do something else',
...         deprecate='1.1.0', error='1.2.0', remove='1.3.0')
>>> # Now this raises an error for the developer
>>> with pytest.raises(AssertionError):
...     dummy_module.__version__ = '1.3.0'
...     ub.schedule_deprecation(
...         'dummy_module', 'myfunc', 'function', 'do something else',
...         deprecate='1.1.0', error='1.2.0', remove='1.3.0')
>>> # When no versions are specified, it simply emits the warning
>>> with pytest.warns(DeprecationWarning):
...     dummy_module.__version__ = '1.1.0'
...     ub.schedule_deprecation(
...         'dummy_module', 'myfunc', 'function', 'do something else')
>>> # Test with soon / now
>>> with pytest.warns(Warning):
...     ub.schedule_deprecation(
...         'dummy_module', 'myfunc', 'function', 'do something else',
...         deprecate='now', error='soon', remove='soon', warncls=Warning)
>>> # Test with truthy values
>>> with pytest.raises(RuntimeError):
...     ub.schedule_deprecation(
...         'dummy_module', 'myfunc', 'function', 'do something else',
```

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```
...         deprecate=True, error=1, remove=False)
>>> # Test with No module
>>> with pytest.warns(Warning):
...     ub.schedule_deprecation(
...         None, 'myfunc', 'function', 'do something else',
...         deprecate='now', error='soon', remove='soon', warncls=Warning)
>>> # Test with No module
>>> with pytest.warns(Warning):
...     ub.schedule_deprecation(
...         None, 'myfunc', 'function', 'do something else',
...         deprecate='now', error='2.0.0', remove='soon', warncls=Warning)
```

1.29.1.1.11 ubelt.util_dict module

Functions for working with dictionaries.

The *UDict* is a subclass of `dict` with quality of life improvements. It contains methods for n-ary key-wise set operations as well as support for the binary operators in addition to other methods for mapping, inversion, subdicts, and peeking. It can be accessed via the alias `ubelt.udict`.

The *SetDict* only contains the key-wise set extensions to dict. It can be accessed via the alias `ubelt.sdict`.

The *dict_hist()* function counts the number of discrete occurrences of hashable items. Similarly *find_duplicates()* looks for indices of items that occur more than *k=1* times.

The *map_keys()* and *map_values()* functions are useful for transforming the keys and values of a dictionary with less syntax than a dict comprehension.

The *dict_union()*, *dict_isect()*, and *dict_diff()* functions are similar to the set equivalents.

The *dzip()* function zips two iterables and packs them into a dictionary where the first iterable is used to generate keys and the second generates values.

The *group_items()* function takes two lists and returns a dict mapping values in the second list to all items in corresponding locations in the first list.

The *invert_dict()* function swaps keys and values. See the function docs for details on dealing with unique and non-unique values.

The *ddict()* and *odict()* functions are alias for the commonly used `collections.defaultdict()` and `collections.OrderedDict()` classes.

Related Work:

- Note that Python does support set operations on dictionary **views** [DictView] [Pep3106], but these methods can be inflexible and often leave you only with keys (and no dictionary subset operation), whereas the ubelt definition of these operations is more straightforward.
- There are several recipes for dictionaries that support set operations [SetDictRecipe1] [SetDictRecipe2].
- The `dictmap` package contains a function similar to *map_values()* [GHDictMap].
- The `dictdiffer` package contains tools for nested difference operations [PypiDictDiffer].
- There are lots of other python dictionary utility libraries [PyPIAddict].

References

class ubelt.util_dict.**AutoDict**

Bases: *UDict*

An infinitely nested default dict of dicts.

Implementation of Perl's autovivification feature that follows [SO_651794].

References

Example

```
>>> import ubelt as ub
>>> auto = ub.AutoDict()
>>> auto[0][10][100] = None
>>> assert str(auto) == '{0: {10: {100: None}}}'
```

_base

alias of *UDict*

to_dict()

Recursively casts a AutoDict into a regular dictionary. All directly nested AutoDict values are also converted.

This effectively de-defaults the structure.

Returns
a copy of this dict without autovivification

Return type
dict

Example

```
>>> import ubelt as ub
>>> auto = ub.AutoDict()
>>> auto[1] = 1
>>> auto['n1'] = ub.AutoDict()
>>> static = auto.to_dict()
>>> assert not isinstance(static, ub.AutoDict)
>>> assert not isinstance(static['n1'], ub.AutoDict)
```

Example

```
>>> import ubelt as ub
>>> auto = ub.AutoOrderedDict()
>>> auto[0][3] = 3
>>> auto[0][2] = 2
>>> auto[0][1] = 1
>>> assert list(auto[0].values()) == [3, 2, 1]
```

ubelt.util_dict.**AutoOrderedDict**

alias of *AutoDict*

ubelt.util_dict.**dzip**(*items1*, *items2*, *cls=<class 'dict'>*)

Zips elementwise pairs between items1 and items2 into a dictionary.

Values from items2 can be broadcast onto items1.

Parameters

- **items1** (*Iterable[KT]*) – full sequence
- **items2** (*Iterable[VT]*) – can either be a sequence of one item or a sequence of equal length to `items1`
- **cls** (*Type[dict]*) – dictionary type to use. Defaults to `dict`.

Returns

similar to `dict(zip(items1, items2))`.

Return type

Dict[KT, VT]

Example

```
>>> import ubelt as ub
>>> assert ub.dzip([1, 2, 3], [4]) == {1: 4, 2: 4, 3: 4}
>>> assert ub.dzip([1, 2, 3], [4, 4, 4]) == {1: 4, 2: 4, 3: 4}
>>> assert ub.dzip([], [4]) == {}
```

ubelt.util_dict.**ddict**

alias of defaultdict

ubelt.util_dict.**dict_hist**(*items*, *weights=None*, *ordered=False*, *labels=None*)

Builds a histogram of items, counting the number of time each item appears in the input.

Parameters

- **items** (*Iterable[T]*) – hashable items (usually containing duplicates)
- **weights** (*Iterable[float] | None*) – Corresponding weights for each item, defaults to 1 if unspecified. Defaults to None.
- **ordered** (*bool*) – If True the result is ordered by frequency. Defaults to False.
- **labels** (*Iterable[T] | None*) – Expected labels. Allows this function to pre-initialize the histogram. If specified the frequency of each label is initialized to zero and `items` can only contain items specified in labels. Defaults to None.

Returns

dictionary where the keys are unique elements from `items`, and the values are the number of times the item appears in `items`.

Return type

dict[T, int]

SeeAlso:

collections.Counter

Example

```
>>> import ubelt as ub
>>> items = [1, 2, 39, 900, 1232, 900, 1232, 2, 2, 2, 900]
>>> hist = ub.dict_hist(items)
>>> print(ub.repr2(hist, nl=0))
{1: 1, 2: 4, 39: 1, 900: 3, 1232: 2}
```

Example

```
>>> import ubelt as ub
>>> import pytest
>>> items = [1, 2, 39, 900, 1232, 900, 1232, 2, 2, 2, 900]
>>> hist1 = ub.dict_hist(items)
>>> hist2 = ub.dict_hist(items, ordered=True)
>>> with pytest.raises(KeyError):
>>>     hist3 = ub.dict_hist(items, labels=[])
>>> weights = [1, 1, 1, 0, 0, 0, 0, 1, 1, 1, 1]
>>> hist4 = ub.dict_hist(items, weights=weights)
>>> print(ub.repr2(hist1, nl=0))
{1: 1, 2: 4, 39: 1, 900: 3, 1232: 2}
>>> print(ub.repr2(hist4, nl=0))
{1: 1, 2: 4, 39: 1, 900: 1, 1232: 0}
```

ubelt.util_dict.**dict_subset**(*dict_*, *keys*, *default=NoParam*, *cls=<class 'collections.OrderedDict'>*)

Get a subset of a dictionary

Parameters

- **dict_** (*Dict[KT, VT]*) – superset dictionary
- **keys** (*Iterable[KT]*) – keys to take from `dict_`
- **default** (*Optional[object] | NoParamType*) – if specified uses default if keys are missing.
- **cls** (*Type[Dict]*) – type of the returned dictionary. Defaults to `OrderedDict`.

Returns

subset dictionary

Return type

Dict[KT, VT]

SeeAlso:

dict_isect() - similar functionality, but ignores missing keys :*UDict.subdict()* - object oriented version of this function

Example

```
>>> import ubelt as ub
>>> dict_ = {'K': 3, 'dcvs_clip_max': 0.2, 'p': 0.1}
>>> keys = ['K', 'dcvs_clip_max']
>>> subdict_ = ub.dict_subset(dict_, keys)
>>> print(ub.repr2(subdict_, nl=0))
{'K': 3, 'dcvs_clip_max': 0.2}
```

ubelt.util_dict.**dict_union**(**args*)

Dictionary set extension for `set.union`

Combines items with from multiple dictionaries. For items with intersecting keys, dictionaries towards the end of the sequence are given precedence.

Parameters

***args** (*List[Dict]*) – A sequence of dictionaries. Values are taken from the last

Returns

OrderedDict if the first argument is an OrderedDict, otherwise dict

Return type

Dict | OrderedDict

Notes

In Python 3.8+, the bitwise or operator "|" operator performs a similar operation, but as of 2022-06-01 there is still no public method for dictionary union (or any other dictionary set operator).

References

SeeAlso:

`collections.ChainMap()` - a standard python builtin data structure that provides a view that treats multiple dicts as a single dict. https://docs.python.org/3/library/collections.html#chainmap-objects :`UDict.union()` - object oriented version of this function

Example

```
>>> import ubelt as ub
>>> result = ub.dict_union({'a': 1, 'b': 1}, {'b': 2, 'c': 2})
>>> assert result == {'a': 1, 'b': 2, 'c': 2}
>>> output = ub.dict_union(
>>>     ub.odict([('a', 1), ('b', 2)]),
>>>     ub.odict([('c', 3), ('d', 4)]))
>>> print(ub.urepr(output, nl=0))
{'a': 1, 'b': 2, 'c': 3, 'd': 4}
>>> ub.dict_union()
{}
```

ubelt.util_dict.**dict_isect**(**args*)

Dictionary set extension for `set.intersection()`

Constructs a dictionary that contains keys common between all inputs. The returned values will only belong to the first dictionary.

Parameters
***args** (*List[Dict[KT, VT] | Iterable[KT]]*) – A sequence of dictionaries (or sets of keys). The first argument should always be a dictionary, but the subsequent arguments can just be sets of keys.

Returns
OrderedDict if the first argument is an OrderedDict, otherwise dict

Return type
Dict[KT, VT] | OrderedDict[KT, VT]

SeeAlso:
:`UDict.intersection()` - object oriented version of this function

Note: This function can be used as an alternative to *dict_subset()* where any key not in the dictionary is ignored. See the following example:

```
>>> import ubelt as ub
>>> # xdoctest: +IGNORE_WANT
>>> ub.dict_isect({'a': 1, 'b': 2, 'c': 3}, ['a', 'c', 'd'])
{'a': 1, 'c': 3}
```

Example

```
>>> import ubelt as ub
>>> ub.dict_isect({'a': 1, 'b': 1}, {'b': 2, 'c': 2})
{'b': 1}
>>> ub.dict_isect(odict([('a', 1), ('b', 2)]), odict([('c', 3)]))
OrderedDict()
>>> ub.dict_isect()
{}
```

ubelt.util_dict.**dict_diff**(**args*)

Dictionary set extension for `set.difference()`

Constructs a dictionary that contains any of the keys in the first arg, which are not in any of the following args.

Parameters
***args** (*List[Dict[KT, VT] | Iterable[KT]]*) – A sequence of dictionaries (or sets of keys). The first argument should always be a dictionary, but the subsequent arguments can just be sets of keys.

Returns
OrderedDict if the first argument is an OrderedDict, otherwise dict

Return type
Dict[KT, VT] | OrderedDict[KT, VT]

SeeAlso:
:`UDict.difference()` - object oriented version of this function

Example

```
>>> import ubelt as ub
>>> ub.dict_diff({'a': 1, 'b': 1}, {'a'}, {'c'})
{'b': 1}
>>> result = ub.dict_diff(ub.odict([('a', 1), ('b', 2)]), ub.odict([('c', 3)]))
>>> print(ub.urepr(result, nl=0))
{'a': 1, 'b': 2}
>>> ub.dict_diff()
{}
>>> ub.dict_diff({'a': 1, 'b': 2}, {'c'})
```

ubelt.util_dict.**find_duplicates**(*items*, *k=2*, *key=None*)

Find all duplicate items in a list.

Search for all items that appear more than **k** times and return a mapping from each (k)-duplicate item to the positions it appeared in.

Parameters

- **items** (*Iterable[T]*) – Hashable items possibly containing duplicates
- **k** (*int*) – Only return items that appear at least **k** times. Defaults to 2.
- **key** (*Callable[[T], Any] | None*) – Returns indices where *key(items[i])* maps to a particular value at least k times. Default to None.

Returns

Maps each duplicate item to the indices at which it appears

Return type

dict[T, List[int]]

Notes

Similar to `more_itertools.duplicates_everseen()`, `more_itertools.duplicates_justseen()`.

Example

```
>>> import ubelt as ub
>>> items = [0, 0, 1, 2, 3, 3, 0, 12, 2, 9]
>>> duplicates = ub.find_duplicates(items)
>>> # Duplicates are a mapping from each item that occurs 2 or more
>>> # times to the indices at which they occur.
>>> assert duplicates == {0: [0, 1, 6], 2: [3, 8], 3: [4, 5]}
>>> # You can set k=3 if you want to don't mind duplicates but you
>>> # want to find triplicates or quadruplets etc.
>>> assert ub.find_duplicates(items, k=3) == {0: [0, 1, 6]}
```

Example

```
>>> import ubelt as ub
>>> items = [0, 0, 1, 2, 3, 3, 0, 12, 2, 9]
>>> # note: k can less then 2
>>> duplicates = ub.find_duplicates(items, k=0)
>>> print(ub.repr2(duplicates, nl=0))
{0: [0, 1, 6], 1: [2], 2: [3, 8], 3: [4, 5], 9: [9], 12: [7]}
```

Example

```
>>> import ubelt as ub
>>> items = [10, 11, 12, 13, 14, 15, 16]
>>> duplicates = ub.find_duplicates(items, key=lambda x: x // 2)
>>> print(ub.repr2(duplicates, nl=0))
{5: [0, 1], 6: [2, 3], 7: [4, 5]}
```

ubelt.util_dict.**group_items**(*items*, *key*)

Groups a list of items by group id.

Parameters

- **items** (*Iterable[VT]*) – a list of items to group
- **key** (*Iterable[KT] | Callable[[VT], KT]*) – either a corresponding list of group-ids for each item or a function used to map each item to a group-id.

Returns

a mapping from each group-id to the list of corresponding items

Return type

dict[KT, List[VT]]

Example

```
>>> import ubelt as ub
>>> items    = ['ham',     'jam',   'spam',     'eggs',    'cheese', 'banana']
>>> groupids = ['protein', 'fruit', 'protein',  'protein', 'dairy',  'fruit']
>>> id_to_items = ub.group_items(items, groupids)
>>> print(ub.repr2(id_to_items, nl=0))
{'dairy': ['cheese'], 'fruit': ['jam', 'banana'], 'protein': ['ham', 'spam', 'eggs
↪']}
```

Example

```
>>> import ubelt as ub
>>> rows = [
>>>     {'index': 0, 'group': 'aa'},
>>>     {'index': 1, 'group': 'aa'},
>>>     {'index': 2, 'group': 'bb'},
>>>     {'index': 3, 'group': 'cc'},
>>>     {'index': 4, 'group': 'aa'},
>>>     {'index': 5, 'group': 'cc'},
>>>     {'index': 6, 'group': 'cc'},
>>> ]
>>> id_to_items = ub.group_items(rows, key=lambda r: r['group'])
>>> print(ub.repr2(id_to_items, nl=2))
{
    'aa': [
        {'group': 'aa', 'index': 0},
        {'group': 'aa', 'index': 1},
        {'group': 'aa', 'index': 4},
    ],
    'bb': [
        {'group': 'bb', 'index': 2},
    ],
    'cc': [
        {'group': 'cc', 'index': 3},
        {'group': 'cc', 'index': 5},
        {'group': 'cc', 'index': 6},
    ],
}
```

ubelt.util_dict.**invert_dict**(*dict_*, *unique_vals=True*, *cls=None*)

Swaps the keys and values in a dictionary.

Parameters

- **dict_** (*Dict[KT, VT]*) – dictionary to invert
- **unique_vals** (*bool*) – if False, the values of the new dictionary are sets of the original keys. Defaults to True.
- **cls** (*type | None*) – specifies the dict subclassof the result. if unspecified will be dict or OrderedDict. This behavior may change.

SeeAlso:

:*UDict.invert()* - object oriented version of this function

Returns

the inverted dictionary

Return type

Dict[VT, KT] | Dict[VT, Set[KT]]

Note: The must values be hashable.

If the original dictionary contains duplicate values, then only one of the corresponding keys will be returned and the others will be discarded. This can be prevented by setting `unique_vals=False`, causing the inverted keys to be returned in a set.

Example

```
>>> import ubelt as ub
>>> dict_ = {'a': 1, 'b': 2}
>>> inverted = ub.invert_dict(dict_)
>>> assert inverted == {1: 'a', 2: 'b'}
```

Example

```
>>> import ubelt as ub
>>> dict_ = ub.odict([(2, 'a'), (1, 'b'), (0, 'c'), (None, 'd')])
>>> inverted = ub.invert_dict(dict_)
>>> assert list(inverted.keys())[0] == 'a'
```

Example

```
>>> import ubelt as ub
>>> dict_ = {'a': 1, 'b': 0, 'c': 0, 'd': 0, 'f': 2}
>>> inverted = ub.invert_dict(dict_, unique_vals=False)
>>> assert inverted == {0: {'b', 'c', 'd'}, 1: {'a'}, 2: {'f'}}
```

ubelt.util_dict.**map_keys**(*func*, *dict_*, *cls=None*)

Apply a function to every key in a dictionary.

Creates a new dictionary with the same values and modified keys. An error is raised if the new keys are not unique.

Parameters

- **func** (*Callable[[KT], T] | Mapping[KT, T]*) – a function or indexable object
- **dict_** (*Dict[KT, VT]*) – a dictionary
- **cls** (*type | None*) – specifies the dict subclassof the result. if unspecified will be dict or OrderedDict. This behavior may change.

SeeAlso:

:*UDict.map_keys()* - object oriented version of this function

Returns

transformed dictionary

Return type

Dict[T, VT]

Raises

Exception – if multiple keys map to the same value

Example

```
>>> import ubelt as ub
>>> dict_ = {'a': [1, 2, 3], 'b': []}
>>> func = ord
>>> newdict = ub.map_keys(func, dict_)
>>> print(newdict)
>>> assert newdict == {97: [1, 2, 3], 98: []}
>>> dict_ = {0: [1, 2, 3], 1: []}
>>> func = ['a', 'b']
>>> newdict = ub.map_keys(func, dict_)
>>> print(newdict)
>>> assert newdict == {'a': [1, 2, 3], 'b': []}
```

ubelt.util_dict.**map_vals**(*func*, *dict_*, *cls=None*)

Apply a function to every value in a dictionary.

Creates a new dictionary with the same keys and modified values.

Parameters

- **func** (*Callable[[VT], T] | Mapping[VT, T]*) – a function or indexable object
- **dict_** (*Dict[KT, VT]*) – a dictionary
- **cls** (*type | None*) – specifies the dict subclassof the result. if unspecified will be dict or OrderedDict. This behavior may change.

SeeAlso:
:*UDict.map_values()* - object oriented version of this function

Returns
transformed dictionary

Return type
Dict[KT, T]

Notes

Similar to `dictmap.dict_map`

Example

```
>>> import ubelt as ub
>>> dict_ = {'a': [1, 2, 3], 'b': []}
>>> newdict = ub.map_values(len, dict_)
>>> assert newdict ==  {'a': 3, 'b': 0}
```

Example

```
>>> # Can also use an indexable as ``func``
>>> import ubelt as ub
>>> dict_ = {'a': 0, 'b': 1}
>>> func = [42, 21]
>>> newdict = ub.map_values(func, dict_)
>>> assert newdict ==  {'a': 42, 'b': 21}
>>> print(newdict)
```

ubelt.util_dict.**map_values**(*func*, *dict_*, *cls=None*)

Apply a function to every value in a dictionary.

Creates a new dictionary with the same keys and modified values.

Parameters

- **func** (*Callable[[VT], T] | Mapping[VT, T]*) – a function or indexable object
- **dict_** (*Dict[KT, VT]*) – a dictionary
- **cls** (*type | None*) – specifies the dict subclassof the result. if unspecified will be dict or OrderedDict. This behavior may change.

SeeAlso:

:*UDict.map_values()* - object oriented version of this function

Returns

transformed dictionary

Return type

Dict[KT, T]

Notes

Similar to `dictmap.dict_map`

Example

```
>>> import ubelt as ub
>>> dict_ = {'a': [1, 2, 3], 'b': []}
>>> newdict = ub.map_values(len, dict_)
>>> assert newdict ==  {'a': 3, 'b': 0}
```

Example

```
>>> # Can also use an indexable as ``func``
>>> import ubelt as ub
>>> dict_ = {'a': 0, 'b': 1}
>>> func = [42, 21]
>>> newdict = ub.map_values(func, dict_)
>>> assert newdict ==  {'a': 42, 'b': 21}
>>> print(newdict)
```

ubelt.util_dict.**sorted_keys**(*dict_*, *key=None*, *reverse=False*, *cls=<class 'collections.OrderedDict'>*)

Return an ordered dictionary sorted by its keys

Parameters

- **dict_** (*Dict[KT, VT]*) – Dictionary to sort. The keys must be of comparable types.
- **key** (*Callable[[KT], Any] | None*) – If given as a callable, customizes the sorting by ordering using transformed keys.
- **reverse** (*bool*) – If True returns in descending order. Default to False.
- **cls** (*type*) – specifies the dict return type

SeeAlso:

:*UDict.sorted_keys()* - object oriented version of this function

Returns

new dictionary where the keys are ordered

Return type

OrderedDict[KT, VT]

Example

```
>>> import ubelt as ub
>>> dict_ = {'spam': 2.62, 'eggs': 1.20, 'jam': 2.92}
>>> newdict = sorted_keys(dict_)
>>> print(ub.repr2(newdict, nl=0))
{'eggs': 1.2, 'jam': 2.92, 'spam': 2.62}
>>> newdict = sorted_keys(dict_, reverse=True)
>>> print(ub.repr2(newdict, nl=0))
{'spam': 2.62, 'jam': 2.92, 'eggs': 1.2}
>>> newdict = sorted_keys(dict_, key=lambda x: sum(map(ord, x)))
>>> print(ub.repr2(newdict, nl=0))
{'jam': 2.92, 'eggs': 1.2, 'spam': 2.62}
```

ubelt.util_dict.**sorted_vals**(*dict_*, *key=None*, *reverse=False*, *cls=<class 'collections.OrderedDict'>*)

Return an ordered dictionary sorted by its values

Parameters

- **dict_** (*Dict[KT, VT]*) – dictionary to sort. The values must be of comparable types.
- **key** (*Callable[[VT], Any] | None*) – If given as a callable, customizes the sorting by ordering using transformed values.

- **reverse** (*bool, default*) – If True returns in descending order. Defaults to False.
- **cls** (*type*) – Specifies the dict return type. Default to OrderedDict.

SeeAlso:
:*UDict.sorted_values()* - object oriented version of this function

Returns
new dictionary where the values are ordered

Return type
OrderedDict[KT, VT]

Example

```
>>> import ubelt as ub
>>> dict_ = {'spam': 2.62, 'eggs': 1.20, 'jam': 2.92}
>>> newdict = sorted_values(dict_)
>>> print(ub.repr2(newdict, nl=0))
{'eggs': 1.2, 'spam': 2.62, 'jam': 2.92}
>>> newdict = sorted_values(dict_, reverse=True)
>>> print(ub.repr2(newdict, nl=0))
{'jam': 2.92, 'spam': 2.62, 'eggs': 1.2}
>>> newdict = sorted_values(dict_, key=lambda x: x % 1.6)
>>> print(ub.repr2(newdict, nl=0))
{'spam': 2.62, 'eggs': 1.2, 'jam': 2.92}
```

ubelt.util_dict.**sorted_values**(*dict_*, *key=None*, *reverse=False*, *cls=<class 'collections.OrderedDict'>*)

Return an ordered dictionary sorted by its values

Parameters

- **dict_** (*Dict[KT, VT]*) – dictionary to sort. The values must be of comparable types.
- **key** (*Callable[[VT], Any] | None*) – If given as a callable, customizes the sorting by ordering using transformed values.
- **reverse** (*bool, default*) – If True returns in descending order. Defaults to False.
- **cls** (*type*) – Specifies the dict return type. Default to OrderedDict.

SeeAlso:
:*UDict.sorted_values()* - object oriented version of this function

Returns
new dictionary where the values are ordered

Return type
OrderedDict[KT, VT]

Example

```
>>> import ubelt as ub
>>> dict_ = {'spam': 2.62, 'eggs': 1.20, 'jam': 2.92}
>>> newdict = sorted_values(dict_)
>>> print(ub.repr2(newdict, nl=0))
{'eggs': 1.2, 'spam': 2.62, 'jam': 2.92}
>>> newdict = sorted_values(dict_, reverse=True)
>>> print(ub.repr2(newdict, nl=0))
{'jam': 2.92, 'spam': 2.62, 'eggs': 1.2}
>>> newdict = sorted_values(dict_, key=lambda x: x % 1.6)
>>> print(ub.repr2(newdict, nl=0))
{'spam': 2.62, 'eggs': 1.2, 'jam': 2.92}
```

ubelt.util_dict.**odict**

alias of OrderedDict

ubelt.util_dict.**named_product**(*_=None*, ***basis*)

Generates the Cartesian product of the `basis.values()`, where each generated item labeled by `basis.keys()`.

In other words, given a dictionary that maps each "axes" (i.e. some variable) to its "basis" (i.e. the possible values that it can take), generate all possible points in that grid (i.e. unique assignments of variables to values).

Parameters

- **_** (*Dict[str, List[VT]] | None*) – Use of this positional argument is not recommend. Instead specify all arguments as keyword args. Defaults to None.

  If specified, this should be a dictionary is unioned with the keyword args. This exists to support ordered dictionaries before Python 3.6, and may eventually be removed.

- **basis** (*Dict[str, List[VT]]*) – A dictionary where the keys correspond to "columns" and the values are a list of possible values that "column" can take.

  I.E. each key corresponds to an "axes", the values are the list of possible values for that "axes".

Yields

Dict[str, VT] – a "row" in the "longform" data containing a point in the Cartesian product.

Note: This function is similar to `itertools.product()`, the only difference is that the generated items are a dictionary that retains the input keys instead of an tuple.

This function used to be called "basis_product", but "named_product" might be more appropriate. This function exists in other places ([minstrel271_namedproduct], [pytb_namedproduct], and [Hettinger_namedproduct]).

References

Example

```
>>> # An example use case is looping over all possible settings in a
>>> # configuration dictionary for a grid search over parameters.
>>> import ubelt as ub
>>> basis = {
>>>     'arg1': [1, 2, 3],
>>>     'arg2': ['A1', 'B1'],
>>>     'arg3': [9999, 'Z2'],
>>>     'arg4': ['always'],
>>> }
>>> import ubelt as ub
>>> # sort input data for older python versions
>>> basis = ub.odict(sorted(basis.items()))
>>> got = list(ub.named_product(basis))
>>> print(ub.repr2(got, nl=-1))
[
    {'arg1': 1, 'arg2': 'A1', 'arg3': 9999, 'arg4': 'always'},
    {'arg1': 1, 'arg2': 'A1', 'arg3': 'Z2', 'arg4': 'always'},
    {'arg1': 1, 'arg2': 'B1', 'arg3': 9999, 'arg4': 'always'},
    {'arg1': 1, 'arg2': 'B1', 'arg3': 'Z2', 'arg4': 'always'},
    {'arg1': 2, 'arg2': 'A1', 'arg3': 9999, 'arg4': 'always'},
    {'arg1': 2, 'arg2': 'A1', 'arg3': 'Z2', 'arg4': 'always'},
    {'arg1': 2, 'arg2': 'B1', 'arg3': 9999, 'arg4': 'always'},
    {'arg1': 2, 'arg2': 'B1', 'arg3': 'Z2', 'arg4': 'always'},
    {'arg1': 3, 'arg2': 'A1', 'arg3': 9999, 'arg4': 'always'},
    {'arg1': 3, 'arg2': 'A1', 'arg3': 'Z2', 'arg4': 'always'},
    {'arg1': 3, 'arg2': 'B1', 'arg3': 9999, 'arg4': 'always'},
    {'arg1': 3, 'arg2': 'B1', 'arg3': 'Z2', 'arg4': 'always'}
]
```

Example

```
>>> import ubelt as ub
>>> list(ub.named_product(a=[1, 2, 3]))
[{'a': 1}, {'a': 2}, {'a': 3}]
>>> # xdoctest: +IGNORE_WANT
>>> list(ub.named_product(a=[1, 2, 3], b=[4, 5]))
[{'a': 1, 'b': 4},
 {'a': 1, 'b': 5},
 {'a': 2, 'b': 4},
 {'a': 2, 'b': 5},
 {'a': 3, 'b': 4},
 {'a': 3, 'b': 5}]
```

ubelt.util_dict.**varied_values**(*longform*, *min_variations=0*, *default=NoParam*)

Given a list of dictionaries, find the values that differ between them.

Parameters

- **longform** (*List[Dict[KT, VT]]*) – This is longform data, as described in [SeabornLongform]. It is a list of dictionaries.

  Each item in the list - or row - is a dictionary and can be thought of as an observation. The keys in each dictionary are the columns. The values of the dictionary must be hashable. Lists will be converted into tuples.

- **min_variations** (*int*) – "columns" with fewer than `min_variations` unique values are removed from the result. Defaults to 0.

- **default** (*VT | NoParamType*) – if specified, unspecified columns are given this value. Defaults to NoParam.

Returns
a mapping from each "column" to the set of unique values it took over each "row". If a column is not specified for each row, it is assumed to take a *default* value, if it is specified.

Return type
Dict[KT, List[VT]]

Raises
`KeyError` – If `default` is unspecified and all the rows do not contain the same columns.

References

Example

```
>>> # An example use case is to determine what values of a
>>> # configuration dictionary were tried in a random search
>>> # over a parameter grid.
>>> import ubelt as ub
>>> longform = [
>>>     {'col1': 1, 'col2': 'foo', 'col3': None},
>>>     {'col1': 1, 'col2': 'foo', 'col3': None},
>>>     {'col1': 2, 'col2': 'bar', 'col3': None},
>>>     {'col1': 3, 'col2': 'bar', 'col3': None},
>>>     {'col1': 9, 'col2': 'bar', 'col3': None},
>>>     {'col1': 1, 'col2': 'bar', 'col3': None},
>>> ]
>>> varied = ub.varied_values(longform)
>>> print('varied = {}'.format(ub.repr2(varied, nl=1)))
varied = {
    'col1': {1, 2, 3, 9},
    'col2': {'bar', 'foo'},
    'col3': {None},
}
```

Example

```
>>> import ubelt as ub
>>> import random
>>> longform = [
>>>     {'col1': 1, 'col2': 'foo', 'col3': None},
>>>     {'col1': 1, 'col2': [1, 2], 'col3': None},
>>>     {'col1': 2, 'col2': 'bar', 'col3': None},
>>>     {'col1': 3, 'col2': 'bar', 'col3': None},
>>>     {'col1': 9, 'col2': 'bar', 'col3': None},
>>>     {'col1': 1, 'col2': 'bar', 'col3': None, 'extra_col': 3},
>>> ]
>>> # Operation fails without a default
>>> import pytest
>>> with pytest.raises(KeyError):
>>>     varied = ub.varied_values(longform)
>>> #
>>> # Operation works with a default
>>> varied = ub.varied_values(longform, default='<unset>')
>>> expected = {
>>>     'col1': {1, 2, 3, 9},
>>>     'col2': {'bar', 'foo', (1, 2)},
>>>     'col3': set([None]),
>>>     'extra_col': {'<unset>', 3},
>>> }
>>> print('varied = {!r}'.format(varied))
>>> assert varied == expected
```

Example

```
>>> # xdoctest: +REQUIRES(PY3)
>>> # Random numbers are different in Python2, so skip in that case
>>> import ubelt as ub
>>> import random
>>> num_cols = 11
>>> num_rows = 17
>>> rng = random.Random(0)
>>> # Generate a set of columns
>>> columns = sorted(ub.hash_data(i)[0:8] for i in range(num_cols))
>>> # Generate rows for each column
>>> longform = [
>>>     {key: ub.hash_data(key)[0:8] for key in columns}
>>>     for _ in range(num_rows)
>>> ]
>>> # Add in some varied values in random positions
>>> for row in longform:
>>>     if rng.random() > 0.5:
>>>         for key in sorted(row.keys()):
>>>             if rng.random() > 0.95:
>>>                 row[key] = 'special-' + str(rng.randint(1, 32))
>>> varied = ub.varied_values(longform, min_variations=1)
```

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```
>>> print('varied = {}'.format(ub.repr2(varied, nl=1, sort=True)))
varied = {
    '095f3e44': {'8fb4d4c9', 'special-23'},
    '365d11a1': {'daa409da', 'special-31', 'special-32'},
    '5815087d': {'1b823610', 'special-3'},
    '7b54b668': {'349a782c', 'special-10'},
    'b8244d02': {'d57bca90', 'special-8'},
    'f27b5bf8': {'fa0f90d1', 'special-19'},
}
```

class ubelt.util_dict.**SetDict**

Bases: dict

A dictionary subclass where all set operations are defined.

All of the set operations are defined in a key-wise fashion, that is it is like performing the operation on sets of keys. Value conflicts are handled with left-most priority (default for `intersection` and `difference`), right-most priority (default for `union` and `symmetric_difference`), or via a custom `merge` callable similar to [RubyMerge].

The set operations are:

- **union (or the | operator) combines multiple dictionaries into**
  one. This is nearly identical to the update operation. Rightmost values take priority.
- **intersection (or the & operator). Takes the items from the**
  first dictionary that share keys with the following dictionaries (or lists or sets of keys). Leftmost values take priority.
- **difference (or the - operator). Takes only items from the first**
  dictionary that do not share keys with following dictionaries. Leftmost values take priority.
- **symmetric_difference (or the ^ operator). Takes the items**
  from all dictionaries where the key appears an odd number of times. Rightmost values take priority.

The full set of set operations was originally determined to be beyond the scope of [Pep584], but there was discussion of these additional operations. Some choices were ambiguous, but we believe this design could be considered "natural".

Note: By default the right-most values take priority in union / symmetric_difference and left-most values take priority in intersection / difference. In summary this is because we consider intersection / difference to be "subtractive" operations, and union / symmetric_difference to be "additive" operations. We expand on this in the following points:

1. intersection / difference is for removing keys — i.e. is used to find values in the first (main) dictionary that are also in some other dictionary (or set or list of keys), whereas

2. union is for adding keys — i.e. it is basically just an alias for dict.update, so the new (rightmost) keys clobber the old.

3. symmetric_difference is somewhat strange if you aren't familiar with it. At a pure-set level it's not really a difference, its a pairty operation (think of it more like xor or addition modulo 2). You only keep items where the key appears an odd number of times. Unlike intersection and difference, the results may not be a subset of either input. The union has the same property. This symmetry motivates having the newest (rightmost) keys cobber the old.

Also, union / symmetric_difference does not make sense if arguments on the rights are lists/sets, whereas difference / intersection does.

Note: The SetDict class only defines key-wise set operations. Value-wise or item-wise operations are in general not hashable and therefore not supported. A heavier extension would be needed for that.

Todo:

- **[ ] implement merge callables so the user can specify how to resolve**
  value conflicts / combine values.

References

CommandLine

```
xdoctest -m ubelt.util_dict SetDict
```

Example

```
>>> import ubelt as ub
>>> a = ub.SetDict({'A': 'Aa', 'B': 'Ba',            'D': 'Da'})
>>> b = ub.SetDict({'A': 'Ab', 'B': 'Bb', 'C': 'Cb',          })
>>> print(a.union(b))
>>> print(a.intersection(b))
>>> print(a.difference(b))
>>> print(a.symmetric_difference(b))
{'A': 'Ab', 'B': 'Bb', 'D': 'Da', 'C': 'Cb'}
{'A': 'Aa', 'B': 'Ba'}
{'D': 'Da'}
{'D': 'Da', 'C': 'Cb'}
>>> print(a | b)  # union
>>> print(a & b)  # intersection
>>> print(a - b)  # difference
>>> print(a ^ b)  # symmetric_difference
{'A': 'Ab', 'B': 'Bb', 'D': 'Da', 'C': 'Cb'}
{'A': 'Aa', 'B': 'Ba'}
{'D': 'Da'}
{'D': 'Da', 'C': 'Cb'}
```

Example

```
>>> import ubelt as ub
>>> a = ub.SetDict({'A': 'Aa', 'B': 'Ba',            'D': 'Da'})
>>> b = ub.SetDict({'A': 'Ab', 'B': 'Bb', 'C': 'Cb',          })
>>> c = ub.SetDict({'A': 'Ac', 'B': 'Bc',                      'E': 'Ec'})
>>> d = ub.SetDict({'A': 'Ad',            'C': 'Cd', 'D': 'Dd'})
>>> # 3-ary operations
>>> print(a.union(b, c))
>>> print(a.intersection(b, c))
```

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```
>>> print(a.difference(b, c))
>>> print(a.symmetric_difference(b, c))
{'A': 'Ac', 'B': 'Bc', 'D': 'Da', 'C': 'Cb', 'E': 'Ec'}
{'A': 'Aa', 'B': 'Ba'}
{'D': 'Da'}
{'D': 'Da', 'C': 'Cb', 'A': 'Ac', 'B': 'Bc', 'E': 'Ec'}
>>> # 4-ary operations
>>> print(ub.UDict.union(a, b, c, c))
>>> print(ub.UDict.intersection(a, b, c, c))
>>> print(ub.UDict.difference(a, b, c, d))
>>> print(ub.UDict.symmetric_difference(a, b, c, d))
{'A': 'Ac', 'B': 'Bc', 'D': 'Da', 'C': 'Cb', 'E': 'Ec'}
{'A': 'Aa', 'B': 'Ba'}
{}
{'B': 'Bc', 'E': 'Ec'}
```

Example

```
>>> import ubelt as ub
>>> primes = ub.sdict({v: f'prime_{v}' for v in [2, 3, 5, 7, 11]})
>>> evens = ub.sdict({v: f'even_{v}' for v in [0, 2, 4, 6, 8, 10]})
>>> odds = ub.sdict({v: f'odd_{v}' for v in [1, 3, 5, 7, 9, 11]})
>>> squares = ub.sdict({v: f'square_{v}' for v in [0, 1, 4, 9]})
>>> div3 = ub.sdict({v: f'div3_{v}' for v in [0, 3, 6, 9]})
>>> # All of the set methods are defined
>>> results1 = {}
>>> results1['ints'] = ints = odds.union(evens)
>>> results1['composites'] = ints.difference(primes)
>>> results1['even_primes'] = evens.intersection(primes)
>>> results1['odd_nonprimes_and_two'] = odds.symmetric_difference(primes)
>>> print('results1 = {}'.format(ub.repr2(results1, nl=2, sort=True)))
results1 = {
    'composites': {
        0: 'even_0',
        1: 'odd_1',
        4: 'even_4',
        6: 'even_6',
        8: 'even_8',
        9: 'odd_9',
        10: 'even_10',
    },
    'even_primes': {
        2: 'even_2',
    },
    'ints': {
        0: 'even_0',
        1: 'odd_1',
        2: 'even_2',
        3: 'odd_3',
        4: 'even_4',
```

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```
        5: 'odd_5',
        6: 'even_6',
        7: 'odd_7',
        8: 'even_8',
        9: 'odd_9',
        10: 'even_10',
        11: 'odd_11',
    },
    'odd_nonprimes_and_two': {
        1: 'odd_1',
        2: 'prime_2',
        9: 'odd_9',
    },
}
>>> # As well as their corresponding binary operators
>>> assert results1['ints'] == odds | evens
>>> assert results1['composites'] == ints - primes
>>> assert results1['even_primes'] == evens & primes
>>> assert results1['odd_nonprimes_and_two'] == odds ^ primes
>>> # These can also be used as classmethods
>>> assert results1['ints'] == ub.sdict.union(odds, evens)
>>> assert results1['composites'] == ub.sdict.difference(ints, primes)
>>> assert results1['even_primes'] == ub.sdict.intersection(evens, primes)
>>> assert results1['odd_nonprimes_and_two'] == ub.sdict.symmetric_difference(odds,␣
↪primes)
>>> # The narry variants are also implemented
>>> results2 = {}
>>> results2['nary_union'] = ub.sdict.union(primes, div3, odds)
>>> results2['nary_difference'] = ub.sdict.difference(primes, div3, odds)
>>> results2['nary_intersection'] = ub.sdict.intersection(primes, div3, odds)
>>> # Note that the definition of symmetric difference might not be what you think␣
↪in the nary case.
>>> results2['nary_symmetric_difference'] = ub.sdict.symmetric_difference(primes,␣
↪div3, odds)
>>> print('results2 = {}'.format(ub.repr2(results2, nl=2, sort=True)))
results2 = {
    'nary_difference': {
        2: 'prime_2',
    },
    'nary_intersection': {
        3: 'prime_3',
    },
    'nary_symmetric_difference': {
        0: 'div3_0',
        1: 'odd_1',
        2: 'prime_2',
        3: 'odd_3',
        6: 'div3_6',
    },
    'nary_union': {
        0: 'div3_0',
        1: 'odd_1',
```

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```
        2: 'prime_2',
        3: 'odd_3',
        5: 'odd_5',
        6: 'div3_6',
        7: 'odd_7',
        9: 'odd_9',
        11: 'odd_11',
    },
}
```

Example

```
>>> # A neat thing about our implementation is that often the right
>>> # hand side is not required to be a dictionary, just something
>>> # that can be cast to a set.
>>> import ubelt as ub
>>> primes = ub.sdict({2: 'a', 3: 'b', 5: 'c', 7: 'd', 11: 'e'})
>>> assert primes - {2, 3} == {5: 'c', 7: 'd', 11: 'e'}
>>> assert primes & {2, 3} == {2: 'a', 3: 'b'}
>>> # Union does need to have a second dictionary
>>> import pytest
>>> with pytest.raises(AttributeError):
>>>     primes | {2, 3}
```

copy()

Example

```
>>> import ubelt as ub
>>> a = ub.sdict({1: 1, 2: 2, 3: 3})
>>> b = ub.udict({1: 1, 2: 2, 3: 3})
>>> c = a.copy()
>>> d = b.copy()
>>> assert c is not a
>>> assert d is not b
>>> assert d == b
>>> assert c == a
>>> list(map(type, [a, b, c, d]))
>>> assert isinstance(c, ub.sdict)
>>> assert isinstance(d, ub.udict)
```

union(**others*, *cls=None*, *merge=None*)

Return the key-wise union of two or more dictionaries.

Values chosen with *right-most* priority. I.e. for items with intersecting keys, dictionaries towards the end of the sequence are given precedence.

Parameters

- **self** (*SetDict | dict*) – if called as a static method this must be provided.

- ***others** – other dictionary like objects that have an `items` method. (i.e. it must return an iterable of 2-tuples where the first item is hashable.)
- **cls** (*type | None*) – the desired return dictionary type.
- **merge** (*None | Callable*) – if specified this function must accept an iterable of values and return a new value to use (which typically is derived from input values). NotImplemented, help wanted.

Returns

items from all input dictionaries. Conflicts are resolved
with right-most priority unless `merge` is specified. Specific return type is specified by `cls` or defaults to the leftmost input.

Return type
dict

Example

```
>>> import ubelt as ub
>>> a = ub.SetDict({k: 'A_' + chr(97 + k) for k in [2, 3, 5, 7]})
>>> b = ub.SetDict({k: 'B_' + chr(97 + k) for k in [2, 4, 0, 7]})
>>> c = ub.SetDict({k: 'C_' + chr(97 + k) for k in [2, 8, 3]})
>>> d = ub.SetDict({k: 'D_' + chr(97 + k) for k in [9, 10, 11]})
>>> e = ub.SetDict({k: 'E_' + chr(97 + k) for k in []})
>>> assert a | b == {2: 'B_c', 3: 'A_d', 5: 'A_f', 7: 'B_h', 4: 'B_e', 0: 'B_a'}
>>> a.union(b)
>>> a | b | c
>>> res = ub.SetDict.union(a, b, c, d, e)
>>> print(ub.repr2(res, sort=1, nl=0, si=1))
{0: B_a, 2: C_c, 3: C_d, 4: B_e, 5: A_f, 7: B_h, 8: C_i, 9: D_j, 10: D_k, 11: D_
↪l}
```

intersection(**others*, *cls=None*, *merge=None*)

Return the key-wise intersection of two or more dictionaries.

Values returned with *left-most* priority. I.e. all items returned will be from the first dictionary for keys that exist in all other dictionaries / sets provided.

Parameters

- **self** (*SetDict | dict*) – if called as a static method this must be provided.
- ***others** – other dictionary or set like objects that can be coerced into a set of keys.
- **cls** (*type | None*) – the desired return dictionary type.
- **merge** (*None | Callable*) – if specified this function must accept an iterable of values and return a new value to use (which typically is derived from input values). NotImplemented, help wanted.

Returns

items with keys shared by all the inputs. Values take
left-most priority unless `merge` is specified. Specific return type is specified by `cls` or defaults to the leftmost input.

Return type
dict

Example

```
>>> import ubelt as ub
>>> a = ub.SetDict({'a': 1, 'b': 2, 'd': 4})
>>> b = ub.SetDict({'a': 10, 'b': 20, 'c': 30})
>>> a.intersection(b)
{'a': 1, 'b': 2}
>>> a & b
{'a': 1, 'b': 2}
```

Example

```
>>> import ubelt as ub
>>> a = ub.SetDict({k: 'A_' + chr(97 + k) for k in [2, 3, 5, 7]})
>>> b = ub.SetDict({k: 'B_' + chr(97 + k) for k in [2, 4, 0, 7]})
>>> c = ub.SetDict({k: 'C_' + chr(97 + k) for k in [2, 8, 3]})
>>> d = ub.SetDict({k: 'D_' + chr(97 + k) for k in [9, 10, 11]})
>>> e = ub.SetDict({k: 'E_' + chr(97 + k) for k in []})
>>> assert a & b == {2: 'A_c', 7: 'A_h'}
>>> a.intersection(b)
>>> a & b & c
>>> res = ub.SetDict.intersection(a, b, c, d, e)
>>> print(ub.repr2(res, sort=1, nl=0, si=1))
{}
```

difference(**others*, *cls=None*, *merge=None*)

Return the key-wise difference between this dictionary and one or more other dictionary / keys.

Values returned with *left-most* priority. I.e. the returned items will be from the first dictionary, and will only contain keys that do not appear in any of the other dictionaries / sets.

Parameters

- **self** (*SetDict | dict*) – if called as a static method this must be provided.
- ***others** – other dictionary or set like objects that can be coerced into a set of keys.
- **cls** (*type | None*) – the desired return dictionary type.
- **merge** (*None | Callable*) – if specified this function must accept an iterable of values and return a new value to use (which typically is derived from input values). NotImplemented, help wanted.

Returns

items from the first dictionary with keys not in any of the
following inputs. Values take left-most priority unless `merge` is specified. Specific return type is specified by `cls` or defaults to the leftmost input.

Return type
dict

Example

```
>>> import ubelt as ub
>>> a = ub.SetDict({k: 'A_' + chr(97 + k) for k in [2, 3, 5, 7]})
>>> b = ub.SetDict({k: 'B_' + chr(97 + k) for k in [2, 4, 0, 7]})
>>> c = ub.SetDict({k: 'C_' + chr(97 + k) for k in [2, 8, 3]})
>>> d = ub.SetDict({k: 'D_' + chr(97 + k) for k in [9, 10, 11]})
>>> e = ub.SetDict({k: 'E_' + chr(97 + k) for k in []})
>>> assert a - b == {3: 'A_d', 5: 'A_f'}
>>> a.difference(b)
>>> a - b - c
>>> res = ub.SetDict.difference(a, b, c, d, e)
>>> print(ub.repr2(res, sort=1, nl=0, si=1))
{5: A_f}
```

symmetric_difference(**others*, *cls=None*, *merge=None*)

Return the key-wise symmetric difference between this dictionary and one or more other dictionaries.

Values chosen with *right-most* priority. Returns items that are (key-wise) in an odd number of the given dictionaries. This is consistent with the standard n-ary definition of symmetric difference [WikiSymDiff] and corresponds with the xor operation.

Parameters

- **self** (*SetDict | dict*) – if called as a static method this must be provided.
- ***others** – other dictionary or set like objects that can be coerced into a set of keys.
- **cls** (*type | None*) – the desired return dictionary type.
- **merge** (*None | Callable*) – if specified this function must accept an iterable of values and return a new value to use (which typically is derived from input values). NotImplemented, help wanted.

Returns

items from input dictionaries where the key appears an odd
number of times. Values take right-most priority unless `merge` is specified. Specific return type is specified by `cls` or defaults to the leftmost input.

Return type
dict

References

Example

```
>>> import ubelt as ub
>>> a = ub.SetDict({k: 'A_' + chr(97 + k) for k in [2, 3, 5, 7]})
>>> b = ub.SetDict({k: 'B_' + chr(97 + k) for k in [2, 4, 0, 7]})
>>> c = ub.SetDict({k: 'C_' + chr(97 + k) for k in [2, 8, 3]})
>>> d = ub.SetDict({k: 'D_' + chr(97 + k) for k in [9, 10, 11]})
>>> e = ub.SetDict({k: 'E_' + chr(97 + k) for k in []})
>>> a ^ b
{3: 'A_d', 5: 'A_f', 4: 'B_e', 0: 'B_a'}
>>> a.symmetric_difference(b)
```

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```
>>> a - b - c
>>> res = ub.SetDict.symmetric_difference(a, b, c, d, e)
>>> print(ub.repr2(res, sort=1, nl=0, si=1))
{0: B_a, 2: C_c, 4: B_e, 5: A_f, 8: C_i, 9: D_j, 10: D_k, 11: D_l}
```

class ubelt.util_dict.**UDict**

Bases: *SetDict*

A subclass of dict with ubelt enhancements

This builds on top of *SetDict* which itself is a simple extension that contains only that extra functionality. The extra invert, map, sorted, and peek functions are less fundamental and there are at least reasonable workarounds when they are not available.

The UDict class is a simple subclass of dict that provides the following upgrades:

- **set operations - inherited from *SetDict***
  - intersection - find items in common
  - union - merge dicts
  - difference - find items in one but not the other
  - symmetric_difference - find items that appear an odd number of times
- subdict - take a subset with optional default values. (similar to intersection, but the later ignores non-common values)
- **inversion -**
  - invert - swaps a dictionary keys and values (with options for dealing with duplicates).
- **mapping -**
  - map_keys - applies a function over each key and keeps the values the same
  - map_values - applies a function over each key and keeps the values the same
- **sorting -**
  - sorted_keys - returns a dictionary ordered by the keys
  - sorted_values - returns a dictionary ordered by the values

IMO key-wise set operations on dictionaries are fundamentaly and sorely missing from the stdlib, mapping is super convinient, sorting and inversion are less common, but still useful to have.

Todo:

- [ ] UbeltDict, UltraDict, not sure what the name is. We may just rename this to Dict,

---

Example

```
>>> import ubelt as ub
>>> a = ub.udict({1: 20, 2: 20, 3: 30, 4: 40})
>>> b = ub.udict({0: 0, 2: 20, 4: 42})
>>> c = ub.udict({3: -1, 5: -1})
>>> # Demo key-wise set operations
>>> assert a & b == {2: 20, 4: 40}
>>> assert a - b == {1: 20, 3: 30}
>>> assert a ^ b == {1: 20, 3: 30, 0: 0}
>>> assert a | b == {1: 20, 2: 20, 3: 30, 4: 42, 0: 0}
>>> # Demo new n-ary set methods
>>> a.union(b, c) == {1: 20, 2: 20, 3: -1, 4: 42, 0: 0, 5: -1}
>>> a.intersection(b, c) == {}
>>> a.difference(b, c) == {1: 20}
>>> a.symmetric_difference(b, c) == {1: 20, 0: 0, 5: -1}
>>> # Demo new quality of life methods
>>> assert a.subdict({2, 4, 6, 8}, default=None) == {8: None, 2: 20, 4: 40, 6: None}
>>> assert a.invert() == {20: 2, 30: 3, 40: 4}
>>> assert a.invert(unique_vals=0) == {20: {1, 2}, 30: {3}, 40: {4}}
>>> assert a.peek_key() == ub.peek(a.keys())
>>> assert a.peek_value() == ub.peek(a.values())
>>> assert a.map_keys(lambda x: x * 10) == {10: 20, 20: 20, 30: 30, 40: 40}
>>> assert a.map_values(lambda x: x * 10) == {1: 200, 2: 200, 3: 300, 4: 400}
```

subdict(*keys*, *default=NoParam*)

Get a subset of a dictionary

Parameters

- **self** (*Dict[KT, VT]*) – dictionary or the implicit instance
- **keys** (*Iterable[KT]*) – keys to take from `self`
- **default** (*Optional[object] | NoParamType*) – if specified uses default if keys are missing.

Raises

KeyError – if a key does not exist and default is not specified

SeeAlso:

ubelt.util_dict.dict_subset() ubelt.UDict.take()

Example

```
>>> import ubelt as ub
>>> a = ub.udict({k: 'A_' + chr(97 + k) for k in [2, 3, 5, 7]})
>>> s = a.subdict({2, 5})
>>> print('s = {}'.format(ub.repr2(s, nl=0, sort=1)))
s = {2: 'A_c', 5: 'A_f'}
>>> import pytest
>>> with pytest.raises(KeyError):
>>>     s = a.subdict({2, 5, 100})
>>> s = a.subdict({2, 5, 100}, default='DEF')
>>> print('s = {}'.format(ub.repr2(s, nl=0, sort=1)))
s = {2: 'A_c', 5: 'A_f', 100: 'DEF'}
```

take(*keys*, *default=NoParam*)

Get values of an iterable of keys.

Parameters

- **self** (*Dict[KT, VT]*) – dictionary or the implicit instance
- **keys** (*Iterable[KT]*) – keys to take from `self`
- **default** (*Optional[object] | NoParamType*) – if specified uses default if keys are missing.

Yields

VT – a selected value within the dictionary

Raises

KeyError – if a key does not exist and default is not specified

SeeAlso:

ubelt.util_list.take() ubelt.UDict.subdict()

Example

```
>>> import ubelt as ub
>>> a = ub.udict({k: 'A_' + chr(97 + k) for k in [2, 3, 5, 7]})
>>> s = list(a.take({2, 5}))
>>> print('s = {}'.format(ub.repr2(s, nl=0, sort=1)))
s = ['A_c', 'A_f']
>>> import pytest
>>> with pytest.raises(KeyError):
>>>     s = a.subdict({2, 5, 100})
>>> s = list(a.take({2, 5, 100}, default='DEF'))
>>> print('s = {}'.format(ub.repr2(s, nl=0, sort=1)))
s = ['A_c', 'A_f', 'DEF']
```

invert(*unique_vals=True*)

Swaps the keys and values in a dictionary.

Parameters

- **self** (*Dict[KT, VT]*) – dictionary or the implicit instance to invert
- **unique_vals** (*bool, default=True*) – if False, the values of the new dictionary are sets of the original keys.
- **cls** (*type | None*) – specifies the dict subclassof the result. if unspecified will be dict or OrderedDict. This behavior may change.

Returns

the inverted dictionary

Return type

Dict[VT, KT] | Dict[VT, Set[KT]]

Note: The must values be hashable.

If the original dictionary contains duplicate values, then only one of the corresponding keys will be returned and the others will be discarded. This can be prevented by setting `unique_vals=False`, causing the inverted keys to be returned in a set.

Example

```
>>> import ubelt as ub
>>> inverted = ub.udict({'a': 1, 'b': 2}).invert()
>>> assert inverted == {1: 'a', 2: 'b'}
```

map_keys(*func*)

Apply a function to every value in a dictionary.

Creates a new dictionary with the same keys and modified values.

Parameters

- **self** (*Dict[KT, VT]*) – a dictionary or the implicit instance.
- **func** (*Callable[[VT], T] | Mapping[VT, T]*) – a function or indexable object

Returns
transformed dictionary

Return type
Dict[KT, T]

Example

```
>>> import ubelt as ub
>>> new = ub.udict({'a': [1, 2, 3], 'b': []}).map_keys(ord)
>>> assert new == {97: [1, 2, 3], 98: []}
```

map_values(*func*)

Apply a function to every value in a dictionary.

Creates a new dictionary with the same keys and modified values.

Parameters

- **self** (*Dict[KT, VT]*) – a dictionary or the implicit instance.
- **func** (*Callable[[VT], T] | Mapping[VT, T]*) – a function or indexable object

Returns
transformed dictionary

Return type
Dict[KT, T]

Example

```
>>> import ubelt as ub
>>> newdict = ub.udict({'a': [1, 2, 3], 'b': []}).map_values(len)
>>> assert newdict ==  {'a': 3, 'b': 0}
```

sorted_keys(*key=None*, *reverse=False*)

Return an ordered dictionary sorted by its keys

Parameters

- **self** (*Dict[KT, VT]*) – dictionary to sort or the implicit instance. The keys must be of comparable types.
- **key** (*Callable[[KT], Any] | None*) – If given as a callable, customizes the sorting by ordering using transformed keys.
- **reverse** (*bool, default=False*) – if True returns in descending order

Returns
new dictionary where the keys are ordered

Return type
OrderedDict[KT, VT]

Example

```
>>> import ubelt as ub
>>> new = ub.udict({'spam': 2.62, 'eggs': 1.20, 'jam': 2.92}).sorted_keys()
>>> assert new == ub.odict([('eggs', 1.2), ('jam', 2.92), ('spam', 2.62)])
```

sorted_values(*key=None*, *reverse=False*)

Return an ordered dictionary sorted by its values

Parameters

- **self** (*Dict[KT, VT]*) – dictionary to sort or the implicit instance. The values must be of comparable types.
- **key** (*Callable[[VT], Any] | None*) – If given as a callable, customizes the sorting by ordering using transformed values.
- **reverse** (*bool, default=False*) – if True returns in descending order

Returns
new dictionary where the values are ordered

Return type
OrderedDict[KT, VT]

Example

```
>>> import ubelt as ub
>>> new = ub.udict({'spam': 2.62, 'eggs': 1.20, 'jam': 2.92}).sorted_values()
>>> assert new == ub.odict([('eggs', 1.2), ('spam', 2.62), ('jam', 2.92)])
```

peek_key(*default=NoParam*)

Get the first key in the dictionary

Parameters

- **self** (*Dict*) – a dictionary or the implicit instance
- **default** (*KT | NoParamType*) – default item to return if the iterable is empty, otherwise a StopIteration error is raised

Returns
the first value or the default

Return type
KT

Example

```
>>> import ubelt as ub
>>> assert ub.udict({1: 2}).peek_key() == 1
```

peek_value(*default=NoParam*)

Get the first value in the dictionary

Parameters

- **self** (*Dict[KT, VT]*) – a dictionary or the implicit instance
- **default** (*VT | NoParamType*) – default item to return if the iterable is empty, otherwise a StopIteration error is raised

Returns
the first value or the default

Return type
VT

Example

```
>>> import ubelt as ub
>>> assert ub.udict({1: 2}).peek_value() == 2
```

ubelt.util_dict.**sdict**

alias of *SetDict*

ubelt.util_dict.**udict**

alias of *UDict*

1.29.1.1.12 ubelt.util_download module

Helpers for downloading data

The *download()* function access the network and requests the content at a specific url using `urllib` or `urllib2`. You can either specify where the data goes or download it to the default location in ubelt cache. Either way this function returns the location of the downloaded data. You can also specify the expected hash in order to check the validity of the data. By default downloading is verbose.

The *grabdata()* function is almost identitcal to *download()*, but it checks if the data already exists in the download location, and only downloads if it needs to.

ubelt.util_download.**download**(*url*, *fpath=None*, *dpath=None*, *fname=None*, *appname=None*, *hash_prefix=None*, *hasher='sha512'*, *chunksize=8192*, *filesize=None*, *verbose=1*, *timeout=NoParam*, *progkw=None*)

Downloads a url to a file on disk.

If unspecified the location and name of the file is chosen automatically. A hash_prefix can be specified to verify the integrity of the downloaded data. This function will download the data every time its called. For cached downloading see *grabdata*.

Parameters

- **url** (*str*) – The url to download.
- **fpath** (*Optional[str | PathLike | io.BytesIO]*) – The path to download to. Defaults to basename of url and ubelt's application cache. If this is a io.BytesIO object then information is directly written to this object (note this prevents the use of temporary files).
- **dpath** (*Optional[PathLike]*) – where to download the file. If unspecified *appname* is used to determine this. Mutually exclusive with fpath.
- **fname** (*Optional[str]*) – What to name the downloaded file. Defaults to the url basename. Mutually exclusive with fpath.
- **appname** (*str | None*) – set dpath to `ub.get_app_cache_dir(appname or 'ubelt')` if dpath and fpath are not given.
- **hash_prefix** (*None | str*) – If specified, download will retry / error if the file hash does not match this value. Defaults to None.
- **hasher** (*str | Hasher*) – If hash_prefix is specified, this indicates the hashing algorithm to apply to the file. Defaults to sha512.
- **chunksize** (*int*) – Download chunksize in bytes. Default to `2 ** 13`
- **filesize** (*int | None*) – If known, the filesize in bytes. If unspecified, attempts to read that data from content headers.
- **verbose** (*int | bool*) – Verbosity flag. Quiet is 0, higher is more verbose. Defaults to 1.
- **timeout** (*float | NoParamType*) – Specify timeout in seconds for `urllib.request.urlopen()`. (if not specified, the global default timeout setting will be used) This only works for HTTP, HTTPS and FTP connections for blocking operations like the connection attempt.
- **progkw** (*Dict | NoParamType | None*) – if specified provides extra arguments to the progress iterator. See *`ubelt.progiter.ProgIter`* for available options.

Returns

fpath - path to the downloaded file.

Return type

str | PathLike

Raises

- **`URLError - if there is problem downloading the url`** –
- **`RuntimeError - if the hash does not match the hash_prefix`** –

Note: Based largely on code in pytorch [TorchDL] with modifications influenced by other resources [Shichao_2012] [SO_15644964] [SO_16694907].

References

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> from ubelt.util_download import *  # NOQA
>>> url = 'http://i.imgur.com/rqwaDag.png'
>>> fpath = download(url)
>>> print(basename(fpath))
rqwaDag.png
```

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> import ubelt as ub
>>> import io
>>> url = 'http://i.imgur.com/rqwaDag.png'
>>> file = io.BytesIO()
>>> fpath = ub.download(url, file)
>>> file.seek(0)
>>> data = file.read()
>>> assert ub.hash_data(data, hasher='sha1').startswith('f79ea24571')
```

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> url = 'http://i.imgur.com/rqwaDag.png'
>>> fpath = download(url, hasher='sha1', hash_prefix=
↪'f79ea24571da6ddd2ba12e3d57b515249ecb8a35')
Downloading url='http://i.imgur.com/rqwaDag.png' to fpath=...rqwaDag.png
...
...1233/1233... rate=... Hz, eta=..., total=...
```

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> import pytest
>>> import ubelt as ub
>>> url = 'http://i.imgur.com/rqwaDag.png'
>>> #fpath = download(url, hasher='sha1', hash_prefix=
↪'f79ea24571da6ddd2ba12e3d57b515249ecb8a35')
>>> # test download from girder
>>> #url = 'https://data.kitware.com/api/v1/item/5b4039308d777f2e6225994c/download'
>>> #ub.download(url, hasher='sha512', hash_prefix='c98a46cb31205cf')
>>> with pytest.raises(RuntimeError):
>>>     ub.download(url, hasher='sha512', hash_prefix='BAD_HASH')
```

ubelt.util_download.**grabdata**(*url*, *fpath=None*, *dpath=None*, *fname=None*, *redo=False*, *verbose=1*, *appname=None*, *hash_prefix=None*, *hasher='sha512'*, *expires=None*, ***download_kw*)

Downloads a file, caches it, and returns its local path.

If unspecified the location and name of the file is chosen automatically. A hash_prefix can be specified to verify the integrity of the downloaded data.

Parameters

- **url** (*str*) – url of the file to download
- **fpath** (*Optional[str | PathLike]*) – The full path to download the file to. If unspecified, the arguments *dpath* and *fname* are used to determine this.
- **dpath** (*Optional[str | PathLike]*) – where to download the file. If unspecified *appname* is used to determine this. Mutually exclusive with fpath.
- **fname** (*Optional[str]*) – What to name the downloaded file. Defaults to the url basename. Mutually exclusive with fpath.
- **redo** (*bool, default=False*) – if True forces redownload of the file
- **verbose** (*int*) – Verbosity flag. Quiet is 0, higher is more verbose. Defaults to 1.
- **appname** (*str | None*) – set dpath to `ub.get_app_cache_dir(appname or 'ubelt')` if dpath and fpath are not given.
- **hash_prefix** (*None | str*) – If specified, grabdata verifies that this matches the hash of the file, and then saves the hash in a adjacent file to certify that the download was successful. Defaults to None.
- **hasher** (*str | Hasher*) – If hash_prefix is specified, this indicates the hashing algorithm to apply to the file. Defaults to sha512. NOTE: Only pass hasher as a string. Passing as an instance is deprecated and can cause unexpected results.
- **expires** (*str | int | datetime.datetime | None*) – when the cache should expire and redownload or the number of seconds to wait before the cache should expire.
- ****download_kw** – additional kwargs to pass to *ubelt.util_download.download()*

Returns

fpath - path to downloaded or cached file.

Return type

str | PathLike

CommandLine

```
xdoctest -m ubelt.util_download grabdata --network
```

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> import ubelt as ub
>>> url = 'http://i.imgur.com/rqwaDag.png'
>>> fpath = ub.grabdata(url, fname='mario.png')
>>> result = basename(fpath)
>>> print(result)
mario.png
```

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> import ubelt as ub
>>> import json
>>> fname = 'foo.bar'
>>> url = 'http://i.imgur.com/rqwaDag.png'
>>> prefix1 = '944389a39dfb8fa9'
>>> fpath = ub.grabdata(url, fname=fname, hash_prefix=prefix1, verbose=3)
>>> stamp_fpath = ub.Path(fpath + '.stamp_sha512.json')
>>> assert json.loads(stamp_fpath.read_text())['hash'][0].startswith(prefix1)
>>> # Check that the download doesn't happen again
>>> fpath = ub.grabdata(url, fname=fname, hash_prefix=prefix1)
>>> # todo: check file timestamps have not changed
>>> #
>>> # Check redo works with hash
>>> fpath = ub.grabdata(url, fname=fname, hash_prefix=prefix1, redo=True)
>>> # todo: check file timestamps have changed
>>> #
>>> # Check that a redownload occurs when the stamp is changed
>>> with open(stamp_fpath, 'w') as file:
>>>     file.write('corrupt-stamp')
>>> fpath = ub.grabdata(url, fname=fname, hash_prefix=prefix1)
>>> assert json.loads(stamp_fpath.read_text())['hash'][0].startswith(prefix1)
>>> #
>>> # Check that a redownload occurs when the stamp is removed
>>> ub.delete(stamp_fpath)
>>> with open(fpath, 'w') as file:
>>>     file.write('corrupt-data')
>>> assert not ub.hash_file(fpath, base='hex', hasher='sha512').startswith(prefix1)
>>> fpath = ub.grabdata(url, fname=fname, hash_prefix=prefix1)
>>> assert ub.hash_file(fpath, base='hex', hasher='sha512').startswith(prefix1)
>>> #
>>> # Check that requesting new data causes redownload
>>> #url2 = 'https://data.kitware.com/api/v1/item/5b4039308d777f2e6225994c/download'
>>> #prefix2 = 'c98a46cb31205cf'  # hack SSL
>>> url2 = 'http://i.imgur.com/rqwaDag.png'
>>> prefix2 = '944389a39dfb8fa9'
>>> fpath = ub.grabdata(url2, fname=fname, hash_prefix=prefix2)
>>> assert json.loads(stamp_fpath.read_text())['hash'][0].startswith(prefix2)
```

1.29.1.1.13 ubelt.util_download_manager module

A simple download manager

class ubelt.util_download_manager.**DownloadManager**(*download_root=None*, *mode='thread'*, *max_workers=None*, *cache=True*)

Bases: `object`

Simple implementation of the download manager

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> import ubelt as ub
>>> # Download a file with a known hash
>>> manager = ub.DownloadManager()
>>> job = manager.submit(
>>>     'http://i.imgur.com/rqwaDag.png',
>>>     hash_prefix=
↪'31a129618c87dd667103e7154182e3c39a605eefe90f84f2283f3c87efee8e40'
>>> )
>>> fpath = job.result()
>>> print('fpath = {!r}'.format(fpath))
```

Example

```
>>> # Does not require network
>>> import ubelt as ub
>>> manager = ub.DownloadManager()
>>> for i in range(100):
...     job = manager.submit('localhost/might-not-exist-i-{}'.format(i))
>>> file_paths = []
>>> for job in manager.as_completed(prog=True):
...     try:
...         fpath = job.result()
...         file_paths += [fpath]
...     except Exception:
...         pass
>>> print('file_paths = {!r}'.format(file_paths))
```

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> import pytest
>>> import ubelt as ub
>>> manager = ub.DownloadManager()
>>> item1 = {
>>>     'url': 'https://data.kitware.com/api/v1/item/5b4039308d777f2e6225994c/
↪download',
>>>     'dst': 'forgot_what_the_name_really_is',
>>>     'hash_prefix': 'c98a46cb31205cf',
>>>     'hasher': 'sha512',
>>> }
>>> item2 = {
>>>     'url': 'http://i.imgur.com/rqwaDag.png',
>>>     'hash_prefix': 'f79ea24571da6ddd2ba12e3d57b515249ecb8a35',
>>>     'hasher': 'sha1',
>>> }
>>> item1 = item2  # hack around SSL error
>>> manager.submit(**item1)
```

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```
>>> manager.submit(**item2)
>>> for job in manager.as_completed(prog=True, verbose=3):
>>>     fpath = job.result()
>>>     print('fpath = {!r}'.format(fpath))
```

Parameters

- **download_root** (*str | PathLike*) – default download location
- **mode** (*str*) – either thread, process, or serial
- **cache** (*bool*) – defaults to True
- **max_workers** (*int | None*) – maximum concurrent tasks

Todo:

- **[ ] Will likely have to initialize and store some sort of** "connection state" objects.

`submit`(*url*, *dst=None*, *hash_prefix=None*, *hasher='sha256'*)

Add a job to the download Queue

Parameters

- **url** (*str | PathLike*) – pointer to the data to download
- **dst** (*str | None*) – The relative or absolute path to download to. If unspecified, the destination name is derived from the url.
- **hash_prefix** (*str | None*) – If specified, verifies that the hash of the downloaded file starts with this.
- **hasher** (*str, default='sha256'*) – hashing algorithm to use if hash_prefix is specified.

Returns

a Future object that will point to the downloaded location.

Return type

concurrent.futures.Future

`as_completed`(*prog=None*, *desc=None*, *verbose=1*)

Generate completed jobs as they become available

Parameters

- **prog** (*None | bool | type*) – if True, uses a ub.ProgIter progress bar. Can also be a class with a compatible progiter API.
- **desc** (*str | None*) – if specified, reports progress with a *ubelt.progiter.ProgIter* object.
- **verbose** (*int*) – verbosity

Example

```
>>> import pytest
>>> import ubelt as ub
>>> download_root = ub.ensure_app_config_dir('ubelt', 'dlman')
>>> manager = ub.DownloadManager(download_root=download_root,
>>>                              cache=False)
>>> for i in range(3):
>>>     manager.submit('localhost')
>>> results = list(manager)
>>> print('results = {!r}'.format(results))
>>> manager.shutdown()
```

shutdown()

Cancel all jobs and close all connections.

1.29.1.1.14 ubelt.util_format module

Warning: This module is deprecated. Use *ubelt.util_repr* instead.

ubelt.util_format.**repr2**(*data*, ***kwargs*)

Alias of *ubelt.util_repr.urepr()*.

Warning: Deprecated for urepr

Example

```
>>> # Test that repr2 remains backwards compatible
>>> import ubelt as ub
>>> dict_ = {
...     'custom_types': [slice(0, 1, None), 1/3],
...     'nest_dict': {'k1': [1, 2, {3: {4, 5}}],
...                   'key2': [1, 2, {3: {4, 5}}],
...                   'key3': [1, 2, {3: {4, 5}}],
...                   },
...     'nest_dict2': {'k': [1, 2, {3: {4, 5}}]},
...     'nested_tuples': [tuple([1]), tuple([2, 3]), frozenset([4, 5, 6])],
...     'one_tup': tuple([1]),
...     'simple_dict': {'spam': 'eggs', 'ham': 'jam'},
...     'simple_list': [1, 2, 'red', 'blue'],
...     'odict': ub.odict([(2, '1'), (1, '2')]),
... }
>>> import pytest
>>> with pytest.warns(DeprecationWarning):
>>>     result = ub.repr2(dict_, nl=1, precision=2)
>>> print(result)
{
```

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```
    'custom_types': [slice(0, 1, None), 0.33],
    'nest_dict': {'k1': [1, 2, {3: {4, 5}}], 'key2': [1, 2, {3: {4, 5}}], 'key3':␣
↪[1, 2, {3: {4, 5}}]},
    'nest_dict2': {'k': [1, 2, {3: {4, 5}}]},
    'nested_tuples': [(1,), (2, 3), {4, 5, 6}],
    'odict': {2: '1', 1: '2'},
    'one_tup': (1,),
    'simple_dict': {'ham': 'jam', 'spam': 'eggs'},
    'simple_list': [1, 2, 'red', 'blue'],
}
```

ubelt.util_format.**urepr**(*data*, ***kwargs*)

Makes a pretty string representation of `data`.

Makes a pretty and easy-to-doctest string representation. Has nice handling of common nested datatypes. This is an alternative to repr, and `pprint.pformat()`.

This output of this function are configurable. By default it aims to produce strings that are consistent, compact, and executable. This makes them great for doctests.

Note: This function has many keyword arguments that can be used to customize the final representation. For convenience some of the more frequently used kwargs have short aliases. See "Kwargs" for more details.

Parameters

data (*object*) – an arbitrary python object to form the string "representation" of

Kwargs:

si, stritems, (bool):
dict/list items use str instead of repr

strkeys, sk (bool):
dict keys use str instead of repr

strvals, sv (bool):
dict values use str instead of repr

nl, newlines (int | bool):
number of top level nestings to place a newline after. If true all items are followed by newlines regardless of nesting level. Defaults to 1 for lists and True for dicts.

nobr, nobraces (bool):
if True, text will not contain outer braces for containers. Defaults to False.

cbr, compact_brace (bool):
if True, braces are compactified (i.e. they will not have newlines placed directly after them, think java / K&R / 1TBS). Defaults to False.

trailsep, trailing_sep (bool):
if True, a separator is placed after the last item in a sequence. By default this is True if there are any `nl > 0`.

explicit (bool):
changes dict representation from `{k1: v1, ...}` to `dict(k1=v1, ...)`. Defaults to False.

Modifies:
default kvsep is modified to `'='` dict braces from *{}* to *dict()*.

compact (bool):
Produces values more suitable for space constrianed environments Defaults to False.

Modifies:
default kvsep is modified to `'='` default itemsep is modified to `''` default nobraces is modified to 1. default newlines is modified to `0`. default strkeys to `True` default strvals to `True`

precision (int | None):
if specified floats are formatted with this precision. Defaults to None

kvsep (str):
separator between keys and values. Defaults to ': '

itemsep (str):
separator between items. This separator is placed after commas, which are currently not configurable. This may be modified in the future. Defaults to ' '.

sort (bool | callable | None):
if 'auto', then sort unordered collections, but keep the ordering of ordered collections. This option attempts to be deterministic in most cases. Defaults to None.

if True, then ALL collections will be sorted in the returned text.

suppress_small (bool):
passed to `numpy.array2string()` for ndarrays

max_line_width (int):
passed to `numpy.array2string()` for ndarrays

with_dtype (bool):
only relevant to numpy.ndarrays. if True includes the dtype. Defaults to *not strvals*.

align (bool | str):
if True, will align multi-line dictionaries by the kvsep. Defaults to False.

extensions (ReprExtensions):
a custom `ReprExtensions` instance that can overwrite or define how different types of objects are formatted.

Returns
outstr - output string

Return type
str

Note: There are also internal kwargs, which should not be used:

_return_info (bool): return information about child context

_root_info (depth): information about parent context

RelatedWork:
`rich.pretty.pretty_repr()` `pprint.pformat()`

Example

```
>>> import ubelt as ub
>>> dict_ = {
...     'custom_types': [slice(0, 1, None), 1/3],
...     'nest_dict': {'k1': [1, 2, {3: {4, 5}}],
...                   'key2': [1, 2, {3: {4, 5}}],
...                   'key3': [1, 2, {3: {4, 5}}],
...                   },
...     'nest_dict2': {'k': [1, 2, {3: {4, 5}}]},
...     'nested_tuples': [tuple([1]), tuple([2, 3]), frozenset([4, 5, 6])],
...     'one_tup': tuple([1]),
...     'simple_dict': {'spam': 'eggs', 'ham': 'jam'},
...     'simple_list': [1, 2, 'red', 'blue'],
...     'odict': ub.odict([(2, '1'), (1, '2')]),
... }
>>> # In the interest of saving space we are only going to show the
>>> # output for the first example.
>>> result = ub.urepr(dict_, nl=1, precision=2)
>>> import pytest
>>> import sys
>>> if sys.version_info[0:2] <= (3, 6):
>>>     # dictionary order is not guaranteed in 3.6 use repr2 instead
>>>     pytest.skip()
>>> print(result)
{
    'custom_types': [slice(0, 1, None), 0.33],
    'nest_dict': {'k1': [1, 2, {3: {4, 5}}], 'key2': [1, 2, {3: {4, 5}}], 'key3':␣
↪[1, 2, {3: {4, 5}}]},
    'nest_dict2': {'k': [1, 2, {3: {4, 5}}]},
    'nested_tuples': [(1,), (2, 3), {4, 5, 6}],
    'one_tup': (1,),
    'simple_dict': {'spam': 'eggs', 'ham': 'jam'},
    'simple_list': [1, 2, 'red', 'blue'],
    'odict': {2: '1', 1: '2'},
}
>>> # You can try the rest yourself.
>>> result = ub.urepr(dict_, nl=3, precision=2); print(result)
>>> result = ub.urepr(dict_, nl=2, precision=2); print(result)
>>> result = ub.urepr(dict_, nl=1, precision=2, itemsep='', explicit=True);␣
↪print(result)
>>> result = ub.urepr(dict_, nl=1, precision=2, nobr=1, itemsep='', explicit=True);␣
↪print(result)
>>> result = ub.urepr(dict_, nl=3, precision=2, cbr=True); print(result)
>>> result = ub.urepr(dict_, nl=3, precision=2, si=True); print(result)
>>> result = ub.urepr(dict_, nl=3, sort=True); print(result)
>>> result = ub.urepr(dict_, nl=3, sort=False, trailing_sep=False); print(result)
>>> result = ub.urepr(dict_, nl=3, sort=False, trailing_sep=False, nobr=True);␣
↪print(result)
```

Example

```
>>> import ubelt as ub
>>> def _nest(d, w):
...     if d == 0:
...         return {}
...     else:
...         return {'n{}'.format(d): _nest(d - 1, w + 1), 'm{}'.format(d): _nest(d -
↪ 1, w + 1)}
>>> dict_ = _nest(d=4, w=1)
>>> result = ub.urepr(dict_, nl=6, precision=2, cbr=1)
>>> print('---')
>>> print(result)
>>> result = ub.urepr(dict_, nl=-1, precision=2)
>>> print('---')
>>> print(result)
```

Example

```
>>> import ubelt as ub
>>> data = {'a': 100, 'b': [1, '2', 3], 'c': {20:30, 40: 'five'}}
>>> print(ub.urepr(data, nl=1))
{
    'a': 100,
    'b': [1, '2', 3],
    'c': {20: 30, 40: 'five'},
}
>>> # Compact is useful for things like timerit.Timerit labels
>>> print(ub.urepr(data, compact=True))
a=100,b=[1,2,3],c={20=30,40=five}
>>> print(ub.urepr(data, compact=True, nobr=False))
{a=100,b=[1,2,3],c={20=30,40=five}}
```

ubelt.util_format.**FormatterExtensions**

alias of *ReprExtensions*

1.29.1.1.15 ubelt.util_func module

Helpers for functional programming.

The *identity()* function simply returns its own inputs. This is useful for bypassing print statements and many other cases. I also think it looks a little nicer than `lambda x: x`.

The *inject_method()* function "injects" another function into a class instance as a method. This is useful for monkey patching.

The *compatible()* introspects a functions signature for accepted keyword arguments and returns the subset of a configuration dictionary that agrees with that signature.

ubelt.util_func.**identity**(*arg=None*, **args*, ***kwargs*)

Return the value of the first argument unchanged.

All other positional and keyword inputs are ignored. Defaults to None if called without any args.

The name identity is used in the mathematical sense [WikiIdentity]. This is slightly different than the pure identity function, which is defined strictly with a single argument. This implementation allows but ignores extra arguments, making it easier to use as a drop in replacement for functions that accept extra configuration arguments that change their behavior and aren't true inputs.

The value of this utility is a cleaner way to write `lambda x:  x` or more precisely `lambda x=None, *a, **k:  x` or writing the function inline. Unlike the lambda variant, this does not trigger common linter errors when assigning it to a value.

Parameters

- **arg** (*Any | None, default=None*) – The value to return unchanged.
- ***args** – Ignored
- ****kwargs** – Ignored

Returns
arg - The same value of the first positional argument.

Return type
Any

References

Example

```
>>> import ubelt as ub
>>> ub.identity(42)
42
>>> ub.identity(42, 43)
42
>>> ub.identity()
None
```

ubelt.util_func.**inject_method**(*self*, *func*, *name=None*)

Injects a function into an object instance as a bound method

The main use case of this function is for monkey patching. While monkey patching is sometimes necessary it should generally be avoided. Thus, we simply remind the developer that there might be a better way.

Parameters

- **self** (*T*) – Instance to inject a function into.
- **func** (*Callable[..., Any]*) – The function to inject (must contain an arg for self).
- **name** (*str | None, default=None*) – Name of the method. optional. If not specified the name of the function is used.

Example

```
>>> import ubelt as ub
>>> class Foo(object):
>>>     def bar(self):
>>>         return 'bar'
>>> def baz(self):
>>>     return 'baz'
>>> self = Foo()
>>> assert self.bar() == 'bar'
>>> assert not hasattr(self, 'baz')
>>> ub.inject_method(self, baz)
>>> assert not hasattr(Foo, 'baz'), 'should only change one instance'
>>> assert self.baz() == 'baz'
>>> ub.inject_method(self, baz, 'bar')
>>> assert self.bar() == 'baz'
```

ubelt.util_func.**compatible**(*config*, *func*, *start=0*, *keywords=True*)

Take the "compatible" subset of a dictionary that a function will accept as keyword arguments.

A common pattern is to track the configuration of a program in a single dictionary. Often there will be functions that only require subsets of this dictionary, and they will be written such that those items are passed via keyword arguments. The *ubelt.compatible()* utility makes it easier select only the relevant config variables. It does this by inspecting the signature of the function to determine what keyword arguments it accepts, and returns the dictionary intersection of the full config and the allowed keywords. The user can then call the function with the normal ** mechanism.

Parameters

- **config** (*Dict[str, Any]*) – A dictionary that contains keyword arguments that might be passed to a function.
- **func** (*Callable*) – A function or method to check the arguments of
- **start** (*int*) – Only take args after this position. Set to 1 if calling with an unbound method to avoid the `self` argument. Defaults to 0.
- **keywords** (*bool | Iterable[str]*) – If True (default), and `**kwargs` is in the signature, prevent any filtering of the `config` dictionary. If False, then ignore that `**kwargs` is in the signature and only return the subset of `config` that matches the explicit signature. Otherwise if specified as a non-string iterable of strings, assume these are the allowed keys that are compatible with the way `kwargs` is handled in the function.

Returns

A subset of `config` that only contains items compatible with the signature of `func`.

Return type

Dict[str, Any]

Example

```
>>> # An example use case is to select a subset of of a config
>>> # that can be passed to some function as kwargs
>>> import ubelt as ub
>>> # Define a function with args that match some keys in a config.
>>> def func(a, e, f):
>>>     return a * e * f
>>> # Define a config that has a superset of items needed by the func
>>> config = {
...   'a': 2, 'b': 3, 'c': 7,
...   'd': 11, 'e': 13, 'f': 17,
... }
>>> # Call the function only with keys that are compatible
>>> func(**ub.compatible(config, func))
442
```

Example

```
>>> # Test case with kwargs
>>> import ubelt as ub
>>> def func(a, e, f, *args, **kwargs):
>>>     return a * e * f
>>> config = {
...   'a': 2, 'b': 3, 'c': 7,
...   'd': 11, 'e': 13, 'f': 17,
... }
>>> func(**ub.compatible(config, func))
442
>>> print(sorted(ub.compatible(config, func)))
['a', 'b', 'c', 'd', 'e', 'f']
>>> print(sorted(ub.compatible(config, func, keywords=False)))
['a', 'e', 'f']
>>> print(sorted(ub.compatible(config, func, keywords={'b'})))
['a', 'b', 'e', 'f']
```

1.29.1.1.16 ubelt.util_futures module

Introduces the *Executor* class that wraps the standard ThreadPoolExecutor, ProcessPoolExecutor, and the new SerialExecutor with a common interface and a configurable backend. This makes is easy to test if your code benefits from parallism, how much it benefits, and gives you the ability to disable if if you need to.

The *Executor* class lets you choose the right level of concurrency (which might be no concurrency). An excellent blog post on when to use threads, processes, or asyncio [ChooseTheRightConcurrency].

Note that executor does not currently support asyncio, but this might be a feature added in the future, but its unclear how interoperable this would be.

References

Example

```
>>> # xdoctest: +SKIP
>>> # Note: while this works in IPython, this does not work when running
>>> # in xdoctest. https://github.com/Erotemic/xdoctest/issues/101
>>> # xdoctest: +REQUIRES(module:timerit)
>>> # Does my function benefit from parallelism?
>>> def my_function(arg1, arg2):
...     return (arg1 + arg2) * 3
>>> #
>>> def run_process(inputs, mode='serial', max_workers=0):
...     from concurrent.futures import as_completed
...     import ubelt as ub
...     # The executor interface is the same regardless of modes
...     executor = ub.Executor(mode=mode, max_workers=max_workers)
...     # submit returns a Future object
...     jobs = [executor.submit(my_function, *args) for args in inputs]
...     # future objects will contain results when they are done
...     results = [job.result() for job in as_completed(jobs)]
...     return results
>>> # The same code tests our method in serial, thread, or process mode
>>> import timerit
>>> ti = timerit.Timerit(100, bestof=10, verbose=2)
>>> # Setup test data
>>> import random
>>> rng = random.Random(0)
>>> max_workers = 4
>>> inputs = [(rng.random(), rng.random()) for _ in range(100)]
>>> for mode in ['serial', 'process', 'thread']:
>>>     for timer in ti.reset('mode={} max_workers={}'.format(mode, max_workers)):
>>>         with timer:
>>>             run_process(inputs, mode=mode, max_workers=max_workers)
>>> print(ub.repr2(ti))
```

class ubelt.util_futures.**Executor**(*mode='thread'*, *max_workers=0*)

Bases: object

A concrete asynchronous executor with a configurable backend.

The type of parallelism (or lack thereof) is configured via the `mode` parameter, which can be: “process”, “thread”, or “serial”. This allows the user to easily enable / disable parallelism or switch between processes and threads without modifying the surrounding logic.

SeeAlso:

- concurrent.futures.ThreadPoolExecutor
- concurrent.futures.ProcessPoolExecutor
- SerialExecutor
- *JobPool*

In the case where you cant or dont want to use ubelt.Executor you can get similar behavior with the following pure-python snippet:

```
def Executor(max_workers):
    # Stdlib-only "ubelt.Executor"-like behavior
    if max_workers == 1:
        import contextlib
        def submit_partial(func, *args, **kwargs):
            def wrapper():
                return func(*args, **kwargs)
            wrapper.result = wrapper
            return wrapper
        executor = contextlib.nullcontext()
        executor.submit = submit_partial
    else:
        from concurrent.futures import ThreadPoolExecutor
        executor = ThreadPoolExecutor(max_workers=max_workers)
    return executor

executor = Executor(0)
with executor:
    jobs = []

    for arg in range(1000):
        job = executor.submit(chr, arg)
        jobs.append(job)

    results = []
    for job in jobs:
        result = job.result()
        results.append(result)

print('results = {}'.format(ub.urepr(results, nl=1)))
```

Variables

backend (*SerialExecutor | ThreadPoolExecutor | ProcessPoolExecutor*) –

Example

```
>>> import ubelt as ub
>>> # Prototype code using simple serial processing
>>> executor = ub.Executor(mode='serial', max_workers=0)
>>> jobs = [executor.submit(sum, [i + 1, i]) for i in range(10)]
>>> print([job.result() for job in jobs])
[1, 3, 5, 7, 9, 11, 13, 15, 17, 19]
```

```
>>> # Enable parallelism by only changing one parameter
>>> executor = ub.Executor(mode='process', max_workers=0)
>>> jobs = [executor.submit(sum, [i + 1, i]) for i in range(10)]
>>> print([job.result() for job in jobs])
[1, 3, 5, 7, 9, 11, 13, 15, 17, 19]
```

Parameters

- **mode** (*str*) – The backend parallelism mechanism. Can be either thread, serial, or process. Defaults to 'thread'.
- **max_workers** (*int*) – number of workers. If 0, serial is forced. Defaults to 0.

submit(*func*, **args*, ***kw*)

Calls the submit function of the underlying backend.

Returns
a future representing the job

Return type
concurrent.futures.Future

shutdown()

Calls the shutdown function of the underlying backend.

map(*fn*, **iterables*, ***kwargs*)

Calls the map function of the underlying backend.

CommandLine

```
xdoctest -m ubelt.util_futures Executor.map
```

Example

```
>>> import ubelt as ub
>>> import concurrent.futures
>>> import string
>>> with ub.Executor(mode='serial') as executor:
...     result_iter = executor.map(int, string.digits)
...     results = list(result_iter)
>>> print('results = {!r}'.format(results))
results = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> with ub.Executor(mode='thread', max_workers=2) as executor:
...     result_iter = executor.map(int, string.digits)
...     results = list(result_iter)
>>> # xdoctest: +IGNORE_WANT
>>> print('results = {!r}'.format(results))
results = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

class ubelt.util_futures.**JobPool**(*mode='thread'*, *max_workers=0*, *transient=False*)

Bases: object

Abstracts away boilerplate of submitting and collecting jobs

This is a basic wrapper around *ubelt.util_futures.Executor* that simplifies the most basic case by 1. keeping track of references to submitted futures for you and 2. providing an as_completed method to consume those futures as they are ready.

Variables

- **executor** (Executor) – internal executor object
- **jobs** (*List[Future]*) – internal job list. Note: do not rely on this attribute, it may change in the future.

Example

```
>>> import ubelt as ub
>>> def worker(data):
>>>     return data + 1
>>> pool = ub.JobPool('thread', max_workers=16)
>>> for data in ub.ProgIter(range(10), desc='submit jobs'):
>>>     pool.submit(worker, data)
>>> final = []
>>> for job in pool.as_completed(desc='collect jobs'):
>>>     info = job.result()
>>>     final.append(info)
>>> print('final = {!r}'.format(final))
```

Parameters

- **mode** (*str*) – The backend parallelism mechanism. Can be either thread, serial, or process. Defaults to 'thread'.
- **max_workers** (*int*) – number of workers. If 0, serial is forced. Defaults to 0.
- **transient** (*bool*) – if True, references to jobs will be discarded as they are returned by *as_completed()*. Otherwise the `jobs` attribute holds a reference to all jobs ever submitted. Default to False.

submit(*func*, **args*, ***kwargs*)

Submit a job managed by the pool

Parameters

- **func** (*Callable[..., Any]*) – A callable that will take as many arguments as there are passed iterables.
- ***args** – positional arguments to pass to the function
- ***kwargs** – keyword arguments to pass to the function

Returns

a future representing the job

Return type

concurrent.futures.Future

shutdown()

_clear_completed()

as_completed(*timeout=None*, *desc=None*, *progkw=None*)

Generates completed jobs in an arbitrary order

Parameters

- **timeout** (*float | None*) – Specify the the maximum number of seconds to wait for a job. Note: this is ignored in serial mode.
- **desc** (*str | None*) – if specified, reports progress with a *ubelt.progiter.ProgIter* object.
- **progkw** (*dict | None*) – extra keyword arguments to *ubelt.progiter.ProgIter*.

Yields
concurrent.futures.Future – The completed future object containing the results of a job.

CommandLine

```
xdoctest -m ubelt.util_futures JobPool.as_completed
```

Example

```
>>> import ubelt as ub
>>> pool = ub.JobPool('thread', max_workers=8)
>>> text = ub.paragraph(
...     '''
...     UDP is a cool protocol, check out the wiki:
...
...     UDP-based Data Transfer Protocol (UDT), is a high-performance
...     data transfer protocol designed for transferring large
...     volumetric datasets over high-speed wide area networks. Such
...     settings are typically disadvantageous for the more common TCP
...     protocol.
...     ''')
>>> for word in text.split(' '):
...     pool.submit(print, word)
>>> for _ in pool.as_completed():
...     pass
>>> pool.shutdown()
```

join(***kwargs*)

Like *JobPool.as_completed()*, but executes the *result* method of each future and returns only after all processes are complete. This allows for lower-boilerplate prototyping.

Parameters
****kwargs** – passed to *JobPool.as_completed()*

Returns
list of results

Return type
List[Any]

Example

```
>>> import ubelt as ub
>>> # We just want to try replacing our simple iterative algorithm
>>> # with the embarrassingly parallel version
>>> arglist = list(zip(range(1000), range(1000)))
>>> func = ub.identity
>>> #
>>> # Original version
>>> for args in arglist:
>>>     func(*args)
```

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```
>>> #
>>> # Potentially parallel version
>>> jobs = ub.JobPool(max_workers=0)
>>> for args in arglist:
>>>     jobs.submit(func, *args)
>>> _ = jobs.join(desc='running')
```

1.29.1.1.17 ubelt.util_hash module

Wrappers around hashlib functions to generate hash signatures for common data.

The hashes are deterministic across Python versions and operating systems. This is verified by CI testing on 32 and 64 bit versions of Windows, Linux, and OSX with all supported Python.

Use Case #1: You have data that you want to hash. If we assume the data is in standard python scalars or ordered sequences: e.g. tuple, list, OrderedDict, OrderedSet, int, str, etc..., then the solution is *hash_data()*.

Use Case #2: You have a file you want to hash, but your system doesn't have a sha1sum executable (or you dont want to use Popen). The solution is *hash_file()*

The *ubelt.util_hash.hash_data()* function recursively hashes most builtin python data structures. This is similar to the deephash functionality provided in [PypiDeepDiff].

The *ubelt.util_hash.hash_file()* function hashes data on disk. Both of the aforementioned functions have options for different hashers and alphabets.

References

Example

```
>>> import ubelt as ub
>>> data = ub.odict(sorted({
>>>     'param1': True,
>>>     'param2': 0,
>>>     'param3': [None],
>>>     'param4': ('str', 4.2),
>>> }.items()))
>>> # hash_data can hash any ordered builtin object
>>> ub.hash_data(data, hasher='sha256')
0b101481e4b894ddf6de57...
```

Example

```
>>> import ubelt as ub
>>> from os.path import join
>>> fpath = (ub.Path.appdir('ubelt/tests').ensuredir() / 'empty_file').touch()
>>> ub.hash_file(fpath, hasher='sha1')
da39a3ee5e6b4b0d3255bfef95601890afd80709
```

Note: The exact hashes generated for data object and files may change in the future. When this happens the `HASH_VERSION` attribute will be incremented.

Note: [util_hash.Note.1] pre 0.10.2, the protected function _hashable_sequence defaulted to types=True setting to True here for backwards compat. This means that extensions using the `_hashable_sequence` helper will always include types in their hashable encoding regardless of the argument setting. We may change this in the future, to be more consistent. This is a minor detail unless you are getting into the weeds of how we coerce technically non-hashable sequences into a hashable encoding.

ubelt.util_hash.**hash_data**(*data*, *hasher=NoParam*, *base=NoParam*, *types=False*, *convert=False*, *extensions=None*)

Get a unique hash depending on the state of the data.

Parameters

- **data** (*object*) – Any sort of loosely organized data
- **hasher** (*str | Hasher | NoParamType*) – string code or a hash algorithm from hashlib. Valid hashing algorithms are defined by `hashlib.algorithms_guaranteed` (e.g. 'sha1', 'sha512', 'md5') as well as 'xxh32' and 'xxh64' if `xxhash` is installed. Defaults to 'sha512'.
- **base** (*List[str] | str | NoParamType*) – list of symbols or shorthand key. Valid keys are 'abc', 'hex', and 'dec'. Defaults to 'hex'
- **types** (*bool*) – If True data types are included in the hash, otherwise only the raw data is hashed. Defaults to False.
- **convert** (*bool, default=True*) – if True, try and convert the data to json an the json is hashed instead. This can improve runtime in some instances, however the hash may differ from the case where convert=False.
- **extensions** (*HashableExtensions | None*) – a custom `HashableExtensions` instance that can overwrite or define how different types of objects are hashed.

Note: The types allowed are specified by the HashableExtensions object. By default ubelt will register:

OrderedDict, uuid.UUID, np.random.RandomState, np.int64, np.int32, np.int16, np.int8, np.uint64, np.uint32, np.uint16, np.uint8, np.float16, np.float32, np.float64, np.float128, np.ndarray, bytes, str, int, float, long (in python2), list, tuple, set, and dict

Returns
text representing the hashed data

Return type
str

Note: The alphabet26 base is a pretty nice base, I recommend it. However we default to `base='hex'` because it is standard. You can try the alphabet26 base by setting `base='abc'`.

Example

```
>>> import ubelt as ub
>>> print(ub.hash_data([1, 2, (3, '4')], convert=False))
60b758587f599663931057e6ebdf185a...
>>> print(ub.hash_data([1, 2, (3, '4')], base='abc',  hasher='sha512')[:32])
hsrgqvfiuxvvhcdnypivhhthmrolkzej
```

ubelt.util_hash.**hash_file**(*fpath*, *blocksize=1048576*, *stride=1*, *maxbytes=None*, *hasher=NoParam*, *base=NoParam*)

Hashes the data in a file on disk.

The results of this function agree with standard hashing programs (e.g. sha1sum, sha512sum, md5sum, etc...)

Parameters

- **fpath** (*PathLike*) – location of the file to be hashed.
- **blocksize** (*int*) – Amount of data to read and hash at a time. There is a trade off and the optimal number will depend on specific hardware. This number was chosen to be optimal on a developer system. See "dev/bench_hash_file" for methodology to choose this number for your use case. Defaults to 2 ** 20.
- **stride** (*int*) – strides > 1 skip data to hash, useful for faster hashing, but less accurate, also makes hash dependent on blocksize. Defaults to 1.
- **maxbytes** (*int | None*) – if specified, only hash the leading *maxbytes* of data in the file.
- **hasher** (*str | Hasher | NoParamType*) – string code or a hash algorithm from hashlib. Valid hashing algorithms are defined by `hashlib.algorithms_guaranteed` (e.g. 'sha1', 'sha512', 'md5') as well as 'xxh32' and 'xxh64' if `xxhash` is installed. Defaults to 'sha512'.
- **base** (*List[str] | int | str | NoParamType*) – list of symbols or shorthand key. Valid keys are 'abc', 'hex', and 'dec', 10, 16, 26, 32. Defaults to 'hex'.

Returns

the hash text

Return type

str

References

Example

```
>>> import ubelt as ub
>>> from os.path import join
>>> dpath = ub.Path.appdir('ubelt/tests/test-hash').ensuredir()
>>> fpath = dpath / 'tmp1.txt'
>>> fpath.write_text('foobar')
>>> print(ub.hash_file(fpath, hasher='sha1', base='hex'))
8843d7f92416211de9ebb963ff4ce28125932878
```

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/test-hash').ensuredir()
>>> fpath = dpath / 'tmp2.txt'
>>> # We have the ability to only hash at most ``maxbytes`` in a file
>>> fpath.write_text('abcdefghijklmnop')
>>> h0 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=11, blocksize=3)
>>> h1 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=32, blocksize=3)
>>> h2 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=32, blocksize=32)
>>> h3 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=16, blocksize=1)
>>> h4 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=16, blocksize=18)
>>> assert h1 == h2 == h3 == h4
>>> assert h1 != h0
```

```
>>> # Using a stride makes the result dependent on the blocksize
>>> h0 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=11, blocksize=3,␣
↪stride=2)
>>> h1 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=32, blocksize=3,␣
↪stride=2)
>>> h2 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=32, blocksize=32,␣
↪stride=2)
>>> h3 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=16, blocksize=1,␣
↪stride=2)
>>> h4 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=16, blocksize=18,␣
↪stride=2)
>>> assert h1 != h2 != h3
>>> assert h1 == h0
>>> assert h2 == h4
```

Example

```
>>> import ubelt as ub
>>> from os.path import join
>>> dpath = ub.Path.appdir('ubelt/tests/test-hash').ensuredir()
>>> fpath = ub.touch(join(dpath, 'empty_file'))
>>> # Test that the output is the same as sha1sum executable
>>> if ub.find_exe('sha1sum'):
>>>     want = ub.cmd(['sha1sum', fpath], verbose=2)['out'].split(' ')[0]
>>>     got = ub.hash_file(fpath, hasher='sha1')
>>>     print('want = {!r}'.format(want))
>>>     print('got = {!r}'.format(got))
>>>     assert want.endswith(got)
>>> # Do the same for sha512 sum and md5sum
>>> if ub.find_exe('sha512sum'):
>>>     want = ub.cmd(['sha512sum', fpath], verbose=2)['out'].split(' ')[0]
>>>     got = ub.hash_file(fpath, hasher='sha512')
>>>     print('want = {!r}'.format(want))
>>>     print('got = {!r}'.format(got))
>>>     assert want.endswith(got)
>>> if ub.find_exe('md5sum'):
```

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```
>>>     want = ub.cmd(['md5sum', fpath], verbose=2)['out'].split(' ')[0]
>>>     got = ub.hash_file(fpath, hasher='md5')
>>>     print('want = {!r}'.format(want))
>>>     print('got = {!r}'.format(got))
>>>     assert want.endswith(got)
```

1.29.1.1.18 ubelt.util_import module

Expose functions to simplify importing from module names and paths.

The *ubelt.import_module_from_path()* function does its best to load a python file into th current set of global modules.

The *ubelt.import_module_from_name()* works similarly.

The *ubelt.modname_to_modpath()* and *ubelt.modname_to_modpath()* work statically and convert between module names and file paths on disk.

The *ubelt.split_modpath()* function separates modules into a root and base path depending on where the first `__init__.py` file is.

ubelt.util_import.**split_modpath**(*modpath*, *check=True*)

Splits the modpath into the dir that must be in PYTHONPATH for the module to be imported and the modulepath relative to this directory.

Parameters

- **modpath** (*str*) – module filepath
- **check** (*bool*) – if False, does not raise an error if modpath is a directory and does not contain an `__init__.py` file.

Returns
(directory, rel_modpath)

Return type
Tuple[str, str]

Raises
ValueError – if modpath does not exist or is not a package

Example

```
>>> from xdoctest import static_analysis
>>> from ubelt.util_import import split_modpath
>>> modpath = static_analysis.__file__.replace('.pyc', '.py')
>>> modpath = abspath(modpath)
>>> dpath, rel_modpath = split_modpath(modpath)
>>> recon = join(dpath, rel_modpath)
>>> assert recon == modpath
>>> assert rel_modpath == join('xdoctest', 'static_analysis.py')
```

ubelt.util_import.**modname_to_modpath**(*modname*, *hide_init=True*, *hide_main=False*, *sys_path=None*)

Finds the path to a python module from its name.

Determines the path to a python module without directly import it

Converts the name of a module (__name__) to the path (__file__) where it is located without importing the module. Returns None if the module does not exist.

Parameters

- **modname** (*str*) – The name of a module in `sys_path`.
- **hide_init** (*bool*) – if False, __init__.py will be returned for packages. Defaults to True.
- **hide_main** (*bool*) – if False, and `hide_init` is True, __main__.py will be returned for packages, if it exists. Defaults to False.
- **sys_path** (*None | List[str | PathLike]*) – The paths to search for the module. If unspecified, defaults to `sys.path`.

Returns
modpath - path to the module, or None if it doesn't exist

Return type
str | None

Example

```
>>> from ubelt.util_import import modname_to_modpath
>>> modname = 'xdoctest.__main__'
>>> modpath = modname_to_modpath(modname, hide_main=False)
>>> assert modpath.endswith('__main__.py')
>>> modname = 'xdoctest'
>>> modpath = modname_to_modpath(modname, hide_init=False)
>>> assert modpath.endswith('__init__.py')
>>> # xdoctest: +REQUIRES(CPython)
>>> modpath = basename(modname_to_modpath('_ctypes'))
>>> assert 'ctypes' in modpath
```

ubelt.util_import.**modpath_to_modname**(*modpath*, *hide_init=True*, *hide_main=False*, *check=True*, *relativeto=None*)

Determines importable name from file path

Converts the path to a module (__file__) to the importable python name (__name__) without importing the module.

The filename is converted to a module name, and parent directories are recursively included until a directory without an __init__.py file is encountered.

Parameters

- **modpath** (*str*) – Module filepath
- **hide_init** (*bool*) – Removes the __init__ suffix. Defaults to True.
- **hide_main** (*bool*) – Removes the __main__ suffix. Defaults to False.
- **check** (*bool*) – If False, does not raise an error if modpath is a dir and does not contain an __init__ file. Defaults to True.
- **relativeto** (*str | None*) – If specified, all checks are ignored and this is considered the path to the root module. Defaults to None.

Todo:

- **[ ] Does this need modification to support PEP 420?**
  https://www.python.org/dev/peps/pep-0420/

Returns
modname

Return type
str

Raises
`ValueError` – if check is True and the path does not exist

Example

```
>>> from ubelt.util_import import modpath_to_modname
>>> from xdoctest import static_analysis
>>> modpath = static_analysis.__file__.replace('.pyc', '.py')
>>> modpath = modpath.replace('.pyc', '.py')
>>> modname = modpath_to_modname(modpath)
>>> assert modname == 'xdoctest.static_analysis'
```

Example

```
>>> from ubelt.util_import import modpath_to_modname
>>> import xdoctest
>>> assert modpath_to_modname(xdoctest.__file__.replace('.pyc', '.py')) == 'xdoctest
↪'
>>> assert modpath_to_modname(dirname(xdoctest.__file__.replace('.pyc', '.py'))) ==
↪'xdoctest'
```

Example

```
>>> # xdoctest: +REQUIRES(CPython)
>>> from ubelt.util_import import modpath_to_modname
>>> from ubelt.util_import import modname_to_modpath
>>> modpath = modname_to_modpath('_ctypes')
>>> modname = modpath_to_modname(modpath)
>>> assert modname == '_ctypes'
```

Example

```
>>> from ubelt.util_import import modpath_to_modname
>>> modpath = '/foo/libfoobar.linux-x86_64-3.6.so'
>>> modname = modpath_to_modname(modpath, check=False)
>>> assert modname == 'libfoobar'
```

ubelt.util_import.**import_module_from_name**(*modname*)

Imports a module from its string name (i.e. `__name__`)

This is a simple wrapper around `importlib.import_module()`, but is provided as a companion function to *import_module_from_path()*, which contains functionality not provided in the Python standard library.

Parameters
modname (*str*) – module name

Returns
module

Return type
ModuleType

SeeAlso:
import_module_from_path()

Example

```
>>> # test with modules that won't be imported in normal circumstances
>>> # todo write a test where we guarantee this
>>> import ubelt as ub
>>> import sys
>>> modname_list = [
>>>     'pickletools',
>>>     'lib2to3.fixes.fix_apply',
>>> ]
>>> #assert not any(m in sys.modules for m in modname_list)
>>> modules = [ub.import_module_from_name(modname) for modname in modname_list]
>>> assert [m.__name__ for m in modules] == modname_list
>>> assert all(m in sys.modules for m in modname_list)
```

ubelt.util_import.**import_module_from_path**(*modpath*, *index=-1*)

Imports a module via a filesystem path.

This works by modifying `sys.path`, importing the module name, and then attempting to undo the change to sys.path. This function may produce unexpected results in the case where the imported module itself itself modifies `sys.path` or if there is another conflicting module with the same name.

Parameters

- **modpath** (*str | PathLike*) – Path to the module on disk or within a zipfile. Paths within a zipfile can be given by `<path-to>.zip/<path-inside-zip>.py`.
- **index** (*int*) – Location at which we modify PYTHONPATH if necessary. If your module name does not conflict, the safest value is -1, However, if there is a conflict, then use an index of 0. The default may change to 0 in the future.

Returns
the imported module

Return type
ModuleType

References

Raises

- **IOError - when the path to the module does not exist** –
- **ImportError - when the module is unable to be imported** –

Note: If the module is part of a package, the package will be imported first. These modules may cause problems when reloading via IPython magic

This can import a module from within a zipfile. To do this modpath should specify the path to the zipfile and the path to the module within that zipfile separated by a colon or pathsep. E.g. "/path/to/archive.zip:mymodule.pl"

Warning: It is best to use this with paths that will not conflict with previously existing modules.

If the modpath conflicts with a previously existing module name. And the target module does imports of its own relative to this conflicting path. In this case, the module that was loaded first will win.

For example if you try to import '/foo/bar/pkg/mod.py' from the folder structure:

```
- foo/
  +- bar/
     +- pkg/
        +  __init__.py
        |- mod.py
        |- helper.py
```

If there exists another module named `pkg` already in `sys.modules` and mod.py contains the code `from . import helper`, Python will assume helper belongs to the `pkg` module already in `sys.modules`. This can cause a NameError or worse — an incorrect helper module.

SeeAlso:
import_module_from_name()

Example

```
>>> import ubelt as ub
>>> import xdoctest
>>> modpath = xdoctest.__file__
>>> module = ub.import_module_from_path(modpath)
>>> assert module is xdoctest
```

Example

```
>>> # Test importing a module from within a zipfile
>>> import ubelt as ub
>>> import zipfile
>>> from xdoctest import utils
>>> import os
>>> from os.path import join, expanduser, normpath
>>> dpath = expanduser('~/.cache/xdoctest')
>>> dpath = utils.ensuredir(dpath)
>>> #dpath = utils.TempDir().ensure()
>>> # Write to an external module named bar
>>> external_modpath = join(dpath, 'bar.py')
>>> # For pypy support we have to write this using with
>>> with open(external_modpath, 'w') as file:
>>>     file.write('testvar = 1')
>>> internal = 'folder/bar.py'
>>> # Move the external bar module into a zipfile
>>> zippath = join(dpath, 'myzip.zip')
>>> with zipfile.ZipFile(zippath, 'w') as myzip:
>>>     myzip.write(external_modpath, internal)
>>> # Import the bar module from within the zipfile
>>> modpath = zippath + ':' + internal
>>> modpath = zippath + os.path.sep + internal
>>> module = ub.import_module_from_path(modpath)
>>> assert normpath(module.__name__) == normpath('folder/bar')
>>> assert module.testvar == 1
```

Example

```
>>> import pytest
>>> import ubelt as ub
>>> with pytest.raises(IOError):
>>>     ub.import_module_from_path('does-not-exist')
>>> with pytest.raises(IOError):
>>>     ub.import_module_from_path('does-not-exist.zip/')
```

1.29.1.1.19 ubelt.util_indexable module

The util_indexable module defines `IndexableWalker` which is a powerful way to iterate through nested Python containers.

RelatedWork:

- [PypiDictDigger]

References

class ubelt.util_indexable.**IndexableWalker**(*data*, *dict_cls=(<class 'dict'>,)*, *list_cls=(<class 'list'>, <class 'tuple'>)*)

Bases: `Generator`

Traverses through a nested tree-liked indexable structure.

Generates a path and value to each node in the structure. The path is a list of indexes which if applied in order will reach the value.

The `__setitem__` method can be used to modify a nested value based on the path returned by the generator.

When generating values, you can use "send" to prevent traversal of a particular branch.

RelatedWork:

- **https://pypi.org/project/python-benedict/ - implements a dictionary** subclass with similar nested indexing abilities.

Variables

- **data** (*dict | list | tuple*) – the wrapped indexable data
- **dict_cls** (*Tuple[type]*) – the types that should be considered dictionary mappings for the purpose of nested iteration. Defaults to `dict`.
- **list_cls** (*Tuple[type]*) – the types that should be considered list-like for the purposes of nested iteration. Defaults to `(list, tuple)`.
- **indexable_cls** (*Tuple[type]*) – combined dict_cls and list_cls

Example

```
>>> import ubelt as ub
>>> # Given Nested Data
>>> data = {
>>>     'foo': {'bar': 1},
>>>     'baz': [{'biz': 3}, {'buz': [4, 5, 6]}],
>>> }
>>> # Create an IndexableWalker
>>> walker = ub.IndexableWalker(data)
>>> # We iterate over the data as if it was flat
>>> # ignore the <want> string due to order issues on older Pythons
>>> # xdoctest: +IGNORE_WANT
>>> for path, val in walker:
>>>     print(path)
['foo']
```

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```
['baz']
['baz', 0]
['baz', 1]
['baz', 1, 'buz']
['baz', 1, 'buz', 0]
['baz', 1, 'buz', 1]
['baz', 1, 'buz', 2]
['baz', 0, 'biz']
['foo', 'bar']
>>> # We can use "paths" as keys to getitem into the walker
>>> path = ['baz', 1, 'buz', 2]
>>> val = walker[path]
>>> assert val == 6
>>> # We can use "paths" as keys to setitem into the walker
>>> assert data['baz'][1]['buz'][2] == 6
>>> walker[path] = 7
>>> assert data['baz'][1]['buz'][2] == 7
>>> # We can use "paths" as keys to delitem into the walker
>>> assert data['baz'][1]['buz'][1] == 5
>>> del walker[['baz', 1, 'buz', 1]]
>>> assert data['baz'][1]['buz'][1] == 7
```

Example

```
>>> # Create nested data
>>> # xdoctest: +REQUIRES(module:numpy)
>>> import numpy as np
>>> import ubelt as ub
>>> data = ub.ddict(lambda: int)
>>> data['foo'] = ub.ddict(lambda: int)
>>> data['bar'] = np.array([1, 2, 3])
>>> data['foo']['a'] = 1
>>> data['foo']['b'] = np.array([1, 2, 3])
>>> data['foo']['c'] = [1, 2, 3]
>>> data['baz'] = 3
>>> print('data = {}'.format(ub.repr2(data, nl=True)))
>>> # We can walk through every node in the nested tree
>>> walker = ub.IndexableWalker(data)
>>> for path, value in walker:
>>>     print('walk path = {}'.format(ub.repr2(path, nl=0)))
>>>     if path[-1] == 'c':
>>>         # Use send to prevent traversing this branch
>>>         got = walker.send(False)
>>>         # We can modify the value based on the returned path
>>>         walker[path] = 'changed the value of c'
>>> print('data = {}'.format(ub.repr2(data, nl=True)))
>>> assert data['foo']['c'] == 'changed the value of c'
```

Example

```
>>> # Test sending false for every data item
>>> import ubelt as ub
>>> data = {1: [1, 2, 3], 2: [1, 2, 3]}
>>> walker = ub.IndexableWalker(data)
>>> # Sending false means you wont traverse any further on that path
>>> num_iters_v1 = 0
>>> for path, value in walker:
>>>     print('[v1] walk path = {}'.format(ub.repr2(path, nl=0)))
>>>     walker.send(False)
>>>     num_iters_v1 += 1
>>> num_iters_v2 = 0
>>> for path, value in walker:
>>>     # When we dont send false we walk all the way down
>>>     print('[v2] walk path = {}'.format(ub.repr2(path, nl=0)))
>>>     num_iters_v2 += 1
>>> assert num_iters_v1 == 2
>>> assert num_iters_v2 == 8
```

Example

```
>>> # Test numpy
>>> # xdoctest: +REQUIRES(CPython)
>>> # xdoctest: +REQUIRES(module:numpy)
>>> import ubelt as ub
>>> import numpy as np
>>> # By default we don't recurse into ndarrays because they
>>> # Are registered as an indexable class
>>> data = {2: np.array([1, 2, 3])}
>>> walker = ub.IndexableWalker(data)
>>> num_iters = 0
>>> for path, value in walker:
>>>     print('walk path = {}'.format(ub.repr2(path, nl=0)))
>>>     num_iters += 1
>>> assert num_iters == 1
>>> # Currently to use top-level ndarrays, you need to extend what the
>>> # list class is. This API may change in the future to be easier
>>> # to work with.
>>> data = np.random.rand(3, 5)
>>> walker = ub.IndexableWalker(data, list_cls=(list, tuple, np.ndarray))
>>> num_iters = 0
>>> for path, value in walker:
>>>     print('walk path = {}'.format(ub.repr2(path, nl=0)))
>>>     num_iters += 1
>>> assert num_iters == 3 + 3 * 5
```

send(*arg*) → send 'arg' into generator,

return next yielded value or raise StopIteration.

throw(*typ*[, *val*[, *tb*]]) → raise exception in generator,

return next yielded value or raise StopIteration.

Parameters

- **typ** (*Any*) – Type of the exception. Should be a `type[BaseException]`, type checking is not working right here.
- **val** (*Optional[object]*)
- **tb** (*Optional[TracebackType]*)

Returns
Any

Raises
`StopIteration` –

References

`_walk`(*data=None*, *prefix=[]*)

Defines the underlying generator used by IndexableWalker

Yields

***Tuple[List, Any] | None* – path (List) - a "path" through the nested data structure**
value (Any) - the value indexed by that "path".

Can also yield None in the case that *send* is called on the generator.

`allclose`(*other*, *rel_tol=1e-09*, *abs_tol=0.0*, *return_info=False*)

Walks through this and another nested data structures and checks if everything is roughly the same.

Parameters

- **other** (*IndexableWalker | List | Dict*) – a nested indexable item to compare against.
- **rel_tol** (*float*) – maximum difference for being considered "close", relative to the magnitude of the input values
- **abs_tol** (*float*) – maximum difference for being considered "close", regardless of the magnitude of the input values
- **return_info** (*bool, default=False*) – if true, return extra info dict

Returns
A boolean result if `return_info` is false, otherwise a tuple of the boolean result and an "info" dict containing detailed results indicating what matched and what did not.

Return type
bool | Tuple[bool, Dict]

Example

```
>>> import ubelt as ub
>>> items1 = ub.IndexableWalker({
>>>     'foo': [1.222222, 1.333],
>>>     'bar': 1,
>>>     'baz': [],
>>> })
>>> items2 = ub.IndexableWalker({
>>>     'foo': [1.22222, 1.333],
```

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```
>>>     'bar': 1,
>>>     'baz': [],
>>> })
>>> flag, return_info =  items1.allclose(items2, return_info=True)
>>> print('return_info = {}'.format(ub.repr2(return_info, nl=1)))
>>> print('flag = {!r}'.format(flag))
>>> for p1, v1, v2  in return_info['faillist']:
>>>     v1_ = items1[p1]
>>>     print('*fail p1, v1, v2 = {}, {}, {}'.format(p1, v1, v2))
>>> for p1 in return_info['passlist']:
>>>     v1_ = items1[p1]
>>>     print('*pass p1, v1_ = {}, {}'.format(p1, v1_))
>>> assert not flag
```

```
>>> import ubelt as ub
>>> items1 = ub.IndexableWalker({
>>>     'foo': [1.0000000000000000000000001, 1.],
>>>     'bar': 1,
>>>     'baz': [],
>>> })
>>> items2 = ub.IndexableWalker({
>>>     'foo': [0.9999999999999999, 1.],
>>>     'bar': 1,
>>>     'baz': [],
>>> })
>>> flag, return_info =  items1.allclose(items2, return_info=True)
>>> print('return_info = {}'.format(ub.repr2(return_info, nl=1)))
>>> print('flag = {!r}'.format(flag))
>>> assert flag
```

Example

```
>>> import ubelt as ub
>>> flag, return_info =  ub.IndexableWalker([]).allclose(ub.IndexableWalker([]),
↪ return_info=True)
>>> print('return_info = {!r}'.format(return_info))
>>> print('flag = {!r}'.format(flag))
>>> assert flag
```

Example

```
>>> import ubelt as ub
>>> flag =  ub.IndexableWalker([]).allclose([], return_info=False)
>>> print('flag = {!r}'.format(flag))
>>> assert flag
```

Example

```
>>> import ubelt as ub
>>> flag, return_info =  ub.IndexableWalker([]).allclose([1], return_info=True)
>>> print('return_info = {!r}'.format(return_info))
>>> print('flag = {!r}'.format(flag))
>>> assert not flag
```

Example

```
>>> # xdoctest: +REQUIRES(module:numpy)
>>> import ubelt as ub
>>> import numpy as np
>>> a = np.random.rand(3, 5)
>>> b = a + 1
>>> wa = ub.IndexableWalker(a, list_cls=(np.ndarray,))
>>> wb = ub.IndexableWalker(b, list_cls=(np.ndarray,))
>>> flag, return_info =  wa.allclose(wb, return_info=True)
>>> print('return_info = {!r}'.format(return_info))
>>> print('flag = {!r}'.format(flag))
>>> assert not flag
>>> a = np.random.rand(3, 5)
>>> b = a.copy() + 1e-17
>>> wa = ub.IndexableWalker([a], list_cls=(np.ndarray, list))
>>> wb = ub.IndexableWalker([b], list_cls=(np.ndarray, list))
>>> flag, return_info =  wa.allclose(wb, return_info=True)
>>> assert flag
>>> print('return_info = {!r}'.format(return_info))
>>> print('flag = {!r}'.format(flag))
```

_abc_impl = <_abc._abc_data object>

ubelt.util_indexable.**indexable_allclose**(*items1*, *items2*, *rel_tol=1e-09*, *abs_tol=0.0*, *return_info=False*)

Walks through two nested data structures and ensures that everything is roughly the same.

Note:

Deprecated. Instead use:
ub.IndexableWalker(items1).allclose(items2)

Parameters

- **items1** (*dict | list | tuple*) – a nested indexable item
- **items2** (*dict | list | tuple*) – a nested indexable item
- **rel_tol** (*float*) – maximum difference for being considered “close”, relative to the magnitude of the input values
- **abs_tol** (*float*) – maximum difference for being considered “close”, regardless of the magnitude of the input values
- **return_info** (*bool, default=False*) – if true, return extra info

Returns
A boolean result if `return_info` is false, otherwise a tuple of the boolean result and an "info" dict containing detailed results indicating what matched and what did not.

Return type
bool | Tuple[bool, Dict]

Example

```
>>> import ubelt as ub
>>> items1 = {
>>>     'foo': [1.222222, 1.333],
>>>     'bar': 1,
>>>     'baz': [],
>>> }
>>> items2 = {
>>>     'foo': [1.22222, 1.333],
>>>     'bar': 1,
>>>     'baz': [],
>>> }
>>> flag, return_info =  ub.indexable_allclose(items1, items2, return_info=True)
>>> print('return_info = {}'.format(ub.repr2(return_info, nl=1)))
>>> print('flag = {!r}'.format(flag))
```

1.29.1.1.20 ubelt.util_io module

Functions for reading and writing files on disk.

writeto() and *readfrom()* wrap `open().write()` and `open().read()` and primarily serve to indicate that the type of data being written and read is unicode text.

delete() wraps `os.unlink()` and `shutil.rmtree()` and does not throw an error if the file or directory does not exist. It also contains workarounds for win32 issues with `shutil`.

ubelt.util_io.**readfrom**(*fpath*, *aslines=False*, *errors='replace'*, *verbose=None*)

Reads (utf8) text from a file.

Note: You probably should use `ub.Path(<fpath>).read_text()` instead. This function exists as a convenience for writing in Python2. After 2020-01-01, we may consider deprecating the function.

Parameters

- **fpath** (*str | PathLike*) – file path
- **aslines** (*bool*) – if True returns list of lines
- **errors** (*str*) – how to handle decoding errors
- **verbose** (*int | None*) – verbosity flag

Returns
text from fpath (this is unicode)

Return type
str

ubelt.util_io.**writeto**(*fpath*, *to_write*, *aslines=False*, *verbose=None*)

Writes (utf8) text to a file.

Parameters

- **fpath** (*str | PathLike*) – file path
- **to_write** (*str*) – text to write (must be unicode text)
- **aslines** (*bool*) – if True to_write is assumed to be a list of lines
- **verbose** (*int | None*) – verbosity flag

Note: In CPython you may want to use `open(<fpath>).write(<to_write>)` instead. This function exists as a convenience for writing in Python2. After 2020-01-01, we may consider deprecating the function.

NOTE: In PyPy `open(<fpath>).write(<to_write>)` does not work. See *https://pypy.org/compat.html*. This is an argument for keeping this function.

NOTE: With modern versions of Python, it is generally recommened to use `pathlib.Path.write_text()` instead. Although there does seem to be some corner case this handles better on win32, so maybe useful?

Example

```
>>> import ubelt as ub
>>> import os
>>> from os.path import exists
>>> dpath = ub.Path.appdir('ubelt').ensuredir()
>>> fpath = dpath + '/' + 'testwrite.txt'
>>> if exists(fpath):
>>>     os.remove(fpath)
>>> to_write = 'utf-8 symbols , , , , , , , , and .'
>>> ub.writeto(fpath, to_write)
>>> read_ = ub.readfrom(fpath)
>>> print('read_    = ' + read_)
>>> print('to_write = ' + to_write)
>>> assert read_ == to_write
```

Example

```
>>> import ubelt as ub
>>> import os
>>> from os.path import exists
>>> dpath = ub.Path.appdir('ubelt').ensuredir()
>>> fpath = dpath + '/' + 'testwrite2.txt'
>>> if exists(fpath):
>>>     os.remove(fpath)
>>> to_write = ['a\n', 'b\n', 'c\n', 'd\n']
>>> ub.writeto(fpath, to_write, aslines=True)
>>> read_ = ub.readfrom(fpath, aslines=True)
>>> print('read_    = {}'.format(read_))
>>> print('to_write = {}'.format(to_write))
>>> assert read_ == to_write
```

Example

```
>>> # With modern Python, use pathlib.Path (or ub.Path) instead
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/io').ensuredir()
>>> fpath = (dpath / 'test_file.txt').delete()
>>> to_write = 'utf-8 symbols , , , , , , , , and .'
>>> ub.writeto(fpath, to_write)
>>> fpath.write_bytes(to_write.encode('utf8'))
>>> assert fpath.read_bytes().decode('utf8') == to_write
```

ubelt.util_io.**touch**(*fpath*, *mode=438*, *dir_fd=None*, *verbose=0*, ***kwargs*)

change file timestamps

Works like the touch unix utility

Parameters

- **fpath** (*str | PathLike*) – name of the file
- **mode** (*int*) – file permissions (python3 and unix only)
- **dir_fd** (*io.IOBase | None*) – optional directory file descriptor. If specified, fpath is interpreted as relative to this descriptor (python 3 only).
- **verbose** (*int*) – verbosity
- ****kwargs** – extra args passed to `os.utime()` (python 3 only).

Returns

path to the file

Return type

str

References

Example

```
>>> import ubelt as ub
>>> from os.path import join
>>> dpath = ub.Path.appdir('ubelt').ensuredir()
>>> fpath = join(dpath, 'touch_file')
>>> assert not exists(fpath)
>>> ub.touch(fpath)
>>> assert exists(fpath)
>>> os.unlink(fpath)
```

ubelt.util_io.**delete**(*path*, *verbose=False*)

Removes a file or recursively removes a directory. If a path does not exist, then this is does nothing.

Parameters

- **path** (*str | PathLike*) – file or directory to remove
- **verbose** (*bool*) – if True prints what is being done

SeeAlso:

send2trash -
A cross-platform Python package for sending files to the trash instead of irreversibly deleting them.

ubelt.util_path.Path.delete()

Notes

This can call `os.unlink()`, `os.rmdir()`, or `shutil.rmtree()`, depending on what `path` references on the filesystem. (On windows may also call a custom *ubelt._win32_links._win32_rmtree()*).

Example

```
>>> import ubelt as ub
>>> from os.path import join
>>> base = ub.Path.appdir('ubelt', 'delete_test').ensuredir()
>>> dpath1 = ub.ensuredir(join(base, 'dir'))
>>> ub.ensuredir(join(base, 'dir', 'subdir'))
>>> ub.touch(join(base, 'dir', 'to_remove1.txt'))
>>> fpath1 = join(base, 'dir', 'subdir', 'to_remove3.txt')
>>> fpath2 = join(base, 'dir', 'subdir', 'to_remove2.txt')
>>> ub.touch(fpath1)
>>> ub.touch(fpath2)
>>> assert all(map(exists, (dpath1, fpath1, fpath2)))
>>> ub.delete(fpath1)
>>> assert all(map(exists, (dpath1, fpath2)))
>>> assert not exists(fpath1)
>>> ub.delete(dpath1)
>>> assert not any(map(exists, (dpath1, fpath1, fpath2)))
```

Example

```
>>> import ubelt as ub
>>> from os.path import exists, join
>>> dpath = ub.Path.appdir('ubelt', 'delete_test2').ensuredir()
>>> dpath1 = ub.ensuredir(join(dpath, 'dir'))
>>> fpath1 = ub.touch(join(dpath1, 'to_remove.txt'))
>>> assert exists(fpath1)
>>> ub.delete(dpath)
>>> assert not exists(fpath1)
```

1.29.1.1.21 ubelt.util_links module

Cross-platform logic for dealing with symlinks. Basic functionality should work on all operating systems including everyone's favorite pathological OS (note that there is an additional helper file for this case), but there are some corner cases depending on your version. Recent versions of Windows tend to work, but there certain system settings that cause issues. Any POSIX system works without difficulty.

Example

```
>>> import ubelt as ub
>>> from os.path import normpath, join
>>> dpath = ub.Path.appdir('ubelt', normpath('demo/symlink')).ensuredir()
>>> real_path = dpath / 'real_file.txt'
>>> link_path = dpath / 'link_file.txt'
>>> ub.touch(real_path)
>>> result = ub.symlink(real_path, link_path, overwrite=True, verbose=3)
>>> parts = result.split(os.path.sep)
>>> print(parts[-1])
link_file.txt
```

ubelt.util_links.**symlink**(*real_path*, *link_path*, *overwrite=False*, *verbose=0*)

Create a link `link_path` that mirrors `real_path`.

This function attempts to create a real symlink, but will fall back on a hard link or junction if symlinks are not supported.

Parameters

- **real_path** (*str | PathLike*) – path to real file or directory
- **link_path** (*str | PathLike*) – path to desired location for symlink
- **overwrite** (*bool, default=False*) – overwrite existing symlinks. This will not overwrite real files on systems with proper symlinks. However, on older versions of windows junctions are indistinguishable from real files, so we cannot make this guarantee.
- **verbose** (*int, default=0*) – verbosity level

Returns
link path

Return type
str | PathLike

Note: On systems that do not contain support for symlinks (e.g. some versions / configurations of Windows), this function will fall back on hard links or junctions [WikiNTFSLinks], [WikiHardLink]. The differences between the two are explained in [WikiSymLink].

If symlinks are not available, then `link_path` and `real_path` must exist on the same filesystem. Given that, this function always works in the sense that (1) `link_path` will mirror the data from `real_path`, (2) updates to one will effect the other, and (3) no extra space will be used.

More details can be found in *ubelt._win32_links*. On systems that support symlinks (e.g. Linux), none of the above applies.

Note: This function may contain a bug when creating a relative link

---

References

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt', 'test_symlink0').delete().ensuredir()
>>> real_path = (dpath / 'real_file.txt')
>>> link_path = (dpath / 'link_file.txt')
>>> real_path.write_text('foo')
>>> result = ub.symlink(real_path, link_path)
>>> assert ub.Path(result).read_text() == 'foo'
>>> dpath.delete()  # clenaup
```

Example

```
>>> import ubelt as ub
>>> from ubelt.util_links import _dirstats
>>> dpath = ub.Path.appdir('ubelt', 'test_symlink1').delete().ensuredir()
>>> _dirstats(dpath)
>>> real_dpath = (dpath / 'real_dpath').ensuredir()
>>> link_dpath = real_dpath.augment(stem='link_dpath')
>>> real_path = (dpath / 'afile.txt')
>>> link_path = (dpath / 'afile.txt')
>>> real_path.write_text('foo')
>>> result = ub.symlink(real_dpath, link_dpath)
>>> assert link_path.read_text() == 'foo', 'read should be same'
>>> link_path.write_text('bar')
>>> _dirstats(dpath)
>>> assert link_path.read_text() == 'bar', 'very bad bar'
>>> assert real_path.read_text() == 'bar', 'changing link did not change real'
>>> real_path.write_text('baz')
>>> _dirstats(dpath)
>>> assert real_path.read_text() == 'baz', 'very bad baz'
>>> assert link_path.read_text() == 'baz', 'changing real did not change link'
>>> ub.delete(link_dpath, verbose=1)
>>> _dirstats(dpath)
>>> assert not link_dpath.exists(), 'link should not exist'
>>> assert real_path.exists(), 'real path should exist'
>>> _dirstats(dpath)
>>> ub.delete(dpath, verbose=1)
>>> _dirstats(dpath)
>>> assert not real_path.exists()
```

Example

```
>>> # Specifying bad paths should error.
>>> import ubelt as ub
>>> import pytest
>>> dpath = ub.Path.appdir('ubelt', 'test_symlink2').ensuredir()
>>> real_path = dpath / 'real_file.txt'
>>> link_path = dpath / 'link_file.txt'
>>> real_path.write_text('foo')
>>> with pytest.raises(ValueError, match='link_path .* cannot be empty'):
>>>     ub.symlink(real_path, '')
>>> with pytest.raises(ValueError, match='real_path .* cannot be empty'):
>>>     ub.symlink('', link_path)
```

1.29.1.1.22 ubelt.util_list module

Utility functions for manipulating iterables, lists, and sequences.

The *chunks()* function splits a list into smaller parts. There are different strategies for how to do this.

The *flatten()* function take a list of lists and removees the inner lists. This only removes one level of nesting.

The *iterable()* function checks if an object is iterable or not. Similar to the `callable()` builtin function.

The *argmax()*, *argmin()*, and *argsort()* work similarly to the analogous `numpy` functions, except they operate on dictionaries and other Python builtin types.

The *take()* and *compress()* are generators, and also similar to their lesser known, but very useful numpy equivalents.

There are also other numpy inspired functions: *unique()*, *argunique()*, *unique_flags()*, and *boolmask()*.

ubelt.util_list.**allsame**(*iterable*, *eq=<built-in function eq>*)

Determine if all items in a sequence are the same

Parameters

- **iterable** (*Iterable[T]*) – items to determine if they are all the same
- **eq** (*Callable[[T, T], bool], default=operator.eq*) – function used to test for equality

Returns

True if all items are equal, otherwise False

Return type

bool

Notes

Similar to `more_itertools.all_equal()`

Example

```
>>> import ubelt as ub
>>> ub.allsame([1, 1, 1, 1])
True
>>> ub.allsame([])
True
>>> ub.allsame([0, 1])
False
>>> iterable = iter([0, 1, 1, 1])
>>> next(iterable)
>>> ub.allsame(iterable)
True
>>> ub.allsame(range(10))
False
>>> ub.allsame(range(10), lambda a, b: True)
True
```

ubelt.util_list.**argmax**(*indexable*, *key=None*)

Returns index / key of the item with the largest value.

This is similar to `numpy.argmax()`, but it is written in pure python and works on both lists and dictionaries.

Parameters

- **indexable** (*Iterable[VT] | Mapping[KT, VT]*) – indexable to sort by
- **key** (*Callable[[VT], Any] | None, default=None*) – customizes the ordering of the indexable

Returns
the index of the item with the maximum value.

Return type
int | KT

Example

```
>>> import ubelt as ub
>>> assert ub.argmax({'a': 3, 'b': 2, 'c': 100}) == 'c'
>>> assert ub.argmax(['a', 'c', 'b', 'z', 'f']) == 3
>>> assert ub.argmax([[0, 1], [2, 3, 4], [5]], key=len) == 1
>>> assert ub.argmax({'a': 3, 'b': 2, 3: 100, 4: 4}) == 3
>>> assert ub.argmax(iter(['a', 'c', 'b', 'z', 'f'])) == 3
```

ubelt.util_list.**argmin**(*indexable*, *key=None*)

Returns index / key of the item with the smallest value.

This is similar to `numpy.argmin()`, but it is written in pure python and works on both lists and dictionaries.

Parameters

- **indexable** (*Iterable[VT] | Mapping[KT, VT]*) – indexable to sort by
- **key** (*Callable[[VT], VT] | None, default=None*) – customizes the ordering of the indexable

Returns
the index of the item with the minimum value.

Return type
int | KT

Example

```
>>> import ubelt as ub
>>> assert ub.argmin({'a': 3, 'b': 2, 'c': 100}) == 'b'
>>> assert ub.argmin(['a', 'c', 'b', 'z', 'f']) == 0
>>> assert ub.argmin([[0, 1], [2, 3, 4], [5]], key=len) == 2
>>> assert ub.argmin({'a': 3, 'b': 2, 3: 100, 4: 4}) == 'b'
>>> assert ub.argmin(iter(['a', 'c', 'A', 'z', 'f'])) == 2
```

ubelt.util_list.**argsort**(*indexable*, *key=None*, *reverse=False*)

Returns the indices that would sort a indexable object.

This is similar to `numpy.argsort()`, but it is written in pure python and works on both lists and dictionaries.

Parameters

- **indexable** (*Iterable[VT] | Mapping[KT, VT]*) – indexable to sort by
- **key** (*Callable[[VT], VT] | None, default=None*) – customizes the ordering of the indexable
- **reverse** (*bool, default=False*) – if True returns in descending order

Returns
indices - list of indices that sorts the indexable

Return type
List[int] | List[KT]

Example

```
>>> import ubelt as ub
>>> # argsort works on dicts by returning keys
>>> dict_ = {'a': 3, 'b': 2, 'c': 100}
>>> indices = ub.argsort(dict_)
>>> assert list(ub.take(dict_, indices)) == sorted(dict_.values())
>>> # argsort works on lists by returning indices
>>> indexable = [100, 2, 432, 10]
>>> indices = ub.argsort(indexable)
>>> assert list(ub.take(indexable, indices)) == sorted(indexable)
>>> # Can use iterators, but be careful. It exhausts them.
>>> indexable = reversed(range(100))
>>> indices = ub.argsort(indexable)
>>> assert indices[0] == 99
>>> # Can use key just like sorted
>>> indexable = [[0, 1, 2], [3, 4], [5]]
>>> indices = ub.argsort(indexable, key=len)
>>> assert indices == [2, 1, 0]
>>> # Can use reverse just like sorted
>>> indexable = [0, 2, 1]
>>> indices = ub.argsort(indexable, reverse=True)
>>> assert indices == [1, 2, 0]
```

ubelt.util_list.**argunique**(*items*, *key=None*)

Returns indices corresponding to the first instance of each unique item.

Parameters

- **items** (*Sequence[VT]*) – indexable collection of items
- **key** (*Callable[[VT], Any] | None, default=None*) – custom normalization function. If specified returns items where `key(item)` is unique.

Returns
indices of the unique items

Return type
Iterator[int]

Example

```
>>> import ubelt as ub
>>> items = [0, 2, 5, 1, 1, 0, 2, 4]
>>> indices = list(ub.argunique(items))
>>> assert indices == [0, 1, 2, 3, 7]
>>> indices = list(ub.argunique(items, key=lambda x: x % 2 == 0))
>>> assert indices == [0, 2]
```

ubelt.util_list.**boolmask**(*indices*, *maxval=None*)

Constructs a list of booleans where an item is True if its position is in `indices` otherwise it is False.

Parameters

- **indices** (*List[int]*) – list of integer indices
- **maxval** (*int | None*) – length of the returned list. If not specified this is inferred using `max(indices)`

Returns
mask - a list of booleans. mask[idx] is True if idx in indices

Return type
List[bool]

Note: In the future the arg `maxval` may change its name to `shape`

Example

```
>>> import ubelt as ub
>>> indices = [0, 1, 4]
>>> mask = ub.boolmask(indices, maxval=6)
>>> assert mask == [True, True, False, False, True, False]
>>> mask = ub.boolmask(indices)
>>> assert mask == [True, True, False, False, True]
```

class ubelt.util_list.**chunks**(*items*, *chunksize=None*, *nchunks=None*, *total=None*, *bordermode='none'*, *legacy=False*)

Bases: object

Generates successive n-sized chunks from items.

If the last chunk has less than n elements, bordermode is used to determine fill values.

Note:

FIXME:
When nchunks is given, that's how many chunks we should get but the issue is that chunksize is not well defined in that instance For instance how do we turn a list with 4 elements into 3 chunks where does the extra item go?

In ubelt <= 0.10.3 there is a bug when specifying nchunks, where it chooses a chunksize that is too large. Specify legacy=True to get the old buggy behavior if needed.

Notes

This is similar to functionality provided by
more_itertools.chunked(), more_itertools.chunked_even(), more_itertools.sliced(), more_itertools.divide(),

Yields
List[T] – subsequent non-overlapping chunks of the input items

Variables
remainder (*int*) – number of leftover items that don't divide cleanly

References

Example

```
>>> import ubelt as ub
>>> items = '1234567'
>>> genresult = ub.chunks(items, chunksize=3)
>>> list(genresult)
[['1', '2', '3'], ['4', '5', '6'], ['7']]
```

Example

```
>>> import ubelt as ub
>>> items = [1, 2, 3, 4, 5, 6, 7]
>>> genresult = ub.chunks(items, chunksize=3, bordermode='none')
>>> assert list(genresult) == [[1, 2, 3], [4, 5, 6], [7]]
>>> genresult = ub.chunks(items, chunksize=3, bordermode='cycle')
>>> assert list(genresult) == [[1, 2, 3], [4, 5, 6], [7, 1, 2]]
>>> genresult = ub.chunks(items, chunksize=3, bordermode='replicate')
>>> assert list(genresult) == [[1, 2, 3], [4, 5, 6], [7, 7, 7]]
```

Example

```
>>> import ubelt as ub
>>> assert len(list(ub.chunks(range(2), nchunks=2))) == 2
>>> assert len(list(ub.chunks(range(3), nchunks=2))) == 2
>>> # Note: ub.chunks will not do the 2,1,1 split
>>> assert len(list(ub.chunks(range(4), nchunks=3))) == 3
>>> assert len(list(ub.chunks([], 2, bordermode='none'))) == 0
>>> assert len(list(ub.chunks([], 2, bordermode='cycle'))) == 0
>>> assert len(list(ub.chunks([], 2, None, bordermode='replicate'))) == 0
```

Example

```
>>> from ubelt.util_list import *  # NOQA
>>> def _check_len(self):
...     assert len(self) == len(list(self))
>>> _check_len(chunks(list(range(3)), nchunks=2))
>>> _check_len(chunks(list(range(2)), nchunks=2))
>>> _check_len(chunks(list(range(2)), nchunks=3))
```

Example

```
>>> from ubelt.util_list import *  # NOQA
>>> import pytest
>>> assert pytest.raises(ValueError, chunks, range(9))
>>> assert pytest.raises(ValueError, chunks, range(9), chunksize=2, nchunks=2)
>>> assert pytest.raises(TypeError, len, chunks((_ for _ in range(2)), 2))
```

Example

```
>>> from ubelt.util_list import *  # NOQA
>>> import ubelt as ub
>>> basis = {
>>>     'legacy': [False, True],
>>>     'chunker': [{'nchunks': 3}, {'nchunks': 4}, {'nchunks': 5}, {'nchunks': 7},
↪{'chunksize': 3}],
>>>     'items': [range(2), range(4), range(5), range(7), range(9)],
>>>     'bordermode': ['none', 'cycle', 'replicate'],
>>> }
>>> grid_items = list(ub.named_product(basis))
>>> rows = []
>>> for grid_item in ub.ProgIter(grid_items):
>>>     chunker = grid_item.get('chunker')
>>>     grid_item.update(chunker)
>>>     kw = ub.dict_diff(grid_item, {'chunker'})
>>>     self = chunk_iter = ub.chunks(**kw)
>>>     chunked = list(chunk_iter)
>>>     chunk_lens = list(map(len, chunked))
```

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```
>>>     row = ub.dict_union(grid_item, {'chunk_lens': chunk_lens, 'chunks': chunked}
↪)
>>>     row['chunker'] = str(row['chunker'])
>>>     if not row['legacy'] and 'nchunks' in kw:
>>>         assert kw['nchunks'] == row['nchunks']
>>>     row.update(chunk_iter.__dict__)
>>>     rows.append(row)
>>> # xdoctest: +SKIP
>>> import pandas as pd
>>> df = pd.DataFrame(rows)
>>> for _, subdf in df.groupby('chunker'):
>>>     print(subdf)
```

Parameters

- **items** (*Iterable*) – input to iterate over
- **chunksize** (*int | None*) – size of each sublist yielded
- **nchunks** (*int | None*) – number of chunks to create (cannot be specified if chunksize is specified)
- **bordermode** (*str*) – determines how to handle the last case if the length of the input is not divisible by chunksize valid values are: {'none', 'cycle', 'replicate'}
- **total** (*int | None*) – hints about the length of the input
- **legacy** (*bool*) – if True use old behavior, defaults to False. This will be removed in the future.

_new_iterator()

static noborder(*items*, *chunksize*)

static cycle(*items*, *chunksize*)

static replicate(*items*, *chunksize*)

ubelt.util_list.**compress**(*items*, *flags*)

Selects from `items` where the corresponding value in `flags` is True.

Parameters

- **items** (*Iterable[Any]*) – a sequence to select items from
- **flags** (*Iterable[bool]*) – corresponding sequence of bools

Returns

a subset of masked items

Return type

Iterable[Any]

Notes

This function is based on `numpy.compress()`, but is pure Python and swaps the condition and array argument to be consistent with *`ubelt.take()`*.

This is equivalent to `itertools.compress()`.

Example

```
>>> import ubelt as ub
>>> items = [1, 2, 3, 4, 5]
>>> flags = [False, True, True, False, True]
>>> list(ub.compress(items, flags))
[2, 3, 5]
```

ubelt.util_list.**flatten**(*nested*)

Transforms a nested iterable into a flat iterable.

Parameters
nested (*Iterable[Iterable[Any]]*) – list of lists

Returns
flattened items

Return type
Iterable[Any]

Notes

Equivalent to `more_itertools.flatten()` and `itertools.chain.from_iterable()`.

Example

```
>>> import ubelt as ub
>>> nested = [['a', 'b'], ['c', 'd']]
>>> list(ub.flatten(nested))
['a', 'b', 'c', 'd']
```

ubelt.util_list.**iter_window**(*iterable*, *size=2*, *step=1*, *wrap=False*)

Iterates through iterable with a window size. This is essentially a 1D sliding window.

Parameters

- **iterable** (*Iterable[T]*) – an iterable sequence
- **size** (*int, default=2*) – sliding window size
- **step** (*int, default=1*) – sliding step size
- **wrap** (*bool, default=False*) – wraparound flag

Returns
returns a possibly overlapping windows in a sequence

Return type
Iterable[T]

Notes

Similar to `more_itertools.windowed()`, Similar to `more_itertools.pairwise()`, Similar to `more_itertools.triplewise()`, Similar to `more_itertools.sliding_window()`

Example

```
>>> import ubelt as ub
>>> iterable = [1, 2, 3, 4, 5, 6]
>>> size, step, wrap = 3, 1, True
>>> window_iter = ub.iter_window(iterable, size, step, wrap)
>>> window_list = list(window_iter)
>>> print('window_list = %r' % (window_list,))
window_list = [(1, 2, 3), (2, 3, 4), (3, 4, 5), (4, 5, 6), (5, 6, 1), (6, 1, 2)]
```

Example

```
>>> import ubelt as ub
>>> iterable = [1, 2, 3, 4, 5, 6]
>>> size, step, wrap = 3, 2, True
>>> window_iter = ub.iter_window(iterable, size, step, wrap)
>>> window_list = list(window_iter)
>>> print('window_list = {!r}'.format(window_list))
window_list = [(1, 2, 3), (3, 4, 5), (5, 6, 1)]
```

Example

```
>>> import ubelt as ub
>>> iterable = [1, 2, 3, 4, 5, 6]
>>> size, step, wrap = 3, 2, False
>>> window_iter = ub.iter_window(iterable, size, step, wrap)
>>> window_list = list(window_iter)
>>> print('window_list = {!r}'.format(window_list))
window_list = [(1, 2, 3), (3, 4, 5)]
```

Example

```
>>> import ubelt as ub
>>> iterable = []
>>> size, step, wrap = 3, 2, False
>>> window_iter = ub.iter_window(iterable, size, step, wrap)
>>> window_list = list(window_iter)
>>> print('window_list = {!r}'.format(window_list))
window_list = []
```

ubelt.util_list.**iterable**(*obj*, *strok=False*)

Checks if the input implements the iterator interface. An exception is made for strings, which return False unless `strok` is True

Parameters

- **obj** (*object*) – a scalar or iterable input
- **strok** (*bool, default=False*) – if True allow strings to be interpreted as iterable

Returns
True if the input is iterable

Return type
bool

Example

```
>>> import ubelt as ub
>>> obj_list = [3, [3], '3', (3,), [3, 4, 5], {}]
>>> result = [ub.iterable(obj) for obj in obj_list]
>>> assert result == [False, True, False, True, True, True]
>>> result = [ub.iterable(obj, strok=True) for obj in obj_list]
>>> assert result == [False, True, True, True, True, True]
```

ubelt.util_list.**peek**(*iterable*, *default=NoParam*)

Look at the first item of an iterable. If the input is an iterator, then the next element is exhausted (i.e. a pop operation).

Parameters

- **iterable** (*Iterable[T]*) – an iterable
- **default** (*T*) – default item to return if the iterable is empty, otherwise a StopIteration error is raised

Returns

item - the first item of ordered sequence, a popped item from an
iterator, or an arbitrary item from an unordered collection.

Return type
T

Notes

Similar to `more_itertools.peekable()`

Example

```
>>> import ubelt as ub
>>> data = [0, 1, 2]
>>> ub.peek(data)
0
>>> iterator = iter(data)
>>> print(ub.peek(iterator))
0
>>> print(ub.peek(iterator))
1
```

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```
>>> print(ub.peek(iterator))
2
>>> ub.peek(range(3))
0
>>> ub.peek([], 3)
3
```

ubelt.util_list.**take**(*items*, *indices*, *default=NoParam*)

Lookup a subset of an indexable object using a sequence of indices.

The `items` input is usually a list or dictionary. When `items` is a list, this should be a sequence of integers. When `items` is a dict, this is a list of keys to lookup in that dictionary.

For dictionaries, a default may be specified as a placeholder to use if a key from `indices` is not in `items`.

Parameters

- **items** (*Sequence[VT] | Mapping[KT, VT]*) – An indexable object to select items from.
- **indices** (*Iterable[int | KT]*) – A sequence of indexes into `items`.
- **default** (*Any, default=NoParam*) – if specified `items` must support the `get` method.

Yields

VT – a selected item within the list

SeeAlso:

ubelt.dict_subset()

Note: `ub.take(items, indices)` is equivalent to `(items[i] for i in indices)` when `default` is unspecified.

Notes

This is based on the `numpy.take()` function, but written in pure python.

Do not confuse this with `more_itertools.take()`, the behavior is very different.

Example

```
>>> import ubelt as ub
>>> items = [0, 1, 2, 3]
>>> indices = [2, 0]
>>> list(ub.take(items, indices))
[2, 0]
```

Example

```
>>> import ubelt as ub
>>> dict_ = {1: 'a', 2: 'b', 3: 'c'}
>>> keys = [1, 2, 3, 4, 5]
>>> result = list(ub.take(dict_, keys, None))
>>> assert result == ['a', 'b', 'c', None, None]
```

Example

```
>>> import ubelt as ub
>>> dict_ = {1: 'a', 2: 'b', 3: 'c'}
>>> keys = [1, 2, 3, 4, 5]
>>> try:
>>>     print(list(ub.take(dict_, keys)))
>>>     raise AssertionError('did not get key error')
>>> except KeyError:
>>>     print('correctly got key error')
```

ubelt.util_list.**unique**(*items*, *key=None*)

Generates unique items in the order they appear.

Parameters

- **items** (*Iterable[T]*) – list of items
- **key** (*Callable[[T], Any] | None, default=None*) – custom normalization function. If specified returns items where `key(item)` is unique.

Yields

T – a unique item from the input sequence

Notes

Functionally equivalent to `more_itertools.unique_everseen()`.

Example

```
>>> import ubelt as ub
>>> items = [4, 6, 6, 0, 6, 1, 0, 2, 2, 1]
>>> unique_items = list(ub.unique(items))
>>> assert unique_items == [4, 6, 0, 1, 2]
```

Example

```
>>> import ubelt as ub
>>> items = ['A', 'a', 'b', 'B', 'C', 'c', 'D', 'e', 'D', 'E']
>>> unique_items = list(ub.unique(items, key=str.lower))
>>> assert unique_items == ['A', 'b', 'C', 'D', 'e']
>>> unique_items = list(ub.unique(items))
>>> assert unique_items == ['A', 'a', 'b', 'B', 'C', 'c', 'D', 'e', 'E']
```

ubelt.util_list.**unique_flags**(*items*, *key=None*)

Returns a list of booleans corresponding to the first instance of each unique item.

Parameters

- **items** (*Sequence[VT]*) – indexable collection of items
- **key** (*Callable[[VT], Any] | None, default=None*) – custom normalization function. If specified returns items where `key(item)` is unique.

Returns
flags the items that are unique

Return type
List[bool]

Example

```
>>> import ubelt as ub
>>> items = [0, 2, 1, 1, 0, 9, 2]
>>> flags = ub.unique_flags(items)
>>> assert flags == [True, True, True, False, False, True, False]
>>> flags = ub.unique_flags(items, key=lambda x: x % 2 == 0)
>>> assert flags == [True, False, True, False, False, False, False]
```

1.29.1.1.23 ubelt.util_memoize module

This module exposes decorators for in-memory caching of functional results. This is particularly useful when prototyping dynamic programming algorithms.

Either *memoize()*, *memoize_method()*, and *memoize_property()* should be used depending on what type of function is being wrapped. The following example demonstrates this.

In Python 3.8+ *memoize()* works similarly to the standard library `functools.cache()`, but the ubelt version makes use of *ubelt.util_hash.hash_data()*, which is slower, but handles inputs containing mutable containers.

Example

```
>>> import ubelt as ub
>>> # Memoize a function, the args are hashed
>>> @ub.memoize
>>> def func(a, b):
>>>     return a + b
>>> #
>>> class MyClass:
>>>     # Memoize a class method, the args are hashed
>>>     @ub.memoize_method
>>>     def my_method(self, a, b):
>>>         return a + b
>>>     #
>>>     # Memoize a property: there can be no args,
>>>     @ub.memoize_property
>>>     @property
>>>     def my_property1(self):
>>>         return 4
>>>     #
>>>     # The property decorator is optional
>>>     def my_property2(self):
>>>         return 5
>>> #
>>> func(1, 2)
>>> func(1, 2)
>>> self = MyClass()
>>> self.my_method(1, 2)
>>> self.my_method(1, 2)
>>> self.my_property1
>>> self.my_property1
>>> self.my_property2
>>> self.my_property2
```

ubelt.util_memoize.**memoize**(*func*)

memoization decorator that respects args and kwargs

In Python 3.9. The `functools` introduces the *cache* method, which is currently faster than memoize for simple functions [FunctoolsCache]. However, memoize can handle more general non-natively hashable inputs.

Parameters
func (*Callable*) – live python function

Returns
memoized wrapper

Return type
Callable

References

Example

```
>>> import ubelt as ub
>>> closure = {'a': 'b', 'c': 'd'}
>>> incr = [0]
>>> def foo(key):
>>>     value = closure[key]
>>>     incr[0] += 1
>>>     return value
>>> foo_memo = ub.memoize(foo)
>>> assert foo('a') == 'b' and foo('c') == 'd'
>>> assert incr[0] == 2
>>> print('Call memoized version')
>>> assert foo_memo('a') == 'b' and foo_memo('c') == 'd'
>>> assert incr[0] == 4
>>> assert foo_memo('a') == 'b' and foo_memo('c') == 'd'
>>> print('Counter should no longer increase')
>>> assert incr[0] == 4
>>> print('Closure changes result without memoization')
>>> closure = {'a': 0, 'c': 1}
>>> assert foo('a') == 0 and foo('c') == 1
>>> assert incr[0] == 6
>>> assert foo_memo('a') == 'b' and foo_memo('c') == 'd'
```

class ubelt.util_memoize.**memoize_method**(*func*)

Bases: `object`

memoization decorator for a method that respects args and kwargs

References

Variables

__func__ (*Callable*) – the wrapped function

Example

```
>>> import ubelt as ub
>>> closure = {'a': 'b', 'c': 'd'}
>>> incr = [0]
>>> class Foo(object):
>>>     @ub.memoize_method
>>>     def foo_memo(self, key):
>>>         "Wrapped foo_memo docstr"
>>>         value = closure[key]
>>>         incr[0] += 1
>>>         return value
>>>     def foo(self, key):
>>>         value = closure[key]
>>>         incr[0] += 1
```

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```
>>>         return value
>>> self = Foo()
>>> assert self.foo('a') == 'b' and self.foo('c') == 'd'
>>> assert incr[0] == 2
>>> print('Call memoized version')
>>> assert self.foo_memo('a') == 'b' and self.foo_memo('c') == 'd'
>>> assert incr[0] == 4
>>> assert self.foo_memo('a') == 'b' and self.foo_memo('c') == 'd'
>>> print('Counter should no longer increase')
>>> assert incr[0] == 4
>>> print('Closure changes result without memoization')
>>> closure = {'a': 0, 'c': 1}
>>> assert self.foo('a') == 0 and self.foo('c') == 1
>>> assert incr[0] == 6
>>> assert self.foo_memo('a') == 'b' and self.foo_memo('c') == 'd'
>>> print('Constructing a new object should get a new cache')
>>> self2 = Foo()
>>> self2.foo_memo('a')
>>> assert incr[0] == 7
>>> self2.foo_memo('a')
>>> assert incr[0] == 7
>>> assert self.foo_memo.__doc__ == 'Wrapped foo_memo docstr'
>>> assert self.foo_memo.__name__ == 'foo_memo'
```

Parameters

func (*Callable*) – method to wrap

ubelt.util_memoize.**memoize_property**(*fget*)

Return a property attribute for new-style classes that only calls its getter on the first access. The result is stored and on subsequent accesses is returned, preventing the need to call the getter any more.

This decorator can either be used by itself or by decorating another property. In either case the method will always become a property.

Note: implementation is a modified version of [estebistec_memoize].

References

Parameters
fget (*property | Callable*) – A property or a method.

Example

```
>>> import ubelt as ub
>>> class C(object):
...     load_name_count = 0
...     @ub.memoize_property
...     def name(self):
...         "name's docstring"
...         self.load_name_count += 1
...         return "the name"
...     @ub.memoize_property
...     @property
...     def another_name(self):
...         "name's docstring"
...         self.load_name_count += 1
...         return "the name"
>>> c = C()
>>> c.load_name_count
0
>>> c.name
'the name'
>>> c.load_name_count
1
>>> c.name
'the name'
>>> c.load_name_count
1
>>> c.another_name
```

1.29.1.1.24 ubelt.util_mixins module

This module defines the *NiceRepr* mixin class, which defines a `__repr__` and `__str__` method that only depend on a custom `__nice__` method, which you must define. This means you only have to overload one function instead of two. Furthermore, if the object defines a `__len__` method, then the `__nice__` method defaults to something sensible, otherwise it is treated as abstract and raises `NotImplementedError`.

To use, have your object inherit from *NiceRepr*. To customize, define the `__nice__` method.

Example

```
>>> # Objects that define __nice__ have a default __str__ and __repr__
>>> import ubelt as ub
>>> class Student(ub.NiceRepr):
...     def __init__(self, name):
...         self.name = name
...     def __nice__(self):
...         return self.name
>>> s1 = Student('Alice')
>>> s2 = Student('Bob')
>>> # The __str__ representation looks nice
>>> print('s1 = {}'.format(s1))
>>> print('s2 = {}'.format(s2))
s1 = <Student(Alice)>
s2 = <Student(Bob)>
>>> # xdoctest: +IGNORE_WANT
>>> # The __repr__ representation also looks nice
>>> print('s1 = {!r}'.format(s1))
>>> print('s2 = {!r}'.format(s2))
s1 = <Student(Alice) at 0x7f2c5460aad0>
s2 = <Student(Bob) at 0x7f2c5460ad10>
```

Example

```
>>> # Objects that define __len__ have a default __nice__
>>> import ubelt as ub
>>> class Group(ub.NiceRepr):
...     def __init__(self, data):
...         self.data = data
...     def __len__(self):
...         return len(self.data)
>>> g = Group([1, 2, 3])
>>> print('g = {}'.format(g))
g = <Group(3)>
```

class ubelt.util_mixins.**NiceRepr**

Bases: object

Inherit from this class and define `__nice__` to "nicely" print your objects.

Defines `__str__` and `__repr__` in terms of `__nice__` function Classes that inherit from *NiceRepr* should redefine `__nice__`. If the inheriting class has a `__len__`, method then the default `__nice__` method will return its length.

Example

```
>>> import ubelt as ub
>>> class Foo(ub.NiceRepr):
...    def __nice__(self):
...        return 'info'
>>> foo = Foo()
>>> assert str(foo) == '<Foo(info)>'
>>> assert repr(foo).startswith('<Foo(info) at ')
```

Example

```
>>> import ubelt as ub
>>> class Bar(ub.NiceRepr):
...    pass
>>> bar = Bar()
>>> import pytest
>>> with pytest.warns(RuntimeWarning) as record:
>>>     assert 'object at' in str(bar)
>>>     assert 'object at' in repr(bar)
```

Example

```
>>> import ubelt as ub
>>> class Baz(ub.NiceRepr):
...    def __len__(self):
...        return 5
>>> baz = Baz()
>>> assert str(baz) == '<Baz(5)>'
```

Example

```
>>> import ubelt as ub
>>> # If your nice message has a bug, it shouldn't bring down the house
>>> class Foo(ub.NiceRepr):
...    def __nice__(self):
...        assert False
>>> foo = Foo()
>>> import pytest
>>> with pytest.warns(RuntimeWarning) as record:
>>>     print('foo = {!r}'.format(foo))
foo = <...Foo ...>
```

Example

```
>>> import ubelt as ub
>>> class Animal(ub.NiceRepr):
...    def __init__(self):
...        ...
...    def __nice__(self):
...        return ''
>>> class Cat(Animal):
>>>     ...
>>> class Dog(Animal):
>>>     ...
>>> class Beagle(Dog):
>>>     ...
>>> class Ragdoll(Cat):
>>>     ...
>>> instances = [Animal(), Cat(), Dog(), Beagle(), Ragdoll()]
>>> for inst in instances:
>>>     print(str(inst))
<Animal()>
<Cat()>
<Dog()>
<Beagle()>
<Ragdoll()>
```

1.29.1.1.25 ubelt.util_path module

Path and filesystem utilities.

The *Path* object is an extension of `pathlib.Path` that contains extra convenience methods corresponding to the extra functional methods in this module. (New in 0.11.0). See the class documentation for more details.

This module also defines functional path-related utilities, but moving forward users should prefer using *Path* over standalone functional methods. The functions methods will still be available for the forseable future, but their functionality is made redundant by *Path*. For completeness these functions are listed

The *expandpath()* function expands the tilde to `$HOME` and environment variables to their values.

The *augpath()* function creates variants of an existing path without having to spend multiple lines of code splitting it up and stitching it back together.

The *shrinkuser()* function replaces your home directory with a tilde.

The *userhome()* function reports the home directory of the current user of the operating system.

The *ensuredir()* function operates like `mkdir -p` in unix.

Note: In the future the part of this module that defines Path may be renamed to util_pathlib.

---

class ubelt.util_path.**Path**(**args*, ***kwargs*)

Bases: `PosixPath`

This class extends `pathlib.Path` with extra functionality and convenience methods.

New methods are designed to support chaining.

In addition to new methods this class supports the addition (+) operator via which allows for better drop-in compatibility with code using existing string-based paths.

Note: On windows this inherits from `pathlib.WindowsPath`.

New methods are

- *ubelt.Path.ensuredir()* - Like mkdir but with easier defaults.
- *ubelt.Path.delete()* - Previously pathlib could only remove one file at a time.
- *ubelt.Path.copy()* - Pathlib has no similar functionality.
- *ubelt.Path.move()* - Pathlib has no similar functionality.
- *ubelt.Path.augment()* - Unifies and extends disparate functionality across pathlib.
- *ubelt.Path.expand()* - Unifies existing environ and home expansion.
- *ubelt.Path.ls()* - Like iterdir, but more interactive.
- *ubelt.Path.shrinkuser()* - Python has no similar functionality.
- *ubelt.Path.walk()* - Pathlib had no similar functionality.

New classmethods are

- *ubelt.Path.appdir()* - application directories

Modified methods are

- *ubelt.Path.touch()* - returns self to support chaining
- ***ubelt.Path.chmod()* - returns self to support chaining and** now accepts string-based permission codes.

Example

```
>>> # Ubelt extends pathlib functionality
>>> import ubelt as ub
>>> # Chain expansion and mkdir with cumbersome args.
>>> dpath = ub.Path('~/.cache/ubelt/demo_path').expand().ensuredir()
>>> fpath = dpath / 'text_file.txt'
>>> # Augment is concise and chainable
>>> aug_fpath = fpath.augment(stemsuffix='.aux', ext='.jpg').touch()
>>> aug_dpath = dpath.augment(stemsuffix='demo_path2')
>>> assert aug_fpath.read_text() == ''
>>> fpath.write_text('text data')
>>> assert aug_fpath.exists()
>>> # Delete is akin to "rm -rf" and is also chainable.
>>> assert not aug_fpath.delete().exists()
>>> assert dpath.exists()
>>> assert not dpath.delete().exists()
>>> print(f'{str(fpath.shrinkuser()).replace(os.path.sep, "/")}')
>>> print(f'{str(dpath.shrinkuser()).replace(os.path.sep, "/")}')
>>> print(f'{str(aug_fpath.shrinkuser()).replace(os.path.sep, "/")}')
>>> print(f'{str(aug_dpath.shrinkuser()).replace(os.path.sep, "/")}')
~/.cache/ubelt/demo_path/text_file.txt
```

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```
~/.cache/ubelt/demo_path
~/.cache/ubelt/demo_path/text_file.aux.jpg
~/.cache/ubelt/demo_pathdemo_path2
```

Inherited unmodified properties from pathlib.Path are:

- pathlib.PurePath.anchor
- pathlib.PurePath.name
- pathlib.PurePath.parts
- pathlib.PurePath.parent
- pathlib.PurePath.parents
- pathlib.PurePath.suffix
- pathlib.PurePath.suffixes
- pathlib.PurePath.stem
- pathlib.PurePath.drive
- pathlib.PurePath.root

Inherited unmodified classmethods from pathlib.Path are:

- pathlib.Path.cwd()
- pathlib.Path.home()

Inherited unmodified methods from pathlib.Path are:

- pathlib.Path.samefile()
- pathlib.Path.iterdir()
- pathlib.Path.glob()
- pathlib.Path.rglob()
- pathlib.Path.resolve()
- pathlib.Path.lstat()
- pathlib.Path.stat()
- pathlib.Path.owner()
- pathlib.Path.group()
- pathlib.Path.open()
- pathlib.Path.read_bytes()
- pathlib.Path.read_text()
- pathlib.Path.write_bytes()
- pathlib.Path.write_text()
- pathlib.Path.readlink()
- pathlib.Path.mkdir() - we recommend *ubelt.Path.ensuredir()* instead.
- pathlib.Path.lchmod()
- pathlib.Path.unlink()

- pathlib.Path.rmdir()
- pathlib.Path.rename()
- pathlib.Path.replace()
- pathlib.Path.symlink_to()
- pathlib.Path.hardlink_to()
- pathlib.Path.link_to() - deprecated
- pathlib.Path.exists()
- pathlib.Path.is_dir()
- pathlib.Path.is_file()
- pathlib.Path.is_mount()
- pathlib.Path.is_symlink()
- pathlib.Path.is_block_device()
- pathlib.Path.is_char_device()
- pathlib.Path.is_fifo()
- pathlib.Path.is_socket()
- pathlib.Path.expanduser() - we recommend *ubelt.Path.expand()* instead.
- pathlib.PurePath.as_posix()
- pathlib.PurePath.as_uri()
- pathlib.PurePath.with_name() - we recommend *ubelt.Path.augment()* instead.
- pathlib.PurePath.with_stem() - we recommend *ubelt.Path.augment()* instead.
- pathlib.PurePath.with_suffix() - we recommend *ubelt.Path.augment()* instead.
- pathlib.PurePath.relative_to()
- pathlib.PurePath.joinpath()
- pathlib.PurePath.is_relative_to()
- pathlib.PurePath.is_absolute()
- pathlib.PurePath.is_reserved()
- pathlib.PurePath.match()

classmethod appdir(*appname=None*, **args*, *type='cache'*)

Returns a standard platform specific directory for an application to use as cache, config, or data.

The default root location depends on the platform and is specified the the following table:

TextArt

```
       | POSIX             | Windows         | MacOSX
data   | $XDG_DATA_HOME    | %APPDATA%       | ~/Library/Application Support
config | $XDG_CONFIG_HOME  | %APPDATA%       | ~/Library/Application Support
cache  | $XDG_CACHE_HOME   | %LOCALAPPDATA%  | ~/Library/Caches


If an environment variable is not specified the defaults are:
    APPDATA      = ~/AppData/Roaming
    LOCALAPPDATA = ~/AppData/Local

    XDG_DATA_HOME   = ~/.local/share
    XDG_CACHE_HOME  = ~/.cache
    XDG_CONFIG_HOME = ~/.config
```

Parameters

- **appname** (*str | None*) – The name of the application.
- ***args** – optional subdirs
- **type** (*str*) – the type of data the expected to be stored in this application directory. Valid options are ‘cache’, ‘config’, or ‘data’.

Returns
a new path object for the specified application directory.

Return type
Path

SeeAlso:
This provides functionality similar to the appdirs - and platformdirs - packages.

Example

```
>>> # xdoctest: +IGNORE_WANT
>>> import ubelt as ub
>>> print(ub.Path.appdir('ubelt', type='cache').shrinkuser())
>>> print(ub.Path.appdir('ubelt', type='config').shrinkuser())
>>> print(ub.Path.appdir('ubelt', type='data').shrinkuser())
~/.cache/ubelt
~/.config/ubelt
~/.local/share/ubelt
>>> import pytest
>>> with pytest.raises(KeyError):
>>>     ub.Path.appdir('ubelt', type='other')
```

Example

```
>>> # xdoctest: +IGNORE_WANT
>>> import ubelt as ub
>>> # Can now call appdir without any arguments
>>> print(ub.Path.appdir().shrinkuser())
~/.cache
```

augment(*prefix=''*, *stemsuffix=''*, *ext=None*, *stem=None*, *dpath=None*, *tail=''*, *relative=None*, *multidot=False*, *suffix=''*)

Create a new path with a different extension, basename, directory, prefix, and/or suffix.

See *augpath()* for more details.

Parameters

- **prefix** (*str*) – Text placed in front of the stem. Defaults to ‘’.
- **stemsuffix** (*str*) – Text placed between the stem and extension. Defaults to ‘’.
- **ext** (*str | None*) – If specified, replaces the extension
- **stem** (*str | None*) – If specified, replaces the stem (i.e. basename without extension).
- **dpath** (*str | PathLike | None*) – If specified, replaces the specified “relative” directory, which by default is the parent directory.
- **tail** (*str | None*) – If specified, appends this text the very end of the path - after the extension.
- **relative** (*str | PathLike | None*) – Replaces `relative` with `dpath` in `path`. Has no effect if `dpath` is not specified. Defaults to the dirname of the input `path`. *experimental* not currently implemented.
- **multidot** (*bool*) – Allows extensions to contain multiple dots. Specifically, if False, everything after the last dot in the basename is the extension. If True, everything after the first dot in the basename is the extension.

SeeAlso:
`pathlib.Path.with_stem()` `pathlib.Path.with_name()` `pathlib.Path.with_suffix()`

Returns
augmented path

Return type
Path

Warning: NOTICE OF BACKWARDS INCOMPATABILITY.

THE INITIAL RELEASE OF Path.augment suffered from an unfortunate variable naming decision that conflicts with pathlib.Path

```
p = ub.Path('the.entire.fname.or.dname.is.the.name.exe')
print(f'p     ={p}')
print(f'p.name={p.name}')
p = ub.Path('the.stem.ends.here.ext')
print(f'p     ={p}')
print(f'p.stem={p.stem}')
p = ub.Path('only.the.last.dot.is.the.suffix')
```

```
print(f'p       ={p}')
print(f'p.suffix={p.suffix}')
p = ub.Path('but.all.suffixes.can.be.recovered')
print(f'p         ={p}')
print(f'p.suffixes={p.suffixes}')
```

Example

```
>>> import ubelt as ub
>>> path = ub.Path('foo.bar')
>>> suffix = '_suff'
>>> prefix = 'pref_'
>>> ext = '.baz'
>>> newpath = path.augment(prefix=prefix, stemsuffix=suffix, ext=ext, stem='bar
↪')
>>> print('newpath = {!r}'.format(newpath))
newpath = Path('pref_bar_suff.baz')
```

Example

```
>>> import ubelt as ub
>>> path = ub.Path('foo.bar')
>>> stemsuffix = '_suff'
>>> prefix = 'pref_'
>>> ext = '.baz'
>>> newpath = path.augment(prefix=prefix, stemsuffix=stemsuffix, ext=ext, stem=
↪'bar')
>>> print('newpath = {!r}'.format(newpath))
```

Example

```
>>> # Compare our augpath(ext=...) versus pathlib with_suffix(...)
>>> import ubelt as ub
>>> cases = [
>>>     ub.Path('no_ext'),
>>>     ub.Path('one.ext'),
>>>     ub.Path('double..dot'),
>>>     ub.Path('two.many.cooks'),
>>>     ub.Path('path.with.three.dots'),
>>>     ub.Path('traildot.'),
>>>     ub.Path('doubletraildot..'),
>>>     ub.Path('.prefdot'),
>>>     ub.Path('..doubleprefdot'),
>>> ]
>>> for path in cases:
>>>     print('--')
>>>     print('path = {}'.format(ub.repr2(path, nl=1)))
>>>     ext = '.EXT'
```

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```
>>>     method_pathlib = path.with_suffix(ext)
>>>     method_augment = path.augment(ext=ext)
>>>     if method_pathlib == method_augment:
>>>         print(ub.color_text('sagree', 'green'))
>>>     else:
>>>         print(ub.color_text('disagree', 'red'))
>>>     print('path.with_suffix({}) = {}'.format(ext, ub.repr2(method_pathlib,␣
↪nl=1)))
>>>     print('path.augment(ext={}) = {}'.format(ext, ub.repr2(method_augment,␣
↪nl=1)))
>>>     print('--')
```

delete()

Removes a file or recursively removes a directory. If a path does not exist, then this is does nothing.

SeeAlso:
ubelt.delete()

Returns
reference to self

Return type
Path

Example

```
>>> import ubelt as ub
>>> from os.path import join
>>> base = ub.Path.appdir('ubelt', 'delete_test2')
>>> dpath1 = (base / 'dir').ensuredir()
>>> (base / 'dir' / 'subdir').ensuredir()
>>> (base / 'dir' / 'to_remove1.txt').touch()
>>> fpath1 = (base / 'dir' / 'subdir' / 'to_remove3.txt').touch()
>>> fpath2 = (base / 'dir' / 'subdir' / 'to_remove2.txt').touch()
>>> assert all(p.exists() for p in [dpath1, fpath1, fpath2])
>>> fpath1.delete()
>>> assert all(p.exists() for p in [dpath1, fpath2])
>>> assert not fpath1.exists()
>>> dpath1.delete()
>>> assert not any(p.exists() for p in [dpath1, fpath1, fpath2])
```

ensuredir(*mode=511*)

Concise alias of `self.mkdir(parents=True, exist_ok=True)`

Parameters
mode (*int*) – octal permissions if a new directory is created. Defaults to 0o777.

Returns
returns itself

Return type
Path

Example

```
>>> import ubelt as ub
>>> cache_dpath = ub.Path.appdir('ubelt').ensuredir()
>>> dpath = ub.Path(cache_dpath, 'newdir')
>>> dpath.delete()
>>> assert not dpath.exists()
>>> dpath.ensuredir()
>>> assert dpath.exists()
>>> dpath.rmdir()
```

mkdir(*mode=511*, *parents=False*, *exist_ok=False*)

Create a new directory at this given path.

Note: The ubelt extension is the same as the original pathlib method, except this returns returns the path instead of None.

Parameters

- **mode** (*int*) – permission bits
- **parents** (*bool*) – create parents
- **exist_ok** (*bool*) – fail if exists

Returns
returns itself

Return type
Path

expand()

Expands user tilde and environment variables.

Concise alias of `Path(os.path.expandvars(self.expanduser()))`

Returns
path with expanded environment variables and tildes

Return type
Path

Example

```
>>> import ubelt as ub
>>> home_v1 = ub.Path('~/').expand()
>>> home_v2 = ub.Path.home()
>>> print('home_v1 = {!r}'.format(home_v1))
>>> print('home_v2 = {!r}'.format(home_v2))
>>> assert home_v1 == home_v2
```

expandvars()

As discussed in [CPythonIssue21301], CPython won't be adding expandvars to pathlib. I think this is a mistake, so I added it in this extension.

Returns
path with expanded environment variables

Return type
Path

References

`ls`(*pattern=None*)

A convenience function to list all paths in a directory.

This is a wrapper around iterdir that returns the results as a list instead of a generator. This is mainly for faster navigation in IPython. In production code `iterdir` or `glob` should be used instead.

Parameters
pattern (*None | str*) – if specified, performs a glob instead of an iterdir.

Returns
an eagerly evaluated list of paths

Return type
List[‘Path’]

Note: When pattern is specified only paths matching the pattern are returned, not the paths inside matched directories. This is different than bash semantics where the pattern is first expanded and then ls is performed on all matching paths.

Example

```
>>> import ubelt as ub
>>> self = ub.Path.appdir('ubelt/tests/ls')
>>> (self / 'dir1').ensuredir()
>>> (self / 'dir2').ensuredir()
>>> (self / 'file1').touch()
>>> (self / 'file2').touch()
>>> (self / 'dir1/file3').touch()
>>> (self / 'dir2/file4').touch()
>>> children = self.ls()
>>> assert isinstance(children, list)
>>> print(ub.repr2(sorted([p.relative_to(self) for p in children])))
[
    Path('dir1'),
    Path('dir2'),
    Path('file1'),
    Path('file2'),
]
>>> children = self.ls('dir*/*')
>>> assert isinstance(children, list)
>>> print(ub.repr2(sorted([p.relative_to(self) for p in children])))
[
    Path('dir1/file3'),
    Path('dir2/file4'),
]
```

shrinkuser(*home='~'*)

Shrinks your home directory by replacing it with a tilde.

This is the inverse of `os.path.expanduser()`.

Parameters

home (*str*) – symbol used to replace the home path. Defaults to '~', but you might want to use '$HOME' or '%USERPROFILE%' instead.

Returns

shortened path replacing the home directory with a symbol

Return type

Path

Example

```
>>> import ubelt as ub
>>> path = ub.Path('~').expand()
>>> assert str(path.shrinkuser()) == '~'
>>> assert str(ub.Path((str(path) + '1')).shrinkuser()) == str(path) + '1'
>>> assert str((path / '1').shrinkuser()) == join('~', '1')
>>> assert str((path / '1').shrinkuser('$HOME')) == join('$HOME', '1')
>>> assert str(ub.Path('.').shrinkuser()) == '.'
```

chmod(*mode*, *follow_symlinks=True*)

Change the permissions of the path, like os.chmod().

Parameters

- **mode** (*int | str*) – either a stat code to pass directly to `os.chmod()` or a string-based code to construct modified permissions. See note for details on the string-based chmod codes.
- **follow_symlinks** (*bool*) – if True, and this path is a symlink, modify permission of the file it points to, otherwise if False, modify the link permission.

Note: From the chmod man page:

The format of a symbolic mode is [ugoa...][[-+=][perms...]...], where perms is either zero or more letters from the set rwxXst, or a single letter from the set ugo. Multiple symbolic modes can be given, separated by commas.

Note: Like `os.chmod()`, this may not work on Windows or on certain filesystems.

Returns

returns self for chaining

Return type

Path

Example

```
>>> # xdoctest: +REQUIRES(POSIX)
>>> import ubelt as ub
>>> from ubelt.util_path import _encode_chmod_int
>>> dpath = ub.Path.appdir('ubelt/tests/chmod').ensuredir()
>>> fpath = (dpath / 'file.txt').touch()
>>> fpath.chmod('ugo+rw,ugo-x')
>>> print(_encode_chmod_int(fpath.stat().st_mode))
u=rw,g=rw,o=rw
>>> fpath.chmod('o-rwx')
>>> print(_encode_chmod_int(fpath.stat().st_mode))
u=rw,g=rw
>>> fpath.chmod(0o646)
>>> print(_encode_chmod_int(fpath.stat().st_mode))
u=rw,g=r,o=rw
```

touch(*mode=438*, *exist_ok=True*)

Create this file with the given access mode, if it doesn't exist.

Returns
returns itself

Return type
Path

Note: The *ubelt.util_io.touch()* function currently has a slightly different implementation. This uses whatever the pathlib version is. This may change in the future.

---

walk(*topdown=True*, *onerror=None*, *followlinks=False*)

A variant of `os.walk()` for pathlib

Parameters

- **topdown** (*bool*) – if True starts yield nodes closer to the root first otherwise yield nodes closer to the leaves first.
- **onerror** (*Callable[[OSError], None] | None*) – A function with one argument of type OSError. If the error is raised the walk is aborted, otherwise it continues.
- **followlinks** (*bool*) – if True recurse into symbolic directory links

Yields
Tuple['Path', List[str], List[str]] – the root path, directory names, and file names

Example

```
>>> import ubelt as ub
>>> self = ub.Path.appdir('ubelt/tests/ls')
>>> (self / 'dir1').ensuredir()
>>> (self / 'dir2').ensuredir()
>>> (self / 'file1').touch()
>>> (self / 'file2').touch()
>>> (self / 'dir1/file3').touch()
```

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```
>>> (self / 'dir2/file4').touch()
>>> subdirs = list(self.walk())
>>> assert len(subdirs) == 3
```

Example

```
>>> # Modified from the stdlib
>>> import os
>>> from os.path import join, getsize
>>> import email
>>> import ubelt as ub
>>> base = ub.Path(email.__file__).parent
>>> for root, dirs, files in base.walk():
>>>     print(root, " consumes", end="")
>>>     print(sum(getsize(join(root, name)) for name in files), end="")
>>>     print("bytes in ", len(files), " non-directory files")
>>>     if 'CVS' in dirs:
>>>         dirs.remove('CVS')  # don't visit CVS directories
```

endswith(*suffix*, **args*)

Test if the fspath representation ends with `suffix`.

Allows ubelt.Path to be a better drop-in replacement when working with string-based paths.

Parameters

- **suffix** (*str | Tuple[str, ...]*) – One or more suffixes to test for
- ***args** – start (int): if specified begin testing at this position. end (int): if specified stop testing at this position.

Returns

True if any of the suffixes match.

Return type

bool

Example

```
>>> import ubelt as ub
>>> base = ub.Path('base')
>>> assert base.endswith('se')
>>> assert not base.endswith('be')
>>> # test start / stop cases
>>> assert ub.Path('aabbccdd').endswith('cdd', 5)
>>> assert not ub.Path('aabbccdd').endswith('cdd', 6)
>>> assert ub.Path('aabbccdd').endswith('cdd', 5, 10)
>>> assert not ub.Path('aabbccdd').endswith('cdd', 5, 7)
>>> # test tuple case
>>> assert ub.Path('aabbccdd').endswith(('foo', 'cdd'))
>>> assert ub.Path('foo').endswith(('foo', 'cdd'))
>>> assert not ub.Path('bar').endswith(('foo', 'cdd'))
```

startswith(*prefix*, **args*)

Test if the fspath representation starts with `prefix`.

Allows ubelt.Path to be a better drop-in replacement when working with string-based paths.

Parameters

- **prefix** (*str | Tuple[str, ...]*) – One or more prefixes to test for
- ***args** – start (int): if specified begin testing at this position. end (int): if specified stop testing at this position.

Returns

True if any of the prefixes match.

Return type

bool

Example

```
>>> import ubelt as ub
>>> base = ub.Path('base')
>>> assert base.startswith('base')
>>> assert not base.startswith('all your')
>>> # test start / stop cases
>>> assert ub.Path('aabbccdd').startswith('aab', 0)
>>> assert ub.Path('aabbccdd').startswith('aab', 0, 5)
>>> assert not ub.Path('aabbccdd').startswith('aab', 1, 5)
>>> assert not ub.Path('aabbccdd').startswith('aab', 0, 2)
>>> # test tuple case
>>> assert ub.Path('aabbccdd').startswith(('foo', 'aab'))
>>> assert ub.Path('foo').startswith(('foo', 'aab'))
>>> assert not ub.Path('bar').startswith(('foo', 'aab'))
```

_request_copy_function(*follow_file_symlinks=True*, *follow_dir_symlinks=True*, *meta='stats'*)

Get a copy_function based on specified capabilities

copy(*dst*, *follow_file_symlinks=False*, *follow_dir_symlinks=False*, *meta='stats'*, *overwrite=False*)

Copy this file or directory to dst.

By default files are never overwritten and symlinks are copied as-is.

At a basic level (i.e. ignoring symlinks) for each path argument (`src` and `dst`) these can either be files, directories, or not exist. Given these three states, the following table summarizes how this function copies this path to its destination.

TextArt

```
+----------+------------------------+------------------------+----------+
| dst      | dir                    | file                   | no-exist |
+----------+                        |                        |          |
| src      |                        |                        |          |
+==========+========================+========================+==========+
| dir      | error-or-overwrite-dst | error                  | dst      |
+----------+------------------------+------------------------+----------+
```

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```
| file     | dst / src.name         | error-or-overwrite-dst | dst      |
+----------+------------------------+------------------------+----------+
| no-exist | error                  | error                  | error    |
+----------+------------------------+------------------------+----------+
```

In general, the contents of src will be the contents of dst, except for the one case where a file is copied into an existing directory. In this case the name is used to construct a fully qualified destination.

Parameters

- **dst** (*str | PathLike*) – if `src` is a file and `dst` does not exist, copies this to `dst` if `src` is a file and `dst` is a directory, copies this to `dst / src.name`

  if `src` is a directory and `dst` does not exist, copies this to `dst` if `src` is a directory and `dst` is a directory, errors unless overwrite is True, in which case, copies this to `dst` and overwrites anything conflicting path.

- **follow_file_symlinks** (*bool*) – If True and src is a link, the link will be resolved before it is copied (i.e. the data is duplicated), otherwise just the link itself will be copied.

- **follow_dir_symlinks** (*bool*) – if True when src is a directory and contains symlinks to other directories, the contents of the linked data are copied, otherwise when False only the link itself is copied.

- **meta** (*str | None*) – Indicates what metadata bits to copy. This can be 'stats' which tries to copy all metadata (i.e. like `shutil.copy2()`), 'mode' which copies just the permission bits (i.e. like `shutil.copy()`), or None, which ignores all metadata (i.e. like `shutil.copyfile()`).

- **overwrite** (*bool*) – if False, and target file exists, this will raise an error, otherwise the file will be overwritten.

Returns

where the path was copied to

Return type

Path

Note: This is implemented with a combination of `shutil.copy()`, `shutil.copy2()`, and `shutil.copytree()`, but the defaults and behavior here are different (and ideally safer and more intuitive).

Note: Unlike cp on Linux, copying a src directory into a dst directory will not implicitly add the src directory name to the dst directory. This means we cannot copy directory <parent>/<dname> to <dst> and expect the result to be <dst>/<dname>.

Conceptually you can expect <parent>/<dname>/<contents> to exist in <dst>/<contents>.

Example

```
>>> import ubelt as ub
>>> root = ub.Path.appdir('ubelt', 'tests', 'path', 'copy').delete().ensuredir()
>>> paths = {}
>>> dpath = (root / 'orig').ensuredir()
>>> clone0 = (root / 'dst_is_explicit').ensuredir()
>>> clone1 = (root / 'dst_is_parent').ensuredir()
>>> paths['fpath'] = (dpath / 'file0.txt').touch()
>>> paths['empty_dpath'] = (dpath / 'empty_dpath').ensuredir()
>>> paths['nested_dpath'] = (dpath / 'nested_dpath').ensuredir()
>>> (dpath / 'nested_dpath/d0').ensuredir()
>>> (dpath / 'nested_dpath/d0/f1.txt').touch()
>>> (dpath / 'nested_dpath/d0/f2.txt').touch()
>>> print('paths = {}'.format(ub.repr2(paths, nl=1)))
>>> assert all(p.exists() for p in paths.values())
>>> paths['fpath'].copy(clone0 / 'file0.txt')
>>> paths['fpath'].copy(clone1)
>>> paths['empty_dpath'].copy(clone0 / 'empty_dpath')
>>> paths['empty_dpath'].copy((clone1 / 'empty_dpath_alt').ensuredir(),␣
↪overwrite=True)
>>> paths['nested_dpath'].copy(clone0 / 'nested_dpath')
>>> paths['nested_dpath'].copy((clone1 / 'nested_dpath_alt').ensuredir(),␣
↪overwrite=True)
```

move(*dst*, *follow_file_symlinks=False*, *follow_dir_symlinks=False*, *meta='stats'*)

Move a file from one location to another, or recursively move a directory from one location to another.

This method will refuse to overwrite anything, and there is currently no overwrite option for technical reasons. This may change in the future.

Parameters

- **dst** (*str | PathLike*) – A non-existing path where this file will be moved.
- **follow_file_symlinks** (*bool*) – If True and src is a link, the link will be resolved before it is copied (i.e. the data is duplicated), otherwise just the link itself will be copied.
- **follow_dir_symlinks** (*bool*) – if True when src is a directory and contains symlinks to other directories, the contents of the linked data are copied, otherwise when False only the link itself is copied.
- **meta** (*str | None*) – Indicates what metadata bits to copy. This can be 'stats' which tries to copy all metadata (i.e. like shutil.copy2), 'mode' which copies just the permission bits (i.e. like shutil.copy), or None, which ignores all metadata (i.e. like shutil.copyfile).

Note: This method will refuse to overwrite anything.

This is implemented via `shutil.move()`, which depends heavily on `os.rename()` semantics. For this reason, this function will error if it would overwrite any data. If you want an overwriting variant of move we recommend you either either copy the data, and then delete the original (potentially inefficient), or use `shutil.move()` directly if you know how `os.rename()` works on your system.

Returns

where the path was moved to

Return type
Path

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt', 'tests', 'path', 'move').delete().
↪ensuredir()
>>> paths = {}
>>> paths['dpath0'] = (dpath / 'dpath0').ensuredir()
>>> paths['dpath00'] = (dpath / 'dpath0' / 'sub0').ensuredir()
>>> paths['fpath000'] = (dpath / 'dpath0' / 'sub0' / 'f0.txt').touch()
>>> paths['fpath001'] = (dpath / 'dpath0' / 'sub0' / 'f1.txt').touch()
>>> paths['dpath01'] = (dpath / 'dpath0' / 'sub1').ensuredir()
>>> print('paths = {}'.format(ub.repr2(paths, nl=1)))
>>> assert all(p.exists() for p in paths.values())
>>> paths['dpath0'].move(dpath / 'dpath1')
```

class ubelt.util_path.**TempDir**

Bases: object

Context for creating and cleaning up temporary directories.

Warning: DEPRECATED. Use tempfile instead.

Note: This exists because tempfile.TemporaryDirectory was introduced in Python 3.2. Thus once ubelt no longer supports python 2.7, this class will be deprecated.

Variables
dpath (*str | None*) – the temporary path

Note: # WE MAY WANT TO KEEP THIS FOR WINDOWS.

Example

```
>>> from ubelt.util_path import *  # NOQA
>>> with TempDir() as self:
>>>     dpath = self.dpath
>>>     assert exists(dpath)
>>> assert not exists(dpath)
```

Example

```
>>> from ubelt.util_path import *  # NOQA
>>> self = TempDir()
>>> dpath = self.ensure()
>>> assert exists(dpath)
>>> self.cleanup()
>>> assert not exists(dpath)
```

ensure()

Returns
the path

Return type
str

cleanup()

start()

Returns
self

Return type
TempDir

ubelt.util_path.**augpath**(*path*, *suffix=''*, *prefix=''*, *ext=None*, *tail=''*, *base=None*, *dpath=None*, *relative=None*, *multidot=False*)

Create a new path with a different extension, basename, directory, prefix, and/or suffix.

A prefix is inserted before the basename. A suffix is inserted between the basename and the extension. The basename and extension can be replaced with a new one. Essentially a path is broken down into components (dpath, base, ext), and then recombined as (dpath, prefix, base, suffix, ext) after replacing any specified component.

Parameters

- **path** (*str | PathLike*) – a path to augment
- **suffix** (*str*) – placed between the basename and extension Note: this is referred to as stem-suffix in `ub.Path.augment()`.
- **prefix** (*str*) – placed in front of the basename
- **ext** (*str | None*) – if specified, replaces the extension
- **tail** (*str | None*) – If specified, appends this text to the extension
- **base** (*str | None*) – if specified, replaces the basename without extension. Note: this is referred to as stem in `ub.Path.augment()`.
- **dpath** (*str | PathLike | None*) – if specified, replaces the specified "relative" directory, which by default is the parent directory.
- **relative** (*str | PathLike | None*) – Replaces `relative` with `dpath` in `path`. Has no effect if `dpath` is not specified. Defaults to the dirname of the input `path`. *experimental* not currently implemented.
- **multidot** (*bool*) – Allows extensions to contain multiple dots. Specifically, if False, everything after the last dot in the basename is the extension. If True, everything after the first dot in the basename is the extension.

Returns
augmented path

Return type
str

Example

```
>>> import ubelt as ub
>>> path = 'foo.bar'
>>> suffix = '_suff'
>>> prefix = 'pref_'
>>> ext = '.baz'
>>> newpath = ub.augpath(path, suffix, prefix, ext=ext, base='bar')
>>> print('newpath = %s' % (newpath,))
newpath = pref_bar_suff.baz
```

Example

```
>>> from ubelt.util_path import *  # NOQA
>>> augpath('foo.bar')
'foo.bar'
>>> augpath('foo.bar', ext='.BAZ')
'foo.BAZ'
>>> augpath('foo.bar', suffix='_')
'foo_.bar'
>>> augpath('foo.bar', prefix='_')
'_foo.bar'
>>> augpath('foo.bar', base='baz')
'baz.bar'
>>> augpath('foo.tar.gz', ext='.zip', multidot=True)
foo.zip
>>> augpath('foo.tar.gz', ext='.zip', multidot=False)
foo.tar.zip
>>> augpath('foo.tar.gz', suffix='_new', multidot=True)
foo_new.tar.gz
>>> augpath('foo.tar.gz', suffix='_new', tail='.cache', multidot=True)
foo_new.tar.gz.cache
```

ubelt.util_path.**shrinkuser**(*path*, *home='~'*)

Inverse of `os.path.expanduser()`.

Parameters

- **path** (*str | PathLike*) – path in system file structure
- **home** (*str*) – symbol used to replace the home path. Defaults to `'~'`, but you might want to use `'$HOME'` or `'%USERPROFILE%'` instead.

Returns
shortened path replacing the home directory with a symbol

Return type
str

Example

```
>>> from ubelt.util_path import *  # NOQA
>>> path = expanduser('~')
>>> assert path != '~'
>>> assert shrinkuser(path) == '~'
>>> assert shrinkuser(path + '1') == path + '1'
>>> assert shrinkuser(path + '/1') == join('~', '1')
>>> assert shrinkuser(path + '/1', '$HOME') == join('$HOME', '1')
>>> assert shrinkuser('.') == '.'
```

ubelt.util_path.**userhome**(*username=None*)

Returns the path to some user's home directory.

Parameters

username (*str | None*) – name of a user on the system. If unspecified, the current user is inferred from standard environment variables.

Returns

path to the specified home directory

Return type

str

Raises

- **KeyError** – if the specified user does not exist on the system
- **OSError** – if username is unspecified and the current user cannot be inferred

Example

```
>>> import ubelt as ub
>>> import os
>>> import getpass
>>> username = getpass.getuser()
>>> userhome_target = os.path.expanduser('~')
>>> userhome_got1 = ub.userhome()
>>> userhome_got2 = ub.userhome(username)
>>> print(f'username={username}')
>>> print(f'userhome_got1={userhome_got1}')
>>> print(f'userhome_got2={userhome_got2}')
>>> print(f'userhome_target={userhome_target}')
>>> assert userhome_got1 == userhome_target
>>> assert userhome_got2 == userhome_target
```

ubelt.util_path.**ensuredir**(*dpath*, *mode=1023*, *verbose=0*, *recreate=False*)

Ensures that directory will exist. Creates new dir with sticky bits by default

Parameters

- **dpath** (*str | PathLike | Tuple[str | PathLike]*) – directory to create if it does not exist.
- **mode** (*int*) – octal permissions if a new directory is created. Defaults to 0o1777.
- **verbose** (*int*) – verbosity

- **recreate** (*bool*) – if True removes the directory and all of its contents and creates a new empty directory. DEPRECATED: Use `ub.Path(dpath).delete().ensuredir()` instead.

Returns
the ensured directory

Return type
str

SeeAlso:
ubelt.Path.ensuredir()

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt', 'ensuredir')
>>> dpath.delete()
>>> assert not dpath.exists()
>>> ub.ensuredir(dpath)
>>> assert dpath.exists()
>>> dpath.delete()
```

ubelt.util_path.**expandpath**(*path*)

Shell-like environment variable and tilde path expansion.

Parameters
path (*str | PathLike*) – string representation of a path

Returns
expanded path

Return type
str

Example

```
>>> from ubelt.util_path import *  # NOQA
>>> import ubelt as ub
>>> assert normpath(ub.expandpath('~/foo')) == join(ub.userhome(), 'foo')
>>> assert ub.expandpath('foo') == 'foo'
```

class ubelt.util_path.**ChDir**(*dpath*)

Bases: object

Context manager that changes the current working directory and then returns you to where you were.

This is nearly the same as the stdlib `contextlib.chdir()`, with the exception that it will do nothing if the input path is None (i.e. the user did not want to change directories).

SeeAlso:
contextlib.chdir()

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/chdir').ensuredir()
>>> dir1 = (dpath / 'dir1').ensuredir()
>>> dir2 = (dpath / 'dir2').ensuredir()
>>> with ChDir(dpath):
>>>     assert ub.Path.cwd() == dpath
>>>     # change to the given directory, and then returns back
>>>     with ChDir(dir1):
>>>         assert ub.Path.cwd() == dir1
>>>         with ChDir(dir2):
>>>             assert ub.Path.cwd() == dir2
>>>             # changes inside the context manager will be reset
>>>             os.chdir(dpath)
>>>         assert ub.Path.cwd() == dir1
>>>     assert ub.Path.cwd() == dpath
>>>     with ChDir(dir1):
>>>         assert ub.Path.cwd() == dir1
>>>         with ChDir(None):
>>>             assert ub.Path.cwd() == dir1
>>>             # When disabled, the cwd does *not* reset at context exit
>>>             os.chdir(dir2)
>>>         assert ub.Path.cwd() == dir2
>>>         os.chdir(dir1)
>>>         # Dont change dirs, but reset to your cwd at context end
>>>         with ChDir('.'):
>>>             os.chdir(dir2)
>>>         assert ub.Path.cwd() == dir1
>>>     assert ub.Path.cwd() == dpath
```

Parameters

dpath (*str | PathLike | None*) – The new directory to work in. If None, then the context manager is disabled.

1.29.1.1.26 ubelt.util_platform module

The goal of this module is to provide an idiomatic cross-platform pattern of accessing platform dependent file systems.

Standard application directory structure: cache, config, and other XDG standards [XDG_Spec]. This is similar to the more focused `appdirs` module [AS_appdirs] (deprecated as of 2023-02-10) and its successor `platformdirs` [PlatDirs].

Note: Table mapping the type of directory to the system default environment variable. Inspired by [SO_43853548], [SO_11113974], and [harawata_appdirs].

```
       | Linux            | Win32          |   Darwin
data   | $XDG_DATA_HOME   | %APPDATA%      | ~/Library/Application Support
config | $XDG_CONFIG_HOME | %APPDATA%      | ~/Library/Application Support
cache  | $XDG_CACHE_HOME  | %LOCALAPPDATA% | ~/Library/Caches
```

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```
If an environment variable is not specified the defaults are:
    APPDATA      = ~/AppData/Roaming
    LOCALAPPDATA = ~/AppData/Local

    XDG_DATA_HOME   = ~/.local/share
    XDG_CACHE_HOME  = ~/.cache
    XDG_CONFIG_HOME = ~/.config
```

References

ubelt.util_platform.**find_exe**(*name*, *multi=False*, *path=None*)

Locate a command.

Search your local filesystem for an executable and return the first matching file with executable permission.

Parameters

- **name** (*str | PathLike*) – globstr of matching filename
- **multi** (*bool, default=False*) – if True return all matches instead of just the first.
- **path** (*str | PathLike | Iterable[str | PathLike] | None, default=None*) – overrides the system PATH variable.

Returns

returns matching executable(s).

Return type

str | List[str] | None

SeeAlso:

`shutil.which()` - which is available in Python 3.3+.

Note: This is essentially the `which` UNIX command

References

Example

```
>>> # The following are programs commonly exposed via the PATH variable.
>>> # Exact results may differ between machines.
>>> # xdoctest: +IGNORE_WANT
>>> import ubelt as ub
>>> print(ub.find_exe('ls'))
>>> print(ub.find_exe('ping'))
>>> print(ub.find_exe('which'))
>>> print(ub.find_exe('which', multi=True))
>>> print(ub.find_exe('ping', multi=True))
>>> print(ub.find_exe('noexist', multi=True))
/usr/bin/ls
```

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```
/usr/bin/ping
/usr/bin/which
['/usr/bin/which', '/bin/which']
['/usr/bin/ping', '/bin/ping']
[]
```

Example

```
>>> import ubelt as ub
>>> assert not ub.find_exe('!noexist', multi=False)
>>> assert ub.find_exe('ping', multi=False) or ub.find_exe('ls', multi=False)
>>> assert not ub.find_exe('!noexist', multi=True)
>>> assert ub.find_exe('ping', multi=True) or ub.find_exe('ls', multi=True)
```

Benchmark

```
>>> # xdoctest: +IGNORE_WANT
>>> import ubelt as ub
>>> import shutil
>>> from timerit import Timerit
>>> for timer in Timerit(1000, bestof=10, label='ub.find_exe'):
>>>     ub.find_exe('which')
>>> for timer in Timerit(1000, bestof=10, label='shutil.which'):
>>>     shutil.which('which')
Timed best=25.339 µs, mean=25.809 ± 0.3 µs for ub.find_exe
Timed best=28.600 µs, mean=28.986 ± 0.3 µs for shutil.which
```

ubelt.util_platform.**find_path**(*name*, *path=None*, *exact=False*)

Search for a file or directory on your local filesystem by name (file must be in a directory specified in a PATH environment variable)

Parameters

- **name** (*str | PathLike*) – file name to match. If exact is False this may be a glob pattern
- **path** (*str | Iterable[str | PathLike] | None, default=None*) – list of directories to search either specified as an `os.pathsep` separated string or a list of directories. Defaults to environment PATH.
- **exact** (*bool, default=False*) – if True, only returns exact matches.

Yields

str – candidate - a path that matches `name`

Note: Running with `name=''` (i.e. `ub.find_path('')`) will simply yield all directories in your PATH.

Note: For recursive behavior set `path=(d for d, _, _ in os.walk('.'))`, where '.' might be replaced by the root directory of interest.

Example

```
>>> # xdoctest: +IGNORE_WANT
>>> import ubelt as ub
>>> print(list(ub.find_path('ping', exact=True)))
>>> print(list(ub.find_path('bin')))
>>> print(list(ub.find_path('gcc*')))
>>> print(list(ub.find_path('cmake*')))
['/usr/bin/ping', '/bin/ping']
[]
[... '/usr/bin/gcc-11', '/usr/bin/gcc-ranlib', ...]
[... '/usr/bin/cmake-gui', '/usr/bin/cmake', ...]
```

Example

```
>>> import ubelt as ub
>>> from os.path import dirname
>>> path = dirname(dirname(ub.util_platform.__file__))
>>> res = sorted(ub.find_path('ubelt/util_*.py', path=path))
>>> assert len(res) >= 10
>>> res = sorted(ub.find_path('ubelt/util_platform.py', path=path, exact=True))
>>> print(res)
>>> assert len(res) == 1
```

ubelt.util_platform.**ensure_app_cache_dir**(*appname*, **args*)

Calls *get_app_cache_dir()* but ensures the directory exists.

Note: New applications should prefer *ubelt.util_path.Path.appdir()* i.e. `ubelt.Path.appdir(appname, *args, type='cache').ensuredir()`.

Parameters

- **appname** (*str*) – the name of the application
- ***args** – any other subdirectories may be specified

Returns

the path to the ensured directory

Return type

str

SeeAlso:

get_app_cache_dir()

Example

```
>>> import ubelt as ub
>>> dpath = ub.ensure_app_cache_dir('ubelt')
>>> assert exists(dpath)
```

ubelt.util_platform.**ensure_app_config_dir**(*appname*, **args*)

Calls *get_app_config_dir()* but ensures the directory exists.

Note: New applications should prefer *ubelt.util_path.Path.appdir()* i.e. `ubelt.Path.appdir(appname, *args, type='config').ensuredir()`.

Parameters

- **appname** (*str*) – the name of the application
- ***args** – any other subdirectories may be specified

Returns
the path to the ensured directory

Return type
str

SeeAlso:
get_app_config_dir()

Example

```
>>> import ubelt as ub
>>> dpath = ub.ensure_app_config_dir('ubelt')
>>> assert exists(dpath)
```

ubelt.util_platform.**ensure_app_data_dir**(*appname*, **args*)

Calls *get_app_data_dir()* but ensures the directory exists.

Note: New applications should prefer *ubelt.util_path.Path.appdir()* i.e. `ubelt.Path.appdir(appname, *args, type='data').ensuredir()`.

Parameters

- **appname** (*str*) – the name of the application
- ***args** – any other subdirectories may be specified

Returns
the path to the ensured directory

Return type
str

SeeAlso:
get_app_data_dir()

Example

```
>>> import ubelt as ub
>>> dpath = ub.ensure_app_data_dir('ubelt')
>>> assert exists(dpath)
```

ubelt.util_platform.**get_app_cache_dir**(*appname*, **args*)

Returns a writable directory for an application. This should be used for temporary deletable data.

Note: New applications should prefer *ubelt.util_path.Path.appdir()* i.e. `ubelt.Path.appdir(appname, *args, type='cache')`.

Parameters

- **appname** (*str*) – the name of the application
- ***args** – any other subdirectories may be specified

Returns
the path to the ensured directory

Return type
str

Returns
dpath - writable cache directory for this application

Return type
str

SeeAlso:
ensure_app_cache_dir()

ubelt.util_platform.**get_app_config_dir**(*appname*, **args*)

Returns a writable directory for an application This should be used for persistent configuration files.

Note: New applications should prefer *ubelt.util_path.Path.appdir()* i.e. `ubelt.Path.appdir(appname, *args, type='config')`.

Parameters

- **appname** (*str*) – the name of the application
- ***args** – any other subdirectories may be specified

Returns
dpath - writable config directory for this application

Return type
str

SeeAlso:
ensure_app_config_dir()

ubelt.util_platform.**get_app_data_dir**(*appname*, **args*)

Returns a writable directory for an application. This should be used for temporary deletable data.

Note: New applications should prefer *ubelt.util_path.Path.appdir()* i.e. `ubelt.Path.appdir(appname, *args, type='data')`.

Parameters

- **appname** (*str*) – the name of the application
- ***args** – any other subdirectories may be specified

Returns

dpath - writable data directory for this application

Return type

str

SeeAlso:

ensure_app_data_dir()

ubelt.util_platform.**platform_cache_dir**()

Returns a directory which should be writable for any application This should be used for temporary deletable data.

Returns

path to the cache dir used by the current operating system

Return type

str

ubelt.util_platform.**platform_config_dir**()

Returns a directory which should be writable for any application This should be used for persistent configuration files.

Returns

path to the cache dir used by the current operating system

Return type

str

ubelt.util_platform.**platform_data_dir**()

Returns path for user-specific data files

Returns

path to the data dir used by the current operating system

Return type

str

1.29.1.1.27 ubelt.util_repr module

Defines the function *urepr()*, which allows for a bit more customization than `repr()` or `pprint.pformat()`. See the docstring for more details.

Two main goals of urepr are to provide nice string representations of nested data structures and make those "eval-able" whenever possible. As an example take the value `float('inf')`, which normally has a non-evalable repr of `inf`:

```
>>> import ubelt as ub
>>> ub.urepr(float('inf'))
"float('inf')"
```

The `newline` (or `nl`) keyword argument can control how deep in the nesting newlines are allowed.

```
>>> print(ub.urepr({1: float('nan'), 2: float('inf'), 3: 3.0}))
{
    1: float('nan'),
    2: float('inf'),
    3: 3.0,
}
```

```
>>> print(ub.urepr({1: float('nan'), 2: float('inf'), 3: 3.0}, nl=0))
{1: float('nan'), 2: float('inf'), 3: 3.0}
```

You can also define or overwrite how representations for different types are created. You can either create your own extension object, or you can monkey-patch `ub.util_repr._REPR_EXTENSIONS` without specifying the extensions keyword argument (although this will be a global change).

```
>>> import ubelt as ub
>>> extensions = ub.util_repr.ReprExtensions()
>>> @extensions.register(float)
>>> def my_float_formater(data, **kw):
>>>     return "monkey({})".format(data)
>>> print(ub.urepr({1: float('nan'), 2: float('inf'), 3: 3.0}, nl=0,␣
↪extensions=extensions))
{1: monkey(nan), 2: monkey(inf), 3: monkey(3.0)}
```

As of ubelt 1.1.0 you can now access and update the default extensions via the `EXTENSIONS` attribute of the *urepr()* function itself.

```
>>> # xdoctest: +SKIP
>>> # We skip this at test time to not modify global state
>>> import ubelt as ub
>>> @ub.urepr.EXTENSIONS.register(float)
>>> def my_float_formater(data, **kw):
>>>     return "monkey2({})".format(data)
>>> print(ub.urepr({1: float('nan'), 2: float('inf'), 3: 3.0}, nl=0))
```

ubelt.util_repr.**urepr**(*data*, ***kwargs*)

Makes a pretty string representation of `data`.

Makes a pretty and easy-to-doctest string representation. Has nice handling of common nested datatypes. This is an alternative to repr, and `pprint.pformat()`.

This output of this function are configurable. By default it aims to produce strings that are consistent, compact, and executable. This makes them great for doctests.

Note: This function has many keyword arguments that can be used to customize the final representation. For convenience some of the more frequently used kwargs have short aliases. See "Kwargs" for more details.

Parameters
data (*object*) – an arbitrary python object to form the string "representation" of

Kwargs:

si, stritems, (bool):
dict/list items use str instead of repr

strkeys, sk (bool):
dict keys use str instead of repr

strvals, sv (bool):
dict values use str instead of repr

nl, newlines (int | bool):
number of top level nestings to place a newline after. If true all items are followed by newlines regardless of nesting level. Defaults to 1 for lists and True for dicts.

nobr, nobraces (bool):
if True, text will not contain outer braces for containers. Defaults to False.

cbr, compact_brace (bool):
if True, braces are compactified (i.e. they will not have newlines placed directly after them, think java / K&R / 1TBS). Defaults to False.

trailsep, trailing_sep (bool):
if True, a separator is placed after the last item in a sequence. By default this is True if there are any `nl > 0`.

explicit (bool):
changes dict representation from `{k1: v1, ...}` to `dict(k1=v1, ...)`. Defaults to False.

Modifies:
default kvsep is modified to `'='` dict braces from *{}* to *dict()*.

compact (bool):
Produces values more suitable for space constrianed environments Defaults to False.

Modifies:
default kvsep is modified to `'='` default itemsep is modified to `''` default nobraces is modified to 1. default newlines is modified to `0`. default strkeys to `True` default strvals to `True`

precision (int | None):
if specified floats are formatted with this precision. Defaults to None

kvsep (str):
separator between keys and values. Defaults to ': '

itemsep (str):
separator between items. This separator is placed after commas, which are currently not configurable. This may be modified in the future. Defaults to ' '.

sort (bool | callable | None):
if 'auto', then sort unordered collections, but keep the ordering of ordered collections. This option attempts to be deterministic in most cases. Defaults to None.

if True, then ALL collections will be sorted in the returned text.

suppress_small (bool):
passed to `numpy.array2string()` for ndarrays

max_line_width (int):
passed to `numpy.array2string()` for ndarrays

with_dtype (bool):
only relevant to numpy.ndarrays. if True includes the dtype. Defaults to *not strvals*.

align (bool | str):
if True, will align multi-line dictionaries by the kvsep. Defaults to False.

extensions (ReprExtensions):
a custom *ReprExtensions* instance that can overwrite or define how different types of objects are formatted.

Returns
outstr - output string

Return type
str

Note: There are also internal kwargs, which should not be used:

_return_info (bool): return information about child context

_root_info (depth): information about parent context

RelatedWork:
`rich.pretty.pretty_repr()` `pprint.pformat()`

Example

```
>>> import ubelt as ub
>>> dict_ = {
...     'custom_types': [slice(0, 1, None), 1/3],
...     'nest_dict': {'k1': [1, 2, {3: {4, 5}}],
...                   'key2': [1, 2, {3: {4, 5}}],
...                   'key3': [1, 2, {3: {4, 5}}],
...                   },
...     'nest_dict2': {'k': [1, 2, {3: {4, 5}}]},
...     'nested_tuples': [tuple([1]), tuple([2, 3]), frozenset([4, 5, 6])],
...     'one_tup': tuple([1]),
...     'simple_dict': {'spam': 'eggs', 'ham': 'jam'},
...     'simple_list': [1, 2, 'red', 'blue'],
...     'odict': ub.odict([(2, '1'), (1, '2')]),
... }
>>> # In the interest of saving space we are only going to show the
>>> # output for the first example.
>>> result = ub.urepr(dict_, nl=1, precision=2)
>>> import pytest
>>> import sys
>>> if sys.version_info[0:2] <= (3, 6):
>>>     # dictionary order is not guaranteed in 3.6 use repr2 instead
```

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```
>>>     pytest.skip()
>>> print(result)
{
    'custom_types': [slice(0, 1, None), 0.33],
    'nest_dict': {'k1': [1, 2, {3: {4, 5}}], 'key2': [1, 2, {3: {4, 5}}], 'key3':␣
↪[1, 2, {3: {4, 5}}]},
    'nest_dict2': {'k': [1, 2, {3: {4, 5}}]},
    'nested_tuples': [(1,), (2, 3), {4, 5, 6}],
    'one_tup': (1,),
    'simple_dict': {'spam': 'eggs', 'ham': 'jam'},
    'simple_list': [1, 2, 'red', 'blue'],
    'odict': {2: '1', 1: '2'},
}
>>> # You can try the rest yourself.
>>> result = ub.urepr(dict_, nl=3, precision=2); print(result)
>>> result = ub.urepr(dict_, nl=2, precision=2); print(result)
>>> result = ub.urepr(dict_, nl=1, precision=2, itemsep='', explicit=True);␣
↪print(result)
>>> result = ub.urepr(dict_, nl=1, precision=2, nobr=1, itemsep='', explicit=True);␣
↪print(result)
>>> result = ub.urepr(dict_, nl=3, precision=2, cbr=True); print(result)
>>> result = ub.urepr(dict_, nl=3, precision=2, si=True); print(result)
>>> result = ub.urepr(dict_, nl=3, sort=True); print(result)
>>> result = ub.urepr(dict_, nl=3, sort=False, trailing_sep=False); print(result)
>>> result = ub.urepr(dict_, nl=3, sort=False, trailing_sep=False, nobr=True);␣
↪print(result)
```

Example

```
>>> import ubelt as ub
>>> def _nest(d, w):
...     if d == 0:
...         return {}
...     else:
...         return {'n{}'.format(d): _nest(d - 1, w + 1), 'm{}'.format(d): _nest(d -
↪ 1, w + 1)}
>>> dict_ = _nest(d=4, w=1)
>>> result = ub.urepr(dict_, nl=6, precision=2, cbr=1)
>>> print('---')
>>> print(result)
>>> result = ub.urepr(dict_, nl=-1, precision=2)
>>> print('---')
>>> print(result)
```

Example

```
>>> import ubelt as ub
>>> data = {'a': 100, 'b': [1, '2', 3], 'c': {20:30, 40: 'five'}}
>>> print(ub.urepr(data, nl=1))
{
    'a': 100,
    'b': [1, '2', 3],
    'c': {20: 30, 40: 'five'},
}
>>> # Compact is useful for things like timerit.Timerit labels
>>> print(ub.urepr(data, compact=True))
a=100,b=[1,2,3],c={20=30,40=five}
>>> print(ub.urepr(data, compact=True, nobr=False))
{a=100,b=[1,2,3],c={20=30,40=five}}
```

class ubelt.util_repr.**ReprExtensions**

Bases: object

Helper class for managing non-builtin (e.g. numpy) format types.

This module (*ubelt.util_repr*) maintains a global set of basic extensions, but it is also possible to create a locally scoped set of extensions and explicitly pass it to urepr. The following example demonstrates this.

Example

```
>>> import ubelt as ub
>>> class MyObject(object):
>>>     pass
>>> data = {'a': [1, 2.2222, MyObject()], 'b': MyObject()}
>>> # Create a custom set of extensions
>>> extensions = ub.ReprExtensions()
>>> # Register a function to format your specific type
>>> @extensions.register(MyObject)
>>> def format_myobject(data, **kwargs):
>>>     return 'I can do anything here'
>>> # Repr2 will now respect the passed custom extensions
>>> # Note that the global extensions will still be respected
>>> # unless they are overloaded.
>>> print(ub.urepr(data, nl=-1, precision=1, extensions=extensions))
{
    'a': [1, 2.2, I can do anything here],
    'b': I can do anything here
}
>>> # Overload the formatter for float and int
>>> @extensions.register((float, int))
>>> def format_myobject(data, **kwargs):
>>>     return str((data + 10) // 2)
>>> print(ub.urepr(data, nl=-1, precision=1, extensions=extensions))
{
    'a': [5, 6.0, I can do anything here],
    'b': I can do anything here
}
```

register(*key*)

Registers a custom formatting function with ub.urepr

Parameters
key (*Type | Tuple[Type] | str*) – indicator of the type

Returns
decorator function

Return type
Callable

lookup(*data*)

Returns an appropriate function to format `data` if one has been registered.

Parameters
data (*Any*) – an instance that may have a registered formatter

Returns
the formatter for the given type

Return type
Callable

_register_pandas_extensions()

Example

```
>>> # xdoctest: +REQUIRES(module:pandas)
>>> # xdoctest: +IGNORE_WHITESPACE
>>> import pandas as pd
>>> import numpy as np
>>> import ubelt as ub
>>> rng = np.random.RandomState(0)
>>> data = pd.DataFrame(rng.rand(3, 3))
>>> print(ub.urepr(data))
>>> print(ub.urepr(data, precision=2))
>>> print(ub.urepr({'akeyfdfj': data}, precision=2))
```

_register_numpy_extensions()

Example

```
>>> # xdoctest: +REQUIRES(module:numpy)
>>> import sys
>>> import pytest
>>> import ubelt as ub
>>> if not ub.modname_to_modpath('numpy'):
...     raise pytest.skip()
>>> # xdoctest: +IGNORE_WHITESPACE
>>> import numpy as np
>>> data = np.array([[.2, 42, 5], [21.2, 3, .4]])
>>> print(ub.urepr(data))
np.array([[ 0.2, 42. ,  5. ],
```

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```
          [21.2,  3. ,  0.4]], dtype=np.float64)
>>> print(ub.urepr(data, with_dtype=False))
np.array([[ 0.2, 42. ,  5. ],
          [21.2,  3. ,  0.4]])
>>> print(ub.urepr(data, strvals=True))
[[ 0.2, 42. ,  5. ],
 [21.2,  3. ,  0.4]]
>>> data = np.empty((0, 10), dtype=np.float64)
>>> print(ub.urepr(data, strvals=False))
np.empty((0, 10), dtype=np.float64)
>>> print(ub.urepr(data, strvals=True))
[]
>>> data = np.ma.empty((0, 10), dtype=np.float64)
>>> print(ub.urepr(data, strvals=False))
np.ma.empty((0, 10), dtype=np.float64)
```

_register_builtin_extensions()

1.29.1.1.28 ubelt.util_str module

Functions for working with text and strings.

The *codeblock()* and *paragraph()* wrap multiline strings to help write text blocks without hindering the surrounding code indentation.

The *hzcat()* function horizontally concatenates multiline text.

The *indent()* prefixes all lines in a text block with a given prefix. By default that prefix is 4 spaces.

ubelt.util_str.**indent**(*text*, *prefix='   '*)

Indents a block of text

Parameters

- **text** (*str*) – text to indent
- **prefix** (*str, default = '   '*) – prefix to add to each line

Returns

indented text

Return type

str

Example

```
>>> import ubelt as ub
>>> NL = chr(10)  # newline character
>>> text = 'Lorem ipsum' + NL + 'dolor sit amet'
>>> prefix = '    '
>>> result = ub.indent(text, prefix)
>>> assert all(t.startswith(prefix) for t in result.split(NL))
```

ubelt.util_str.**codeblock**(*text*)

Create a block of text that preserves all newlines and relative indentation

Wraps multiline string blocks and returns unindented code. Useful for templated code defined in indented parts of code.

Parameters
text (*str*) – typically a multiline string

Returns
the unindented string

Return type
str

Example

```
>>> import ubelt as ub
>>> # Simulate an indented part of code
>>> if True:
>>>     # notice the indentation on this will be normal
>>>     codeblock_version = ub.codeblock(
...             '''
...             def foo():
...                 return 'bar'
...             '''
...         )
>>>     # notice the indentation and newlines on this will be odd
>>>     normal_version = ('''
...         def foo():
...             return 'bar'
...     ''')
>>> assert normal_version != codeblock_version
>>> print('Without codeblock')
>>> print(normal_version)
>>> print('With codeblock')
>>> print(codeblock_version)
```

ubelt.util_str.**paragraph**(*text*)

Wraps multi-line strings and restructures the text to remove all newlines, heading, trailing, and double spaces.

Useful for writing log messages

Parameters
text (*str*) – typically a multiline string

Returns
the reduced text block

Return type
str

Example

```
>>> import ubelt as ub
>>> text = (
>>>     '''
>>>     Lorem ipsum dolor sit amet, consectetur adipiscing
>>>     elit, sed do eiusmod tempor incididunt ut labore et
>>>     dolore magna aliqua.
>>>     ''')
>>> out = ub.paragraph(text)
>>> assert chr(10) in text
>>> assert chr(10) not in out
>>> print('text = {!r}'.format(text))
>>> print('out = {!r}'.format(out))
```

ubelt.util_str.**hzcat**(*args*, *sep=''*)

Horizontally concatenates strings preserving indentation

Concatenates a list of objects ensuring that the next item in the list is all the way to the right of any previous items.

Parameters

- **args** (*List[str]*) – strings to concatenate
- **sep** (*str, default=''*) – separator

Example1:

```
>>> import ubelt as ub
>>> B = ub.repr2([[1, 2], [3, 457]], nl=1, cbr=True, trailsep=False)
>>> C = ub.repr2([[5, 6], [7, 8]], nl=1, cbr=True, trailsep=False)
>>> args = ['A = ', B, ' * ', C]
>>> print(ub.hzcat(args))
A = [[1, 2],   * [[5, 6],
     [3, 457]]    [7, 8]]
```

Example2:

```
>>> import ubelt as ub
>>> import unicodedata
>>> aa = unicodedata.normalize('NFD', 'á')  # a unicode char with len2
>>> B = ub.repr2([['', aa], [aa, aa, aa]], nl=1, si=True, cbr=True,␣
↪trailsep=False)
>>> C = ub.repr2([[5, 6], [7, '']], nl=1, si=True, cbr=True, trailsep=False)
>>> args = ['A', '=', B, '*', C]
>>> print(ub.hzcat(args, sep=''))
A=[[, á],   *[[5, 6],
   [á, á, á]]  [7, ]]
```

ubelt.util_str.**ensure_unicode**(*text*)

Casts bytes into utf8 (mostly for python2 compatibility).

Warning: This function is deprecated and will no longer be available in version 2.0.0.

Parameters
text (*str | bytes*) – text to ensure is decoded as unicode

Returns
str

References

Example

```
>>> from ubelt.util_str import *
>>> import codecs  # NOQA
>>> assert ensure_unicode('my ünicôdé strįng') == 'my ünicôdé strįng'
>>> assert ensure_unicode('text1') == 'text1'
>>> assert ensure_unicode('text1'.encode('utf8')) == 'text1'
>>> assert ensure_unicode('ï»¿text1'.encode('utf8')) == 'ï»¿text1'
>>> assert (codecs.BOM_UTF8 + 'text»¿'.encode('utf8')).decode('utf8')
```

1.29.1.1.29 ubelt.util_stream module

Functions for capturing and redirecting IO streams with optional tee-functionality.

The *CaptureStdout* captures all text sent to stdout and optionally prevents it from actually reaching stdout.

The *TeeStringIO* does the same thing but for arbitrary streams. It is how the former is implemented.

class ubelt.util_stream.**TeeStringIO**(*redirect=None*)

Bases: StringIO

An IO object that writes to itself and another IO stream.

Variables
redirect (*io.IOBase | None*) – The other stream to write to.

Example

```
>>> import ubelt as ub
>>> import io
>>> redirect = io.StringIO()
>>> self = ub.TeeStringIO(redirect)
>>> self.write('spam')
>>> assert self.getvalue() == 'spam'
>>> assert redirect.getvalue() == 'spam'
```

Parameters
redirect (*io.IOBase*) – The other stream to write to.

isatty()

Returns true of the redirect is a terminal.

Note: Needed for `IPython.embed` to work properly when this class is used to override stdout / stderr.

SeeAlso:
io.IOBase.isatty()

Returns
bool

fileno()

Returns underlying file descriptor of the redirected IOBase object if one exists.

Returns
the integer corresponding to the file descriptor

Return type
int

SeeAlso:
io.IOBase.fileno()

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/util_stream').ensuredir()
>>> fpath = dpath / 'fileno-test.txt'
>>> with open(fpath, 'w') as file:
>>>     self = ub.TeeStringIO(file)
>>>     descriptor = self.fileno()
>>>     print(f'descriptor={descriptor}')
>>>     assert isinstance(descriptor, int)
```

Example

```
>>> # Test errors
>>> # Not sure the best way to test, this func is important for
>>> # capturing stdout when ipython embedding
>>> import io
>>> import pytest
>>> import ubelt as ub
>>> with pytest.raises(io.UnsupportedOperation):
>>>     ub.TeeStringIO(redirect=io.StringIO()).fileno()
>>> with pytest.raises(io.UnsupportedOperation):
>>>     ub.TeeStringIO(None).fileno()
```

property encoding

Gets the encoding of the *redirect* IO object

FIXME:
My complains that this violates the Liskov substitution principle because the return type can be str or None, whereas the parent class always returns a None. In the future we may raise an exception instead of returning None.

SeeAlso:
io.TextIOBase.encoding

Example

```
>>> import ubelt as ub
>>> redirect = io.StringIO()
>>> assert ub.TeeStringIO(redirect).encoding is None
>>> assert ub.TeeStringIO(None).encoding is None
>>> assert ub.TeeStringIO(sys.stdout).encoding is sys.stdout.encoding
>>> redirect = io.TextIOWrapper(io.StringIO())
>>> assert ub.TeeStringIO(redirect).encoding is redirect.encoding
```

write(*msg*)

Write to this and the redirected stream

Parameters
msg (*str*) – the data to write

SeeAlso:
io.TextIOBase.write()

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/util_stream').ensuredir()
>>> fpath = dpath / 'write-test.txt'
>>> with open(fpath, 'w') as file:
>>>     self = ub.TeeStringIO(file)
>>>     n = self.write('hello world')
>>>     assert n == 11
>>> assert self.getvalue() == 'hello world'
>>> assert fpath.read_text() == 'hello world'
```

flush()

Flush to this and the redirected stream

SeeAlso:
io.IOBase.flush()

class ubelt.util_stream.**CaptureStdout**(*suppress=True*, *enabled=True*)

Bases: *CaptureStream*

Context manager that captures stdout and stores it in an internal stream.

Depending on the value of `supress`, the user can control if stdout is printed (i.e. if stdout is tee-ed or supressed) while it is being captured.

SeeAlso:

contextlib.redirect_stdout() - similar, but does not have the ability to print stdout while it is being captured.

Variables

- **text** (*str | None*) – internal storage for the most recent part
- **parts** (*List[str]*) – internal storage for all parts
- **cap_stdout** (*None | TeeStringIO*) – internal stream proxy
- **orig_stdout** (*io.TextIOBase*) – internal pointer to the original stdout stream

Example

```
>>> import ubelt as ub
>>> self = ub.CaptureStdout(suppress=True)
>>> print('dont capture the table flip (°° ')
>>> with self:
...     text = 'capture the heart '
...     print(text)
>>> print('dont capture look of disapproval _')
>>> assert isinstance(self.text, str)
>>> assert self.text == text + '\n', 'failed capture text'
```

Example

```
>>> import ubelt as ub
>>> self = ub.CaptureStdout(suppress=False)
>>> with self:
...     print('I am captured and printed in stdout')
>>> assert self.text.strip() == 'I am captured and printed in stdout'
```

Example

```
>>> import ubelt as ub
>>> self = ub.CaptureStdout(suppress=True, enabled=False)
>>> with self:
...     print('dont capture')
>>> assert self.text is None
```

Parameters

- **suppress** (*bool*) – if True, stdout is not printed while captured. Defaults to True.
- **enabled** (*bool*) – does nothing if this is False. Defaults to True.

log_part()

Log what has been captured so far

start()

stop()

Example

```
>>> import ubelt as ub
>>> ub.CaptureStdout(enabled=False).stop()
>>> ub.CaptureStdout(enabled=True).stop()
```

close()

class ubelt.util_stream.**CaptureStream**

Bases: object

Generic class for capturing streaming output from stdout or stderr

1.29.1.1.30 ubelt.util_time module

This is util_time, it contains functions for handling time related code.

The *timestamp()* function returns an iso8601 timestamp without much fuss.

The *timeparse()* is the inverse of *timestamp*, and makes use of `dateutil` if it is available.

The *Timer* class is a context manager that times a block of indented code. It includes *tic* and *toc* methods a more matlab like feel.

Timerit is gone! Use the standalone and separate module `timerit`.

See also:

`tempora` - https://github.com/jaraco/tempora - time related utility functions from Jaraco

`pendulum` - https://github.com/sdispater/pendulum - drop in replacement for datetime

`arrow` - https://github.com/arrow-py/arrow

ubelt.util_time.**timestamp**(*datetime=None*, *precision=0*, *default_timezone='local'*, *allow_dateutil=True*)

Make a concise iso8601 timestamp suitable for use in filenames.

Parameters

- **datetime** (*datetime.datetime | datetime.date | None*) – A datetime to format into a timestamp. If unspecified, the current local time is used. If given as a date, the time 00:00 is used.
- **precision** (*int*) – if non-zero, adds up to 6 digits of sub-second precision.
- **default_timezone** (*str | datetime.timezone*) – if the input does not specify a timezone, assume this one. Can be “local” or “utc”, or a standardized code if dateutil is installed.
- **allow_dateutil** (*bool*) – if True, will use dateutil to lookup the default timezone if needed

Returns

The timestamp, which will always contain a date, time, and timezone.

Return type

str

Note: For more info see [WikiISO8601], [PyStrptime], [PyTime].

References

Example

```
>>> import ubelt as ub
>>> stamp = ub.timestamp()
>>> print('stamp = {!r}'.format(stamp))
stamp = ...-...-...T...
```

Example

```
>>> import ubelt as ub
>>> import datetime as datetime_mod
>>> from datetime import datetime as datetime_cls
>>> # Create a datetime object with timezone information
>>> ast_tzinfo = datetime_mod.timezone(datetime_mod.timedelta(hours=-4), 'AST')
>>> datetime = datetime_cls.utcfromtimestamp(123456789.123456789).
↪replace(tzinfo=ast_tzinfo)
>>> stamp = ub.timestamp(datetime, precision=2)
>>> print('stamp = {!r}'.format(stamp))
stamp = '1973-11-29T213309.12-4'
```

```
>>> # Demo with a fractional hour timezone
>>> act_tzinfo = datetime_mod.timezone(datetime_mod.timedelta(hours=+9.5), 'ACT')
>>> datetime = datetime_cls.utcfromtimestamp(123456789.123456789).
↪replace(tzinfo=act_tzinfo)
>>> stamp = ub.timestamp(datetime, precision=2)
>>> print('stamp = {!r}'.format(stamp))
stamp = '1973-11-29T213309.12+0930'
```

```
>>> # Can accept datetime or date objects with local, utc, or custom default␣
↪timezones
>>> act_tzinfo = datetime_mod.timezone(datetime_mod.timedelta(hours=+9.5), 'ACT')
>>> datetime_utc = ub.timeparse('2020-03-05T112233', default_timezone='utc')
>>> datetime_act = ub.timeparse('2020-03-05T112233', default_timezone=act_tzinfo)
>>> datetime_notz = datetime_utc.replace(tzinfo=None)
>>> date = datetime_utc.date()
>>> stamp_utc = ub.timestamp(datetime_utc)
>>> stamp_act = ub.timestamp(datetime_act)
>>> stamp_date_utc = ub.timestamp(date, default_timezone='utc')
>>> print(f'stamp_utc      = {stamp_utc}')
>>> print(f'stamp_act      = {stamp_act}')
>>> print(f'stamp_date_utc = {stamp_date_utc}')
stamp_utc      = 2020-03-05T112233+0
stamp_act      = 2020-03-05T112233+0930
stamp_date_utc = 2020-03-05T000000+0
```

Example

```
>>> # xdoctest: +REQUIRES(module:dateutil)
>>> # Make sure we are compatible with dateutil
>>> import ubelt as ub
>>> from dateutil.tz import tzlocal
>>> import datetime as datetime_mod
>>> from datetime import datetime as datetime_cls
>>> tz_act = datetime_mod.timezone(datetime_mod.timedelta(hours=+9.5), 'ACT')
>>> tzinfo_list = [
>>>     tz_act,
>>>     datetime_mod.timezone(datetime_mod.timedelta(hours=-4), 'AST'),
>>>     datetime_mod.timezone(datetime_mod.timedelta(hours=0), 'UTC'),
>>>     datetime_mod.timezone.utc,
>>>     None,
>>>     tzlocal()
>>> ]
>>> # Note: there is a win32 bug here
>>> # https://bugs.python.org/issue37 that means we cant use
>>> # dates close to the epoch
>>> datetime_list = [
>>>     datetime_cls.utcfromtimestamp(123456789.123456789 + 315360000),
>>>     datetime_cls.utcfromtimestamp(0 + 315360000),
>>> ]
>>> basis = {
>>>     'precision': [0, 3, 9],
>>>     'tzinfo': tzinfo_list,
>>>     'datetime': datetime_list,
>>>     'default_timezone': ['local', 'utc', tz_act],
>>> }
>>> for params in ub.named_product(basis):
>>>     dtime = params['datetime'].replace(tzinfo=params['tzinfo'])
>>>     precision = params.get('precision', 0)
>>>     stamp = ub.timestamp(datetime=dtime, precision=precision)
>>>     recon = ub.timeparse(stamp)
>>>     alt = recon.strftime('%Y-%m-%dT%H%M%S.%f%z')
>>>     print('---')
>>>     print('params = {}'.format(ub.repr2(params, nl=1)))
>>>     print(f'dtime={dtime}')
>>>     print(f'stamp={stamp}')
>>>     print(f'recon={recon}')
>>>     print(f'alt  ={alt}')
>>>     shift = 10 ** precision
>>>     a = int(dtime.timestamp() * shift)
>>>     b = int(recon.timestamp() * shift)
>>>     assert a == b, f'{a} != {b}'
```

ubelt.util_time.**timeparse**(*stamp*, *default_timezone='local'*, *allow_dateutil=True*)

Create a `datetime.datetime` object from a string timestamp.

Without any extra dependencies this will parse the output of *`ubelt.util_time.timestamp()`* into a datetime object. In the case where the format differs, `dateutil.parser.parse()` will be used if the `python-dateutil` package is installed.

Parameters

- **stamp** (*str*) – a string encoded timestamp
- **default_timezone** (*str*) – if the input does not specify a timezone, assume this one. Can be "local" or "utc".
- **allow_dateutil** (*bool*) – if False we only use the minimal parsing and do not allow a fallback to dateutil.

Returns
the parsed datetime

Return type
datetime.datetime

Raises
ValueError – if if parsing fails.

Todo:

- [ ] Allow defaulting to local or utm timezone (currently default is local)

Example

```
>>> import ubelt as ub
>>> # Demonstrate a round trip of timestamp and timeparse
>>> stamp = ub.timestamp()
>>> datetime = ub.timeparse(stamp)
>>> assert ub.timestamp(datetime) == stamp
>>> # Round trip with precision
>>> stamp = ub.timestamp(precision=4)
>>> datetime = ub.timeparse(stamp)
>>> assert ub.timestamp(datetime, precision=4) == stamp
```

Example

```
>>> import ubelt as ub
>>> # We should always be able to parse these
>>> good_stamps = [
>>>     '2000-11-22',
>>>     '2000-11-22T111111.44444Z',
>>>     '2000-11-22T111111.44444+5',
>>>     '2000-11-22T111111.44444-05',
>>>     '2000-11-22T111111.44444-0500',
>>>     '2000-11-22T111111.44444+0530',
>>>     '2000-11-22T111111Z',
>>>     '2000-11-22T111111+5',
>>>     '2000-11-22T111111+0530',
>>> ]
>>> for stamp in good_stamps:
>>>     print(f'----')
>>>     print(f'stamp={stamp}')
```

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```
>>>     result = ub.timeparse(stamp, allow_dateutil=0)
>>>     print(f'result={result!r}')
>>>     recon = ub.timestamp(result)
>>>     print(f'recon={recon}')
```

Example

```
>>> import ubelt as ub
>>> # We require dateutil to handle these types of stamps
>>> import pytest
>>> conditional_stamps = [
>>>         '2000-01-02T11:23:58.12345+5:30',
>>>         '09/25/2003',
>>>         'Thu Sep 25 10:36:28 2003',
>>> ]
>>> for stamp in conditional_stamps:
>>>     with pytest.raises(ValueError):
>>>         result = ub.timeparse(stamp, allow_dateutil=False)
>>> have_dateutil = bool(ub.modname_to_modpath('dateutil'))
>>> if have_dateutil:
>>>     for stamp in conditional_stamps:
>>>         result = ub.timeparse(stamp)
```

class ubelt.util_time.**Timer**(*label=''*, *verbose=None*, *newline=True*, *ns=False*)

Bases: object

Measures time elapsed between a start and end point. Can be used as a with-statement context manager, or using the tic/toc api.

Variables

- **elapsed** (*float*) – number of seconds measured by the context manager
- **tstart** (*float*) – time of last *tic* reported by *self._time()*
- **write** (*Callable*) – function used to write
- **flush** (*Callable*) – function used to flush

Example

```
>>> # Create and start the timer using the context manager
>>> import math
>>> import ubelt as ub
>>> timer = ub.Timer('Timer test!', verbose=1)
>>> with timer:
>>>     math.factorial(10)
>>> assert timer.elapsed > 0
tic('Timer test!')
...toc('Timer test!')=...
```

Example

```
>>> # Create and start the timer using the tic/toc interface
>>> import ubelt as ub
>>> timer = ub.Timer().tic()
>>> elapsed1 = timer.toc()
>>> elapsed2 = timer.toc()
>>> elapsed3 = timer.toc()
>>> assert elapsed1 <= elapsed2
>>> assert elapsed2 <= elapsed3
```

Example

```
>>> # In Python 3.7+ nanosecond resolution can be enabled
>>> import ubelt as ub
>>> import sys
>>> if sys.version_info[0:2] <= (3, 6):
>>>     import pytest
>>>     pytest.skip()
>>> # xdoctest +REQUIRES(Python>=3.7)  # fixme directive doesnt exist yet
>>> timer = ub.Timer(label='perf_counter_ns', ns=True).tic()
>>> elapsed1 = timer.toc()
>>> elapsed2 = timer.toc()
>>> assert elapsed1 <= elapsed2
>>> assert isinstance(elapsed1, int)
```

Parameters

- **label** (*str*) – identifier for printing. Default to ‘’.
- **verbose** (*int | None*) – verbosity flag, defaults to True if label is given, otherwise 0.
- **newline** (*bool*) – if False and verbose, print tic and toc on the same line. Defaults to True.
- **ns** (*bool*) – if True, a nano-second resolution timer to avoid precision loss caused by the float type. Defaults to False.

`_default_time()`

perf_counter() -> float

Performance counter for benchmarking.

`tic()`

starts the timer

Returns
self

Return type
Timer

`toc()`

stops the timer

Returns
number of second or nanoseconds

Return type
float | int

1.29.1.1.31 ubelt.util_zip module

Abstractions for working with zipfiles and archives

This may be renamed to util_archive in the future.

The *ubelt.split_archive()* works with paths that reference a file inside of an archive (e.g. a zipfile). It splits it into two parts, the full path to the archive and then the path to the file inside of the archive. By convention these are separated with either a pathsep or a colon.

The *ubelt.zopen()* works to open a file that lives inside of an archive without the user needing to worry about extracting it first. When possible it will read it directly from the archive, but in some cases it may extract it to a temporary directory first.

class ubelt.util_zip.**zopen**(*fpath*, *mode='r'*, *seekable=False*, *ext='.zip'*)

Bases: *NiceRepr*

An abstraction of the normal `open()` function that can also handle reading data directly inside of zipfiles.

This is a file-object like interface [FileObj] — i.e. it supports the read and write methods to an underlying resource.

Can open a file normally or open a file within a zip file (readonly). Tries to read from memory only, but will extract to a tempfile if necessary.

Just treat the zipfile like a directory, e.g. /path/to/myzip.zip/compressed/path.txt OR? e.g. /path/to/myzip.zip:compressed/path.txt

References

Todo:

- **[ ] Fast way to open a base zipfile, query what is inside, and**
  then choose a file to further zopen (and passing along the same open zipfile reference maybe?).
- [ ] Write mode in some restricted setting?

Variables
name (*str | PathLike*) – path to a file or reference to an item in a zipfile.

Example

```
>>> from ubelt.util_zip import *  # NOQA
>>> import pickle
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/util_zip').ensuredir()
>>> dpath = ub.Path(dpath)
>>> data_fpath = dpath / 'test.pkl'
>>> data = {'demo': 'data'}
>>> with open(str(data_fpath), 'wb') as file:
```

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```
>>>     pickle.dump(data, file)
>>> # Write data
>>> import zipfile
>>> zip_fpath = dpath / 'test_zip.archive'
>>> stl_w_zfile = zipfile.ZipFile(os.fspath(zip_fpath), mode='w')
>>> stl_w_zfile.write(os.fspath(data_fpath), os.fspath(data_fpath.relative_
↪to(dpath)))
>>> stl_w_zfile.close()
>>> stl_r_zfile = zipfile.ZipFile(os.fspath(zip_fpath), mode='r')
>>> stl_r_zfile.namelist()
>>> stl_r_zfile.close()
>>> # Test zopen
>>> self = zopen(zip_fpath / 'test.pkl', mode='rb', ext='.archive')
>>> print(self._split_archive())
>>> print(self.namelist())
>>> self.close()
>>> self = zopen(zip_fpath / 'test.pkl', mode='rb', ext='.archive')
>>> recon1 = pickle.loads(self.read())
>>> self.close()
>>> self = zopen(zip_fpath / 'test.pkl', mode='rb', ext='.archive')
>>> recon2 = pickle.load(self)
>>> self.close()
>>> assert recon1 == recon2
>>> assert recon1 is not recon2
```

Example

```
>>> # Test we can load json data from a zipfile
>>> from ubelt.util_zip import *  # NOQA
>>> import ubelt as ub
>>> import json
>>> import zipfile
>>> dpath = ub.Path.appdir('ubelt/tests/util_zip').ensuredir()
>>> infopath = join(dpath, 'info.json')
>>> ub.writeto(infopath, '{"x": "1"}')
>>> zippath = join(dpath, 'infozip.zip')
>>> internal = 'folder/info.json'
>>> with zipfile.ZipFile(zippath, 'w') as myzip:
>>>     myzip.write(infopath, internal)
>>> fpath = zippath + '/' + internal
>>> # Test context manager
>>> with zopen(fpath, 'r') as self:
>>>     info2 = json.load(self)
>>>     assert info2['x'] == '1'
>>> # Test outside of context manager
>>> self = zopen(fpath, 'r')
>>> print(self._split_archive())
>>> info2 = json.load(self)
>>> assert info2['x'] == '1'
>>> # Test nice repr (with zfile)
```

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```
>>> print('self = {!r}'.format(self))
>>> self.close()
```

Example

```
>>> # Coverage tests --- move to unit-test
>>> from ubelt.util_zip import *  # NOQA
>>> import ubelt as ub
>>> import json
>>> import zipfile
>>> dpath = ub.Path.appdir('ubelt/tests/util_zip').ensuredir()
>>> textpath = join(dpath, 'seekable_test.txt')
>>> text = chr(10).join(['line{}'.format(i) for i in range(10)])
>>> ub.writeto(textpath, text)
>>> zippath = join(dpath, 'seekable_test.zip')
>>> internal = 'folder/seekable_test.txt'
>>> with zipfile.ZipFile(zippath, 'w') as myzip:
>>>     myzip.write(textpath, internal)
>>> ub.delete(textpath)
>>> fpath = zippath + '/' + internal
>>> # Test seekable
>>> self_seekable = zopen(fpath, 'r', seekable=True)
>>> assert self_seekable.seekable()
>>> self_seekable.seek(8)
>>> assert self_seekable.readline() == 'ne1' + chr(10)
>>> assert self_seekable.readline() == 'line2' + chr(10)
>>> self_seekable.seek(8)
>>> assert self_seekable.readline() == 'ne1' + chr(10)
>>> assert self_seekable.readline() == 'line2' + chr(10)
>>> # Test non-seekable?
>>> # Sometimes non-seekable files are still seekable
>>> maybe_seekable = zopen(fpath, 'r', seekable=False)
>>> if maybe_seekable.seekable():
>>>     maybe_seekable.seek(8)
>>>     assert maybe_seekable.readline() == 'ne1' + chr(10)
>>>     assert maybe_seekable.readline() == 'line2' + chr(10)
>>>     maybe_seekable.seek(8)
>>>     assert maybe_seekable.readline() == 'ne1' + chr(10)
>>>     assert maybe_seekable.readline() == 'line2' + chr(10)
```

Example

```
>>> # More coverage tests --- move to unit-test
>>> from ubelt.util_zip import *  # NOQA
>>> import ubelt as ub
>>> import pytest
>>> dpath = ub.Path.appdir('ubelt/tests/util_zip').ensuredir()
>>> with pytest.raises(OSError):
>>>     self = zopen('', 'r')
```

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```
>>> # Test open non-zip exsting file
>>> existing_fpath = join(dpath, 'exists.json')
>>> ub.writeto(existing_fpath, '{"x": "1"}')
>>> self = zopen(existing_fpath, 'r')
>>> assert self.read() == '{"x": "1"}'
>>> # Test dir
>>> dir(self)
>>> # Test nice
>>> print(self)
>>> print('self = {!r}'.format(self))
>>> self.close()
>>> # Test open non-zip non-existing file
>>> nonexisting_fpath = join(dpath, 'does-not-exist.txt')
>>> ub.delete(nonexisting_fpath)
>>> with pytest.raises(OSError):
>>>     self = zopen(nonexisting_fpath, 'r')
>>> with pytest.raises(NotImplementedError):
>>>     self = zopen(nonexisting_fpath, 'w')
>>> # Test nice-repr
>>> self = zopen(existing_fpath, 'r')
>>> print('self = {!r}'.format(self))
>>> # pathological
>>> self = zopen(existing_fpath, 'r')
>>> self._handle = None
>>> dir(self)
```

Parameters

- **fpath** (*str | PathLike*) – path to a file, or a special path that denotes both a path to a zipfile and a path to a archived file inside of the zipfile.
- **mode** (*str*) – Currently only “r” - readonly mode is supported
- **seekable** (*bool*) – If True, attempts to force “seekability” of the underlying file-object, for compressed files this will first extract the file to a temporary location on disk. If False, any underlying compressed file will be opened directly which may result in the object being non-seekable.
- **ext** (*str*) – The extension of the zipfile. Modify this is a non-standard extension is used (e.g. for torch packages).

property zfile

Access the underlying archive file

namelist()

Lists the contents of this zipfile

_cleanup()

_split_archive()

_open()

This logic sets the “_handle” to the appropriate backend object such that zopen can behave like a standard IO object.

In read-only mode:

- If fpath is a normal file, _handle is the standard *open* object
- **If fpath is a seekable zipfile, _handle is an IOWrapper pointing** to the internal data
- **If fpath is a non-seekable zipfile, the data is extracted behind** the scenes and a standard *open* object to the extracted file is given.

In write mode:

- NotImpelemented

ubelt.util_zip.**split_archive**(*fpath*, *ext='.zip'*)

If fpath specifies a file inside a zipfile, it breaks it into two parts the path to the zipfile and the internal path in the zipfile.

Parameters

- **fpath** (*str | PathLike*) – path that specifies a path inside of an archive
- **ext** (*str*) – archive extension

Returns

Tuple[str, str | None]

Example

```
>>> split_archive('/a/b/foo.txt')
>>> split_archive('/a/b/foo.zip/bar.txt')
>>> split_archive('/a/b/foo.zip/baz/biz.zip/bar.py')
>>> split_archive('archive.zip')
>>> import ubelt as ub
>>> split_archive(ub.Path('/a/b/foo.zip/baz/biz.zip/bar.py'))
>>> split_archive('/a/b/foo.zip/baz.pt/bar.zip/bar.zip', '.pt')
```

Todo: Fix got/want for win32

(None, None) ('/a/b/foo.zip', 'bar.txt') ('/a/b/foo.zip/baz/biz.zip', 'bar.py') ('archive.zip', None) ('/a/b/foo.zip/baz/biz.zip', 'bar.py') ('/a/b/foo.zip/baz.pt', 'bar.zip/bar.zip')

1.29.1.2 Module contents

UBelt is a "utility belt" of commonly needed utility and helper functions. It is a currated collection of top-level utilities with functionality that falls into a mixture of categories.

The source code is available at https://github.com/Erotemic/ubelt. We also have Jupyter notebook demos.

The ubelt API is organized by submodules containing related functionality. Each submodule contains top level overview documentation, and each function contains a docstring with at least one example.

NOTE: The README on github contains information and examples complementary to these docs.

class ubelt.**AutoDict**

Bases: *UDict*

An infinitely nested default dict of dicts.

Implementation of Perl's autovivification feature that follows [SO_651794].

References

Example

```
>>> import ubelt as ub
>>> auto = ub.AutoDict()
>>> auto[0][10][100] = None
>>> assert str(auto) == '{0: {10: {100: None}}}'
```

_base

alias of *UDict*

to_dict()

Recursively casts a AutoDict into a regular dictionary. All directly nested AutoDict values are also converted.

This effectively de-defaults the structure.

Returns
a copy of this dict without autovivification

Return type
dict

Example

```
>>> import ubelt as ub
>>> auto = ub.AutoDict()
>>> auto[1] = 1
>>> auto['n1'] = ub.AutoDict()
>>> static = auto.to_dict()
>>> assert not isinstance(static, ub.AutoDict)
>>> assert not isinstance(static['n1'], ub.AutoDict)
```

Example

```
>>> import ubelt as ub
>>> auto = ub.AutoOrderedDict()
>>> auto[0][3] = 3
>>> auto[0][2] = 2
>>> auto[0][1] = 1
>>> assert list(auto[0].values()) == [3, 2, 1]
```

ubelt.**AutoOrderedDict**

alias of *AutoDict*

class ubelt.**CacheStamp**(*fname*, *dpath*, *cfgstr=None*, *product=None*, *hasher='sha1'*, *verbose=None*, *enabled=True*, *depends=None*, *meta=None*, *hash_prefix=None*, *expires=None*, *ext='.pkl'*)

Bases: object

Quickly determine if a file-producing computation has been done.

Check if the computation needs to be redone by calling `expired`. If the stamp is not expired, the user can expect that the results exist and could be loaded. If the stamp is expired, the computation should be redone. After the result is updated, the calls `renew`, which writes a "stamp" file to disk that marks that the procedure has been done.

There are several ways to control how a stamp expires. At a bare minimum, removing the stamp file will force expiration. However, in this circumstance CacheStamp only knows that something has been done, but it doesn't have any information about what was done, so in general this is not sufficient.

To achieve more robust expiration behavior, the user should specify the `product` argument, which is a list of file paths that are expected to exist whenever the stamp is renewed. When this is specified the CacheStamp will expire if any of these products are deleted, their size changes, their modified timestamp changes, or their hash (i.e. checksum) changes. Note that by setting `hasher=None`, running and verifying checksums can be disabled.

If the user knows what the hash of the file should be this can be specified to prevent renewal of the stamp unless these match the files on disk. This can be useful for security purposes.

The stamp can also be set to expire at a specified time or after a specified duration using the `expires` argument.

Notes

The size, mtime, and hash mechanism is similar to how Makefile and redo caches work.

Variables

cacher (Cacher) – underlying cacher object

Example

```
>>> import ubelt as ub
>>> # Stamp the computation of expensive-to-compute.txt
>>> dpath = ub.Path.appdir('ubelt/tests/cache-stamp')
>>> dpath.delete().ensuredir()
>>> product = dpath / 'expensive-to-compute.txt'
>>> self = ub.CacheStamp('somedata', depends='someconfig', dpath=dpath,
>>>                      product=product, hasher='sha256')
>>> self.clear()
>>> print(f'self.fpath={self.fpath}')
>>> if self.expired():
>>>     product.write_text('very expensive')
>>>     self.renew()
>>> assert not self.expired()
>>> # corrupting the output will cause the stamp to expire
>>> product.write_text('very corrupted')
>>> assert self.expired()
```

Parameters

- **fname** (*str*) – Name of the stamp file
- **dpath** (*str | PathLike | None*) – Where to store the cached stamp file
- **product** (*str | PathLike | Sequence[str | PathLike] | None*) – Path or paths that we expect the computation to produce. If specified the hash of the paths are stored.

- **hasher** (*str*) – The type of hasher used to compute the file hash of product. If None, then we assume the file has not been corrupted or changed if the mtime and size are the same. Defaults to sha1.
- **verbose** (*bool | None*) – Passed to internal `ubelt.Cacher` object. Defaults to None.
- **enabled** (*bool*) – if False, expired always returns True. Defaults to True.
- **depends** (*str | List[str] | None*) – Indicate dependencies of this cache. If the dependencies change, then the cache is recomputed. New to CacheStamp in version 0.9.2.
- **meta** (*object | None*) – Metadata that is also saved as a sidecar file. New to CacheStamp in version 0.9.2. Note: this is a candidate for deprecation.
- **expires** (*str | int | datetime.datetime | datetime.timedelta | None*) – If specified, sets an expiration date for the certificate. This can be an absolute datetime or a timedelta offset. If specified as an int, this is interpreted as a time delta in seconds. If specified as a str, this is interpreted as an absolute timestamp. Time delta offsets are coerced to absolute times at "renew" time.
- **hash_prefix** (*None | str | List[str]*) – If specified, we verify that these match the hash(s) of the product(s) in the stamp certificate.
- **ext** (*str*) – File extension for the cache format. Can be `'.pkl'` or `'.json'`. Defaults to `'.pkl'`.
- **cfgstr** (*str | None*) – DEPRECATED.

property fpath

clear()

Delete the stamp (the products are untouched)

_get_certificate(*cfgstr=None*)

Returns the stamp certificate if it exists

_rectify_products(*product=None*)

puts products in a normalized format

Returns
List[Path]

_rectify_hash_prefixes()

puts products in a normalized format

_product_info(*product=None*)

Compute summary info about each product on disk.

_product_file_stats(*product=None*)

_product_file_hash(*product=None*)

expired(*cfgstr=None*, *product=None*)

Check to see if a previously existing stamp is still valid, if the expected result of that computation still exists, and if all other expiration criteria are met.

Parameters

- **cfgstr** (*Any*) – DEPRECATED
- **product** (*Any*) – DEPRECATED

Returns
True(-thy) if the stamp is invalid, expired, or does not exist. When the stamp is expired, the reason for expiration is returned as a string. If the stamp is still valid, False is returned.

Return type
bool | str

Example

```
>>> import ubelt as ub
>>> import time
>>> import os
>>> # Stamp the computation of expensive-to-compute.txt
>>> dpath = ub.Path.appdir('ubelt/tests/cache-stamp-expired')
>>> dpath.delete().ensuredir()
>>> products = [
>>>     dpath / 'product1.txt',
>>>     dpath / 'product2.txt',
>>> ]
>>> self = ub.CacheStamp('myname', depends='myconfig', dpath=dpath,
>>>                      product=products, hasher='sha256',
>>>                      expires=0)
>>> if self.expired():
>>>     for fpath in products:
>>>         fpath.write_text(fpath.name)
>>>     self.renew()
>>> fpath = products[0]
>>> # Because we set the expiration delta to 0, we should already be expired
>>> assert self.expired() == 'expired_cert'
>>> # Disable the expiration date, renew and we should be ok
>>> self.expires = None
>>> self.renew()
>>> assert not self.expired()
>>> # Modify the mtime to cause expiration
>>> orig_atime = fpath.stat().st_atime
>>> orig_mtime = fpath.stat().st_mtime
>>> os.utime(fpath, (orig_atime, orig_mtime + 200))
>>> assert self.expired() == 'mtime_diff'
>>> self.renew()
>>> assert not self.expired()
>>> # rewriting the file will cause the size constraint to fail
>>> # even if we hack the mtime to be the same
>>> orig_atime = fpath.stat().st_atime
>>> orig_mtime = fpath.stat().st_mtime
>>> fpath.write_text('corrupted')
>>> os.utime(fpath, (orig_atime, orig_mtime))
>>> assert self.expired() == 'size_diff'
>>> self.renew()
>>> assert not self.expired()
>>> # Force a situation where the hash is the only thing
>>> # that saves us, write a different file with the same
>>> # size and mtime.
>>> orig_atime = fpath.stat().st_atime
```

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```
>>> orig_mtime = fpath.stat().st_mtime
>>> fpath.write_text('corrApted')
>>> os.utime(fpath, (orig_atime, orig_mtime))
>>> assert self.expired() == 'hash_diff'
>>> # Test what a wrong hash prefix causes expiration
>>> certificate = self.renew()
>>> self.hash_prefix = certificate['hash']
>>> self.expired()
>>> self.hash_prefix = ['bad', 'hashes']
>>> self.expired()
>>> # A bad hash will not allow us to renew
>>> import pytest
>>> with pytest.raises(RuntimeError):
...     self.renew()
```

_check_certificate_hashes(*certificate*)

_expires(*now=None*)

Returns
the absolute local time when the stamp expires

Return type
datetime.datetime

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/cache-stamp-expires')
>>> self = ub.CacheStamp('myname', depends='myconfig', dpath=dpath)
>>> # Test str input
>>> self.expires = '2020-01-01T000000Z'
>>> assert self._expires().replace(tzinfo=None).isoformat() == '2020-01-
↪01T00:00:00'
>>> # Test datetime input
>>> dt = ub.timeparse(ub.timestamp())
>>> self.expires = dt
>>> assert self._expires() == dt
>>> # Test None input
>>> self.expires = None
>>> assert self._expires() is None
>>> # Test int input
>>> self.expires = 0
>>> assert self._expires(dt) == dt
>>> self.expires = 10
>>> assert self._expires(dt) > dt
>>> self.expires = -10
>>> assert self._expires(dt) < dt
>>> # Test timedelta input
>>> import datetime as datetime_mod
>>> self.expires = datetime_mod.timedelta(seconds=-10)
>>> assert self._expires(dt) == dt + self.expires
```

_new_certificate(*cfgstr=None*, *product=None*)

Returns
certificate information

Return type
dict

Example

```
>>> import ubelt as ub
>>> # Stamp the computation of expensive-to-compute.txt
>>> dpath = ub.Path.appdir('ubelt/tests/cache-stamp-cert').ensuredir()
>>> product = dpath / 'product1.txt'
>>> product.write_text('hi')
>>> self = ub.CacheStamp('myname', depends='myconfig', dpath=dpath,
>>>                      product=product)
>>> cert = self._new_certificate()
>>> assert cert['expires'] is None
>>> self.expires = '2020-01-01T000000'
>>> self.renew()
>>> cert = self._new_certificate()
>>> assert cert['expires'] is not None
```

renew(*cfgstr=None*, *product=None*)

Recertify that the product has been recomputed by writing a new certificate to disk.

Parameters

- **cfgstr** (*None* | *str*) – deprecated, do not use.
- **product** (*None* | *str* | *List*) – deprecated, do not use.

Returns
certificate information if enabled otherwise None.

Return type
None | dict

Example

```
>>> # Test that renew does nothing when the cacher is disabled
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/cache-stamp-renew').ensuredir()
>>> self = ub.CacheStamp('foo', dpath=dpath, enabled=False)
>>> assert self.renew() is None
```

class ubelt.Cacher(*fname*, *depends=None*, *dpath=None*, *appname='ubelt'*, *ext='.pkl'*, *meta=None*, *verbose=None*, *enabled=True*, *log=None*, *hasher='sha1'*, *protocol=-1*, *cfgstr=None*, *backend='auto'*)

Bases: object

Saves data to disk and reloads it based on specified dependencies.

Cacher uses pickle to save/load data to/from disk. Dependencies of the cached process can be specified, which ensures the cached data is recomputed if the dependencies change. If the location of the cache is not specified, it will default to the system user's cache directory.

Related:

..[JobLibMemory] https://joblib.readthedocs.io/en/stable/memory.html

Example

```
>>> import ubelt as ub
>>> depends = 'repr-of-params-that-uniquely-determine-the-process'
>>> # Create a cacher and try loading the data
>>> cacher = ub.Cacher('demo_process', depends, verbose=4)
>>> cacher.clear()
>>> print(f'cacher.fpath={cacher.fpath}')
>>> data = cacher.tryload()
>>> if data is None:
>>>     # Put expensive functions in if block when cacher misses
>>>     myvar1 = 'result of expensive process'
>>>     myvar2 = 'another result'
>>>     # Tell the cacher to write at the end of the if block
>>>     # It is idomatic to put results in an object named data
>>>     data = myvar1, myvar2
>>>     cacher.save(data)
>>> # Last part of the Cacher pattern is to unpack the data object
>>> myvar1, myvar2 = data
>>> #
>>> # If we know the data exists, we can also simply call load
>>> data = cacher.tryload()
```

Example

```
>>> # The previous example can be shorted if only a single value
>>> from ubelt.util_cache import Cacher
>>> depends = 'repr-of-params-that-uniquely-determine-the-process'
>>> # Create a cacher and try loading the data
>>> cacher = Cacher('demo_process', depends)
>>> myvar = cacher.tryload()
>>> if myvar is None:
>>>     myvar = ('result of expensive process', 'another result')
>>>     cacher.save(myvar)
>>> assert cacher.exists(), 'should now exist'
```

Parameters

- **fname** (*str*) – A file name. This is the prefix that will be used by the cache. It will always be used as-is.
- **depends** (*str | List[str] | None*) – Indicate dependencies of this cache. If the dependencies change, then the cache is recomputed. New in version 0.8.9, replaces `cfgstr`.
- **dpath** (*str | PathLike | None*) – Specifies where to save the cache. If unspecified, Cacher defaults to an application cache dir as given by appname. See `ub.get_app_cache_dir()`

for more details.

- **appname** (*str*) – Application name Specifies a folder in the application cache directory where to cache the data if `dpath` is not specified. Defaults to 'ubelt'.
- **ext** (*str*) – File extension for the cache format. Can be `'.pkl'` or `'.json'`. Defaults to `'.pkl'`.
- **meta** (*object | None*) – Metadata that is also saved with the `cfgstr`. This can be useful to indicate how the `cfgstr` was constructed. Note: this is a candidate for deprecation.
- **verbose** (*int*) – Level of verbosity. Can be 1, 2 or 3. Defaults to 1.
- **enabled** (*bool*) – If set to False, then the load and save methods will do nothing. Defaults to True.
- **log** (*Callable[[str], Any]*) – Overloads the print function. Useful for sending output to loggers (e.g. logging.info, tqdm.tqdm.write, ...)
- **hasher** (*str*) – Type of hashing algorithm to use if `cfgstr` needs to be condensed to less than 49 characters. Defaults to sha1.
- **protocol** (*int*) – Protocol version used by pickle. Defaults to the -1 which is the latest protocol.
- **backend** (*str*) – Set to either `'pickle'` or `'json'` to force backend. Defaults to auto which chooses one based on the extension.
- **cfgstr** (*str | None*) – Deprecated in favor of `depends`.

VERBOSE = 1

FORCE_DISABLE = False

_rectify_cfgstr(*cfgstr=None*)

_condense_cfgstr(*cfgstr=None*)

property fpath: PathLike

get_fpath(*cfgstr=None*)

Reports the filepath that the cacher will use.

It will attempt to use '{fname}_{cfgstr}{ext}' unless that is too long. Then cfgstr will be hashed.

Parameters

cfgstr (*str | None*) – overrides the instance-level cfgstr

Returns

str | PathLike

Example

```
>>> # xdoctest: +REQUIRES(module:pytest)
>>> from ubelt.util_cache import Cacher
>>> import pytest
>>> #with pytest.warns(UserWarning):
>>> if 1:  # we no longer warn here
>>>     cacher = Cacher('test_cacher1')
>>>     cacher.get_fpath()
```

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```
>>> self = Cacher('test_cacher2', depends='cfg1')
>>> self.get_fpath()
>>> self = Cacher('test_cacher3', depends='cfg1' * 32)
>>> self.get_fpath()
```

exists(*cfgstr=None*)

Check to see if the cache exists

Parameters
cfgstr (*str | None*) – overrides the instance-level cfgstr

Returns
bool

existing_versions()

Returns data with different cfgstr values that were previously computed with this cacher.

Yields
str – paths to cached files corresponding to this cacher

Example

```
>>> # Ensure that some data exists
>>> import ubelt as ub
>>> dpath = ub.Path.appdir(
>>>     'ubelt/tests/util_cache',
>>>     'test-existing-versions').delete().ensuredir()
>>> cacher = ub.Cacher('versioned_data_v2', depends='1', dpath=dpath)
>>> cacher.ensure(lambda: 'data1')
>>> known_fpaths = set()
>>> known_fpaths.add(cacher.get_fpath())
>>> cacher = ub.Cacher('versioned_data_v2', depends='2', dpath=dpath)
>>> cacher.ensure(lambda: 'data2')
>>> known_fpaths.add(cacher.get_fpath())
>>> # List previously computed configs for this type
>>> from os.path import basename
>>> cacher = ub.Cacher('versioned_data_v2', depends='2', dpath=dpath)
>>> exist_fpaths = set(cacher.existing_versions())
>>> exist_fnames = list(map(basename, exist_fpaths))
>>> print('exist_fnames = {!r}'.format(exist_fnames))
>>> print('exist_fpaths = {!r}'.format(exist_fpaths))
>>> print('known_fpaths={!r}'.format(known_fpaths))
>>> assert exist_fpaths.issubset(known_fpaths)
```

clear(*cfgstr=None*)

Removes the saved cache and metadata from disk

Parameters
cfgstr (*str | None*) – overrides the instance-level cfgstr

tryload(*cfgstr=None*, *on_error='raise'*)

Like load, but returns None if the load fails due to a cache miss.

Parameters

- **cfgstr** (*str | None*) – overrides the instance-level cfgstr
- **on_error** (*str*) – How to handle non-io errors errors. Either 'raise', which re-raises the exception, or 'clear' which deletes the cache and returns None. Defaults to 'raise'.

Returns
the cached data if it exists, otherwise returns None

Return type
None | object

`load`(*cfgstr=None*)

Load the data cached and raise an error if something goes wrong.

Parameters
cfgstr (*str | None*) – overrides the instance-level cfgstr

Returns
the cached data

Return type
object

Raises
IOError - if the data is unable to be loaded. This could be due to – a cache miss or because the cache is disabled.

Example

```
>>> from ubelt.util_cache import *  # NOQA
>>> # Setting the cacher as enabled=False turns it off
>>> cacher = Cacher('test_disabled_load', '', enabled=True,
>>>                 appname='ubelt/tests/util_cache')
>>> cacher.save('data')
>>> assert cacher.load() == 'data'
>>> cacher.enabled = False
>>> assert cacher.tryload() is None
```

`save`(*data*, *cfgstr=None*)

Writes data to path specified by `self.fpath`.

Metadata containing information about the cache will also be appended to an adjacent file with the *.meta* suffix.

Parameters

- **data** (*object*) – arbitrary pickleable object to be cached
- **cfgstr** (*str | None*) – overrides the instance-level cfgstr

Example

```
>>> from ubelt.util_cache import *  # NOQA
>>> # Normal functioning
>>> depends = 'long-cfg' * 32
>>> cacher = Cacher('test_enabled_save', depends=depends,
>>>                 appname='ubelt/tests/util_cache')
>>> cacher.save('data')
>>> assert exists(cacher.get_fpath()), 'should be enabled'
>>> assert exists(cacher.get_fpath() + '.meta'), 'missing metadata'
>>> # Setting the cacher as enabled=False turns it off
>>> cacher2 = Cacher('test_disabled_save', 'params', enabled=False,
>>>                  appname='ubelt/tests/util_cache')
>>> cacher2.save('data')
>>> assert not exists(cacher2.get_fpath()), 'should be disabled'
```

_backend_load(*data_fpath*)

Example

```
>>> import ubelt as ub
>>> cacher = ub.Cacher('test_other_backend', depends=['a'], ext='.json')
>>> cacher.save(['data'])
>>> cacher.tryload()
```

```
>>> import ubelt as ub
>>> cacher = ub.Cacher('test_other_backend2', depends=['a'], ext='.yaml',␣
↪backend='json')
>>> cacher.save({'data': [1, 2, 3]})
>>> cacher.tryload()
```

```
>>> import pytest
>>> with pytest.raises(ValueError):
>>>     ub.Cacher('test_other_backend2', depends=['a'], ext='.yaml', backend=
↪'does-not-exist')
>>> cacher = ub.Cacher('test_other_backend2', depends=['a'], ext='.really-a-
↪pickle', backend='auto')
>>> assert cacher.backend == 'pickle', 'should be default'
```

_backend_dump(*data_fpath*, *data*)

ensure(*func*, **args*, ***kwargs*)

Wraps around a function. A cfgstr must be stored in the base cacher.

Parameters

- **func** (*Callable*) – function that will compute data on cache miss
- ***args** – passed to func
- ****kwargs** – passed to func

Example

```
>>> from ubelt.util_cache import *  # NOQA
>>> def func():
>>>     return 'expensive result'
>>> fname = 'test_cacher_ensure'
>>> depends = 'func params'
>>> cacher = Cacher(fname, depends=depends)
>>> cacher.clear()
>>> data1 = cacher.ensure(func)
>>> data2 = cacher.ensure(func)
>>> assert data1 == 'expensive result'
>>> assert data1 == data2
>>> cacher.clear()
```

class ubelt.**CaptureStdout**(*suppress=True*, *enabled=True*)

Bases: *CaptureStream*

Context manager that captures stdout and stores it in an internal stream.

Depending on the value of `supress`, the user can control if stdout is printed (i.e. if stdout is tee-ed or supressed) while it is being captured.

SeeAlso:

`contextlib.redirect_stdout()` **- similar, but does not have the** ability to print stdout while it is being captured.

Variables

- **text** (*str | None*) – internal storage for the most recent part
- **parts** (*List[str]*) – internal storage for all parts
- **cap_stdout** (*None | TeeStringIO*) – internal stream proxy
- **orig_stdout** (*io.TextIOBase*) – internal pointer to the original stdout stream

Example

```
>>> import ubelt as ub
>>> self = ub.CaptureStdout(suppress=True)
>>> print('dont capture the table flip (°° ')
>>> with self:
...     text = 'capture the heart '
...     print(text)
>>> print('dont capture look of disapproval _')
>>> assert isinstance(self.text, str)
>>> assert self.text == text + '\n', 'failed capture text'
```

Example

```
>>> import ubelt as ub
>>> self = ub.CaptureStdout(suppress=False)
>>> with self:
...     print('I am captured and printed in stdout')
>>> assert self.text.strip() == 'I am captured and printed in stdout'
```

Example

```
>>> import ubelt as ub
>>> self = ub.CaptureStdout(suppress=True, enabled=False)
>>> with self:
...     print('dont capture')
>>> assert self.text is None
```

Parameters

- **suppress** (*bool*) – if True, stdout is not printed while captured. Defaults to True.
- **enabled** (*bool*) – does nothing if this is False. Defaults to True.

log_part()

Log what has been captured so far

start()

stop()

Example

```
>>> import ubelt as ub
>>> ub.CaptureStdout(enabled=False).stop()
>>> ub.CaptureStdout(enabled=True).stop()
```

close()

class ubelt.**CaptureStream**

Bases: object

Generic class for capturing streaming output from stdout or stderr

class ubelt.**ChDir**(*dpath*)

Bases: object

Context manager that changes the current working directory and then returns you to where you were.

This is nearly the same as the stdlib `contextlib.chdir()`, with the exception that it will do nothing if the input path is None (i.e. the user did not want to change directories).

SeeAlso:

`contextlib.chdir()`

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/chdir').ensuredir()
>>> dir1 = (dpath / 'dir1').ensuredir()
>>> dir2 = (dpath / 'dir2').ensuredir()
>>> with ChDir(dpath):
>>>     assert ub.Path.cwd() == dpath
>>>     # change to the given directory, and then returns back
>>>     with ChDir(dir1):
>>>         assert ub.Path.cwd() == dir1
>>>         with ChDir(dir2):
>>>             assert ub.Path.cwd() == dir2
>>>             # changes inside the context manager will be reset
>>>             os.chdir(dpath)
>>>         assert ub.Path.cwd() == dir1
>>>     assert ub.Path.cwd() == dpath
>>>     with ChDir(dir1):
>>>         assert ub.Path.cwd() == dir1
>>>         with ChDir(None):
>>>             assert ub.Path.cwd() == dir1
>>>             # When disabled, the cwd does *not* reset at context exit
>>>             os.chdir(dir2)
>>>         assert ub.Path.cwd() == dir2
>>>         os.chdir(dir1)
>>>         # Dont change dirs, but reset to your cwd at context end
>>>         with ChDir('.'):
>>>             os.chdir(dir2)
>>>         assert ub.Path.cwd() == dir1
>>>     assert ub.Path.cwd() == dpath
```

Parameters

dpath (*str | PathLike | None*) – The new directory to work in. If None, then the context manager is disabled.

class ubelt.**DownloadManager**(*download_root=None*, *mode='thread'*, *max_workers=None*, *cache=True*)

Bases: object

Simple implementation of the download manager

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> import ubelt as ub
>>> # Download a file with a known hash
>>> manager = ub.DownloadManager()
>>> job = manager.submit(
>>>     'http://i.imgur.com/rqwaDag.png',
>>>     hash_prefix=
↪'31a129618c87dd667103e7154182e3c39a605eefe90f84f2283f3c87efee8e40'
>>> )
```

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```
>>> fpath = job.result()
>>> print('fpath = {!r}'.format(fpath))
```

Example

```
>>> # Does not require network
>>> import ubelt as ub
>>> manager = ub.DownloadManager()
>>> for i in range(100):
...     job = manager.submit('localhost/might-not-exist-i-{}'.format(i))
>>> file_paths = []
>>> for job in manager.as_completed(prog=True):
...     try:
...         fpath = job.result()
...         file_paths += [fpath]
...     except Exception:
...         pass
>>> print('file_paths = {!r}'.format(file_paths))
```

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> import pytest
>>> import ubelt as ub
>>> manager = ub.DownloadManager()
>>> item1 = {
>>>     'url': 'https://data.kitware.com/api/v1/item/5b4039308d777f2e6225994c/
↪download',
>>>     'dst': 'forgot_what_the_name_really_is',
>>>     'hash_prefix': 'c98a46cb31205cf',
>>>     'hasher': 'sha512',
>>> }
>>> item2 = {
>>>     'url': 'http://i.imgur.com/rqwaDag.png',
>>>     'hash_prefix': 'f79ea24571da6ddd2ba12e3d57b515249ecb8a35',
>>>     'hasher': 'sha1',
>>> }
>>> item1 = item2  # hack around SSL error
>>> manager.submit(**item1)
>>> manager.submit(**item2)
>>> for job in manager.as_completed(prog=True, verbose=3):
>>>     fpath = job.result()
>>>     print('fpath = {!r}'.format(fpath))
```

Parameters

- **download_root** (*str | PathLike*) – default download location
- **mode** (*str*) – either thread, process, or serial
- **cache** (*bool*) – defaults to True

- **max_workers** (*int | None*) – maximum concurrent tasks

Todo:

- **[ ] Will likely have to initialize and store some sort of**
  "connection state" objects.

`submit`(*url*, *dst=None*, *hash_prefix=None*, *hasher='sha256'*)

Add a job to the download Queue

Parameters

- **url** (*str | PathLike*) – pointer to the data to download
- **dst** (*str | None*) – The relative or absolute path to download to. If unspecified, the destination name is derived from the url.
- **hash_prefix** (*str | None*) – If specified, verifies that the hash of the downloaded file starts with this.
- **hasher** (*str, default='sha256'*) – hashing algorithm to use if hash_prefix is specified.

Returns

a Future object that will point to the downloaded location.

Return type

concurrent.futures.Future

`as_completed`(*prog=None*, *desc=None*, *verbose=1*)

Generate completed jobs as they become available

Parameters

- **prog** (*None | bool | type*) – if True, uses a ub.ProgIter progress bar. Can also be a class with a compatible progiter API.
- **desc** (*str | None*) – if specified, reports progress with a *ubelt.progiter.ProgIter* object.
- **verbose** (*int*) – verbosity

Example

```
>>> import pytest
>>> import ubelt as ub
>>> download_root = ub.ensure_app_config_dir('ubelt', 'dlman')
>>> manager = ub.DownloadManager(download_root=download_root,
>>>                              cache=False)
>>> for i in range(3):
>>>     manager.submit('localhost')
>>> results = list(manager)
>>> print('results = {!r}'.format(results))
>>> manager.shutdown()
```

`shutdown`()

Cancel all jobs and close all connections.

class ubelt.**Executor**(*mode='thread'*, *max_workers=0*)

Bases: object

A concrete asynchronous executor with a configurable backend.

The type of parallelism (or lack thereof) is configured via the `mode` parameter, which can be: "process", "thread", or "serial". This allows the user to easily enable / disable parallelism or switch between processes and threads without modifying the surrounding logic.

SeeAlso:

- concurrent.futures.ThreadPoolExecutor
- concurrent.futures.ProcessPoolExecutor
- SerialExecutor
- *JobPool*

In the case where you cant or dont want to use ubelt.Executor you can get similar behavior with the following pure-python snippet:

```
def Executor(max_workers):
    # Stdlib-only "ubelt.Executor"-like behavior
    if max_workers == 1:
        import contextlib
        def submit_partial(func, *args, **kwargs):
            def wrapper():
                return func(*args, **kwargs)
            wrapper.result = wrapper
            return wrapper
        executor = contextlib.nullcontext()
        executor.submit = submit_partial
    else:
        from concurrent.futures import ThreadPoolExecutor
        executor = ThreadPoolExecutor(max_workers=max_workers)
    return executor

executor = Executor(0)
with executor:
    jobs = []

    for arg in range(1000):
        job = executor.submit(chr, arg)
        jobs.append(job)

    results = []
    for job in jobs:
        result = job.result()
        results.append(result)

print('results = {}'.format(ub.urepr(results, nl=1)))
```

Variables

backend (*SerialExecutor | ThreadPoolExecutor | ProcessPoolExecutor*) –

Example

```
>>> import ubelt as ub
>>> # Prototype code using simple serial processing
>>> executor = ub.Executor(mode='serial', max_workers=0)
>>> jobs = [executor.submit(sum, [i + 1, i]) for i in range(10)]
>>> print([job.result() for job in jobs])
[1, 3, 5, 7, 9, 11, 13, 15, 17, 19]
```

```
>>> # Enable parallelism by only changing one parameter
>>> executor = ub.Executor(mode='process', max_workers=0)
>>> jobs = [executor.submit(sum, [i + 1, i]) for i in range(10)]
>>> print([job.result() for job in jobs])
[1, 3, 5, 7, 9, 11, 13, 15, 17, 19]
```

Parameters

- **mode** (*str*) – The backend parallelism mechanism. Can be either thread, serial, or process. Defaults to 'thread'.
- **max_workers** (*int*) – number of workers. If 0, serial is forced. Defaults to 0.

submit(*func*, **args*, ***kw*)

Calls the submit function of the underlying backend.

Returns
a future representing the job

Return type
concurrent.futures.Future

shutdown()

Calls the shutdown function of the underlying backend.

map(*fn*, **iterables*, ***kwargs*)

Calls the map function of the underlying backend.

CommandLine

```
xdoctest -m ubelt.util_futures Executor.map
```

Example

```
>>> import ubelt as ub
>>> import concurrent.futures
>>> import string
>>> with ub.Executor(mode='serial') as executor:
...     result_iter = executor.map(int, string.digits)
...     results = list(result_iter)
>>> print('results = {!r}'.format(results))
results = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> with ub.Executor(mode='thread', max_workers=2) as executor:
```

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```
...     result_iter = executor.map(int, string.digits)
...     results = list(result_iter)
>>> # xdoctest: +IGNORE_WANT
>>> print('results = {!r}'.format(results))
results = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

ubelt.**FormatterExtensions**

alias of *ReprExtensions*

class ubelt.**IndexableWalker**(*data*, *dict_cls=(<class 'dict'>,)*, *list_cls=(<class 'list'>, <class 'tuple'>)*)

Bases: Generator

Traverses through a nested tree-liked indexable structure.

Generates a path and value to each node in the structure. The path is a list of indexes which if applied in order will reach the value.

The `__setitem__` method can be used to modify a nested value based on the path returned by the generator.

When generating values, you can use "send" to prevent traversal of a particular branch.

RelatedWork:

- **https://pypi.org/project/python-benedict/ - implements a dictionary** subclass with similar nested indexing abilities.

Variables

- **data** (*dict | list | tuple*) – the wrapped indexable data
- **dict_cls** (*Tuple[type]*) – the types that should be considered dictionary mappings for the purpose of nested iteration. Defaults to `dict`.
- **list_cls** (*Tuple[type]*) – the types that should be considered list-like for the purposes of nested iteration. Defaults to `(list, tuple)`.
- **indexable_cls** (*Tuple[type]*) – combined dict_cls and list_cls

Example

```
>>> import ubelt as ub
>>> # Given Nested Data
>>> data = {
>>>     'foo': {'bar': 1},
>>>     'baz': [{'biz': 3}, {'buz': [4, 5, 6]}],
>>> }
>>> # Create an IndexableWalker
>>> walker = ub.IndexableWalker(data)
>>> # We iterate over the data as if it was flat
>>> # ignore the <want> string due to order issues on older Pythons
>>> # xdoctest: +IGNORE_WANT
>>> for path, val in walker:
>>>     print(path)
['foo']
['baz']
['baz', 0]
```

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```
['baz', 1]
['baz', 1, 'buz']
['baz', 1, 'buz', 0]
['baz', 1, 'buz', 1]
['baz', 1, 'buz', 2]
['baz', 0, 'biz']
['foo', 'bar']
>>> # We can use "paths" as keys to getitem into the walker
>>> path = ['baz', 1, 'buz', 2]
>>> val = walker[path]
>>> assert val == 6
>>> # We can use "paths" as keys to setitem into the walker
>>> assert data['baz'][1]['buz'][2] == 6
>>> walker[path] = 7
>>> assert data['baz'][1]['buz'][2] == 7
>>> # We can use "paths" as keys to delitem into the walker
>>> assert data['baz'][1]['buz'][1] == 5
>>> del walker[['baz', 1, 'buz', 1]]
>>> assert data['baz'][1]['buz'][1] == 7
```

Example

```
>>> # Create nested data
>>> # xdoctest: +REQUIRES(module:numpy)
>>> import numpy as np
>>> import ubelt as ub
>>> data = ub.ddict(lambda: int)
>>> data['foo'] = ub.ddict(lambda: int)
>>> data['bar'] = np.array([1, 2, 3])
>>> data['foo']['a'] = 1
>>> data['foo']['b'] = np.array([1, 2, 3])
>>> data['foo']['c'] = [1, 2, 3]
>>> data['baz'] = 3
>>> print('data = {}'.format(ub.repr2(data, nl=True)))
>>> # We can walk through every node in the nested tree
>>> walker = ub.IndexableWalker(data)
>>> for path, value in walker:
>>>     print('walk path = {}'.format(ub.repr2(path, nl=0)))
>>>     if path[-1] == 'c':
>>>         # Use send to prevent traversing this branch
>>>         got = walker.send(False)
>>>         # We can modify the value based on the returned path
>>>         walker[path] = 'changed the value of c'
>>> print('data = {}'.format(ub.repr2(data, nl=True)))
>>> assert data['foo']['c'] == 'changed the value of c'
```

Example

```
>>> # Test sending false for every data item
>>> import ubelt as ub
>>> data = {1: [1, 2, 3], 2: [1, 2, 3]}
>>> walker = ub.IndexableWalker(data)
>>> # Sending false means you wont traverse any further on that path
>>> num_iters_v1 = 0
>>> for path, value in walker:
>>>     print('[v1] walk path = {}'.format(ub.repr2(path, nl=0)))
>>>     walker.send(False)
>>>     num_iters_v1 += 1
>>> num_iters_v2 = 0
>>> for path, value in walker:
>>>     # When we dont send false we walk all the way down
>>>     print('[v2] walk path = {}'.format(ub.repr2(path, nl=0)))
>>>     num_iters_v2 += 1
>>> assert num_iters_v1 == 2
>>> assert num_iters_v2 == 8
```

Example

```
>>> # Test numpy
>>> # xdoctest: +REQUIRES(CPython)
>>> # xdoctest: +REQUIRES(module:numpy)
>>> import ubelt as ub
>>> import numpy as np
>>> # By default we don't recurse into ndarrays because they
>>> # Are registered as an indexable class
>>> data = {2: np.array([1, 2, 3])}
>>> walker = ub.IndexableWalker(data)
>>> num_iters = 0
>>> for path, value in walker:
>>>     print('walk path = {}'.format(ub.repr2(path, nl=0)))
>>>     num_iters += 1
>>> assert num_iters == 1
>>> # Currently to use top-level ndarrays, you need to extend what the
>>> # list class is. This API may change in the future to be easier
>>> # to work with.
>>> data = np.random.rand(3, 5)
>>> walker = ub.IndexableWalker(data, list_cls=(list, tuple, np.ndarray))
>>> num_iters = 0
>>> for path, value in walker:
>>>     print('walk path = {}'.format(ub.repr2(path, nl=0)))
>>>     num_iters += 1
>>> assert num_iters == 3 + 3 * 5
```

send(*arg*) → send 'arg' into generator,

return next yielded value or raise StopIteration.

throw(*typ*[, *val*[, *tb*]]) → raise exception in generator,

return next yielded value or raise StopIteration.

Parameters

- **typ** (*Any*) – Type of the exception. Should be a `type[BaseException]`, type checking is not working right here.
- **val** (*Optional[object]*)
- **tb** (*Optional[TracebackType]*)

Returns
Any

Raises
`StopIteration` –

References

`_walk`(*data=None*, *prefix=[]*)

Defines the underlying generator used by IndexableWalker

Yields

***Tuple[List, Any] | None* – path (List) - a "path" through the nested data structure**
value (Any) - the value indexed by that "path".

Can also yield None in the case that *send* is called on the generator.

`allclose`(*other*, *rel_tol=1e-09*, *abs_tol=0.0*, *return_info=False*)

Walks through this and another nested data structures and checks if everything is roughly the same.

Parameters

- **other** (*IndexableWalker | List | Dict*) – a nested indexable item to compare against.
- **rel_tol** (*float*) – maximum difference for being considered "close", relative to the magnitude of the input values
- **abs_tol** (*float*) – maximum difference for being considered "close", regardless of the magnitude of the input values
- **return_info** (*bool, default=False*) – if true, return extra info dict

Returns
A boolean result if `return_info` is false, otherwise a tuple of the boolean result and an "info" dict containing detailed results indicating what matched and what did not.

Return type
bool | Tuple[bool, Dict]

Example

```
>>> import ubelt as ub
>>> items1 = ub.IndexableWalker({
>>>     'foo': [1.222222, 1.333],
>>>     'bar': 1,
>>>     'baz': [],
>>> })
>>> items2 = ub.IndexableWalker({
>>>     'foo': [1.22222, 1.333],
```

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```
>>>     'bar': 1,
>>>     'baz': [],
>>> })
>>> flag, return_info =  items1.allclose(items2, return_info=True)
>>> print('return_info = {}'.format(ub.repr2(return_info, nl=1)))
>>> print('flag = {!r}'.format(flag))
>>> for p1, v1, v2  in return_info['faillist']:
>>>     v1_ = items1[p1]
>>>     print('*fail p1, v1, v2 = {}, {}, {}'.format(p1, v1, v2))
>>> for p1 in return_info['passlist']:
>>>     v1_ = items1[p1]
>>>     print('*pass p1, v1_ = {}, {}'.format(p1, v1_))
>>> assert not flag
```

```
>>> import ubelt as ub
>>> items1 = ub.IndexableWalker({
>>>     'foo': [1.0000000000000000000000001, 1.],
>>>     'bar': 1,
>>>     'baz': [],
>>> })
>>> items2 = ub.IndexableWalker({
>>>     'foo': [0.9999999999999999, 1.],
>>>     'bar': 1,
>>>     'baz': [],
>>> })
>>> flag, return_info =  items1.allclose(items2, return_info=True)
>>> print('return_info = {}'.format(ub.repr2(return_info, nl=1)))
>>> print('flag = {!r}'.format(flag))
>>> assert flag
```

Example

```
>>> import ubelt as ub
>>> flag, return_info =  ub.IndexableWalker([]).allclose(ub.IndexableWalker([]),
↪ return_info=True)
>>> print('return_info = {!r}'.format(return_info))
>>> print('flag = {!r}'.format(flag))
>>> assert flag
```

Example

```
>>> import ubelt as ub
>>> flag =  ub.IndexableWalker([]).allclose([], return_info=False)
>>> print('flag = {!r}'.format(flag))
>>> assert flag
```

Example

```
>>> import ubelt as ub
>>> flag, return_info =  ub.IndexableWalker([]).allclose([1], return_info=True)
>>> print('return_info = {!r}'.format(return_info))
>>> print('flag = {!r}'.format(flag))
>>> assert not flag
```

Example

```
>>> # xdoctest: +REQUIRES(module:numpy)
>>> import ubelt as ub
>>> import numpy as np
>>> a = np.random.rand(3, 5)
>>> b = a + 1
>>> wa = ub.IndexableWalker(a, list_cls=(np.ndarray,))
>>> wb = ub.IndexableWalker(b, list_cls=(np.ndarray,))
>>> flag, return_info =  wa.allclose(wb, return_info=True)
>>> print('return_info = {!r}'.format(return_info))
>>> print('flag = {!r}'.format(flag))
>>> assert not flag
>>> a = np.random.rand(3, 5)
>>> b = a.copy() + 1e-17
>>> wa = ub.IndexableWalker([a], list_cls=(np.ndarray, list))
>>> wb = ub.IndexableWalker([b], list_cls=(np.ndarray, list))
>>> flag, return_info =  wa.allclose(wb, return_info=True)
>>> assert flag
>>> print('return_info = {!r}'.format(return_info))
>>> print('flag = {!r}'.format(flag))
```

_abc_impl = <_abc._abc_data object>

class ubelt.**JobPool**(*mode='thread'*, *max_workers=0*, *transient=False*)

Bases: object

Abstracts away boilerplate of submitting and collecting jobs

This is a basic wrapper around *ubelt.util_futures.Executor* that simplifies the most basic case by 1. keeping track of references to submitted futures for you and 2. providing an as_completed method to consume those futures as they are ready.

Variables

- **executor** (Executor) – internal executor object
- **jobs** (*List[Future]*) – internal job list. Note: do not rely on this attribute, it may change in the future.

Example

```
>>> import ubelt as ub
>>> def worker(data):
>>>     return data + 1
>>> pool = ub.JobPool('thread', max_workers=16)
>>> for data in ub.ProgIter(range(10), desc='submit jobs'):
>>>     pool.submit(worker, data)
>>> final = []
>>> for job in pool.as_completed(desc='collect jobs'):
>>>     info = job.result()
>>>     final.append(info)
>>> print('final = {!r}'.format(final))
```

Parameters

- **mode** (*str*) – The backend parallelism mechanism. Can be either thread, serial, or process. Defaults to 'thread'.
- **max_workers** (*int*) – number of workers. If 0, serial is forced. Defaults to 0.
- **transient** (*bool*) – if True, references to jobs will be discarded as they are returned by *as_completed()*. Otherwise the `jobs` attribute holds a reference to all jobs ever submitted. Default to False.

submit(*func*, **args*, ***kwargs*)

Submit a job managed by the pool

Parameters

- **func** (*Callable[..., Any]*) – A callable that will take as many arguments as there are passed iterables.
- ***args** – positional arguments to pass to the function
- ***kwargs** – keyword arguments to pass to the function

Returns

a future representing the job

Return type

concurrent.futures.Future

shutdown()

_clear_completed()

as_completed(*timeout=None*, *desc=None*, *progkw=None*)

Generates completed jobs in an arbitrary order

Parameters

- **timeout** (*float | None*) – Specify the the maximum number of seconds to wait for a job. Note: this is ignored in serial mode.
- **desc** (*str | None*) – if specified, reports progress with a *ubelt.progiter.ProgIter* object.
- **progkw** (*dict | None*) – extra keyword arguments to *ubelt.progiter.ProgIter*.

Yields
concurrent.futures.Future – The completed future object containing the results of a job.

CommandLine

```
xdoctest -m ubelt.util_futures JobPool.as_completed
```

Example

```
>>> import ubelt as ub
>>> pool = ub.JobPool('thread', max_workers=8)
>>> text = ub.paragraph(
...     '''
...     UDP is a cool protocol, check out the wiki:
...
...     UDP-based Data Transfer Protocol (UDT), is a high-performance
...     data transfer protocol designed for transferring large
...     volumetric datasets over high-speed wide area networks. Such
...     settings are typically disadvantageous for the more common TCP
...     protocol.
...     ''')
>>> for word in text.split(' '):
...     pool.submit(print, word)
>>> for _ in pool.as_completed():
...     pass
>>> pool.shutdown()
```

join(***kwargs*)

Like *JobPool.as_completed()*, but executes the *result* method of each future and returns only after all processes are complete. This allows for lower-boilerplate prototyping.

Parameters
****kwargs** – passed to *JobPool.as_completed()*

Returns
list of results

Return type
List[Any]

Example

```
>>> import ubelt as ub
>>> # We just want to try replacing our simple iterative algorithm
>>> # with the embarrassingly parallel version
>>> arglist = list(zip(range(1000), range(1000)))
>>> func = ub.identity
>>> #
>>> # Original version
>>> for args in arglist:
>>>     func(*args)
```

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```
>>> #
>>> # Potentially parallel version
>>> jobs = ub.JobPool(max_workers=0)
>>> for args in arglist:
>>>     jobs.submit(func, *args)
>>> _ = jobs.join(desc='running')
```

class ubelt.**NiceRepr**

Bases: object

Inherit from this class and define __nice__ to "nicely" print your objects.

Defines __str__ and __repr__ in terms of __nice__ function Classes that inherit from *NiceRepr* should redefine __nice__. If the inheriting class has a __len__, method then the default __nice__ method will return its length.

Example

```
>>> import ubelt as ub
>>> class Foo(ub.NiceRepr):
...    def __nice__(self):
...        return 'info'
>>> foo = Foo()
>>> assert str(foo) == '<Foo(info)>'
>>> assert repr(foo).startswith('<Foo(info) at ')
```

Example

```
>>> import ubelt as ub
>>> class Bar(ub.NiceRepr):
...    pass
>>> bar = Bar()
>>> import pytest
>>> with pytest.warns(RuntimeWarning) as record:
>>>     assert 'object at' in str(bar)
>>>     assert 'object at' in repr(bar)
```

Example

```
>>> import ubelt as ub
>>> class Baz(ub.NiceRepr):
...    def __len__(self):
...        return 5
>>> baz = Baz()
>>> assert str(baz) == '<Baz(5)>'
```

Example

```
>>> import ubelt as ub
>>> # If your nice message has a bug, it shouldn't bring down the house
>>> class Foo(ub.NiceRepr):
...    def __nice__(self):
...        assert False
>>> foo = Foo()
>>> import pytest
>>> with pytest.warns(RuntimeWarning) as record:
>>>     print('foo = {!r}'.format(foo))
foo = <...Foo ...>
```

Example

```
>>> import ubelt as ub
>>> class Animal(ub.NiceRepr):
...    def __init__(self):
...        ...
...    def __nice__(self):
...        return ''
>>> class Cat(Animal):
>>>     ...
>>> class Dog(Animal):
>>>     ...
>>> class Beagle(Dog):
>>>     ...
>>> class Ragdoll(Cat):
>>>     ...
>>> instances = [Animal(), Cat(), Dog(), Beagle(), Ragdoll()]
>>> for inst in instances:
>>>     print(str(inst))
<Animal()>
<Cat()>
<Dog()>
<Beagle()>
<Ragdoll()>
```

class ubelt.**OrderedSet**(*iterable=None*)

Bases: MutableSet, Sequence

An OrderedSet is a custom MutableSet that remembers its order, so that every entry has an index that can be looked up.

Variables

- **items** (*List[Any]*) – internal ordered representation.
- **map** (*Dict[Any, int]*) – internal mapping from items to indices.

Example

```
>>> OrderedSet([1, 1, 2, 3, 2])
OrderedSet([1, 2, 3])
```

Parameters
iterable (*None | Iterable*) – input data

copy()
Return a shallow copy of this object.

Returns
OrderedSet

Example

```
>>> this = OrderedSet([1, 2, 3])
>>> other = this.copy()
>>> this == other
True
>>> this is other
False
```

add(*key*)
Add `key` as an item to this OrderedSet, then return its index.

If `key` is already in the OrderedSet, return the index it already had.

Parameters
key (*Any*) – the item to add

Returns
the index of the items. Note, violates the Liskov Substitution Principle and might be changed.

Return type
int

Example

```
>>> oset = OrderedSet()
>>> oset.append(3)
0
>>> print(oset)
OrderedSet([3])
```

append(*key*)
Add `key` as an item to this OrderedSet, then return its index.

If `key` is already in the OrderedSet, return the index it already had.

Parameters
key (*Any*) – the item to add

Returns
the index of the items. Note, violates the Liskov Substitution Principle and might be changed.

Return type
int

Example

```
>>> oset = OrderedSet()
>>> oset.append(3)
0
>>> print(oset)
OrderedSet([3])
```

`update`(*sequence*)

Update the set with the given iterable sequence, then return the index of the last element inserted.

Parameters
sequence (*Iterable*) – items to add to this set

Example

```
>>> oset = OrderedSet([1, 2, 3])
>>> oset.update([3, 1, 5, 1, 4])
4
>>> print(oset)
OrderedSet([1, 2, 3, 5, 4])
```

`index`(*key*, *start=0*, *stop=None*)

Get the index of a given entry, raising an IndexError if it's not present.

key can be a non-string iterable of entries, in which case this returns a list of indices.

Parameters

- **key** (*Any*) – item to find the position of
- **start** (*int*) – not supported yet
- **stop** (*int | None*) – not supported yet

Returns
int

Example

```
>>> oset = OrderedSet([1, 2, 3])
>>> oset.index(2)
1
```

`get_loc`(*key*, *start=0*, *stop=None*)

Get the index of a given entry, raising an IndexError if it's not present.

key can be a non-string iterable of entries, in which case this returns a list of indices.

Parameters

- **key** (*Any*) – item to find the position of

- **start** (*int*) – not supported yet
- **stop** (*int | None*) – not supported yet

Returns
int

Example

```
>>> oset = OrderedSet([1, 2, 3])
>>> oset.index(2)
1
```

get_indexer(*key*, *start=0*, *stop=None*)

Get the index of a given entry, raising an IndexError if it's not present.

key can be a non-string iterable of entries, in which case this returns a list of indices.

Parameters

- **key** (*Any*) – item to find the position of
- **start** (*int*) – not supported yet
- **stop** (*int | None*) – not supported yet

Returns
int

Example

```
>>> oset = OrderedSet([1, 2, 3])
>>> oset.index(2)
1
```

pop()

Remove and return the last element from the set.

Raises KeyError if the set is empty.

Returns
Any

Example

```
>>> oset = OrderedSet([1, 2, 3])
>>> oset.pop()
3
```

discard(*key*)

Remove an element. Do not raise an exception if absent.

The MutableSet mixin uses this to implement the .remove() method, which *does* raise an error when asked to remove a non-existent item.

Parameters
key (*Any*) – item to remove.

Example

```
>>> oset = OrderedSet([1, 2, 3])
>>> oset.discard(2)
>>> print(oset)
OrderedSet([1, 3])
>>> oset.discard(2)
>>> print(oset)
OrderedSet([1, 3])
```

clear()

Remove all items from this OrderedSet.

union(**sets*)

Combines all unique items. Each items order is defined by its first appearance.

Parameters
***sets** – zero or more other iterables to operate on

Returns
OrderedSet

Example

```
>>> oset = OrderedSet.union(OrderedSet([3, 1, 4, 1, 5]), [1, 3], [2, 0])
>>> print(oset)
OrderedSet([3, 1, 4, 5, 2, 0])
>>> oset.union([8, 9])
OrderedSet([3, 1, 4, 5, 2, 0, 8, 9])
>>> oset | {10}
OrderedSet([3, 1, 4, 5, 2, 0, 10])
```

intersection(**sets*)

Returns elements in common between all sets. Order is defined only by the first set.

Parameters
***sets** – zero or more other iterables to operate on

Returns
OrderedSet

Example

```
>>> from ubelt.orderedset import *  # NOQA
>>> oset = OrderedSet.intersection(OrderedSet([0, 1, 2, 3]), [1, 2, 3])
>>> print(oset)
OrderedSet([1, 2, 3])
>>> oset.intersection([2, 4, 5], [1, 2, 3, 4])
OrderedSet([2])
>>> oset.intersection()
OrderedSet([1, 2, 3])
```

difference(**sets*)

Returns all elements that are in this set but not the others.

Parameters
***sets** – zero or more other iterables to operate on

Returns
OrderedSet

Example

```
>>> OrderedSet([1, 2, 3]).difference(OrderedSet([2]))
OrderedSet([1, 3])
>>> OrderedSet([1, 2, 3]).difference(OrderedSet([2]), OrderedSet([3]))
OrderedSet([1])
>>> OrderedSet([1, 2, 3]) - OrderedSet([2])
OrderedSet([1, 3])
>>> OrderedSet([1, 2, 3]).difference()
OrderedSet([1, 2, 3])
```

issubset(*other*)

Report whether another set contains this set.

Parameters
other (*Iterable*) – check if items in other are all contained in self.

Returns
bool

Example

```
>>> OrderedSet([1, 2, 3]).issubset({1, 2})
False
>>> OrderedSet([1, 2, 3]).issubset({1, 2, 3, 4})
True
>>> OrderedSet([1, 2, 3]).issubset({1, 4, 3, 5})
False
```

issuperset(*other*)

Report whether this set contains another set.

Parameters
other (*Iterable*) – check all items in self are contained in other.

Returns
bool

Example

```
>>> OrderedSet([1, 2]).issuperset([1, 2, 3])
False
>>> OrderedSet([1, 2, 3, 4]).issuperset({1, 2, 3})
True
>>> OrderedSet([1, 4, 3, 5]).issuperset({1, 2, 3})
False
```

symmetric_difference(*other*)

Return the symmetric difference of two OrderedSets as a new set. That is, the new set will contain all elements that are in exactly one of the sets.

Their order will be preserved, with elements from *self* preceding elements from *other*.

Parameters
other (*Iterable*) – items to operate on

Returns
OrderedSet

Example

```
>>> this = OrderedSet([1, 4, 3, 5, 7])
>>> other = OrderedSet([9, 7, 1, 3, 2])
>>> this.symmetric_difference(other)
OrderedSet([4, 5, 9, 2])
```

_update_items(*items*)

Replace the 'items' list of this OrderedSet with a new one, updating self.map accordingly.

difference_update(**sets*)

Update this OrderedSet to remove items from one or more other sets.

Example

```
>>> this = OrderedSet([1, 2, 3])
>>> this.difference_update(OrderedSet([2, 4]))
>>> print(this)
OrderedSet([1, 3])
```

```
>>> this = OrderedSet([1, 2, 3, 4, 5])
>>> this.difference_update(OrderedSet([2, 4]), OrderedSet([1, 4, 6]))
>>> print(this)
OrderedSet([3, 5])
```

intersection_update(*other*)

Update this OrderedSet to keep only items in another set, preserving their order in this set.

Parameters
other (*Iterable*) – items to operate on

Example

```
>>> this = OrderedSet([1, 4, 3, 5, 7])
>>> other = OrderedSet([9, 7, 1, 3, 2])
>>> this.intersection_update(other)
>>> print(this)
OrderedSet([1, 3, 7])
```

symmetric_difference_update(*other*)

Update this OrderedSet to remove items from another set, then add items from the other set that were not present in this set.

Parameters
other (*Iterable*) – items to operate on

Example

```
>>> this = OrderedSet([1, 4, 3, 5, 7])
>>> other = OrderedSet([9, 7, 1, 3, 2])
>>> this.symmetric_difference_update(other)
>>> print(this)
OrderedSet([4, 5, 9, 2])
```

_abc_impl = <_abc._abc_data object>

class ubelt.**Path**(**args*, ***kwargs*)

Bases: PosixPath

This class extends pathlib.Path with extra functionality and convenience methods.

New methods are designed to support chaining.

In addition to new methods this class supports the addition (+) operator via which allows for better drop-in compatibility with code using existing string-based paths.

Note: On windows this inherits from pathlib.WindowsPath.

New methods are

- *ubelt.Path.ensuredir()* - Like mkdir but with easier defaults.
- *ubelt.Path.delete()* - Previously pathlib could only remove one file at a time.
- *ubelt.Path.copy()* - Pathlib has no similar functionality.
- *ubelt.Path.move()* - Pathlib has no similar functionality.
- *ubelt.Path.augment()* - Unifies and extends disparate functionality across pathlib.
- *ubelt.Path.expand()* - Unifies existing environ and home expansion.
- *ubelt.Path.ls()* - Like iterdir, but more interactive.
- *ubelt.Path.shrinkuser()* - Python has no similar functionality.
- *ubelt.Path.walk()* - Pathlib had no similar functionality.

New classmethods are

- *ubelt.Path.appdir()* - application directories

Modified methods are

- *ubelt.Path.touch()* - returns self to support chaining
- ***ubelt.Path.chmod()* - returns self to support chaining and** now accepts string-based permission codes.

Example

```
>>> # Ubelt extends pathlib functionality
>>> import ubelt as ub
>>> # Chain expansion and mkdir with cumbersome args.
>>> dpath = ub.Path('~/.cache/ubelt/demo_path').expand().ensuredir()
>>> fpath = dpath / 'text_file.txt'
>>> # Augment is concise and chainable
>>> aug_fpath = fpath.augment(stemsuffix='.aux', ext='.jpg').touch()
>>> aug_dpath = dpath.augment(stemsuffix='demo_path2')
>>> assert aug_fpath.read_text() == ''
>>> fpath.write_text('text data')
>>> assert aug_fpath.exists()
>>> # Delete is akin to "rm -rf" and is also chainable.
>>> assert not aug_fpath.delete().exists()
>>> assert dpath.exists()
>>> assert not dpath.delete().exists()
>>> print(f'{str(fpath.shrinkuser()).replace(os.path.sep, "/")}')
>>> print(f'{str(dpath.shrinkuser()).replace(os.path.sep, "/")}')
>>> print(f'{str(aug_fpath.shrinkuser()).replace(os.path.sep, "/")}')
>>> print(f'{str(aug_dpath.shrinkuser()).replace(os.path.sep, "/")}')
~/.cache/ubelt/demo_path/text_file.txt
~/.cache/ubelt/demo_path
~/.cache/ubelt/demo_path/text_file.aux.jpg
~/.cache/ubelt/demo_pathdemo_path2
```

Inherited unmodified properties from `pathlib.Path` are:

- `pathlib.PurePath.anchor`
- `pathlib.PurePath.name`
- `pathlib.PurePath.parts`
- `pathlib.PurePath.parent`
- `pathlib.PurePath.parents`
- `pathlib.PurePath.suffix`
- `pathlib.PurePath.suffixes`
- `pathlib.PurePath.stem`
- `pathlib.PurePath.drive`
- `pathlib.PurePath.root`

Inherited unmodified classmethods from `pathlib.Path` are:

- `pathlib.Path.cwd()`

- pathlib.Path.home()

Inherited unmodified methods from pathlib.Path are:

- pathlib.Path.samefile()
- pathlib.Path.iterdir()
- pathlib.Path.glob()
- pathlib.Path.rglob()
- pathlib.Path.resolve()
- pathlib.Path.lstat()
- pathlib.Path.stat()
- pathlib.Path.owner()
- pathlib.Path.group()
- pathlib.Path.open()
- pathlib.Path.read_bytes()
- pathlib.Path.read_text()
- pathlib.Path.write_bytes()
- pathlib.Path.write_text()
- pathlib.Path.readlink()
- pathlib.Path.mkdir() - we recommend *ubelt.Path.ensuredir()* instead.
- pathlib.Path.lchmod()
- pathlib.Path.unlink()
- pathlib.Path.rmdir()
- pathlib.Path.rename()
- pathlib.Path.replace()
- pathlib.Path.symlink_to()
- pathlib.Path.hardlink_to()
- pathlib.Path.link_to() - deprecated
- pathlib.Path.exists()
- pathlib.Path.is_dir()
- pathlib.Path.is_file()
- pathlib.Path.is_mount()
- pathlib.Path.is_symlink()
- pathlib.Path.is_block_device()
- pathlib.Path.is_char_device()
- pathlib.Path.is_fifo()
- pathlib.Path.is_socket()
- pathlib.Path.expanduser() - we recommend *ubelt.Path.expand()* instead.

- pathlib.PurePath.as_posix()
- pathlib.PurePath.as_uri()
- pathlib.PurePath.with_name() - we recommend *ubelt.Path.augment()* instead.
- pathlib.PurePath.with_stem() - we recommend *ubelt.Path.augment()* instead.
- pathlib.PurePath.with_suffix() - we recommend *ubelt.Path.augment()* instead.
- pathlib.PurePath.relative_to()
- pathlib.PurePath.joinpath()
- pathlib.PurePath.is_relative_to()
- pathlib.PurePath.is_absolute()
- pathlib.PurePath.is_reserved()
- pathlib.PurePath.match()

classmethod appdir(*appname=None*, **args*, *type='cache'*)

Returns a standard platform specific directory for an application to use as cache, config, or data.

The default root location depends on the platform and is specified the the following table:

TextArt

```
       | POSIX            | Windows        | MacOSX
data   | $XDG_DATA_HOME   | %APPDATA%      | ~/Library/Application Support
config | $XDG_CONFIG_HOME | %APPDATA%      | ~/Library/Application Support
cache  | $XDG_CACHE_HOME  | %LOCALAPPDATA% | ~/Library/Caches


If an environment variable is not specified the defaults are:
    APPDATA      = ~/AppData/Roaming
    LOCALAPPDATA = ~/AppData/Local

    XDG_DATA_HOME   = ~/.local/share
    XDG_CACHE_HOME  = ~/.cache
    XDG_CONFIG_HOME = ~/.config
```

Parameters

- **appname** (*str | None*) – The name of the application.
- ***args** – optional subdirs
- **type** (*str*) – the type of data the expected to be stored in this application directory. Valid options are ‘cache’, ‘config’, or ‘data’.

Returns

a new path object for the specified application directory.

Return type

Path

SeeAlso:

This provides functionality similar to the appdirs - and platformdirs - packages.

Example

```
>>> # xdoctest: +IGNORE_WANT
>>> import ubelt as ub
>>> print(ub.Path.appdir('ubelt', type='cache').shrinkuser())
>>> print(ub.Path.appdir('ubelt', type='config').shrinkuser())
>>> print(ub.Path.appdir('ubelt', type='data').shrinkuser())
~/.cache/ubelt
~/.config/ubelt
~/.local/share/ubelt
>>> import pytest
>>> with pytest.raises(KeyError):
>>>     ub.Path.appdir('ubelt', type='other')
```

Example

```
>>> # xdoctest: +IGNORE_WANT
>>> import ubelt as ub
>>> # Can now call appdir without any arguments
>>> print(ub.Path.appdir().shrinkuser())
~/.cache
```

augment(*prefix=''*, *stemsuffix=''*, *ext=None*, *stem=None*, *dpath=None*, *tail=''*, *relative=None*, *multidot=False*, *suffix=''*)

Create a new path with a different extension, basename, directory, prefix, and/or suffix.

See *augpath()* for more details.

Parameters

- **prefix** (*str*) – Text placed in front of the stem. Defaults to ‘’.
- **stemsuffix** (*str*) – Text placed between the stem and extension. Defaults to ‘’.
- **ext** (*str | None*) – If specified, replaces the extension
- **stem** (*str | None*) – If specified, replaces the stem (i.e. basename without extension).
- **dpath** (*str | PathLike | None*) – If specified, replaces the specified “relative” directory, which by default is the parent directory.
- **tail** (*str | None*) – If specified, appends this text the very end of the path - after the extension.
- **relative** (*str | PathLike | None*) – Replaces `relative` with `dpath` in `path`. Has no effect if `dpath` is not specified. Defaults to the dirname of the input `path`. *experimental* not currently implemented.
- **multidot** (*bool*) – Allows extensions to contain multiple dots. Specifically, if False, everything after the last dot in the basename is the extension. If True, everything after the first dot in the basename is the extension.

SeeAlso:
`pathlib.Path.with_stem()` `pathlib.Path.with_name()` `pathlib.Path.with_suffix()`

Returns
augmented path

Return type
Path

Warning: NOTICE OF BACKWARDS INCOMPATABILITY.

THE INITIAL RELEASE OF Path.augment suffered from an unfortunate variable naming decision that conflicts with pathlib.Path

```
p = ub.Path('the.entire.fname.or.dname.is.the.name.exe')
print(f'p     ={p}')
print(f'p.name={p.name}')
p = ub.Path('the.stem.ends.here.ext')
print(f'p     ={p}')
print(f'p.stem={p.stem}')
p = ub.Path('only.the.last.dot.is.the.suffix')
print(f'p       ={p}')
print(f'p.suffix={p.suffix}')
p = ub.Path('but.all.suffixes.can.be.recovered')
print(f'p         ={p}')
print(f'p.suffixes={p.suffixes}')
```

Example

```
>>> import ubelt as ub
>>> path = ub.Path('foo.bar')
>>> suffix = '_suff'
>>> prefix = 'pref_'
>>> ext = '.baz'
>>> newpath = path.augment(prefix=prefix, stemsuffix=suffix, ext=ext, stem='bar
↪')
>>> print('newpath = {!r}'.format(newpath))
newpath = Path('pref_bar_suff.baz')
```

Example

```
>>> import ubelt as ub
>>> path = ub.Path('foo.bar')
>>> stemsuffix = '_suff'
>>> prefix = 'pref_'
>>> ext = '.baz'
>>> newpath = path.augment(prefix=prefix, stemsuffix=stemsuffix, ext=ext, stem=
↪'bar')
>>> print('newpath = {!r}'.format(newpath))
```

Example

```
>>> # Compare our augpath(ext=...) versus pathlib with_suffix(...)
>>> import ubelt as ub
>>> cases = [
>>>     ub.Path('no_ext'),
>>>     ub.Path('one.ext'),
>>>     ub.Path('double..dot'),
>>>     ub.Path('two.many.cooks'),
>>>     ub.Path('path.with.three.dots'),
>>>     ub.Path('traildot.'),
>>>     ub.Path('doubletraildot..'),
>>>     ub.Path('.prefdot'),
>>>     ub.Path('..doubleprefdot'),
>>> ]
>>> for path in cases:
>>>     print('--')
>>>     print('path = {}'.format(ub.repr2(path, nl=1)))
>>>     ext = '.EXT'
>>>     method_pathlib = path.with_suffix(ext)
>>>     method_augment = path.augment(ext=ext)
>>>     if method_pathlib == method_augment:
>>>         print(ub.color_text('sagree', 'green'))
>>>     else:
>>>         print(ub.color_text('disagree', 'red'))
>>>     print('path.with_suffix({}) = {}'.format(ext, ub.repr2(method_pathlib,␣
↪nl=1)))
>>>     print('path.augment(ext={}) = {}'.format(ext, ub.repr2(method_augment,␣
↪nl=1)))
>>>     print('--')
```

delete()

Removes a file or recursively removes a directory. If a path does not exist, then this is does nothing.

SeeAlso:
ubelt.delete()

Returns
reference to self

Return type
Path

Example

```
>>> import ubelt as ub
>>> from os.path import join
>>> base = ub.Path.appdir('ubelt', 'delete_test2')
>>> dpath1 = (base / 'dir').ensuredir()
>>> (base / 'dir' / 'subdir').ensuredir()
>>> (base / 'dir' / 'to_remove1.txt').touch()
>>> fpath1 = (base / 'dir' / 'subdir' / 'to_remove3.txt').touch()
>>> fpath2 = (base / 'dir' / 'subdir' / 'to_remove2.txt').touch()
```

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```
>>> assert all(p.exists() for p in [dpath1, fpath1, fpath2])
>>> fpath1.delete()
>>> assert all(p.exists() for p in [dpath1, fpath2])
>>> assert not fpath1.exists()
>>> dpath1.delete()
>>> assert not any(p.exists() for p in [dpath1, fpath1, fpath2])
```

ensuredir(*mode=511*)

Concise alias of `self.mkdir(parents=True, exist_ok=True)`

Parameters
mode (*int*) – octal permissions if a new directory is created. Defaults to 0o777.

Returns
returns itself

Return type
Path

Example

```
>>> import ubelt as ub
>>> cache_dpath = ub.Path.appdir('ubelt').ensuredir()
>>> dpath = ub.Path(cache_dpath, 'newdir')
>>> dpath.delete()
>>> assert not dpath.exists()
>>> dpath.ensuredir()
>>> assert dpath.exists()
>>> dpath.rmdir()
```

mkdir(*mode=511*, *parents=False*, *exist_ok=False*)

Create a new directory at this given path.

Note: The ubelt extension is the same as the original pathlib method, except this returns returns the path instead of None.

Parameters

- **mode** (*int*) – permission bits
- **parents** (*bool*) – create parents
- **exist_ok** (*bool*) – fail if exists

Returns
returns itself

Return type
Path

expand()

Expands user tilde and environment variables.

Concise alias of `Path(os.path.expandvars(self.expanduser()))`

Returns
path with expanded environment variables and tildes

Return type
Path

Example

```
>>> import ubelt as ub
>>> home_v1 = ub.Path('~/').expand()
>>> home_v2 = ub.Path.home()
>>> print('home_v1 = {!r}'.format(home_v1))
>>> print('home_v2 = {!r}'.format(home_v2))
>>> assert home_v1 == home_v2
```

expandvars()

As discussed in [CPythonIssue21301], CPython won't be adding expandvars to pathlib. I think this is a mistake, so I added it in this extension.

Returns
path with expanded environment variables

Return type
Path

References

ls(*pattern=None*)

A convenience function to list all paths in a directory.

This is a wrapper around iterdir that returns the results as a list instead of a generator. This is mainly for faster navigation in IPython. In production code `iterdir` or `glob` should be used instead.

Parameters
pattern (*None | str*) – if specified, performs a glob instead of an iterdir.

Returns
an eagerly evaluated list of paths

Return type
List['Path']

Note: When pattern is specified only paths matching the pattern are returned, not the paths inside matched directories. This is different than bash semantics where the pattern is first expanded and then ls is performed on all matching paths.

Example

```
>>> import ubelt as ub
>>> self = ub.Path.appdir('ubelt/tests/ls')
>>> (self / 'dir1').ensuredir()
>>> (self / 'dir2').ensuredir()
>>> (self / 'file1').touch()
>>> (self / 'file2').touch()
>>> (self / 'dir1/file3').touch()
>>> (self / 'dir2/file4').touch()
>>> children = self.ls()
>>> assert isinstance(children, list)
>>> print(ub.repr2(sorted([p.relative_to(self) for p in children])))
[
    Path('dir1'),
    Path('dir2'),
    Path('file1'),
    Path('file2'),
]
>>> children = self.ls('dir*/*')
>>> assert isinstance(children, list)
>>> print(ub.repr2(sorted([p.relative_to(self) for p in children])))
[
    Path('dir1/file3'),
    Path('dir2/file4'),
]
```

shrinkuser(*home='~'*)

Shrinks your home directory by replacing it with a tilde.

This is the inverse of `os.path.expanduser()`.

Parameters

home (*str*) – symbol used to replace the home path. Defaults to '~', but you might want to use '$HOME' or '%USERPROFILE%' instead.

Returns

shortened path replacing the home directory with a symbol

Return type

Path

Example

```
>>> import ubelt as ub
>>> path = ub.Path('~').expand()
>>> assert str(path.shrinkuser()) == '~'
>>> assert str(ub.Path((str(path) + '1')).shrinkuser()) == str(path) + '1'
>>> assert str((path / '1').shrinkuser()) == join('~', '1')
>>> assert str((path / '1').shrinkuser('$HOME')) == join('$HOME', '1')
>>> assert str(ub.Path('.').shrinkuser()) == '.'
```

chmod(*mode*, *follow_symlinks=True*)

Change the permissions of the path, like os.chmod().

Parameters

- **mode** (*int | str*) – either a stat code to pass directly to `os.chmod()` or a string-based code to construct modified permissions. See note for details on the string-based chmod codes.
- **follow_symlinks** (*bool*) – if True, and this path is a symlink, modify permission of the file it points to, otherwise if False, modify the link permission.

Note: From the chmod man page:

The format of a symbolic mode is [ugoa...][[-+=][perms...]...], where perms is either zero or more letters from the set rwxXst, or a single letter from the set ugo. Multiple symbolic modes can be given, separated by commas.

Note: Like `os.chmod()`, this may not work on Windows or on certain filesystems.

Returns
returns self for chaining

Return type
Path

Example

```
>>> # xdoctest: +REQUIRES(POSIX)
>>> import ubelt as ub
>>> from ubelt.util_path import _encode_chmod_int
>>> dpath = ub.Path.appdir('ubelt/tests/chmod').ensuredir()
>>> fpath = (dpath / 'file.txt').touch()
>>> fpath.chmod('ugo+rw,ugo-x')
>>> print(_encode_chmod_int(fpath.stat().st_mode))
u=rw,g=rw,o=rw
>>> fpath.chmod('o-rwx')
>>> print(_encode_chmod_int(fpath.stat().st_mode))
u=rw,g=rw
>>> fpath.chmod(0o646)
>>> print(_encode_chmod_int(fpath.stat().st_mode))
u=rw,g=r,o=rw
```

touch(*mode=438*, *exist_ok=True*)

Create this file with the given access mode, if it doesn't exist.

Returns
returns itself

Return type
Path

Note: The *ubelt.util_io.touch()* function currently has a slightly different implementation. This uses whatever the pathlib version is. This may change in the future.

---

walk(*topdown=True*, *onerror=None*, *followlinks=False*)

A variant of `os.walk()` for pathlib

Parameters

- **topdown** (*bool*) – if True starts yield nodes closer to the root first otherwise yield nodes closer to the leaves first.
- **onerror** (*Callable[[OSError], None] | None*) – A function with one argument of type OSError. If the error is raised the walk is aborted, otherwise it continues.
- **followlinks** (*bool*) – if True recurse into symbolic directory links

Yields

Tuple['Path', List[str], List[str]] – the root path, directory names, and file names

Example

```
>>> import ubelt as ub
>>> self = ub.Path.appdir('ubelt/tests/ls')
>>> (self / 'dir1').ensuredir()
>>> (self / 'dir2').ensuredir()
>>> (self / 'file1').touch()
>>> (self / 'file2').touch()
>>> (self / 'dir1/file3').touch()
>>> (self / 'dir2/file4').touch()
>>> subdirs = list(self.walk())
>>> assert len(subdirs) == 3
```

Example

```
>>> # Modified from the stdlib
>>> import os
>>> from os.path import join, getsize
>>> import email
>>> import ubelt as ub
>>> base = ub.Path(email.__file__).parent
>>> for root, dirs, files in base.walk():
>>>     print(root, " consumes", end="")
>>>     print(sum(getsize(join(root, name)) for name in files), end="")
>>>     print("bytes in ", len(files), " non-directory files")
>>>     if 'CVS' in dirs:
>>>         dirs.remove('CVS')  # don't visit CVS directories
```

endswith(*suffix*, **args*)

Test if the fspath representation ends with `suffix`.

Allows ubelt.Path to be a better drop-in replacement when working with string-based paths.

Parameters

- **suffix** (*str | Tuple[str, ...]*) – One or more suffixes to test for
- ***args** – start (int): if specified begin testing at this position. end (int): if specified stop testing at this position.

Returns
True if any of the suffixes match.

Return type
bool

Example

```
>>> import ubelt as ub
>>> base = ub.Path('base')
>>> assert base.endswith('se')
>>> assert not base.endswith('be')
>>> # test start / stop cases
>>> assert ub.Path('aabbccdd').endswith('cdd', 5)
>>> assert not ub.Path('aabbccdd').endswith('cdd', 6)
>>> assert ub.Path('aabbccdd').endswith('cdd', 5, 10)
>>> assert not ub.Path('aabbccdd').endswith('cdd', 5, 7)
>>> # test tuple case
>>> assert ub.Path('aabbccdd').endswith(('foo', 'cdd'))
>>> assert ub.Path('foo').endswith(('foo', 'cdd'))
>>> assert not ub.Path('bar').endswith(('foo', 'cdd'))
```

startswith(*prefix*, **args*)

Test if the fspath representation starts with `prefix`.

Allows ubelt.Path to be a better drop-in replacement when working with string-based paths.

Parameters

- **prefix** (*str | Tuple[str, ...]*) – One or more prefixes to test for
- ***args** – start (int): if specified begin testing at this position. end (int): if specified stop testing at this position.

Returns
True if any of the prefixes match.

Return type
bool

Example

```
>>> import ubelt as ub
>>> base = ub.Path('base')
>>> assert base.startswith('base')
>>> assert not base.startswith('all your')
>>> # test start / stop cases
>>> assert ub.Path('aabbccdd').startswith('aab', 0)
>>> assert ub.Path('aabbccdd').startswith('aab', 0, 5)
>>> assert not ub.Path('aabbccdd').startswith('aab', 1, 5)
>>> assert not ub.Path('aabbccdd').startswith('aab', 0, 2)
>>> # test tuple case
>>> assert ub.Path('aabbccdd').startswith(('foo', 'aab'))
>>> assert ub.Path('foo').startswith(('foo', 'aab'))
>>> assert not ub.Path('bar').startswith(('foo', 'aab'))
```

_request_copy_function(*follow_file_symlinks=True*, *follow_dir_symlinks=True*, *meta='stats'*)

Get a copy_function based on specified capabilities

copy(*dst*, *follow_file_symlinks=False*, *follow_dir_symlinks=False*, *meta='stats'*, *overwrite=False*)

Copy this file or directory to dst.

By default files are never overwritten and symlinks are copied as-is.

At a basic level (i.e. ignoring symlinks) for each path argument (`src` and `dst`) these can either be files, directories, or not exist. Given these three states, the following table summarizes how this function copies this path to its destination.

TextArt

```
+----------+-------------------------+-------------------------+----------+
| dst      | dir                     | file                    | no-exist |
+----------+                         |                         |          |
| src      |                         |                         |          |
+==========+=========================+=========================+==========+
| dir      | error-or-overwrite-dst | error                   | dst      |
+----------+-------------------------+-------------------------+----------+
| file     | dst / src.name         | error-or-overwrite-dst | dst      |
+----------+-------------------------+-------------------------+----------+
| no-exist | error                   | error                   | error    |
+----------+-------------------------+-------------------------+----------+
```

In general, the contents of src will be the contents of dst, except for the one case where a file is copied into an existing directory. In this case the name is used to construct a fully qualified destination.

Parameters

- **dst** (*str | PathLike*) – if `src` is a file and `dst` does not exist, copies this to `dst` if `src` is a file and `dst` is a directory, copies this to `dst / src.name`

  if `src` is a directory and `dst` does not exist, copies this to `dst` if `src` is a directory and `dst` is a directory, errors unless overwrite is True, in which case, copies this to `dst` and overwrites anything conflicting path.

- **follow_file_symlinks** (*bool*) – If True and src is a link, the link will be resolved before it is copied (i.e. the data is duplicated), otherwise just the link itself will be copied.

- **follow_dir_symlinks** (*bool*) – if True when src is a directory and contains symlinks to other directories, the contents of the linked data are copied, otherwise when False only the link itself is copied.

- **meta** (*str | None*) – Indicates what metadata bits to copy. This can be 'stats' which tries to copy all metadata (i.e. like `shutil.copy2()`), 'mode' which copies just the permission bits (i.e. like `shutil.copy()`), or None, which ignores all metadata (i.e. like `shutil.copyfile()`).

- **overwrite** (*bool*) – if False, and target file exists, this will raise an error, otherwise the file will be overwritten.

Returns

where the path was copied to

Return type

Path

Note: This is implemented with a combination of `shutil.copy()`, `shutil.copy2()`, and `shutil.copytree()`, but the defaults and behavior here are different (and ideally safer and more intuitive).

Note: Unlike cp on Linux, copying a src directory into a dst directory will not implicitly add the src directory name to the dst directory. This means we cannot copy directory <parent>/<dname> to <dst> and expect the result to be <dst>/<dname>.

Conceptually you can expect <parent>/<dname>/<contents> to exist in <dst>/<contents>.

Example

```
>>> import ubelt as ub
>>> root = ub.Path.appdir('ubelt', 'tests', 'path', 'copy').delete().ensuredir()
>>> paths = {}
>>> dpath = (root / 'orig').ensuredir()
>>> clone0 = (root / 'dst_is_explicit').ensuredir()
>>> clone1 = (root / 'dst_is_parent').ensuredir()
>>> paths['fpath'] = (dpath / 'file0.txt').touch()
>>> paths['empty_dpath'] = (dpath / 'empty_dpath').ensuredir()
>>> paths['nested_dpath'] = (dpath / 'nested_dpath').ensuredir()
>>> (dpath / 'nested_dpath/d0').ensuredir()
>>> (dpath / 'nested_dpath/d0/f1.txt').touch()
>>> (dpath / 'nested_dpath/d0/f2.txt').touch()
>>> print('paths = {}'.format(ub.repr2(paths, nl=1)))
>>> assert all(p.exists() for p in paths.values())
>>> paths['fpath'].copy(clone0 / 'file0.txt')
>>> paths['fpath'].copy(clone1)
>>> paths['empty_dpath'].copy(clone0 / 'empty_dpath')
>>> paths['empty_dpath'].copy((clone1 / 'empty_dpath_alt').ensuredir(),␣
↪overwrite=True)
>>> paths['nested_dpath'].copy(clone0 / 'nested_dpath')
>>> paths['nested_dpath'].copy((clone1 / 'nested_dpath_alt').ensuredir(),␣
↪overwrite=True)
```

move(*dst*, *follow_file_symlinks=False*, *follow_dir_symlinks=False*, *meta='stats'*)

Move a file from one location to another, or recursively move a directory from one location to another.

This method will refuse to overwrite anything, and there is currently no overwrite option for technical reasons. This may change in the future.

Parameters

- **dst** (*str | PathLike*) – A non-existing path where this file will be moved.
- **follow_file_symlinks** (*bool*) – If True and src is a link, the link will be resolved before it is copied (i.e. the data is duplicated), otherwise just the link itself will be copied.
- **follow_dir_symlinks** (*bool*) – if True when src is a directory and contains symlinks to other directories, the contents of the linked data are copied, otherwise when False only the link itself is copied.

- **meta** (*str | None*) – Indicates what metadata bits to copy. This can be 'stats' which tries to copy all metadata (i.e. like shutil.copy2), 'mode' which copies just the permission bits (i.e. like shutil.copy), or None, which ignores all metadata (i.e. like shutil.copyfile).

Note: This method will refuse to overwrite anything.

This is implemented via `shutil.move()`, which depends heavily on `os.rename()` semantics. For this reason, this function will error if it would overwrite any data. If you want an overwriting variant of move we recommend you either either copy the data, and then delete the original (potentially inefficient), or use `shutil.move()` directly if you know how `os.rename()` works on your system.

Returns
where the path was moved to

Return type
Path

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt', 'tests', 'path', 'move').delete().
↪ensuredir()
>>> paths = {}
>>> paths['dpath0'] = (dpath / 'dpath0').ensuredir()
>>> paths['dpath00'] = (dpath / 'dpath0' / 'sub0').ensuredir()
>>> paths['fpath000'] = (dpath / 'dpath0' / 'sub0' / 'f0.txt').touch()
>>> paths['fpath001'] = (dpath / 'dpath0' / 'sub0' / 'f1.txt').touch()
>>> paths['dpath01'] = (dpath / 'dpath0' / 'sub1').ensuredir()
>>> print('paths = {}'.format(ub.repr2(paths, nl=1)))
>>> assert all(p.exists() for p in paths.values())
>>> paths['dpath0'].move(dpath / 'dpath1')
```

class ubelt.**ProgIter**(*iterable=None*, *desc=None*, *total=None*, *freq=1*, *initial=0*, *eta_window=64*, *clearline=True*, *adjust=True*, *time_thresh=2.0*, *show_percent=True*, *show_times=True*, *show_rate=True*, *show_eta=True*, *show_total=True*, *show_wall=False*, *enabled=True*, *verbose=None*, *stream=None*, *chunksize=None*, *rel_adjust_limit=4.0*, *homogeneous='auto'*, *timer=None*, ***kwargs*)

Bases: `_TQDMCompat`, `_BackwardsCompat`

Prints progress as an iterator progresses

ProgIter is an alternative to *tqdm*. ProgIter implements much of the tqdm-API. The main difference between *ProgIter* and *tqdm* is that ProgIter does not use threading whereas *tqdm* does.

Attributes:

Note: Either use ProgIter in a with statement or call prog.end() at the end of the computation if there is a possibility that the entire iterable may not be exhausted.

Note: ProgIter is an alternative to *tqdm*. The main difference between *ProgIter* and *tqdm* is that ProgIter does not use threading whereas *tqdm* does. *ProgIter* is simpler than *tqdm* and thus more stable in certain circumstances.

SeeAlso:
tqdm - https://pypi.python.org/pypi/tqdm

References

Example

```
>>>
>>> def is_prime(n):
...     return n >= 2 and not any(n % i == 0 for i in range(2, n))
>>> for n in ProgIter(range(100), verbose=1, show_wall=True):
>>>     # do some work
>>>     is_prime(n)
100/100... rate=... Hz, total=..., wall=...
```

See attributes more arg information

Parameters

- **iterable** (*List | Iterable*) – A list or iterable to loop over
- **desc** (*str | None*) – description label to show with progress
- **total** (*int | None*) – Maximum length of the process. If not specified, we estimate it from the iterable, if possible.
- **freq** (*int*) – How many iterations to wait between messages. Defaults to 1.
- **initial** (*int*) – starting index offset, default=0
- **eta_window** (*int*) – number of previous measurements to use in eta calculation, default=64
- **clearline** (*bool*) – if True messages are printed on the same line otherwise each new progress message is printed on new line. default=True
- **adjust** (*bool*) – if True *freq* is adjusted based on time_thresh. This may be overwritten depending on the setting of verbose. default=True
- **time_thresh** (*float*) – desired amount of time to wait between messages if adjust is True otherwise does nothing, default=2.0
- **show_percent** (*bool*) – if True show percent progress. Default=True
- **show_times** (*bool*) – if False do not show rate, eta, or wall time. default=True Deprecated. Use show_rate / show_eta / show_wall instead.
- **show_rate** (*bool*) – show / hide rate, default=True
- **show_eta** (*bool*) – show / hide estimated time of arival (i.e. time to completion), default=True
- **show_wall** (*bool*) – show / hide wall time, default=False
- **stream** (*typing.IO*) – stream where progress information is written to, default=sys.stdout
- **timer** (*callable*) – the timer object to use. Defaults to `time.perf_counter()`.
- **enabled** (*bool*) – if False nothing happens. default=True
- **chunksize** (*int | None*) – indicates that each iteration processes a batch of this size. Iteration rate is displayed in terms of single-items.

- **rel_adjust_limit** (*float*) – Maximum factor update frequency can be adjusted by in a single step. default=4.0
- **verbose** (*int*) – verbosity mode, which controls clearline, adjust, and enabled. The following maps the value of *verbose* to its effect. 0: enabled=False, 1: enabled=True with clearline=True and adjust=True, 2: enabled=True with clearline=False and adjust=True, 3: enabled=True with clearline=False and adjust=False
- **homogeneous** (*bool | str*) – Indicate if the iterable is likely to take a uniform or homogeneous amount of time per iteration. When True we can enable a speed optimization. When False, the time estimates are more accurate. Default to "auto", which attempts to determine if it is safe to use True. Has no effect if `adjust` is False.
- **show_total** (*bool*) – if True show total time.
- ****kwargs** – accepts most of the tqdm api

set_extra(*extra*)

specify a custom info appended to the end of the next message

Parameters
extra (*str | Callable*) – a constant or dynamically constructed extra message.

Todo:

- [ ] extra is a bad name; come up with something better and rename

---

Example

```
>>> prog = ProgIter(range(100, 300, 100), show_times=False, verbose=3)
>>> for n in prog:
>>>     prog.set_extra('processesing num {}'.format(n))
 0.00% 0/2...
 50.00% 1/2...processesing num 100
 100.00% 2/2...processesing num 200
```

_reset_internals()

Initialize all variables used in the internal state

begin()

Initializes information used to measure progress

This only needs to be used if this ProgIter is not wrapping an iterable. Does nothing if this ProgIter is disabled.

Returns
a chainable self-reference

Return type
ProgIter

end()

Signals that iteration has ended and displays the final message.

This only needs to be used if this ProgIter is not wrapping an iterable. Does nothing if this ProgIter object is disabled or has already finished.

_iterate()

iterates with progress

_homogeneous_check(*gen*)

_slow_path_step_body(*force=False*)

step(*inc=1*, *force=False*)

Manually step progress update, either directly or by an increment.

Parameters

- **inc** (*int*) – number of steps to increment. Defaults to 1.
- **force** (*bool*) – if True forces progress display. Defaults to False.

Example

```
>>> n = 3
>>> prog = ProgIter(desc='manual', total=n, verbose=3)
>>> # Need to manually begin and end in this mode
>>> prog.begin()
>>> for _ in range(n):
...     prog.step()
>>> prog.end()
```

Example

```
>>> n = 3
>>> # can be used as a context manager in manual mode
>>> with ProgIter(desc='manual', total=n, verbose=3) as prog:
...     for _ in range(n):
...         prog.step()
```

_adjust_frequency()

_measure_time()

Measures the current time and update info about how long we've been waiting since the last iteration was displayed.

_update_message_template()

_build_message_template()

Defines the template for the progress line

Returns

Tuple[str, str, str]

Example

```
>>> self = ProgIter()
>>> print(self._build_message_template()[1].strip())
{desc} {iter_idx:4d}/?...{extra} rate={rate:{rate_format}} Hz, total={total}...
```

```
>>> self = ProgIter(show_total=False, show_eta=False, show_rate=False)
>>> print(self._build_message_template()[1].strip())
{desc} {iter_idx:4d}/?...{extra}
```

```
>>> self = ProgIter(total=0, show_times=True)
>>> print(self._build_message_template()[1].strip())
{desc} {percent:03.2f}% {iter_idx:1d}/0...{extra} rate={rate:{rate_format}} Hz,␣
↪total={total}
```

format_message()

Exists only for backwards compatibility.

See *format_message_parts* for more recent API.

Returns
str

format_message_parts()

builds a formatted progress message with the current values. This contains the special characters needed to clear lines.

Returns
Tuple[str, str, str]

Example

```
>>> self = ProgIter(clearline=False, show_times=False)
>>> print(repr(self.format_message_parts()[1]))
'    0/?... '
>>> self.begin()
>>> self.step()
>>> print(repr(self.format_message_parts()[1]))
' 1/?... '
```

Example

```
>>> self = ProgIter(chunksize=10, total=100, clearline=False,
>>>                 show_times=False, microseconds=True)
>>> # hack, microseconds=True for coverage, needs real test
>>> print(repr(self.format_message_parts()[1]))
' 0.00% of 10x100... '
>>> self.begin()
>>> self.update()  # tqdm alternative to step
>>> print(repr(self.format_message_parts()[1]))
' 1.00% of 10x100... '
```

ensure_newline()

use before any custom printing when using the progress iter to ensure your print statement starts on a new line instead of at the end of a progress line

Example

```
>>> # Unsafe version may write your message on the wrong line
>>> prog = ProgIter(range(3), show_times=False, freq=2, adjust=False,
...                 time_thresh=0)
>>> for n in prog:
...     print('unsafe message')
 0.00% 0/3... unsafe message
unsafe message
 66.67% 2/3... unsafe message
 100.00% 3/3...
>>> # apparently the safe version does this too.
>>> print('---')
---
>>> prog = ProgIter(range(3), show_times=False, freq=2, adjust=False,
...                 time_thresh=0)
>>> for n in prog:
...     prog.ensure_newline()
...     print('safe message')
 0.00% 0/3...
safe message
safe message
 66.67% 2/3...
safe message
 100.00% 3/3...
```

display_message()

Writes current progress to the output stream

_tryflush()

flush to the internal stream

_write(*msg*)

write to the internal stream

Parameters
msg (*str*) – message to write

class ubelt.**ReprExtensions**

Bases: object

Helper class for managing non-builtin (e.g. numpy) format types.

This module (*ubelt.util_repr*) maintains a global set of basic extensions, but it is also possible to create a locally scoped set of extensions and explicitly pass it to urepr. The following example demonstrates this.

Example

```
>>> import ubelt as ub
>>> class MyObject(object):
>>>     pass
>>> data = {'a': [1, 2.2222, MyObject()], 'b': MyObject()}
>>> # Create a custom set of extensions
>>> extensions = ub.ReprExtensions()
>>> # Register a function to format your specific type
>>> @extensions.register(MyObject)
>>> def format_myobject(data, **kwargs):
>>>     return 'I can do anything here'
>>> # Repr2 will now respect the passed custom extensions
>>> # Note that the global extensions will still be respected
>>> # unless they are overloaded.
>>> print(ub.urepr(data, nl=-1, precision=1, extensions=extensions))
{
    'a': [1, 2.2, I can do anything here],
    'b': I can do anything here
}
>>> # Overload the formatter for float and int
>>> @extensions.register((float, int))
>>> def format_myobject(data, **kwargs):
>>>     return str((data + 10) // 2)
>>> print(ub.urepr(data, nl=-1, precision=1, extensions=extensions))
{
    'a': [5, 6.0, I can do anything here],
    'b': I can do anything here
}
```

register(*key*)

Registers a custom formatting function with ub.urepr

Parameters
key (*Type | Tuple[Type] | str*) – indicator of the type

Returns
decorator function

Return type
Callable

lookup(*data*)

Returns an appropriate function to format `data` if one has been registered.

Parameters
data (*Any*) – an instance that may have a registered formatter

Returns
the formatter for the given type

Return type
Callable

_register_pandas_extensions()

Example

```
>>> # xdoctest: +REQUIRES(module:pandas)
>>> # xdoctest: +IGNORE_WHITESPACE
>>> import pandas as pd
>>> import numpy as np
>>> import ubelt as ub
>>> rng = np.random.RandomState(0)
>>> data = pd.DataFrame(rng.rand(3, 3))
>>> print(ub.urepr(data))
>>> print(ub.urepr(data, precision=2))
>>> print(ub.urepr({'akeyfdfj': data}, precision=2))
```

_register_numpy_extensions()

Example

```
>>> # xdoctest: +REQUIRES(module:numpy)
>>> import sys
>>> import pytest
>>> import ubelt as ub
>>> if not ub.modname_to_modpath('numpy'):
...     raise pytest.skip()
>>> # xdoctest: +IGNORE_WHITESPACE
>>> import numpy as np
>>> data = np.array([[.2, 42, 5], [21.2, 3, .4]])
>>> print(ub.urepr(data))
np.array([[ 0.2, 42. ,  5. ],
          [21.2,  3. ,  0.4]], dtype=np.float64)
>>> print(ub.urepr(data, with_dtype=False))
np.array([[ 0.2, 42. ,  5. ],
          [21.2,  3. ,  0.4]])
>>> print(ub.urepr(data, strvals=True))
[[ 0.2, 42. ,  5. ],
 [21.2,  3. ,  0.4]]
>>> data = np.empty((0, 10), dtype=np.float64)
>>> print(ub.urepr(data, strvals=False))
np.empty((0, 10), dtype=np.float64)
>>> print(ub.urepr(data, strvals=True))
[]
>>> data = np.ma.empty((0, 10), dtype=np.float64)
>>> print(ub.urepr(data, strvals=False))
np.ma.empty((0, 10), dtype=np.float64)
```

_register_builtin_extensions()

class ubelt.**SetDict**

Bases: dict

A dictionary subclass where all set operations are defined.

All of the set operations are defined in a key-wise fashion, that is it is like performing the operation on sets of keys. Value conflicts are handled with left-most priority (default for `intersection` and `difference`), right-most priority (default for `union` and `symmetric_difference`), or via a custom `merge` callable similar to [RubyMerge].

The set operations are:

- **union (or the | operator) combines multiple dictionaries into**
  one. This is nearly identical to the update operation. Rightmost values take priority.
- **intersection (or the & operator). Takes the items from the**
  first dictionary that share keys with the following dictionaries (or lists or sets of keys). Leftmost values take priority.
- **difference (or the - operator). Takes only items from the first**
  dictionary that do not share keys with following dictionaries. Leftmost values take priority.
- **symmetric_difference (or the ^ operator). Takes the items**
  from all dictionaries where the key appears an odd number of times. Rightmost values take priority.

The full set of set operations was originally determined to be beyond the scope of [Pep584], but there was discussion of these additional operations. Some choices were ambiguous, but we believe this design could be considered "natural".

Note: By default the right-most values take priority in union / symmetric_difference and left-most values take priority in intersection / difference. In summary this is because we consider intersection / difference to be "subtractive" operations, and union / symmetric_difference to be "additive" operations. We expand on this in the following points:

1. intersection / difference is for removing keys — i.e. is used to find values in the first (main) dictionary that are also in some other dictionary (or set or list of keys), whereas

2. union is for adding keys — i.e. it is basically just an alias for dict.update, so the new (rightmost) keys clobber the old.

3. symmetric_difference is somewhat strange if you aren't familiar with it. At a pure-set level it's not really a difference, its a pairty operation (think of it more like xor or addition modulo 2). You only keep items where the key appears an odd number of times. Unlike intersection and difference, the results may not be a subset of either input. The union has the same property. This symmetry motivates having the newest (rightmost) keys cobber the old.

Also, union / symmetric_difference does not make sense if arguments on the rights are lists/sets, whereas difference / intersection does.

Note: The SetDict class only defines key-wise set operations. Value-wise or item-wise operations are in general not hashable and therefore not supported. A heavier extension would be needed for that.

Todo:

- **[ ] implement merge callables so the user can specify how to resolve**
  value conflicts / combine values.

References

CommandLine

```
xdoctest -m ubelt.util_dict SetDict
```

Example

```
>>> import ubelt as ub
>>> a = ub.SetDict({'A': 'Aa', 'B': 'Ba',            'D': 'Da'})
>>> b = ub.SetDict({'A': 'Ab', 'B': 'Bb', 'C': 'Cb',          })
>>> print(a.union(b))
>>> print(a.intersection(b))
>>> print(a.difference(b))
>>> print(a.symmetric_difference(b))
{'A': 'Ab', 'B': 'Bb', 'D': 'Da', 'C': 'Cb'}
{'A': 'Aa', 'B': 'Ba'}
{'D': 'Da'}
{'D': 'Da', 'C': 'Cb'}
>>> print(a | b)  # union
>>> print(a & b)  # intersection
>>> print(a - b)  # difference
>>> print(a ^ b)  # symmetric_difference
{'A': 'Ab', 'B': 'Bb', 'D': 'Da', 'C': 'Cb'}
{'A': 'Aa', 'B': 'Ba'}
{'D': 'Da'}
{'D': 'Da', 'C': 'Cb'}
```

Example

```
>>> import ubelt as ub
>>> a = ub.SetDict({'A': 'Aa', 'B': 'Ba',            'D': 'Da'})
>>> b = ub.SetDict({'A': 'Ab', 'B': 'Bb', 'C': 'Cb',          })
>>> c = ub.SetDict({'A': 'Ac', 'B': 'Bc',                      'E': 'Ec'})
>>> d = ub.SetDict({'A': 'Ad',           'C': 'Cd', 'D': 'Dd'})
>>> # 3-ary operations
>>> print(a.union(b, c))
>>> print(a.intersection(b, c))
>>> print(a.difference(b, c))
>>> print(a.symmetric_difference(b, c))
{'A': 'Ac', 'B': 'Bc', 'D': 'Da', 'C': 'Cb', 'E': 'Ec'}
{'A': 'Aa', 'B': 'Ba'}
{'D': 'Da'}
{'D': 'Da', 'C': 'Cb', 'A': 'Ac', 'B': 'Bc', 'E': 'Ec'}
>>> # 4-ary operations
>>> print(ub.UDict.union(a, b, c, c))
>>> print(ub.UDict.intersection(a, b, c, c))
>>> print(ub.UDict.difference(a, b, c, d))
>>> print(ub.UDict.symmetric_difference(a, b, c, d))
{'A': 'Ac', 'B': 'Bc', 'D': 'Da', 'C': 'Cb', 'E': 'Ec'}
```

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```
{'A': 'Aa', 'B': 'Ba'}
{}
{'B': 'Bc', 'E': 'Ec'}
```

Example

```
>>> import ubelt as ub
>>> primes = ub.sdict({v: f'prime_{v}' for v in [2, 3, 5, 7, 11]})
>>> evens = ub.sdict({v: f'even_{v}' for v in [0, 2, 4, 6, 8, 10]})
>>> odds = ub.sdict({v: f'odd_{v}' for v in [1, 3, 5, 7, 9, 11]})
>>> squares = ub.sdict({v: f'square_{v}' for v in [0, 1, 4, 9]})
>>> div3 = ub.sdict({v: f'div3_{v}' for v in [0, 3, 6, 9]})
>>> # All of the set methods are defined
>>> results1 = {}
>>> results1['ints'] = ints = odds.union(evens)
>>> results1['composites'] = ints.difference(primes)
>>> results1['even_primes'] = evens.intersection(primes)
>>> results1['odd_nonprimes_and_two'] = odds.symmetric_difference(primes)
>>> print('results1 = {}'.format(ub.repr2(results1, nl=2, sort=True)))
results1 = {
    'composites': {
        0: 'even_0',
        1: 'odd_1',
        4: 'even_4',
        6: 'even_6',
        8: 'even_8',
        9: 'odd_9',
        10: 'even_10',
    },
    'even_primes': {
        2: 'even_2',
    },
    'ints': {
        0: 'even_0',
        1: 'odd_1',
        2: 'even_2',
        3: 'odd_3',
        4: 'even_4',
        5: 'odd_5',
        6: 'even_6',
        7: 'odd_7',
        8: 'even_8',
        9: 'odd_9',
        10: 'even_10',
        11: 'odd_11',
    },
    'odd_nonprimes_and_two': {
        1: 'odd_1',
        2: 'prime_2',
        9: 'odd_9',
```

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```
    },
}
>>> # As well as their corresponding binary operators
>>> assert results1['ints'] == odds | evens
>>> assert results1['composites'] == ints - primes
>>> assert results1['even_primes'] == evens & primes
>>> assert results1['odd_nonprimes_and_two'] == odds ^ primes
>>> # These can also be used as classmethods
>>> assert results1['ints'] == ub.sdict.union(odds, evens)
>>> assert results1['composites'] == ub.sdict.difference(ints, primes)
>>> assert results1['even_primes'] == ub.sdict.intersection(evens, primes)
>>> assert results1['odd_nonprimes_and_two'] == ub.sdict.symmetric_difference(odds,␣
↪primes)
>>> # The narry variants are also implemented
>>> results2 = {}
>>> results2['nary_union'] = ub.sdict.union(primes, div3, odds)
>>> results2['nary_difference'] = ub.sdict.difference(primes, div3, odds)
>>> results2['nary_intersection'] = ub.sdict.intersection(primes, div3, odds)
>>> # Note that the definition of symmetric difference might not be what you think␣
↪in the nary case.
>>> results2['nary_symmetric_difference'] = ub.sdict.symmetric_difference(primes,␣
↪div3, odds)
>>> print('results2 = {}'.format(ub.repr2(results2, nl=2, sort=True)))
results2 = {
    'nary_difference': {
        2: 'prime_2',
    },
    'nary_intersection': {
        3: 'prime_3',
    },
    'nary_symmetric_difference': {
        0: 'div3_0',
        1: 'odd_1',
        2: 'prime_2',
        3: 'odd_3',
        6: 'div3_6',
    },
    'nary_union': {
        0: 'div3_0',
        1: 'odd_1',
        2: 'prime_2',
        3: 'odd_3',
        5: 'odd_5',
        6: 'div3_6',
        7: 'odd_7',
        9: 'odd_9',
        11: 'odd_11',
    },
}
```

Example

```
>>> # A neat thing about our implementation is that often the right
>>> # hand side is not required to be a dictionary, just something
>>> # that can be cast to a set.
>>> import ubelt as ub
>>> primes = ub.sdict({2: 'a', 3: 'b', 5: 'c', 7: 'd', 11: 'e'})
>>> assert primes - {2, 3} == {5: 'c', 7: 'd', 11: 'e'}
>>> assert primes & {2, 3} == {2: 'a', 3: 'b'}
>>> # Union does need to have a second dictionary
>>> import pytest
>>> with pytest.raises(AttributeError):
>>>     primes | {2, 3}
```

copy()

Example

```
>>> import ubelt as ub
>>> a = ub.sdict({1: 1, 2: 2, 3: 3})
>>> b = ub.udict({1: 1, 2: 2, 3: 3})
>>> c = a.copy()
>>> d = b.copy()
>>> assert c is not a
>>> assert d is not b
>>> assert d == b
>>> assert c == a
>>> list(map(type, [a, b, c, d]))
>>> assert isinstance(c, ub.sdict)
>>> assert isinstance(d, ub.udict)
```

union(**others*, *cls=None*, *merge=None*)

Return the key-wise union of two or more dictionaries.

Values chosen with *right-most* priority. I.e. for items with intersecting keys, dictionaries towards the end of the sequence are given precedence.

Parameters

- **self** (*SetDict | dict*) – if called as a static method this must be provided.
- ***others** – other dictionary like objects that have an `items` method. (i.e. it must return an iterable of 2-tuples where the first item is hashable.)
- **cls** (*type | None*) – the desired return dictionary type.
- **merge** (*None | Callable*) – if specified this function must accept an iterable of values and return a new value to use (which typically is derived from input values). NotImplemented, help wanted.

Returns

items from all input dictionaries. Conflicts are resolved
with right-most priority unless `merge` is specified. Specific return type is specified by `cls` or defaults to the leftmost input.

Return type
dict

Example

```
>>> import ubelt as ub
>>> a = ub.SetDict({k: 'A_' + chr(97 + k) for k in [2, 3, 5, 7]})
>>> b = ub.SetDict({k: 'B_' + chr(97 + k) for k in [2, 4, 0, 7]})
>>> c = ub.SetDict({k: 'C_' + chr(97 + k) for k in [2, 8, 3]})
>>> d = ub.SetDict({k: 'D_' + chr(97 + k) for k in [9, 10, 11]})
>>> e = ub.SetDict({k: 'E_' + chr(97 + k) for k in []})
>>> assert a | b == {2: 'B_c', 3: 'A_d', 5: 'A_f', 7: 'B_h', 4: 'B_e', 0: 'B_a'}
>>> a.union(b)
>>> a | b | c
>>> res = ub.SetDict.union(a, b, c, d, e)
>>> print(ub.repr2(res, sort=1, nl=0, si=1))
{0: B_a, 2: C_c, 3: C_d, 4: B_e, 5: A_f, 7: B_h, 8: C_i, 9: D_j, 10: D_k, 11: D_
↪l}
```

intersection(**others*, *cls=None*, *merge=None*)

Return the key-wise intersection of two or more dictionaries.

Values returned with *left-most* priority. I.e. all items returned will be from the first dictionary for keys that exist in all other dictionaries / sets provided.

Parameters

- **self** (*SetDict | dict*) – if called as a static method this must be provided.
- ***others** – other dictionary or set like objects that can be coerced into a set of keys.
- **cls** (*type | None*) – the desired return dictionary type.
- **merge** (*None | Callable*) – if specified this function must accept an iterable of values and return a new value to use (which typically is derived from input values). NotImplemented, help wanted.

Returns

items with keys shared by all the inputs. Values take
left-most priority unless `merge` is specified. Specific return type is specified by `cls` or defaults to the leftmost input.

Return type
dict

Example

```
>>> import ubelt as ub
>>> a = ub.SetDict({'a': 1, 'b': 2, 'd': 4})
>>> b = ub.SetDict({'a': 10, 'b': 20, 'c': 30})
>>> a.intersection(b)
{'a': 1, 'b': 2}
>>> a & b
{'a': 1, 'b': 2}
```

Example

```
>>> import ubelt as ub
>>> a = ub.SetDict({k: 'A_' + chr(97 + k) for k in [2, 3, 5, 7]})
>>> b = ub.SetDict({k: 'B_' + chr(97 + k) for k in [2, 4, 0, 7]})
>>> c = ub.SetDict({k: 'C_' + chr(97 + k) for k in [2, 8, 3]})
>>> d = ub.SetDict({k: 'D_' + chr(97 + k) for k in [9, 10, 11]})
>>> e = ub.SetDict({k: 'E_' + chr(97 + k) for k in []})
>>> assert a & b == {2: 'A_c', 7: 'A_h'}
>>> a.intersection(b)
>>> a & b & c
>>> res = ub.SetDict.intersection(a, b, c, d, e)
>>> print(ub.repr2(res, sort=1, nl=0, si=1))
{}
```

difference(**others*, *cls=None*, *merge=None*)

Return the key-wise difference between this dictionary and one or more other dictionary / keys.

Values returned with *left-most* priority. I.e. the returned items will be from the first dictionary, and will only contain keys that do not appear in any of the other dictionaries / sets.

Parameters

- **self** (*SetDict | dict*) – if called as a static method this must be provided.
- ***others** – other dictionary or set like objects that can be coerced into a set of keys.
- **cls** (*type | None*) – the desired return dictionary type.
- **merge** (*None | Callable*) – if specified this function must accept an iterable of values and return a new value to use (which typically is derived from input values). NotImplemented, help wanted.

Returns

items from the first dictionary with keys not in any of the
following inputs. Values take left-most priority unless `merge` is specified. Specific return type is specified by `cls` or defaults to the leftmost input.

Return type
dict

Example

```
>>> import ubelt as ub
>>> a = ub.SetDict({k: 'A_' + chr(97 + k) for k in [2, 3, 5, 7]})
>>> b = ub.SetDict({k: 'B_' + chr(97 + k) for k in [2, 4, 0, 7]})
>>> c = ub.SetDict({k: 'C_' + chr(97 + k) for k in [2, 8, 3]})
>>> d = ub.SetDict({k: 'D_' + chr(97 + k) for k in [9, 10, 11]})
>>> e = ub.SetDict({k: 'E_' + chr(97 + k) for k in []})
>>> assert a - b == {3: 'A_d', 5: 'A_f'}
>>> a.difference(b)
>>> a - b - c
>>> res = ub.SetDict.difference(a, b, c, d, e)
>>> print(ub.repr2(res, sort=1, nl=0, si=1))
{5: A_f}
```

symmetric_difference(**others*, *cls=None*, *merge=None*)

Return the key-wise symmetric difference between this dictionary and one or more other dictionaries.

Values chosen with *right-most* priority. Returns items that are (key-wise) in an odd number of the given dictionaries. This is consistent with the standard n-ary definition of symmetric difference [WikiSymDiff] and corresponds with the xor operation.

Parameters

- **self** (*SetDict | dict*) – if called as a static method this must be provided.
- ***others** – other dictionary or set like objects that can be coerced into a set of keys.
- **cls** (*type | None*) – the desired return dictionary type.
- **merge** (*None | Callable*) – if specified this function must accept an iterable of values and return a new value to use (which typically is derived from input values). NotImplemented, help wanted.

Returns

items from input dictionaries where the key appears an odd
number of times. Values take right-most priority unless `merge` is specified. Specific return type is specified by `cls` or defaults to the leftmost input.

Return type
dict

References

Example

```
>>> import ubelt as ub
>>> a = ub.SetDict({k: 'A_' + chr(97 + k) for k in [2, 3, 5, 7]})
>>> b = ub.SetDict({k: 'B_' + chr(97 + k) for k in [2, 4, 0, 7]})
>>> c = ub.SetDict({k: 'C_' + chr(97 + k) for k in [2, 8, 3]})
>>> d = ub.SetDict({k: 'D_' + chr(97 + k) for k in [9, 10, 11]})
>>> e = ub.SetDict({k: 'E_' + chr(97 + k) for k in []})
>>> a ^ b
{3: 'A_d', 5: 'A_f', 4: 'B_e', 0: 'B_a'}
>>> a.symmetric_difference(b)
>>> a - b - c
>>> res = ub.SetDict.symmetric_difference(a, b, c, d, e)
>>> print(ub.repr2(res, sort=1, nl=0, si=1))
{0: B_a, 2: C_c, 4: B_e, 5: A_f, 8: C_i, 9: D_j, 10: D_k, 11: D_l}
```

class ubelt.**TeeStringIO**(*redirect=None*)

Bases: `StringIO`

An IO object that writes to itself and another IO stream.

Variables
redirect (*io.IOBase | None*) – The other stream to write to.

Example

```
>>> import ubelt as ub
>>> import io
>>> redirect = io.StringIO()
>>> self = ub.TeeStringIO(redirect)
>>> self.write('spam')
>>> assert self.getvalue() == 'spam'
>>> assert redirect.getvalue() == 'spam'
```

Parameters
redirect (*io.IOBase*) – The other stream to write to.

`isatty()`
Returns true of the redirect is a terminal.

Note: Needed for `IPython.embed` to work properly when this class is used to override stdout / stderr.

SeeAlso:
`io.IOBase.isatty()`

Returns
bool

`fileno()`
Returns underlying file descriptor of the redirected IOBase object if one exists.

Returns
the integer corresponding to the file descriptor

Return type
int

SeeAlso:
`io.IOBase.fileno()`

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/util_stream').ensuredir()
>>> fpath = dpath / 'fileno-test.txt'
>>> with open(fpath, 'w') as file:
>>>     self = ub.TeeStringIO(file)
>>>     descriptor = self.fileno()
>>>     print(f'descriptor={descriptor}')
>>>     assert isinstance(descriptor, int)
```

Example

```
>>> # Test errors
>>> # Not sure the best way to test, this func is important for
>>> # capturing stdout when ipython embedding
>>> import io
>>> import pytest
>>> import ubelt as ub
>>> with pytest.raises(io.UnsupportedOperation):
>>>     ub.TeeStringIO(redirect=io.StringIO()).fileno()
>>> with pytest.raises(io.UnsupportedOperation):
>>>     ub.TeeStringIO(None).fileno()
```

property encoding

Gets the encoding of the *redirect* IO object

FIXME:
My complains that this violates the Liskov substitution principle because the return type can be str or None, whereas the parent class always returns a None. In the future we may raise an exception instead of returning None.

SeeAlso:
io.TextIOBase.encoding

Example

```
>>> import ubelt as ub
>>> redirect = io.StringIO()
>>> assert ub.TeeStringIO(redirect).encoding is None
>>> assert ub.TeeStringIO(None).encoding is None
>>> assert ub.TeeStringIO(sys.stdout).encoding is sys.stdout.encoding
>>> redirect = io.TextIOWrapper(io.StringIO())
>>> assert ub.TeeStringIO(redirect).encoding is redirect.encoding
```

write(*msg*)

Write to this and the redirected stream

Parameters
msg (*str*) – the data to write

SeeAlso:
io.TextIOBase.write()

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/util_stream').ensuredir()
>>> fpath = dpath / 'write-test.txt'
>>> with open(fpath, 'w') as file:
>>>     self = ub.TeeStringIO(file)
>>>     n = self.write('hello world')
>>>     assert n == 11
```

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```
>>> assert self.getvalue() == 'hello world'
>>> assert fpath.read_text() == 'hello world'
```

flush()

Flush to this and the redirected stream

SeeAlso:
io.IOBase.flush()

class ubelt.**TempDir**

Bases: object

Context for creating and cleaning up temporary directories.

Warning: DEPRECATED. Use tempfile instead.

Note: This exists because tempfile.TemporaryDirectory was introduced in Python 3.2. Thus once ubelt no longer supports python 2.7, this class will be deprecated.

Variables
dpath (*str | None*) – the temporary path

Note: # WE MAY WANT TO KEEP THIS FOR WINDOWS.

Example

```
>>> from ubelt.util_path import *  # NOQA
>>> with TempDir() as self:
>>>     dpath = self.dpath
>>>     assert exists(dpath)
>>> assert not exists(dpath)
```

Example

```
>>> from ubelt.util_path import *  # NOQA
>>> self = TempDir()
>>> dpath = self.ensure()
>>> assert exists(dpath)
>>> self.cleanup()
>>> assert not exists(dpath)
```

ensure()

Returns
the path

Return type
str

cleanup()

start()

Returns
self

Return type
TempDir

class ubelt.**Timer**(*label=''*, *verbose=None*, *newline=True*, *ns=False*)

Bases: object

Measures time elapsed between a start and end point. Can be used as a with-statement context manager, or using the tic/toc api.

Variables

- **elapsed** (*float*) – number of seconds measured by the context manager
- **tstart** (*float*) – time of last *tic* reported by *self._time()*
- **write** (*Callable*) – function used to write
- **flush** (*Callable*) – function used to flush

Example

```
>>> # Create and start the timer using the context manager
>>> import math
>>> import ubelt as ub
>>> timer = ub.Timer('Timer test!', verbose=1)
>>> with timer:
>>>     math.factorial(10)
>>> assert timer.elapsed > 0
tic('Timer test!')
...toc('Timer test!')=...
```

Example

```
>>> # Create and start the timer using the tic/toc interface
>>> import ubelt as ub
>>> timer = ub.Timer().tic()
>>> elapsed1 = timer.toc()
>>> elapsed2 = timer.toc()
>>> elapsed3 = timer.toc()
>>> assert elapsed1 <= elapsed2
>>> assert elapsed2 <= elapsed3
```

Example

```
>>> # In Python 3.7+ nanosecond resolution can be enabled
>>> import ubelt as ub
>>> import sys
>>> if sys.version_info[0:2] <= (3, 6):
>>>     import pytest
>>>     pytest.skip()
>>> # xdoctest +REQUIRES(Python>=3.7)  # fixme directive doesnt exist yet
>>> timer = ub.Timer(label='perf_counter_ns', ns=True).tic()
>>> elapsed1 = timer.toc()
>>> elapsed2 = timer.toc()
>>> assert elapsed1 <= elapsed2
>>> assert isinstance(elapsed1, int)
```

Parameters

- **label** (*str*) – identifier for printing. Default to ‘’.
- **verbose** (*int | None*) – verbosity flag, defaults to True if label is given, otherwise 0.
- **newline** (*bool*) – if False and verbose, print tic and toc on the same line. Defaults to True.
- **ns** (*bool*) – if True, a nano-second resolution timer to avoid precision loss caused by the float type. Defaults to False.

_default_time()

perf_counter() -> float

Performance counter for benchmarking.

tic()

starts the timer

Returns
self

Return type
Timer

toc()

stops the timer

Returns
number of second or nanoseconds

Return type
float | int

class ubelt.**UDict**

Bases: *SetDict*

A subclass of dict with ubelt enhancements

This builds on top of *SetDict* which itself is a simple extension that contains only that extra functionality. The extra invert, map, sorted, and peek functions are less fundamental and there are at least reasonable workarounds when they are not available.

The UDict class is a simple subclass of dict that provides the following upgrades:

- **set operations - inherited from *SetDict***
  - intersection - find items in common
  - union - merge dicts
  - difference - find items in one but not the other
  - symmetric_difference - find items that appear an odd number of times
- subdict - take a subset with optional default values. (similar to intersection, but the later ignores non-common values)
- **inversion -**
  - invert - swaps a dictionary keys and values (with options for dealing with duplicates).
- **mapping -**
  - map_keys - applies a function over each key and keeps the values the same
  - map_values - applies a function over each key and keeps the values the same
- **sorting -**
  - sorted_keys - returns a dictionary ordered by the keys
  - sorted_values - returns a dictionary ordered by the values

IMO key-wise set operations on dictionaries are fundamentaly and sorely missing from the stdlib, mapping is super convinient, sorting and inversion are less common, but still useful to have.

Todo:

- [ ] UbeltDict, UltraDict, not sure what the name is. We may just rename this to Dict,

---

Example

```
>>> import ubelt as ub
>>> a = ub.udict({1: 20, 2: 20, 3: 30, 4: 40})
>>> b = ub.udict({0: 0, 2: 20, 4: 42})
>>> c = ub.udict({3: -1, 5: -1})
>>> # Demo key-wise set operations
>>> assert a & b == {2: 20, 4: 40}
>>> assert a - b == {1: 20, 3: 30}
>>> assert a ^ b == {1: 20, 3: 30, 0: 0}
>>> assert a | b == {1: 20, 2: 20, 3: 30, 4: 42, 0: 0}
>>> # Demo new n-ary set methods
>>> a.union(b, c) == {1: 20, 2: 20, 3: -1, 4: 42, 0: 0, 5: -1}
>>> a.intersection(b, c) == {}
>>> a.difference(b, c) == {1: 20}
>>> a.symmetric_difference(b, c) == {1: 20, 0: 0, 5: -1}
>>> # Demo new quality of life methods
>>> assert a.subdict({2, 4, 6, 8}, default=None) == {8: None, 2: 20, 4: 40, 6: None}
>>> assert a.invert() == {20: 2, 30: 3, 40: 4}
>>> assert a.invert(unique_vals=0) == {20: {1, 2}, 30: {3}, 40: {4}}
>>> assert a.peek_key() == ub.peek(a.keys())
>>> assert a.peek_value() == ub.peek(a.values())
```

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```
>>> assert a.map_keys(lambda x: x * 10) == {10: 20, 20: 20, 30: 30, 40: 40}
>>> assert a.map_values(lambda x: x * 10) == {1: 200, 2: 200, 3: 300, 4: 400}
```

subdict(*keys*, *default=NoParam*)

Get a subset of a dictionary

Parameters

- **self** (*Dict[KT, VT]*) – dictionary or the implicit instance
- **keys** (*Iterable[KT]*) – keys to take from `self`
- **default** (*Optional[object] | NoParamType*) – if specified uses default if keys are missing.

Raises

KeyError – if a key does not exist and default is not specified

SeeAlso:

ubelt.util_dict.dict_subset() ubelt.UDict.take()

Example

```
>>> import ubelt as ub
>>> a = ub.udict({k: 'A_' + chr(97 + k) for k in [2, 3, 5, 7]})
>>> s = a.subdict({2, 5})
>>> print('s = {}'.format(ub.repr2(s, nl=0, sort=1)))
s = {2: 'A_c', 5: 'A_f'}
>>> import pytest
>>> with pytest.raises(KeyError):
>>>     s = a.subdict({2, 5, 100})
>>> s = a.subdict({2, 5, 100}, default='DEF')
>>> print('s = {}'.format(ub.repr2(s, nl=0, sort=1)))
s = {2: 'A_c', 5: 'A_f', 100: 'DEF'}
```

take(*keys*, *default=NoParam*)

Get values of an iterable of keys.

Parameters

- **self** (*Dict[KT, VT]*) – dictionary or the implicit instance
- **keys** (*Iterable[KT]*) – keys to take from `self`
- **default** (*Optional[object] | NoParamType*) – if specified uses default if keys are missing.

Yields

VT – a selected value within the dictionary

Raises

KeyError – if a key does not exist and default is not specified

SeeAlso:

ubelt.util_list.take() ubelt.UDict.subdict()

Example

```
>>> import ubelt as ub
>>> a = ub.udict({k: 'A_' + chr(97 + k) for k in [2, 3, 5, 7]})
>>> s = list(a.take({2, 5}))
>>> print('s = {}'.format(ub.repr2(s, nl=0, sort=1)))
s = ['A_c', 'A_f']
>>> import pytest
>>> with pytest.raises(KeyError):
>>>     s = a.subdict({2, 5, 100})
>>> s = list(a.take({2, 5, 100}, default='DEF'))
>>> print('s = {}'.format(ub.repr2(s, nl=0, sort=1)))
s = ['A_c', 'A_f', 'DEF']
```

invert(*unique_vals=True*)

Swaps the keys and values in a dictionary.

Parameters

- **self** (*Dict[KT, VT]*) – dictionary or the implicit instance to invert
- **unique_vals** (*bool, default=True*) – if False, the values of the new dictionary are sets of the original keys.
- **cls** (*type | None*) – specifies the dict subclassof the result. if unspecified will be dict or OrderedDict. This behavior may change.

Returns
the inverted dictionary

Return type
Dict[VT, KT] | Dict[VT, Set[KT]]

Note: The must values be hashable.

If the original dictionary contains duplicate values, then only one of the corresponding keys will be returned and the others will be discarded. This can be prevented by setting `unique_vals=False`, causing the inverted keys to be returned in a set.

Example

```
>>> import ubelt as ub
>>> inverted = ub.udict({'a': 1, 'b': 2}).invert()
>>> assert inverted == {1: 'a', 2: 'b'}
```

map_keys(*func*)

Apply a function to every value in a dictionary.

Creates a new dictionary with the same keys and modified values.

Parameters

- **self** (*Dict[KT, VT]*) – a dictionary or the implicit instance.
- **func** (*Callable[[VT], T] | Mapping[VT, T]*) – a function or indexable object

Returns
transformed dictionary

Return type
Dict[KT, T]

Example

```
>>> import ubelt as ub
>>> new = ub.udict({'a': [1, 2, 3], 'b': []}).map_keys(ord)
>>> assert new == {97: [1, 2, 3], 98: []}
```

`map_values`(*func*)

Apply a function to every value in a dictionary.

Creates a new dictionary with the same keys and modified values.

Parameters

- **self** (*Dict[KT, VT]*) – a dictionary or the implicit instance.
- **func** (*Callable[[VT], T] | Mapping[VT, T]*) – a function or indexable object

Returns
transformed dictionary

Return type
Dict[KT, T]

Example

```
>>> import ubelt as ub
>>> newdict = ub.udict({'a': [1, 2, 3], 'b': []}).map_values(len)
>>> assert newdict ==  {'a': 3, 'b': 0}
```

`sorted_keys`(*key=None*, *reverse=False*)

Return an ordered dictionary sorted by its keys

Parameters

- **self** (*Dict[KT, VT]*) – dictionary to sort or the implicit instance. The keys must be of comparable types.
- **key** (*Callable[[KT], Any] | None*) – If given as a callable, customizes the sorting by ordering using transformed keys.
- **reverse** (*bool, default=False*) – if True returns in descending order

Returns
new dictionary where the keys are ordered

Return type
OrderedDict[KT, VT]

Example

```
>>> import ubelt as ub
>>> new = ub.udict({'spam': 2.62, 'eggs': 1.20, 'jam': 2.92}).sorted_keys()
>>> assert new == ub.odict([('eggs', 1.2), ('jam', 2.92), ('spam', 2.62)])
```

sorted_values(*key=None*, *reverse=False*)

Return an ordered dictionary sorted by its values

Parameters

- **self** (*Dict[KT, VT]*) – dictionary to sort or the implicit instance. The values must be of comparable types.
- **key** (*Callable[[VT], Any] | None*) – If given as a callable, customizes the sorting by ordering using transformed values.
- **reverse** (*bool, default=False*) – if True returns in descending order

Returns
new dictionary where the values are ordered

Return type
OrderedDict[KT, VT]

Example

```
>>> import ubelt as ub
>>> new = ub.udict({'spam': 2.62, 'eggs': 1.20, 'jam': 2.92}).sorted_values()
>>> assert new == ub.odict([('eggs', 1.2), ('spam', 2.62), ('jam', 2.92)])
```

peek_key(*default=NoParam*)

Get the first key in the dictionary

Parameters

- **self** (*Dict*) – a dictionary or the implicit instance
- **default** (*KT | NoParamType*) – default item to return if the iterable is empty, otherwise a StopIteration error is raised

Returns
the first value or the default

Return type
KT

Example

```
>>> import ubelt as ub
>>> assert ub.udict({1: 2}).peek_key() == 1
```

peek_value(*default=NoParam*)

Get the first value in the dictionary

Parameters

- **self** (*Dict[KT, VT]*) – a dictionary or the implicit instance
- **default** (*VT | NoParamType*) – default item to return if the iterable is empty, otherwise a StopIteration error is raised

Returns
the first value or the default

Return type
VT

Example

```
>>> import ubelt as ub
>>> assert ub.udict({1: 2}).peek_value() == 2
```

ubelt.**allsame**(*iterable*, *eq=<built-in function eq>*)

Determine if all items in a sequence are the same

Parameters

- **iterable** (*Iterable[T]*) – items to determine if they are all the same
- **eq** (*Callable[[T, T], bool], default=operator.eq*) – function used to test for equality

Returns
True if all items are equal, otherwise False

Return type
bool

Notes

Similar to `more_itertools.all_equal()`

Example

```
>>> import ubelt as ub
>>> ub.allsame([1, 1, 1, 1])
True
>>> ub.allsame([])
True
>>> ub.allsame([0, 1])
False
>>> iterable = iter([0, 1, 1, 1])
>>> next(iterable)
>>> ub.allsame(iterable)
True
>>> ub.allsame(range(10))
False
>>> ub.allsame(range(10), lambda a, b: True)
True
```

ubelt.**argflag**(*key*, *argv=None*)

Determines if a key is specified on the command line.

This is a functional alternative to `key in sys.argv`, but it also allows for multiple aliases of the same flag to be specified.

Parameters

- **key** (*str | Tuple[str, ...]*) – string or tuple of strings. Each key should be prefixed with two hyphens (i.e. `--`).
- **argv** (*List[str] | None, default=None*) – overrides `sys.argv` if specified

Returns

flag - True if the key (or any of the keys) was specified

Return type

bool

CommandLine

```
xdoctest -m ubelt.util_arg argflag:0
xdoctest -m ubelt.util_arg argflag:0 --devflag
xdoctest -m ubelt.util_arg argflag:0 -df
xdoctest -m ubelt.util_arg argflag:0 --devflag2
xdoctest -m ubelt.util_arg argflag:0 -df2
```

Example

```
>>> # Everyday usage of this function might look like this
>>> import ubelt as ub
>>> # Check if either of these strings are in sys.argv
>>> flag = ub.argflag(('-df', '--devflag'))
>>> if flag:
>>>     print(ub.color_text(
>>>         'A hidden developer flag was given!', 'blue'))
>>> print('Pass the hidden CLI flag to see a secret message')
```

Example

```
>>> import ubelt as ub
>>> argv = ['--spam', '--eggs', 'foo']
>>> assert ub.argflag('--eggs', argv=argv) is True
>>> assert ub.argflag('--ans', argv=argv) is False
>>> assert ub.argflag('foo', argv=argv) is True
>>> assert ub.argflag(('bar', '--spam'), argv=argv) is True
```

ubelt.**argmax**(*indexable*, *key=None*)

Returns index / key of the item with the largest value.

This is similar to `numpy.argmax()`, but it is written in pure python and works on both lists and dictionaries.

Parameters

- **indexable** (*Iterable[VT] | Mapping[KT, VT]*) – indexable to sort by
- **key** (*Callable[[VT], Any] | None, default=None*) – customizes the ordering of the indexable

Returns
the index of the item with the maximum value.

Return type
int | KT

Example

```
>>> import ubelt as ub
>>> assert ub.argmax({'a': 3, 'b': 2, 'c': 100}) == 'c'
>>> assert ub.argmax(['a', 'c', 'b', 'z', 'f']) == 3
>>> assert ub.argmax([[0, 1], [2, 3, 4], [5]], key=len) == 1
>>> assert ub.argmax({'a': 3, 'b': 2, 3: 100, 4: 4}) == 3
>>> assert ub.argmax(iter(['a', 'c', 'b', 'z', 'f'])) == 3
```

ubelt.**argmin**(*indexable*, *key=None*)

Returns index / key of the item with the smallest value.

This is similar to `numpy.argmin()`, but it is written in pure python and works on both lists and dictionaries.

Parameters

- **indexable** (*Iterable[VT] | Mapping[KT, VT]*) – indexable to sort by
- **key** (*Callable[[VT], VT] | None, default=None*) – customizes the ordering of the indexable

Returns
the index of the item with the minimum value.

Return type
int | KT

Example

```
>>> import ubelt as ub
>>> assert ub.argmin({'a': 3, 'b': 2, 'c': 100}) == 'b'
>>> assert ub.argmin(['a', 'c', 'b', 'z', 'f']) == 0
>>> assert ub.argmin([[0, 1], [2, 3, 4], [5]], key=len) == 2
>>> assert ub.argmin({'a': 3, 'b': 2, 3: 100, 4: 4}) == 'b'
>>> assert ub.argmin(iter(['a', 'c', 'A', 'z', 'f'])) == 2
```

ubelt.**argsort**(*indexable*, *key=None*, *reverse=False*)

Returns the indices that would sort a indexable object.

This is similar to `numpy.argsort()`, but it is written in pure python and works on both lists and dictionaries.

Parameters

- **indexable** (*Iterable[VT] | Mapping[KT, VT]*) – indexable to sort by
- **key** (*Callable[[VT], VT] | None, default=None*) – customizes the ordering of the indexable
- **reverse** (*bool, default=False*) – if True returns in descending order

Returns
indices - list of indices that sorts the indexable

Return type
List[int] | List[KT]

Example

```
>>> import ubelt as ub
>>> # argsort works on dicts by returning keys
>>> dict_ = {'a': 3, 'b': 2, 'c': 100}
>>> indices = ub.argsort(dict_)
>>> assert list(ub.take(dict_, indices)) == sorted(dict_.values())
>>> # argsort works on lists by returning indices
>>> indexable = [100, 2, 432, 10]
>>> indices = ub.argsort(indexable)
>>> assert list(ub.take(indexable, indices)) == sorted(indexable)
>>> # Can use iterators, but be careful. It exhausts them.
>>> indexable = reversed(range(100))
>>> indices = ub.argsort(indexable)
>>> assert indices[0] == 99
>>> # Can use key just like sorted
>>> indexable = [[0, 1, 2], [3, 4], [5]]
>>> indices = ub.argsort(indexable, key=len)
>>> assert indices == [2, 1, 0]
>>> # Can use reverse just like sorted
>>> indexable = [0, 2, 1]
>>> indices = ub.argsort(indexable, reverse=True)
>>> assert indices == [1, 2, 0]
```

ubelt.**argunique**(*items*, *key=None*)

Returns indices corresponding to the first instance of each unique item.

Parameters

- **items** (*Sequence[VT]*) – indexable collection of items
- **key** (*Callable[[VT], Any] | None, default=None*) – custom normalization function. If specified returns items where `key(item)` is unique.

Returns
indices of the unique items

Return type
Iterator[int]

Example

```
>>> import ubelt as ub
>>> items = [0, 2, 5, 1, 1, 0, 2, 4]
>>> indices = list(ub.argunique(items))
>>> assert indices == [0, 1, 2, 3, 7]
>>> indices = list(ub.argunique(items, key=lambda x: x % 2 == 0))
>>> assert indices == [0, 2]
```

ubelt.**argval**(*key*, *default=NoParam*, *argv=None*)

Get the value of a keyword argument specified on the command line.

Values can be specified as <key> <value> or <key>=<value>

The use-case for this function is to add hidden command line feature where a developer can pass in a special value. This can be used to prototype a command line interface, provide an easter egg, or add some other command line parsing that wont be exposed in CLI help docs.

Parameters

- **key** (*str | Tuple[str, ...]*) – string or tuple of strings. Each key should be prefixed with two hyphens (i.e. `--`)
- **default** (*T | NoParamType, default=NoParam*) – a value to return if not specified.
- **argv** (*List[str] | None, default=None*) – uses `sys.argv` if unspecified

Returns

value - the value specified after the key. It they key is specified multiple times, then the first value is returned.

Return type

str | T

Todo:

- [x] Can we handle the case where the value is a list of long paths? - No
- [ ] Should we default the first or last specified instance of the flag.

CommandLine

```
xdoctest -m ubelt.util_arg argval:0
xdoctest -m ubelt.util_arg argval:0 --devval
xdoctest -m ubelt.util_arg argval:0 --devval=1
xdoctest -m ubelt.util_arg argval:0 --devval=2
xdoctest -m ubelt.util_arg argval:0 --devval 3
xdoctest -m ubelt.util_arg argval:0 --devval "4 5 6"
```

Example

```
>>> # Everyday usage of this function might look like this where
>>> import ubelt as ub
>>> # grab a key/value pair if is given on the command line
>>> value = ub.argval('--devval', default='1')
>>> print('Checking if the hidden CLI key/value pair is given')
>>> if value != '1':
>>>     print(ub.color_text(
>>>         'A hidden developer secret: {!r}'.format(value), 'yellow'))
>>> print('Pass the hidden CLI key/value pair to see a secret message')
```

Example

```
>>> import ubelt as ub
>>> argv = ['--ans', '42', '--quest=the grail', '--ans=6', '--bad']
>>> assert ub.argval('--spam', argv=argv) == ub.NoParam
>>> assert ub.argval('--quest', argv=argv) == 'the grail'
>>> assert ub.argval('--ans', argv=argv) == '42'
>>> assert ub.argval('--bad', argv=argv) == ub.NoParam
>>> assert ub.argval(('--bad', '--bar'), argv=argv) == ub.NoParam
```

Example

```
>>> # Test fix for GH Issue #41
>>> import ubelt as ub
>>> argv = ['--path=/path/with/k=3']
>>> ub.argval('--path', argv=argv) == '/path/with/k=3'
```

ubelt.**augpath**(*path*, *suffix=''*, *prefix=''*, *ext=None*, *tail=''*, *base=None*, *dpath=None*, *relative=None*, *multidot=False*)

Create a new path with a different extension, basename, directory, prefix, and/or suffix.

A prefix is inserted before the basename. A suffix is inserted between the basename and the extension. The basename and extension can be replaced with a new one. Essentially a path is broken down into components (dpath, base, ext), and then recombined as (dpath, prefix, base, suffix, ext) after replacing any specified component.

Parameters

- **path** (*str | PathLike*) – a path to augment
- **suffix** (*str*) – placed between the basename and extension Note: this is referred to as stem-suffix in `ub.Path.augment()`.
- **prefix** (*str*) – placed in front of the basename
- **ext** (*str | None*) – if specified, replaces the extension
- **tail** (*str | None*) – If specified, appends this text to the extension
- **base** (*str | None*) – if specified, replaces the basename without extension. Note: this is referred to as stem in `ub.Path.augment()`.
- **dpath** (*str | PathLike | None*) – if specified, replaces the specified "relative" directory, which by default is the parent directory.

- **relative** (*str | PathLike | None*) – Replaces `relative` with `dpath` in `path`. Has no effect if `dpath` is not specified. Defaults to the dirname of the input `path`. *experimental* not currently implemented.
- **multidot** (*bool*) – Allows extensions to contain multiple dots. Specifically, if False, everything after the last dot in the basename is the extension. If True, everything after the first dot in the basename is the extension.

Returns
augmented path

Return type
str

Example

```
>>> import ubelt as ub
>>> path = 'foo.bar'
>>> suffix = '_suff'
>>> prefix = 'pref_'
>>> ext = '.baz'
>>> newpath = ub.augpath(path, suffix, prefix, ext=ext, base='bar')
>>> print('newpath = %s' % (newpath,))
newpath = pref_bar_suff.baz
```

Example

```
>>> from ubelt.util_path import *  # NOQA
>>> augpath('foo.bar')
'foo.bar'
>>> augpath('foo.bar', ext='.BAZ')
'foo.BAZ'
>>> augpath('foo.bar', suffix='_')
'foo_.bar'
>>> augpath('foo.bar', prefix='_')
'_foo.bar'
>>> augpath('foo.bar', base='baz')
'baz.bar'
>>> augpath('foo.tar.gz', ext='.zip', multidot=True)
foo.zip
>>> augpath('foo.tar.gz', ext='.zip', multidot=False)
foo.tar.zip
>>> augpath('foo.tar.gz', suffix='_new', multidot=True)
foo_new.tar.gz
>>> augpath('foo.tar.gz', suffix='_new', tail='.cache', multidot=True)
foo_new.tar.gz.cache
```

ubelt.**boolmask**(*indices*, *maxval=None*)

Constructs a list of booleans where an item is True if its position is in `indices` otherwise it is False.

Parameters

- **indices** (*List[int]*) – list of integer indices

- **maxval** (*int | None*) – length of the returned list. If not specified this is inferred using `max(indices)`

Returns
mask - a list of booleans. mask[idx] is True if idx in indices

Return type
List[bool]

Note: In the future the arg `maxval` may change its name to `shape`

Example

```
>>> import ubelt as ub
>>> indices = [0, 1, 4]
>>> mask = ub.boolmask(indices, maxval=6)
>>> assert mask == [True, True, False, False, True, False]
>>> mask = ub.boolmask(indices)
>>> assert mask == [True, True, False, False, True]
```

class ubelt.**chunks**(*items*, *chunksize=None*, *nchunks=None*, *total=None*, *bordermode='none'*, *legacy=False*)

Bases: `object`

Generates successive n-sized chunks from `items`.

If the last chunk has less than n elements, `bordermode` is used to determine fill values.

Note:

FIXME:
When nchunks is given, that's how many chunks we should get but the issue is that chunksize is not well defined in that instance For instance how do we turn a list with 4 elements into 3 chunks where does the extra item go?

In ubelt <= 0.10.3 there is a bug when specifying nchunks, where it chooses a chunksize that is too large. Specify `legacy=True` to get the old buggy behavior if needed.

Notes

This is similar to functionality provided by
`more_itertools.chunked()`, `more_itertools.chunked_even()`, `more_itertools.sliced()`, `more_itertools.divide()`,

Yields
List[T] – subsequent non-overlapping chunks of the input items

Variables
remainder (*int*) – number of leftover items that don't divide cleanly

References

Example

```
>>> import ubelt as ub
>>> items = '1234567'
>>> genresult = ub.chunks(items, chunksize=3)
>>> list(genresult)
[['1', '2', '3'], ['4', '5', '6'], ['7']]
```

Example

```
>>> import ubelt as ub
>>> items = [1, 2, 3, 4, 5, 6, 7]
>>> genresult = ub.chunks(items, chunksize=3, bordermode='none')
>>> assert list(genresult) == [[1, 2, 3], [4, 5, 6], [7]]
>>> genresult = ub.chunks(items, chunksize=3, bordermode='cycle')
>>> assert list(genresult) == [[1, 2, 3], [4, 5, 6], [7, 1, 2]]
>>> genresult = ub.chunks(items, chunksize=3, bordermode='replicate')
>>> assert list(genresult) == [[1, 2, 3], [4, 5, 6], [7, 7, 7]]
```

Example

```
>>> import ubelt as ub
>>> assert len(list(ub.chunks(range(2), nchunks=2))) == 2
>>> assert len(list(ub.chunks(range(3), nchunks=2))) == 2
>>> # Note: ub.chunks will not do the 2,1,1 split
>>> assert len(list(ub.chunks(range(4), nchunks=3))) == 3
>>> assert len(list(ub.chunks([], 2, bordermode='none'))) == 0
>>> assert len(list(ub.chunks([], 2, bordermode='cycle'))) == 0
>>> assert len(list(ub.chunks([], 2, None, bordermode='replicate'))) == 0
```

Example

```
>>> from ubelt.util_list import *  # NOQA
>>> def _check_len(self):
...     assert len(self) == len(list(self))
>>> _check_len(chunks(list(range(3)), nchunks=2))
>>> _check_len(chunks(list(range(2)), nchunks=2))
>>> _check_len(chunks(list(range(2)), nchunks=3))
```

Example

```
>>> from ubelt.util_list import *  # NOQA
>>> import pytest
>>> assert pytest.raises(ValueError, chunks, range(9))
>>> assert pytest.raises(ValueError, chunks, range(9), chunksize=2, nchunks=2)
>>> assert pytest.raises(TypeError, len, chunks((_ for _ in range(2)), 2))
```

Example

```
>>> from ubelt.util_list import *  # NOQA
>>> import ubelt as ub
>>> basis = {
>>>     'legacy': [False, True],
>>>     'chunker': [{'nchunks': 3}, {'nchunks': 4}, {'nchunks': 5}, {'nchunks': 7},
↪{'chunksize': 3}],
>>>     'items': [range(2), range(4), range(5), range(7), range(9)],
>>>     'bordermode': ['none', 'cycle', 'replicate'],
>>> }
>>> grid_items = list(ub.named_product(basis))
>>> rows = []
>>> for grid_item in ub.ProgIter(grid_items):
>>>     chunker = grid_item.get('chunker')
>>>     grid_item.update(chunker)
>>>     kw = ub.dict_diff(grid_item, {'chunker'})
>>>     self = chunk_iter = ub.chunks(**kw)
>>>     chunked = list(chunk_iter)
>>>     chunk_lens = list(map(len, chunked))
>>>     row = ub.dict_union(grid_item, {'chunk_lens': chunk_lens, 'chunks': chunked}
↪)
>>>     row['chunker'] = str(row['chunker'])
>>>     if not row['legacy'] and 'nchunks' in kw:
>>>         assert kw['nchunks'] == row['nchunks']
>>>     row.update(chunk_iter.__dict__)
>>>     rows.append(row)
>>> # xdoctest: +SKIP
>>> import pandas as pd
>>> df = pd.DataFrame(rows)
>>> for _, subdf in df.groupby('chunker'):
>>>     print(subdf)
```

Parameters

- **items** (*Iterable*) – input to iterate over
- **chunksize** (*int | None*) – size of each sublist yielded
- **nchunks** (*int | None*) – number of chunks to create (cannot be specified if chunksize is specified)
- **bordermode** (*str*) – determines how to handle the last case if the length of the input is not divisible by chunksize valid values are: {‘none’, ‘cycle’, ‘replicate’}
- **total** (*int | None*) – hints about the length of the input

- **legacy** (*bool*) – if True use old behavior, defaults to False. This will be removed in the future.

_new_iterator()

static noborder(*items*, *chunksize*)

static cycle(*items*, *chunksize*)

static replicate(*items*, *chunksize*)

ubelt.**cmd**(*command*, *shell=False*, *detach=False*, *verbose=0*, *tee=None*, *cwd=None*, *env=None*, *tee_backend='auto'*, *check=False*, *system=False*, *timeout=None*, *capture=True*)

Executes a command in a subprocess.

The advantage of this wrapper around subprocess is that (1) you control if the subprocess prints to stdout, (2) the text written to stdout and stderr is returned for parsing, (3) cross platform behavior that lets you specify the command as a string or tuple regardless of whether or not shell=True. (4) ability to detach, return the process object and allow the process to run in the background (eventually we may return a Future object instead).

Parameters

- **command** (*str | List[str]*) – command string, tuple of executable and args, or shell command.
- **shell** (*bool*) – if True, process is run in shell. Defaults to False.
- **detach** (*bool*) – if True, process is detached and run in background. Defaults to False.
- **verbose** (*int*) – verbosity mode. Can be 0, 1, 2, or 3. Defaults to 0.
- **tee** (*bool | None*) – if True, simultaneously writes to stdout while capturing output from the command. If not specified, defaults to True if verbose > 0. If detach is True, then this argument is ignored.
- **cwd** (*str | PathLike | None*) – Path to run command. Defaults to current working directory if unspecified.
- **env** (*Dict[str, str] | None*) – environment passed to Popen
- **tee_backend** (*str*) – backend for tee output. Valid choices are: “auto”, “select” (POSIX only), and “thread”. Defaults to “auto”.
- **check** (*bool*) – if True, check that the return code was zero before returning, otherwise raise a `subprocess.CalledProcessError`. Does nothing if detach is True. Defaults to False.
- **system** (*bool*) – if True, most other considerations are dropped, and `os.system()` is used to execute the command in a platform dependant way. Other arguments such as env, tee, timeout, and shell are all ignored. Defaults to False. (New in version 1.1.0)
- **timeout** (*float | None*) – If the process does not complete in `timeout` seconds, raise a `subprocess.TimeoutExpired`. (New in version 1.1.0).
- **capture** (*bool*) – if True, the stdout/stderr are captured and returned in the information dictionary. Ignored if detatch or system is True.

Returns

info - information about command status. if detach is False `info` contains captured standard out, standard error, and the return code if detach is True `info` contains a reference to the process.

Return type

dict | CmdOutput

Raises

- **ValueError - on an invalid configuration** –

- **subprocess.TimeoutExpired - if the timeout limit is exceeded** –
- **subprocess.CalledProcessError - if check and the return value is non zero** –

Note: When using the tee output, the stdout and stderr may be shuffled from what they would be on the command line.

Related Work:
Similar to other libraries: [SubprocTee], [ShellJob], [CmdRunner], [PyInvoke].

References

CommandLine

```
xdoctest -m ubelt.util_cmd cmd:6
python -c "import ubelt as ub; ub.cmd('ping localhost -c 2', verbose=2)"
pytest "$(python -c 'import ubelt; print(ubelt.util_cmd.__file__)')" -sv --xdoctest-
↪verbose 2
```

Example

```
>>> import ubelt as ub
>>> info = ub.cmd(('echo', 'simple cmdline interface'), verbose=1)
simple cmdline interface
>>> assert info['ret'] == 0
>>> assert info['out'].strip() == 'simple cmdline interface'
>>> assert info['err'].strip() == ''
```

Example

```
>>> import ubelt as ub
>>> info = ub.cmd('echo str noshell', verbose=0)
>>> assert info['out'].strip() == 'str noshell'
```

Example

```
>>> # windows echo will output extra single quotes
>>> import ubelt as ub
>>> info = ub.cmd(('echo', 'tuple noshell'), verbose=0)
>>> assert info['out'].strip().strip("'") == 'tuple noshell'
```

Example

```
>>> # Note this command is formatted to work on win32 and unix
>>> import ubelt as ub
>>> info = ub.cmd('echo str&&echo shell', verbose=0, shell=True)
>>> assert info['out'].strip() == 'str' + chr(10) + 'shell'
```

Example

```
>>> import ubelt as ub
>>> info = ub.cmd(('echo', 'tuple shell'), verbose=0, shell=True)
>>> assert info['out'].strip().strip("'") == 'tuple shell'
```

Example

```
>>> import pytest
>>> import ubelt as ub
>>> info = ub.cmd('echo hi', check=True)
>>> import subprocess
>>> with pytest.raises(subprocess.CalledProcessError):
>>>     ub.cmd('exit 1', check=True, shell=True)
```

Example

```
>>> import ubelt as ub
>>> from os.path import join, exists
>>> dpath = ub.Path.appdir('ubelt', 'test').ensuredir()
>>> fpath1 = (dpath / 'cmdout1.txt').delete()
>>> fpath2 = (dpath / 'cmdout2.txt').delete()
>>> # Start up two processes that run simultaneously in the background
>>> info1 = ub.cmd(('touch', str(fpath1)), detach=True)
>>> info2 = ub.cmd('echo writing2 > ' + str(fpath2), shell=True, detach=True)
>>> # Detached processes are running in the background
>>> # We can run other code while we wait for them.
>>> while not exists(fpath1):
...     pass
>>> while not exists(fpath2):
...     pass
>>> # communicate with the process before you finish
>>> # (otherwise you may leak a text wrapper)
>>> info1['proc'].communicate()
>>> info2['proc'].communicate()
>>> # Check that the process actually did finish
>>> assert (info1['proc'].wait()) == 0
>>> assert (info2['proc'].wait()) == 0
>>> # Check that the process did what we expect
>>> assert fpath1.read_text() == ''
>>> assert fpath2.read_text().strip() == 'writing2'
```

Example

```
>>> # Can also use ub.cmd to call os.system
>>> import pytest
>>> import ubelt as ub
>>> import subprocess
>>> info = ub.cmd('echo hi', check=True, system=True)
>>> with pytest.raises(subprocess.CalledProcessError):
>>>     ub.cmd('exit 1', check=True, shell=True)
```

ubelt.**codeblock**(*text*)

Create a block of text that preserves all newlines and relative indentation

Wraps multiline string blocks and returns unindented code. Useful for templated code defined in indented parts of code.

Parameters

text (*str*) – typically a multiline string

Returns

the unindented string

Return type

str

Example

```
>>> import ubelt as ub
>>> # Simulate an indented part of code
>>> if True:
>>>     # notice the indentation on this will be normal
>>>     codeblock_version = ub.codeblock(
...             '''
...             def foo():
...                 return 'bar'
...             '''
...         )
>>>     # notice the indentation and newlines on this will be odd
>>>     normal_version = ('''
...         def foo():
...             return 'bar'
...     ''')
>>> assert normal_version != codeblock_version
>>> print('Without codeblock')
>>> print(normal_version)
>>> print('With codeblock')
>>> print(codeblock_version)
```

ubelt.**color_text**(*text*, *color*)

Colorizes text a single color using ansi tags.

Parameters

- **text** (*str*) – text to colorize

- **color** (*str*) – color code. different systems may have different colors. commonly available colors are: 'red', 'brown', 'yellow', 'green', 'blue', 'black', and 'white'.

Returns
text - colorized text. If pygments is not installed plain text is returned.

Return type
str

SeeAlso:
https://rich.readthedocs.io/en/stable/markup.html

Example

```
>>> text = 'raw text'
>>> import pytest
>>> import ubelt as ub
>>> if ub.modname_to_modpath('pygments'):
>>>     # Colors text only if pygments is installed
>>>     ansi_text = ub.color_text(text, 'red')
>>>     prefix = '\x1b[31'
>>>     print('prefix = {!r}'.format(prefix))
>>>     print('ansi_text = {!r}'.format(ansi_text))
>>>     assert ansi_text.startswith(prefix)
>>>     assert ub.color_text(text, None) == 'raw text'
>>> else:
>>>     # Otherwise text passes through unchanged
>>>     assert ub.color_text(text, 'red') == 'raw text'
>>>     assert ub.color_text(text, None) == 'raw text'
```

Example

```
>>> # xdoctest: +REQUIRES(module:pygments)
>>> import pygments.console
>>> import ubelt as ub
>>> # List available colors codes
>>> known_colors = pygments.console.codes.keys()
>>> for color in known_colors:
...     print(ub.color_text(color, color))
```

ubelt.**compatible**(*config*, *func*, *start=0*, *keywords=True*)

Take the "compatible" subset of a dictionary that a function will accept as keyword arguments.

A common pattern is to track the configuration of a program in a single dictionary. Often there will be functions that only require subsets of this dictionary, and they will be written such that those items are passed via keyword arguments. The *ubelt.compatible()* utility makes it easier select only the relevant config variables. It does this by inspecting the signature of the function to determine what keyword arguments it accepts, and returns the dictionary intersection of the full config and the allowed keywords. The user can then call the function with the normal ** mechanism.

Parameters

- **config** (*Dict[str, Any]*) – A dictionary that contains keyword arguments that might be passed to a function.

- **func** (*Callable*) – A function or method to check the arguments of
- **start** (*int*) – Only take args after this position. Set to 1 if calling with an unbound method to avoid the `self` argument. Defaults to 0.
- **keywords** (*bool | Iterable[str]*) – If True (default), and `**kwargs` is in the signature, prevent any filtering of the `config` dictionary. If False, then ignore that `**kwargs` is in the signature and only return the subset of `config` that matches the explicit signature. Otherwise if specified as a non-string iterable of strings, assume these are the allowed keys that are compatible with the way `kwargs` is handled in the function.

Returns
A subset of `config` that only contains items compatible with the signature of `func`.

Return type
Dict[str, Any]

Example

```
>>> # An example use case is to select a subset of of a config
>>> # that can be passed to some function as kwargs
>>> import ubelt as ub
>>> # Define a function with args that match some keys in a config.
>>> def func(a, e, f):
>>>     return a * e * f
>>> # Define a config that has a superset of items needed by the func
>>> config = {
...   'a': 2, 'b': 3, 'c': 7,
...   'd': 11, 'e': 13, 'f': 17,
... }
>>> # Call the function only with keys that are compatible
>>> func(**ub.compatible(config, func))
442
```

Example

```
>>> # Test case with kwargs
>>> import ubelt as ub
>>> def func(a, e, f, *args, **kwargs):
>>>     return a * e * f
>>> config = {
...   'a': 2, 'b': 3, 'c': 7,
...   'd': 11, 'e': 13, 'f': 17,
... }
>>> func(**ub.compatible(config, func))
442
>>> print(sorted(ub.compatible(config, func)))
['a', 'b', 'c', 'd', 'e', 'f']
>>> print(sorted(ub.compatible(config, func, keywords=False)))
['a', 'e', 'f']
>>> print(sorted(ub.compatible(config, func, keywords={'b'})))
['a', 'b', 'e', 'f']
```

ubelt.**compress**(*items*, *flags*)

Selects from `items` where the corresponding value in `flags` is True.

Parameters

- **items** (*Iterable[Any]*) – a sequence to select items from
- **flags** (*Iterable[bool]*) – corresponding sequence of bools

Returns
a subset of masked items

Return type
Iterable[Any]

Notes

This function is based on `numpy.compress()`, but is pure Python and swaps the condition and array argument to be consistent with *`ubelt.take()`*.

This is equivalent to `itertools.compress()`.

Example

```
>>> import ubelt as ub
>>> items = [1, 2, 3, 4, 5]
>>> flags = [False, True, True, False, True]
>>> list(ub.compress(items, flags))
[2, 3, 5]
```

ubelt.**ddict**

alias of `defaultdict`

ubelt.**delete**(*path*, *verbose=False*)

Removes a file or recursively removes a directory. If a path does not exist, then this is does nothing.

Parameters

- **path** (*str | PathLike*) – file or directory to remove
- **verbose** (*bool*) – if True prints what is being done

SeeAlso:

send2trash -
A cross-platform Python package for sending files to the trash instead of irreversibly deleting them.

`ubelt.util_path.Path.delete()`

Notes

This can call `os.unlink()`, `os.rmdir()`, or `shutil.rmtree()`, depending on what `path` references on the filesystem. (On windows may also call a custom *`ubelt._win32_links._win32_rmtree()`*).

Example

```
>>> import ubelt as ub
>>> from os.path import join
>>> base = ub.Path.appdir('ubelt', 'delete_test').ensuredir()
>>> dpath1 = ub.ensuredir(join(base, 'dir'))
>>> ub.ensuredir(join(base, 'dir', 'subdir'))
>>> ub.touch(join(base, 'dir', 'to_remove1.txt'))
>>> fpath1 = join(base, 'dir', 'subdir', 'to_remove3.txt')
>>> fpath2 = join(base, 'dir', 'subdir', 'to_remove2.txt')
>>> ub.touch(fpath1)
>>> ub.touch(fpath2)
>>> assert all(map(exists, (dpath1, fpath1, fpath2)))
>>> ub.delete(fpath1)
>>> assert all(map(exists, (dpath1, fpath2)))
>>> assert not exists(fpath1)
>>> ub.delete(dpath1)
>>> assert not any(map(exists, (dpath1, fpath1, fpath2)))
```

Example

```
>>> import ubelt as ub
>>> from os.path import exists, join
>>> dpath = ub.Path.appdir('ubelt', 'delete_test2').ensuredir()
>>> dpath1 = ub.ensuredir(join(dpath, 'dir'))
>>> fpath1 = ub.touch(join(dpath1, 'to_remove.txt'))
>>> assert exists(fpath1)
>>> ub.delete(dpath)
>>> assert not exists(fpath1)
```

ubelt.**dict_diff**(**args*)

Dictionary set extension for `set.difference()`

Constructs a dictionary that contains any of the keys in the first arg, which are not in any of the following args.

Parameters

***args** (*List[Dict[KT, VT] | Iterable[KT]]*) – A sequence of dictionaries (or sets of keys). The first argument should always be a dictionary, but the subsequent arguments can just be sets of keys.

Returns

OrderedDict if the first argument is an OrderedDict, otherwise dict

Return type

Dict[KT, VT] | OrderedDict[KT, VT]

SeeAlso:

:`UDict.difference()` - object oriented version of this function

Example

```
>>> import ubelt as ub
>>> ub.dict_diff({'a': 1, 'b': 1}, {'a'}, {'c'})
{'b': 1}
>>> result = ub.dict_diff(ub.odict([('a', 1), ('b', 2)]), ub.odict([('c', 3)]))
>>> print(ub.urepr(result, nl=0))
{'a': 1, 'b': 2}
>>> ub.dict_diff()
{}
>>> ub.dict_diff({'a': 1, 'b': 2}, {'c'})
```

ubelt.**dict_hist**(*items*, *weights=None*, *ordered=False*, *labels=None*)

Builds a histogram of items, counting the number of time each item appears in the input.

Parameters

- **items** (*Iterable[T]*) – hashable items (usually containing duplicates)
- **weights** (*Iterable[float] | None*) – Corresponding weights for each item, defaults to 1 if unspecified. Defaults to None.
- **ordered** (*bool*) – If True the result is ordered by frequency. Defaults to False.
- **labels** (*Iterable[T] | None*) – Expected labels. Allows this function to pre-initialize the histogram. If specified the frequency of each label is initialized to zero and `items` can only contain items specified in labels. Defaults to None.

Returns

dictionary where the keys are unique elements from `items`, and the values are the number of times the item appears in `items`.

Return type

dict[T, int]

SeeAlso:

`collections.Counter`

Example

```
>>> import ubelt as ub
>>> items = [1, 2, 39, 900, 1232, 900, 1232, 2, 2, 2, 900]
>>> hist = ub.dict_hist(items)
>>> print(ub.repr2(hist, nl=0))
{1: 1, 2: 4, 39: 1, 900: 3, 1232: 2}
```

Example

```
>>> import ubelt as ub
>>> import pytest
>>> items = [1, 2, 39, 900, 1232, 900, 1232, 2, 2, 2, 900]
>>> hist1 = ub.dict_hist(items)
>>> hist2 = ub.dict_hist(items, ordered=True)
>>> with pytest.raises(KeyError):
>>>     hist3 = ub.dict_hist(items, labels=[])
>>> weights = [1, 1, 1, 0, 0, 0, 0, 1, 1, 1, 1]
>>> hist4 = ub.dict_hist(items, weights=weights)
>>> print(ub.repr2(hist1, nl=0))
{1: 1, 2: 4, 39: 1, 900: 3, 1232: 2}
>>> print(ub.repr2(hist4, nl=0))
{1: 1, 2: 4, 39: 1, 900: 1, 1232: 0}
```

ubelt.**dict_isect**(**args*)

Dictionary set extension for `set.intersection()`

Constructs a dictionary that contains keys common between all inputs. The returned values will only belong to the first dictionary.

Parameters

***args** (*List[Dict[KT, VT] | Iterable[KT]]*) – A sequence of dictionaries (or sets of keys). The first argument should always be a dictionary, but the subsequent arguments can just be sets of keys.

Returns

OrderedDict if the first argument is an OrderedDict, otherwise dict

Return type

Dict[KT, VT] | OrderedDict[KT, VT]

SeeAlso:

:`UDict.intersection()` - object oriented version of this function

Note: This function can be used as an alternative to *dict_subset()* where any key not in the dictionary is ignored. See the following example:

```
>>> import ubelt as ub
>>> # xdoctest: +IGNORE_WANT
>>> ub.dict_isect({'a': 1, 'b': 2, 'c': 3}, ['a', 'c', 'd'])
{'a': 1, 'c': 3}
```

Example

```
>>> import ubelt as ub
>>> ub.dict_isect({'a': 1, 'b': 1}, {'b': 2, 'c': 2})
{'b': 1}
>>> ub.dict_isect(odict([('a', 1), ('b', 2)]), odict([('c', 3)]))
OrderedDict()
>>> ub.dict_isect()
{}
```

ubelt.**dict_subset**(*dict_*, *keys*, *default=NoParam*, *cls=<class 'collections.OrderedDict'>*)

Get a subset of a dictionary

Parameters

- **dict_** (*Dict[KT, VT]*) – superset dictionary
- **keys** (*Iterable[KT]*) – keys to take from `dict_`
- **default** (*Optional[object] | NoParamType*) – if specified uses default if keys are missing.
- **cls** (*Type[Dict]*) – type of the returned dictionary. Defaults to `OrderedDict`.

Returns
subset dictionary

Return type
Dict[KT, VT]

SeeAlso:
dict_isect() - similar functionality, but ignores missing keys :*UDict.subdict()* - object oriented version of this function

Example

```
>>> import ubelt as ub
>>> dict_ = {'K': 3, 'dcvs_clip_max': 0.2, 'p': 0.1}
>>> keys = ['K', 'dcvs_clip_max']
>>> subdict_ = ub.dict_subset(dict_, keys)
>>> print(ub.repr2(subdict_, nl=0))
{'K': 3, 'dcvs_clip_max': 0.2}
```

ubelt.**dict_union**(**args*)

Dictionary set extension for `set.union`

Combines items with from multiple dictionaries. For items with intersecting keys, dictionaries towards the end of the sequence are given precedence.

Parameters
***args** (*List[Dict]*) – A sequence of dictionaries. Values are taken from the last

Returns
OrderedDict if the first argument is an OrderedDict, otherwise dict

Return type
Dict | OrderedDict

Notes

In Python 3.8+, the bitwise or operator "|" operator performs a similar operation, but as of 2022-06-01 there is still no public method for dictionary union (or any other dictionary set operator).

References

SeeAlso:

`collections.ChainMap()` - a standard python builtin data structure that provides a view that treats multiple dicts as a single dict. https://docs.python.org/3/library/collections.html#chainmap-objects :`UDict.union()` - object oriented version of this function

Example

```
>>> import ubelt as ub
>>> result = ub.dict_union({'a': 1, 'b': 1}, {'b': 2, 'c': 2})
>>> assert result == {'a': 1, 'b': 2, 'c': 2}
>>> output = ub.dict_union(
>>>     ub.odict([('a', 1), ('b', 2)]),
>>>     ub.odict([('c', 3), ('d', 4)]))
>>> print(ub.urepr(output, nl=0))
{'a': 1, 'b': 2, 'c': 3, 'd': 4}
>>> ub.dict_union()
{}
```

ubelt.**download**(*url*, *fpath=None*, *dpath=None*, *fname=None*, *appname=None*, *hash_prefix=None*, *hasher='sha512'*, *chunksize=8192*, *filesize=None*, *verbose=1*, *timeout=NoParam*, *progkw=None*)

Downloads a url to a file on disk.

If unspecified the location and name of the file is chosen automatically. A hash_prefix can be specified to verify the integrity of the downloaded data. This function will download the data every time its called. For cached downloading see *grabdata*.

Parameters

- **url** (*str*) – The url to download.
- **fpath** (*Optional[str | PathLike | io.BytesIO]*) – The path to download to. Defaults to basename of url and ubelt's application cache. If this is a io.BytesIO object then information is directly written to this object (note this prevents the use of temporary files).
- **dpath** (*Optional[PathLike]*) – where to download the file. If unspecified *appname* is used to determine this. Mutually exclusive with fpath.
- **fname** (*Optional[str]*) – What to name the downloaded file. Defaults to the url basename. Mutually exclusive with fpath.
- **appname** (*str | None*) – set dpath to `ub.get_app_cache_dir(appname or 'ubelt')` if dpath and fpath are not given.
- **hash_prefix** (*None | str*) – If specified, download will retry / error if the file hash does not match this value. Defaults to None.
- **hasher** (*str | Hasher*) – If hash_prefix is specified, this indicates the hashing algorithm to apply to the file. Defaults to sha512.

- **chunksize** (*int*) – Download chunksize in bytes. Default to `2 ** 13`
- **filesize** (*int | None*) – If known, the filesize in bytes. If unspecified, attempts to read that data from content headers.
- **verbose** (*int | bool*) – Verbosity flag. Quiet is 0, higher is more verbose. Defaults to 1.
- **timeout** (*float | NoParamType*) – Specify timeout in seconds for `urllib.request.urlopen()`. (if not specified, the global default timeout setting will be used) This only works for HTTP, HTTPS and FTP connections for blocking operations like the connection attempt.
- **progkw** (*Dict | NoParamType | None*) – if specified provides extra arguments to the progress iterator. See *ubelt.progiter.ProgIter* for available options.

Returns
fpath - path to the downloaded file.

Return type
str | PathLike

Raises

- **URLError - if there is problem downloading the url** –
- **RuntimeError - if the hash does not match the hash_prefix** –

Note: Based largely on code in pytorch [TorchDL] with modifications influenced by other resources [Shichao_2012] [SO_15644964] [SO_16694907].

References

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> from ubelt.util_download import *  # NOQA
>>> url = 'http://i.imgur.com/rqwaDag.png'
>>> fpath = download(url)
>>> print(basename(fpath))
rqwaDag.png
```

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> import ubelt as ub
>>> import io
>>> url = 'http://i.imgur.com/rqwaDag.png'
>>> file = io.BytesIO()
>>> fpath = ub.download(url, file)
>>> file.seek(0)
>>> data = file.read()
>>> assert ub.hash_data(data, hasher='sha1').startswith('f79ea24571')
```

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> url = 'http://i.imgur.com/rqwaDag.png'
>>> fpath = download(url, hasher='sha1', hash_prefix=
↪'f79ea24571da6ddd2ba12e3d57b515249ecb8a35')
Downloading url='http://i.imgur.com/rqwaDag.png' to fpath=...rqwaDag.png
...
...1233/1233... rate=... Hz, eta=..., total=...
```

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> import pytest
>>> import ubelt as ub
>>> url = 'http://i.imgur.com/rqwaDag.png'
>>> #fpath = download(url, hasher='sha1', hash_prefix=
↪'f79ea24571da6ddd2ba12e3d57b515249ecb8a35')
>>> # test download from girder
>>> #url = 'https://data.kitware.com/api/v1/item/5b4039308d777f2e6225994c/download'
>>> #ub.download(url, hasher='sha512', hash_prefix='c98a46cb31205cf')
>>> with pytest.raises(RuntimeError):
>>>     ub.download(url, hasher='sha512', hash_prefix='BAD_HASH')
```

ubelt.**dzip**(*items1*, *items2*, *cls=<class 'dict'>*)

Zips elementwise pairs between items1 and items2 into a dictionary.

Values from items2 can be broadcast onto items1.

Parameters

- **items1** (*Iterable[KT]*) – full sequence
- **items2** (*Iterable[VT]*) – can either be a sequence of one item or a sequence of equal length to `items1`
- **cls** (*Type[dict]*) – dictionary type to use. Defaults to `dict`.

Returns

similar to `dict(zip(items1, items2))`.

Return type

Dict[KT, VT]

Example

```
>>> import ubelt as ub
>>> assert ub.dzip([1, 2, 3], [4]) == {1: 4, 2: 4, 3: 4}
>>> assert ub.dzip([1, 2, 3], [4, 4, 4]) == {1: 4, 2: 4, 3: 4}
>>> assert ub.dzip([], [4]) == {}
```

ubelt.**ensure_app_cache_dir**(*appname*, **args*)

Calls *get_app_cache_dir()* but ensures the directory exists.

Note: New applications should prefer *ubelt.util_path.Path.appdir()* i.e. `ubelt.Path.appdir(appname, *args, type='cache').ensuredir()`.

Parameters

- **appname** (*str*) – the name of the application
- ***args** – any other subdirectories may be specified

Returns
the path to the ensured directory

Return type
str

SeeAlso:
get_app_cache_dir()

Example

```
>>> import ubelt as ub
>>> dpath = ub.ensure_app_cache_dir('ubelt')
>>> assert exists(dpath)
```

ubelt.**ensure_app_config_dir**(*appname*, **args*)

Calls *get_app_config_dir()* but ensures the directory exists.

Note: New applications should prefer *ubelt.util_path.Path.appdir()* i.e. `ubelt.Path.appdir(appname, *args, type='config').ensuredir()`.

Parameters

- **appname** (*str*) – the name of the application
- ***args** – any other subdirectories may be specified

Returns
the path to the ensured directory

Return type
str

SeeAlso:
get_app_config_dir()

Example

```
>>> import ubelt as ub
>>> dpath = ub.ensure_app_config_dir('ubelt')
>>> assert exists(dpath)
```

ubelt.**ensure_app_data_dir**(*appname*, **args*)

Calls *get_app_data_dir()* but ensures the directory exists.

Note: New applications should prefer *ubelt.util_path.Path.appdir()* i.e. `ubelt.Path.appdir(appname, *args, type='data').ensuredir()`.

Parameters

- **appname** (*str*) – the name of the application
- ***args** – any other subdirectories may be specified

Returns
the path to the ensured directory

Return type
str

SeeAlso:
get_app_data_dir()

Example

```
>>> import ubelt as ub
>>> dpath = ub.ensure_app_data_dir('ubelt')
>>> assert exists(dpath)
```

ubelt.**ensure_unicode**(*text*)

Casts bytes into utf8 (mostly for python2 compatibility).

Warning: This function is deprecated and will no longer be available in version 2.0.0.

Parameters
text (*str | bytes*) – text to ensure is decoded as unicode

Returns
str

References

Example

```
>>> from ubelt.util_str import *
>>> import codecs  # NOQA
>>> assert ensure_unicode('my ünicôdé strįng') == 'my ünicôdé strįng'
>>> assert ensure_unicode('text1') == 'text1'
>>> assert ensure_unicode('text1'.encode('utf8')) == 'text1'
>>> assert ensure_unicode('ï»¿text1'.encode('utf8')) == 'ï»¿text1'
>>> assert (codecs.BOM_UTF8 + 'text»¿'.encode('utf8')).decode('utf8')
```

ubelt.**ensuredir**(*dpath*, *mode=1023*, *verbose=0*, *recreate=False*)

Ensures that directory will exist. Creates new dir with sticky bits by default

Parameters

- **dpath** (*str | PathLike | Tuple[str | PathLike]*) – directory to create if it does not exist.
- **mode** (*int*) – octal permissions if a new directory is created. Defaults to 0o1777.
- **verbose** (*int*) – verbosity
- **recreate** (*bool*) – if True removes the directory and all of its contents and creates a new empty directory. DEPRECATED: Use `ub.Path(dpath).delete().ensuredir()` instead.

Returns
the ensured directory

Return type
str

SeeAlso:
ubelt.Path.ensuredir()

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt', 'ensuredir')
>>> dpath.delete()
>>> assert not dpath.exists()
>>> ub.ensuredir(dpath)
>>> assert dpath.exists()
>>> dpath.delete()
```

ubelt.**expandpath**(*path*)

Shell-like environment variable and tilde path expansion.

Parameters
path (*str | PathLike*) – string representation of a path

Returns
expanded path

Return type
str

Example

```
>>> from ubelt.util_path import *  # NOQA
>>> import ubelt as ub
>>> assert normpath(ub.expandpath('~/foo')) == join(ub.userhome(), 'foo')
>>> assert ub.expandpath('foo') == 'foo'
```

ubelt.**find_duplicates**(*items*, *k=2*, *key=None*)

Find all duplicate items in a list.

Search for all items that appear more than `k` times and return a mapping from each (k)-duplicate item to the positions it appeared in.

Parameters

- **items** (*Iterable[T]*) – Hashable items possibly containing duplicates
- **k** (*int*) – Only return items that appear at least `k` times. Defaults to 2.
- **key** (*Callable[[T], Any] | None*) – Returns indices where *key(items[i])* maps to a particular value at least k times. Default to None.

Returns

Maps each duplicate item to the indices at which it appears

Return type

dict[T, List[int]]

Notes

Similar to `more_itertools.duplicates_everseen()`, `more_itertools.duplicates_justseen()`.

Example

```
>>> import ubelt as ub
>>> items = [0, 0, 1, 2, 3, 3, 0, 12, 2, 9]
>>> duplicates = ub.find_duplicates(items)
>>> # Duplicates are a mapping from each item that occurs 2 or more
>>> # times to the indices at which they occur.
>>> assert duplicates == {0: [0, 1, 6], 2: [3, 8], 3: [4, 5]}
>>> # You can set k=3 if you want to don't mind duplicates but you
>>> # want to find triplicates or quadruplets etc.
>>> assert ub.find_duplicates(items, k=3) == {0: [0, 1, 6]}
```

Example

```
>>> import ubelt as ub
>>> items = [0, 0, 1, 2, 3, 3, 0, 12, 2, 9]
>>> # note: k can less then 2
>>> duplicates = ub.find_duplicates(items, k=0)
>>> print(ub.repr2(duplicates, nl=0))
{0: [0, 1, 6], 1: [2], 2: [3, 8], 3: [4, 5], 9: [9], 12: [7]}
```

Example

```
>>> import ubelt as ub
>>> items = [10, 11, 12, 13, 14, 15, 16]
>>> duplicates = ub.find_duplicates(items, key=lambda x: x // 2)
>>> print(ub.repr2(duplicates, nl=0))
{5: [0, 1], 6: [2, 3], 7: [4, 5]}
```

ubelt.**find_exe**(*name*, *multi=False*, *path=None*)

Locate a command.

Search your local filesystem for an executable and return the first matching file with executable permission.

Parameters

- **name** (*str | PathLike*) – globstr of matching filename
- **multi** (*bool, default=False*) – if True return all matches instead of just the first.
- **path** (*str | PathLike | Iterable[str | PathLike] | None, default=None*) – overrides the system PATH variable.

Returns

returns matching executable(s).

Return type

str | List[str] | None

SeeAlso:

`shutil.which()` - which is available in Python 3.3+.

Note: This is essentially the `which` UNIX command

References

Example

```
>>> # The following are programs commonly exposed via the PATH variable.
>>> # Exact results may differ between machines.
>>> # xdoctest: +IGNORE_WANT
>>> import ubelt as ub
>>> print(ub.find_exe('ls'))
>>> print(ub.find_exe('ping'))
>>> print(ub.find_exe('which'))
>>> print(ub.find_exe('which', multi=True))
>>> print(ub.find_exe('ping', multi=True))
>>> print(ub.find_exe('noexist', multi=True))
/usr/bin/ls
/usr/bin/ping
/usr/bin/which
['/usr/bin/which', '/bin/which']
['/usr/bin/ping', '/bin/ping']
[]
```

Example

```
>>> import ubelt as ub
>>> assert not ub.find_exe('!noexist', multi=False)
>>> assert ub.find_exe('ping', multi=False) or ub.find_exe('ls', multi=False)
>>> assert not ub.find_exe('!noexist', multi=True)
>>> assert ub.find_exe('ping', multi=True) or ub.find_exe('ls', multi=True)
```

Benchmark

```
>>> # xdoctest: +IGNORE_WANT
>>> import ubelt as ub
>>> import shutil
>>> from timerit import Timerit
>>> for timer in Timerit(1000, bestof=10, label='ub.find_exe'):
>>>     ub.find_exe('which')
>>> for timer in Timerit(1000, bestof=10, label='shutil.which'):
>>>     shutil.which('which')
Timed best=25.339 µs, mean=25.809 ± 0.3 µs for ub.find_exe
Timed best=28.600 µs, mean=28.986 ± 0.3 µs for shutil.which
```

ubelt.**find_path**(*name*, *path=None*, *exact=False*)

Search for a file or directory on your local filesystem by name (file must be in a directory specified in a PATH environment variable)

Parameters

- **name** (*str | PathLike*) – file name to match. If exact is False this may be a glob pattern
- **path** (*str | Iterable[str | PathLike] | None, default=None*) – list of directories to search either specified as an `os.pathsep` separated string or a list of directories. Defaults to environment PATH.
- **exact** (*bool, default=False*) – if True, only returns exact matches.

Yields

str – candidate - a path that matches `name`

Note: Running with `name=''` (i.e. `ub.find_path('')`) will simply yield all directories in your PATH.

Note: For recursive behavior set `path=(d for d, _, _ in os.walk('.'))`, where '.' might be replaced by the root directory of interest.

Example

```
>>> # xdoctest: +IGNORE_WANT
>>> import ubelt as ub
>>> print(list(ub.find_path('ping', exact=True)))
>>> print(list(ub.find_path('bin')))
>>> print(list(ub.find_path('gcc*')))
>>> print(list(ub.find_path('cmake*')))
['/usr/bin/ping', '/bin/ping']
[]
[... '/usr/bin/gcc-11', '/usr/bin/gcc-ranlib', ...]
[... '/usr/bin/cmake-gui', '/usr/bin/cmake', ...]
```

Example

```
>>> import ubelt as ub
>>> from os.path import dirname
>>> path = dirname(dirname(ub.util_platform.__file__))
>>> res = sorted(ub.find_path('ubelt/util_*.py', path=path))
>>> assert len(res) >= 10
>>> res = sorted(ub.find_path('ubelt/util_platform.py', path=path, exact=True))
>>> print(res)
>>> assert len(res) == 1
```

ubelt.**flatten**(*nested*)

Transforms a nested iterable into a flat iterable.

Parameters
nested (*Iterable[Iterable[Any]]*) – list of lists

Returns
flattened items

Return type
Iterable[Any]

Notes

Equivalent to `more_itertools.flatten()` and `itertools.chain.from_iterable()`.

Example

```
>>> import ubelt as ub
>>> nested = [['a', 'b'], ['c', 'd']]
>>> list(ub.flatten(nested))
['a', 'b', 'c', 'd']
```

ubelt.**get_app_cache_dir**(*appname*, **args*)

Returns a writable directory for an application. This should be used for temporary deletable data.

Note: New applications should prefer *ubelt.util_path.Path.appdir()* i.e. `ubelt.Path.appdir(appname, *args, type='cache')`.

Parameters

- **appname** (*str*) – the name of the application
- ***args** – any other subdirectories may be specified

Returns
the path to the ensured directory

Return type
str

Returns
dpath - writable cache directory for this application

Return type
str

SeeAlso:
ensure_app_cache_dir()

`ubelt.`**`get_app_config_dir`**(*appname*, **args*)

Returns a writable directory for an application This should be used for persistent configuration files.

Note: New applications should prefer *ubelt.util_path.Path.appdir()* i.e. `ubelt.Path.appdir(appname, *args, type='config')`.

Parameters

- **appname** (*str*) – the name of the application
- ***args** – any other subdirectories may be specified

Returns
dpath - writable config directory for this application

Return type
str

SeeAlso:
ensure_app_config_dir()

`ubelt.`**`get_app_data_dir`**(*appname*, **args*)

Returns a writable directory for an application. This should be used for temporary deletable data.

Note: New applications should prefer *ubelt.util_path.Path.appdir()* i.e. `ubelt.Path.appdir(appname, *args, type='data')`.

Parameters

- **appname** (*str*) – the name of the application

- ***args** – any other subdirectories may be specified

Returns
dpath - writable data directory for this application

Return type
str

SeeAlso:
ensure_app_data_dir()

ubelt.**grabdata**(*url*, *fpath=None*, *dpath=None*, *fname=None*, *redo=False*, *verbose=1*, *appname=None*, *hash_prefix=None*, *hasher='sha512'*, *expires=None*, ***download_kw*)

Downloads a file, caches it, and returns its local path.

If unspecified the location and name of the file is chosen automatically. A hash_prefix can be specified to verify the integrity of the downloaded data.

Parameters

- **url** (*str*) – url of the file to download
- **fpath** (*Optional[str | PathLike]*) – The full path to download the file to. If unspecified, the arguments *dpath* and *fname* are used to determine this.
- **dpath** (*Optional[str | PathLike]*) – where to download the file. If unspecified *appname* is used to determine this. Mutually exclusive with fpath.
- **fname** (*Optional[str]*) – What to name the downloaded file. Defaults to the url basename. Mutually exclusive with fpath.
- **redo** (*bool, default=False*) – if True forces redownload of the file
- **verbose** (*int*) – Verbosity flag. Quiet is 0, higher is more verbose. Defaults to 1.
- **appname** (*str | None*) – set dpath to `ub.get_app_cache_dir(appname or 'ubelt')` if dpath and fpath are not given.
- **hash_prefix** (*None | str*) – If specified, grabdata verifies that this matches the hash of the file, and then saves the hash in a adjacent file to certify that the download was successful. Defaults to None.
- **hasher** (*str | Hasher*) – If hash_prefix is specified, this indicates the hashing algorithm to apply to the file. Defaults to sha512. NOTE: Only pass hasher as a string. Passing as an instance is deprecated and can cause unexpected results.
- **expires** (*str | int | datetime.datetime | None*) – when the cache should expire and redownload or the number of seconds to wait before the cache should expire.
- ****download_kw** – additional kwargs to pass to *ubelt.util_download.download()*

Returns
fpath - path to downloaded or cached file.

Return type
str | PathLike

CommandLine

```
xdoctest -m ubelt.util_download grabdata --network
```

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> import ubelt as ub
>>> url = 'http://i.imgur.com/rqwaDag.png'
>>> fpath = ub.grabdata(url, fname='mario.png')
>>> result = basename(fpath)
>>> print(result)
mario.png
```

Example

```
>>> # xdoctest: +REQUIRES(--network)
>>> import ubelt as ub
>>> import json
>>> fname = 'foo.bar'
>>> url = 'http://i.imgur.com/rqwaDag.png'
>>> prefix1 = '944389a39dfb8fa9'
>>> fpath = ub.grabdata(url, fname=fname, hash_prefix=prefix1, verbose=3)
>>> stamp_fpath = ub.Path(fpath + '.stamp_sha512.json')
>>> assert json.loads(stamp_fpath.read_text())['hash'][0].startswith(prefix1)
>>> # Check that the download doesn't happen again
>>> fpath = ub.grabdata(url, fname=fname, hash_prefix=prefix1)
>>> # todo: check file timestamps have not changed
>>> #
>>> # Check redo works with hash
>>> fpath = ub.grabdata(url, fname=fname, hash_prefix=prefix1, redo=True)
>>> # todo: check file timestamps have changed
>>> #
>>> # Check that a redownload occurs when the stamp is changed
>>> with open(stamp_fpath, 'w') as file:
>>>     file.write('corrupt-stamp')
>>> fpath = ub.grabdata(url, fname=fname, hash_prefix=prefix1)
>>> assert json.loads(stamp_fpath.read_text())['hash'][0].startswith(prefix1)
>>> #
>>> # Check that a redownload occurs when the stamp is removed
>>> ub.delete(stamp_fpath)
>>> with open(fpath, 'w') as file:
>>>     file.write('corrupt-data')
>>> assert not ub.hash_file(fpath, base='hex', hasher='sha512').startswith(prefix1)
>>> fpath = ub.grabdata(url, fname=fname, hash_prefix=prefix1)
>>> assert ub.hash_file(fpath, base='hex', hasher='sha512').startswith(prefix1)
>>> #
>>> # Check that requesting new data causes redownload
>>> #url2 = 'https://data.kitware.com/api/v1/item/5b4039308d777f2e6225994c/download'
>>> #prefix2 = 'c98a46cb31205cf'  # hack SSL
```

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```
>>> url2 = 'http://i.imgur.com/rqwaDag.png'
>>> prefix2 = '944389a39dfb8fa9'
>>> fpath = ub.grabdata(url2, fname=fname, hash_prefix=prefix2)
>>> assert json.loads(stamp_fpath.read_text())['hash'][0].startswith(prefix2)
```

ubelt.**group_items**(*items*, *key*)

Groups a list of items by group id.

Parameters

- **items** (*Iterable[VT]*) – a list of items to group
- **key** (*Iterable[KT] | Callable[[VT], KT]*) – either a corresponding list of group-ids for each item or a function used to map each item to a group-id.

Returns

a mapping from each group-id to the list of corresponding items

Return type

dict[KT, List[VT]]

Example

```
>>> import ubelt as ub
>>> items    = ['ham',     'jam',   'spam',     'eggs',    'cheese', 'banana']
>>> groupids = ['protein', 'fruit', 'protein',  'protein', 'dairy',  'fruit']
>>> id_to_items = ub.group_items(items, groupids)
>>> print(ub.repr2(id_to_items, nl=0))
{'dairy': ['cheese'], 'fruit': ['jam', 'banana'], 'protein': ['ham', 'spam', 'eggs
↪']}
```

Example

```
>>> import ubelt as ub
>>> rows = [
>>>     {'index': 0, 'group': 'aa'},
>>>     {'index': 1, 'group': 'aa'},
>>>     {'index': 2, 'group': 'bb'},
>>>     {'index': 3, 'group': 'cc'},
>>>     {'index': 4, 'group': 'aa'},
>>>     {'index': 5, 'group': 'cc'},
>>>     {'index': 6, 'group': 'cc'},
>>> ]
>>> id_to_items = ub.group_items(rows, key=lambda r: r['group'])
>>> print(ub.repr2(id_to_items, nl=2))
{
    'aa': [
        {'group': 'aa', 'index': 0},
        {'group': 'aa', 'index': 1},
        {'group': 'aa', 'index': 4},
    ],
    'bb': [
```

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```
        {'group': 'bb', 'index': 2},
    ],
    'cc': [
        {'group': 'cc', 'index': 3},
        {'group': 'cc', 'index': 5},
        {'group': 'cc', 'index': 6},
    ],
}
```

ubelt.**hash_data**(*data*, *hasher=NoParam*, *base=NoParam*, *types=False*, *convert=False*, *extensions=None*)

Get a unique hash depending on the state of the data.

Parameters

- **data** (*object*) – Any sort of loosely organized data
- **hasher** (*str | Hasher | NoParamType*) – string code or a hash algorithm from hashlib. Valid hashing algorithms are defined by `hashlib.algorithms_guaranteed` (e.g. 'sha1', 'sha512', 'md5') as well as 'xxh32' and 'xxh64' if `xxhash` is installed. Defaults to 'sha512'.
- **base** (*List[str] | str | NoParamType*) – list of symbols or shorthand key. Valid keys are 'abc', 'hex', and 'dec'. Defaults to 'hex'
- **types** (*bool*) – If True data types are included in the hash, otherwise only the raw data is hashed. Defaults to False.
- **convert** (*bool, default=True*) – if True, try and convert the data to json an the json is hashed instead. This can improve runtime in some instances, however the hash may differ from the case where convert=False.
- **extensions** (*HashableExtensions | None*) – a custom `HashableExtensions` instance that can overwrite or define how different types of objects are hashed.

Note: The types allowed are specified by the HashableExtensions object. By default ubelt will register:

OrderedDict, uuid.UUID, np.random.RandomState, np.int64, np.int32, np.int16, np.int8, np.uint64, np.uint32, np.uint16, np.uint8, np.float16, np.float32, np.float64, np.float128, np.ndarray, bytes, str, int, float, long (in python2), list, tuple, set, and dict

---

Returns

text representing the hashed data

Return type

str

Note: The alphabet26 base is a pretty nice base, I recommend it. However we default to `base='hex'` because it is standard. You can try the alphabet26 base by setting `base='abc'`.

Example

```
>>> import ubelt as ub
>>> print(ub.hash_data([1, 2, (3, '4')], convert=False))
60b758587f599663931057e6ebdf185a...
>>> print(ub.hash_data([1, 2, (3, '4')], base='abc',  hasher='sha512')[:32])
hsrgqvfiuxvvhcdnypivhhthmrolkzej
```

ubelt.**hash_file**(*fpath*, *blocksize=1048576*, *stride=1*, *maxbytes=None*, *hasher=NoParam*, *base=NoParam*)

Hashes the data in a file on disk.

The results of this function agree with standard hashing programs (e.g. sha1sum, sha512sum, md5sum, etc…)

Parameters

- **fpath** (*PathLike*) – location of the file to be hashed.
- **blocksize** (*int*) – Amount of data to read and hash at a time. There is a trade off and the optimal number will depend on specific hardware. This number was chosen to be optimal on a developer system. See "dev/bench_hash_file" for methodology to choose this number for your use case. Defaults to 2 ** 20.
- **stride** (*int*) – strides > 1 skip data to hash, useful for faster hashing, but less accurate, also makes hash dependent on blocksize. Defaults to 1.
- **maxbytes** (*int | None*) – if specified, only hash the leading *maxbytes* of data in the file.
- **hasher** (*str | Hasher | NoParamType*) – string code or a hash algorithm from hashlib. Valid hashing algorithms are defined by `hashlib.algorithms_guaranteed` (e.g. 'sha1', 'sha512', 'md5') as well as 'xxh32' and 'xxh64' if `xxhash` is installed. Defaults to 'sha512'.
- **base** (*List[str] | int | str | NoParamType*) – list of symbols or shorthand key. Valid keys are 'abc', 'hex', and 'dec', 10, 16, 26, 32. Defaults to 'hex'.

Returns

the hash text

Return type

str

References

Example

```
>>> import ubelt as ub
>>> from os.path import join
>>> dpath = ub.Path.appdir('ubelt/tests/test-hash').ensuredir()
>>> fpath = dpath / 'tmp1.txt'
>>> fpath.write_text('foobar')
>>> print(ub.hash_file(fpath, hasher='sha1', base='hex'))
8843d7f92416211de9ebb963ff4ce28125932878
```

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/test-hash').ensuredir()
>>> fpath = dpath / 'tmp2.txt'
>>> # We have the ability to only hash at most ``maxbytes`` in a file
>>> fpath.write_text('abcdefghijklmnop')
>>> h0 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=11, blocksize=3)
>>> h1 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=32, blocksize=3)
>>> h2 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=32, blocksize=32)
>>> h3 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=16, blocksize=1)
>>> h4 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=16, blocksize=18)
>>> assert h1 == h2 == h3 == h4
>>> assert h1 != h0
```

```
>>> # Using a stride makes the result dependent on the blocksize
>>> h0 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=11, blocksize=3,␣
↪stride=2)
>>> h1 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=32, blocksize=3,␣
↪stride=2)
>>> h2 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=32, blocksize=32,␣
↪stride=2)
>>> h3 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=16, blocksize=1,␣
↪stride=2)
>>> h4 = ub.hash_file(fpath, hasher='sha1', base='hex', maxbytes=16, blocksize=18,␣
↪stride=2)
>>> assert h1 != h2 != h3
>>> assert h1 == h0
>>> assert h2 == h4
```

Example

```
>>> import ubelt as ub
>>> from os.path import join
>>> dpath = ub.Path.appdir('ubelt/tests/test-hash').ensuredir()
>>> fpath = ub.touch(join(dpath, 'empty_file'))
>>> # Test that the output is the same as sha1sum executable
>>> if ub.find_exe('sha1sum'):
>>>     want = ub.cmd(['sha1sum', fpath], verbose=2)['out'].split(' ')[0]
>>>     got = ub.hash_file(fpath, hasher='sha1')
>>>     print('want = {!r}'.format(want))
>>>     print('got = {!r}'.format(got))
>>>     assert want.endswith(got)
>>> # Do the same for sha512 sum and md5sum
>>> if ub.find_exe('sha512sum'):
>>>     want = ub.cmd(['sha512sum', fpath], verbose=2)['out'].split(' ')[0]
>>>     got = ub.hash_file(fpath, hasher='sha512')
>>>     print('want = {!r}'.format(want))
>>>     print('got = {!r}'.format(got))
>>>     assert want.endswith(got)
>>> if ub.find_exe('md5sum'):
```

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```
>>>     want = ub.cmd(['md5sum', fpath], verbose=2)['out'].split(' ')[0]
>>>     got = ub.hash_file(fpath, hasher='md5')
>>>     print('want = {!r}'.format(want))
>>>     print('got = {!r}'.format(got))
>>>     assert want.endswith(got)
```

ubelt.**highlight_code**(*text*, *lexer_name='python'*, *backend='pygments'*, ***kwargs*)

Highlights a block of text using ANSI tags based on language syntax.

Parameters

- **text** (*str*) – Plain text to parse and highlight
- **lexer_name** (*str*) – Name of language. eg: python, docker, c++. For an exhaustive list see `pygments.lexers.get_all_lexers()`. Defaults to "python".
- **backend** (*str*) – Either "pygments" or "rich". Defaults to "pygments".
- ****kwargs** – If the backend is "pygments", passed to pygments.lexers.get_lexer_by_name.

Returns

text - highlighted text if the requested backend is installed, otherwise the plain text is returned unmodified.

Return type

str

Example

```
>>> import ubelt as ub
>>> text = 'import ubelt as ub; print(ub)'
>>> new_text = ub.highlight_code(text)
>>> print(new_text)
```

Example

```
>>> import ubelt as ub
>>> text = 'import ubelt as ub; print(ub)'
>>> new_text = ub.highlight_code(text, backend='pygments')
>>> print(new_text)
>>> new_text = ub.highlight_code(text, backend='rich')
>>> print(new_text)
```

ubelt.**hzcat**(*args*, *sep=''*)

Horizontally concatenates strings preserving indentation

Concatenates a list of objects ensuring that the next item in the list is all the way to the right of any previous items.

Parameters

- **args** (*List[str]*) – strings to concatenate
- **sep** (*str, default=''*) – separator

Example1:

```
>>> import ubelt as ub
>>> B = ub.repr2([[1, 2], [3, 457]], nl=1, cbr=True, trailsep=False)
>>> C = ub.repr2([[5, 6], [7, 8]], nl=1, cbr=True, trailsep=False)
>>> args = ['A = ', B, ' * ', C]
>>> print(ub.hzcat(args))
A = [[1, 2],   * [[5, 6],
     [3, 457]]    [7, 8]]
```

Example2:

```
>>> import ubelt as ub
>>> import unicodedata
>>> aa = unicodedata.normalize('NFD', 'á')  # a unicode char with len2
>>> B = ub.repr2([['', aa], [aa, aa, aa]], nl=1, si=True, cbr=True,␣
↪trailsep=False)
>>> C = ub.repr2([[5, 6], [7, '']], nl=1, si=True, cbr=True, trailsep=False)
>>> args = ['A', '=', B, '*', C]
>>> print(ub.hzcat(args, sep=''))
A=[[, á],   *[[5, 6],
   [á, á, á]]  [7, ]]
```

ubelt.**identity**(*arg=None*, **args*, ***kwargs*)

Return the value of the first argument unchanged.

All other positional and keyword inputs are ignored. Defaults to None if called without any args.

The name identity is used in the mathematical sense [WikiIdentity]. This is slightly different than the pure identity function, which is defined strictly with a single argument. This implementation allows but ignores extra arguments, making it easier to use as a drop in replacement for functions that accept extra configuration arguments that change their behavior and aren't true inputs.

The value of this utility is a cleaner way to write `lambda x:  x` or more precisely `lambda x=None, *a, **k:  x` or writing the function inline. Unlike the lambda variant, this does not trigger common linter errors when assigning it to a value.

Parameters

- **arg** (*Any | None, default=None*) – The value to return unchanged.
- ***args** – Ignored
- ****kwargs** – Ignored

Returns

arg - The same value of the first positional argument.

Return type

Any

References

Example

```
>>> import ubelt as ub
>>> ub.identity(42)
42
>>> ub.identity(42, 43)
42
>>> ub.identity()
None
```

ubelt.**import_module_from_name**(*modname*)

Imports a module from its string name (i.e. `__name__`)

This is a simple wrapper around `importlib.import_module()`, but is provided as a companion function to *import_module_from_path()*, which contains functionality not provided in the Python standard library.

Parameters
modname (*str*) – module name

Returns
module

Return type
ModuleType

SeeAlso:
import_module_from_path()

Example

```
>>> # test with modules that won't be imported in normal circumstances
>>> # todo write a test where we guarantee this
>>> import ubelt as ub
>>> import sys
>>> modname_list = [
>>>     'pickletools',
>>>     'lib2to3.fixes.fix_apply',
>>> ]
>>> #assert not any(m in sys.modules for m in modname_list)
>>> modules = [ub.import_module_from_name(modname) for modname in modname_list]
>>> assert [m.__name__ for m in modules] == modname_list
>>> assert all(m in sys.modules for m in modname_list)
```

ubelt.**import_module_from_path**(*modpath*, *index=-1*)

Imports a module via a filesystem path.

This works by modifying `sys.path`, importing the module name, and then attempting to undo the change to sys.path. This function may produce unexpected results in the case where the imported module itself itself modifies `sys.path` or if there is another conflicting module with the same name.

Parameters

- **modpath** (*str* | *PathLike*) – Path to the module on disk or within a zipfile. Paths within a zipfile can be given by `<path-to>.zip/<path-inside-zip>.py`.

- **index** (*int*) – Location at which we modify PYTHONPATH if necessary. If your module name does not conflict, the safest value is -1, However, if there is a conflict, then use an index of 0. The default may change to 0 in the future.

Returns
the imported module

Return type
ModuleType

References

Raises

- **IOError - when the path to the module does not exist** –
- **ImportError - when the module is unable to be imported** –

Note: If the module is part of a package, the package will be imported first. These modules may cause problems when reloading via IPython magic

This can import a module from within a zipfile. To do this modpath should specify the path to the zipfile and the path to the module within that zipfile separated by a colon or pathsep. E.g. "/path/to/archive.zip:mymodule.pl"

Warning: It is best to use this with paths that will not conflict with previously existing modules.

If the modpath conflicts with a previously existing module name. And the target module does imports of its own relative to this conflicting path. In this case, the module that was loaded first will win.

For example if you try to import '/foo/bar/pkg/mod.py' from the folder structure:

```
- foo/
  +- bar/
     +- pkg/
        +  __init__.py
        |- mod.py
        |- helper.py
```

If there exists another module named `pkg` already in `sys.modules` and mod.py contains the code `from . import helper`, Python will assume helper belongs to the `pkg` module already in `sys.modules`. This can cause a NameError or worse — an incorrect helper module.

SeeAlso:
import_module_from_name()

Example

```
>>> import ubelt as ub
>>> import xdoctest
>>> modpath = xdoctest.__file__
>>> module = ub.import_module_from_path(modpath)
>>> assert module is xdoctest
```

Example

```
>>> # Test importing a module from within a zipfile
>>> import ubelt as ub
>>> import zipfile
>>> from xdoctest import utils
>>> import os
>>> from os.path import join, expanduser, normpath
>>> dpath = expanduser('~/.cache/xdoctest')
>>> dpath = utils.ensuredir(dpath)
>>> #dpath = utils.TempDir().ensure()
>>> # Write to an external module named bar
>>> external_modpath = join(dpath, 'bar.py')
>>> # For pypy support we have to write this using with
>>> with open(external_modpath, 'w') as file:
>>>     file.write('testvar = 1')
>>> internal = 'folder/bar.py'
>>> # Move the external bar module into a zipfile
>>> zippath = join(dpath, 'myzip.zip')
>>> with zipfile.ZipFile(zippath, 'w') as myzip:
>>>     myzip.write(external_modpath, internal)
>>> # Import the bar module from within the zipfile
>>> modpath = zippath + ':' + internal
>>> modpath = zippath + os.path.sep + internal
>>> module = ub.import_module_from_path(modpath)
>>> assert normpath(module.__name__) == normpath('folder/bar')
>>> assert module.testvar == 1
```

Example

```
>>> import pytest
>>> import ubelt as ub
>>> with pytest.raises(IOError):
>>>     ub.import_module_from_path('does-not-exist')
>>> with pytest.raises(IOError):
>>>     ub.import_module_from_path('does-not-exist.zip/')
```

ubelt.**indent**(*text*, *prefix=' '*)

Indents a block of text

Parameters

- **text** (*str*) – text to indent

- **prefix** (*str, default = ' '*) – prefix to add to each line

Returns
indented text

Return type
str

Example

```
>>> import ubelt as ub
>>> NL = chr(10)  # newline character
>>> text = 'Lorem ipsum' + NL + 'dolor sit amet'
>>> prefix = '    '
>>> result = ub.indent(text, prefix)
>>> assert all(t.startswith(prefix) for t in result.split(NL))
```

ubelt.**indexable_allclose**(*items1*, *items2*, *rel_tol=1e-09*, *abs_tol=0.0*, *return_info=False*)

Walks through two nested data structures and ensures that everything is roughly the same.

Note:

Deprecated. Instead use:
ub.IndexableWalker(items1).allclose(items2)

Parameters

- **items1** (*dict | list | tuple*) – a nested indexable item
- **items2** (*dict | list | tuple*) – a nested indexable item
- **rel_tol** (*float*) – maximum difference for being considered "close", relative to the magnitude of the input values
- **abs_tol** (*float*) – maximum difference for being considered "close", regardless of the magnitude of the input values
- **return_info** (*bool, default=False*) – if true, return extra info

Returns
A boolean result if `return_info` is false, otherwise a tuple of the boolean result and an "info" dict containing detailed results indicating what matched and what did not.

Return type
bool | Tuple[bool, Dict]

Example

```
>>> import ubelt as ub
>>> items1 = {
>>>     'foo': [1.222222, 1.333],
>>>     'bar': 1,
>>>     'baz': [],
>>> }
>>> items2 = {
>>>     'foo': [1.22222, 1.333],
>>>     'bar': 1,
>>>     'baz': [],
>>> }
>>> flag, return_info =  ub.indexable_allclose(items1, items2, return_info=True)
>>> print('return_info = {}'.format(ub.repr2(return_info, nl=1)))
>>> print('flag = {!r}'.format(flag))
```

ubelt.**inject_method**(*self*, *func*, *name=None*)

Injects a function into an object instance as a bound method

The main use case of this function is for monkey patching. While monkey patching is sometimes necessary it should generally be avoided. Thus, we simply remind the developer that there might be a better way.

Parameters

- **self** (*T*) – Instance to inject a function into.
- **func** (*Callable[..., Any]*) – The function to inject (must contain an arg for self).
- **name** (*str | None, default=None*) – Name of the method. optional. If not specified the name of the function is used.

Example

```
>>> import ubelt as ub
>>> class Foo(object):
>>>     def bar(self):
>>>         return 'bar'
>>> def baz(self):
>>>     return 'baz'
>>> self = Foo()
>>> assert self.bar() == 'bar'
>>> assert not hasattr(self, 'baz')
>>> ub.inject_method(self, baz)
>>> assert not hasattr(Foo, 'baz'), 'should only change one instance'
>>> assert self.baz() == 'baz'
>>> ub.inject_method(self, baz, 'bar')
>>> assert self.bar() == 'baz'
```

ubelt.**invert_dict**(*dict_*, *unique_vals=True*, *cls=None*)

Swaps the keys and values in a dictionary.

Parameters

- **dict_** (*Dict[KT, VT]*) – dictionary to invert

- **unique_vals** (*bool*) – if False, the values of the new dictionary are sets of the original keys. Defaults to True.
- **cls** (*type | None*) – specifies the dict subclassof the result. if unspecified will be dict or OrderedDict. This behavior may change.

SeeAlso:
:*UDict.invert()* - object oriented version of this function

Returns
the inverted dictionary

Return type
Dict[VT, KT] | Dict[VT, Set[KT]]

Note: The must values be hashable.

If the original dictionary contains duplicate values, then only one of the corresponding keys will be returned and the others will be discarded. This can be prevented by setting `unique_vals=False`, causing the inverted keys to be returned in a set.

Example

```
>>> import ubelt as ub
>>> dict_ = {'a': 1, 'b': 2}
>>> inverted = ub.invert_dict(dict_)
>>> assert inverted == {1: 'a', 2: 'b'}
```

Example

```
>>> import ubelt as ub
>>> dict_ = ub.odict([(2, 'a'), (1, 'b'), (0, 'c'), (None, 'd')])
>>> inverted = ub.invert_dict(dict_)
>>> assert list(inverted.keys())[0] == 'a'
```

Example

```
>>> import ubelt as ub
>>> dict_ = {'a': 1, 'b': 0, 'c': 0, 'd': 0, 'f': 2}
>>> inverted = ub.invert_dict(dict_, unique_vals=False)
>>> assert inverted == {0: {'b', 'c', 'd'}, 1: {'a'}, 2: {'f'}}
```

ubelt.**iter_window**(*iterable*, *size=2*, *step=1*, *wrap=False*)

Iterates through iterable with a window size. This is essentially a 1D sliding window.

Parameters

- **iterable** (*Iterable[T]*) – an iterable sequence
- **size** (*int, default=2*) – sliding window size

- **step** (*int, default=1*) – sliding step size
- **wrap** (*bool, default=False*) – wraparound flag

Returns
returns a possibly overlapping windows in a sequence

Return type
Iterable[T]

Notes

Similar to `more_itertools.windowed()`, Similar to `more_itertools.pairwise()`, Similar to `more_itertools.triplewise()`, Similar to `more_itertools.sliding_window()`

Example

```
>>> import ubelt as ub
>>> iterable = [1, 2, 3, 4, 5, 6]
>>> size, step, wrap = 3, 1, True
>>> window_iter = ub.iter_window(iterable, size, step, wrap)
>>> window_list = list(window_iter)
>>> print('window_list = %r' % (window_list,))
window_list = [(1, 2, 3), (2, 3, 4), (3, 4, 5), (4, 5, 6), (5, 6, 1), (6, 1, 2)]
```

Example

```
>>> import ubelt as ub
>>> iterable = [1, 2, 3, 4, 5, 6]
>>> size, step, wrap = 3, 2, True
>>> window_iter = ub.iter_window(iterable, size, step, wrap)
>>> window_list = list(window_iter)
>>> print('window_list = {!r}'.format(window_list))
window_list = [(1, 2, 3), (3, 4, 5), (5, 6, 1)]
```

Example

```
>>> import ubelt as ub
>>> iterable = [1, 2, 3, 4, 5, 6]
>>> size, step, wrap = 3, 2, False
>>> window_iter = ub.iter_window(iterable, size, step, wrap)
>>> window_list = list(window_iter)
>>> print('window_list = {!r}'.format(window_list))
window_list = [(1, 2, 3), (3, 4, 5)]
```

Example

```
>>> import ubelt as ub
>>> iterable = []
>>> size, step, wrap = 3, 2, False
>>> window_iter = ub.iter_window(iterable, size, step, wrap)
>>> window_list = list(window_iter)
>>> print('window_list = {!r}'.format(window_list))
window_list = []
```

ubelt.**iterable**(*obj*, *strok=False*)

Checks if the input implements the iterator interface. An exception is made for strings, which return False unless `strok` is True

Parameters

- **obj** (*object*) – a scalar or iterable input
- **strok** (*bool, default=False*) – if True allow strings to be interpreted as iterable

Returns
True if the input is iterable

Return type
bool

Example

```
>>> import ubelt as ub
>>> obj_list = [3, [3], '3', (3,), [3, 4, 5], {}]
>>> result = [ub.iterable(obj) for obj in obj_list]
>>> assert result == [False, True, False, True, True, True]
>>> result = [ub.iterable(obj, strok=True) for obj in obj_list]
>>> assert result == [False, True, True, True, True, True]
```

ubelt.**map_keys**(*func*, *dict_*, *cls=None*)

Apply a function to every key in a dictionary.

Creates a new dictionary with the same values and modified keys. An error is raised if the new keys are not unique.

Parameters

- **func** (*Callable[[KT], T] | Mapping[KT, T]*) – a function or indexable object
- **dict_** (*Dict[KT, VT]*) – a dictionary
- **cls** (*type | None*) – specifies the dict subclassof the result. if unspecified will be dict or OrderedDict. This behavior may change.

SeeAlso:
:*UDict.map_keys()* - object oriented version of this function

Returns
transformed dictionary

Return type
Dict[T, VT]

Raises
`Exception` – if multiple keys map to the same value

Example

```
>>> import ubelt as ub
>>> dict_ = {'a': [1, 2, 3], 'b': []}
>>> func = ord
>>> newdict = ub.map_keys(func, dict_)
>>> print(newdict)
>>> assert newdict == {97: [1, 2, 3], 98: []}
>>> dict_ = {0: [1, 2, 3], 1: []}
>>> func = ['a', 'b']
>>> newdict = ub.map_keys(func, dict_)
>>> print(newdict)
>>> assert newdict == {'a': [1, 2, 3], 'b': []}
```

ubelt.**map_vals**(*func*, *dict_*, *cls=None*)

Apply a function to every value in a dictionary.

Creates a new dictionary with the same keys and modified values.

Parameters

- **func** (*Callable[[VT], T] | Mapping[VT, T]*) – a function or indexable object
- **dict_** (*Dict[KT, VT]*) – a dictionary
- **cls** (*type | None*) – specifies the dict subclassof the result. if unspecified will be dict or OrderedDict. This behavior may change.

SeeAlso:
:*UDict.map_values()* - object oriented version of this function

Returns
transformed dictionary

Return type
Dict[KT, T]

Notes

Similar to `dictmap.dict_map`

Example

```
>>> import ubelt as ub
>>> dict_ = {'a': [1, 2, 3], 'b': []}
>>> newdict = ub.map_values(len, dict_)
>>> assert newdict ==  {'a': 3, 'b': 0}
```

Example

```
>>> # Can also use an indexable as ``func``
>>> import ubelt as ub
>>> dict_ = {'a': 0, 'b': 1}
>>> func = [42, 21]
>>> newdict = ub.map_values(func, dict_)
>>> assert newdict ==  {'a': 42, 'b': 21}
>>> print(newdict)
```

ubelt.**map_values**(*func*, *dict_*, *cls=None*)

Apply a function to every value in a dictionary.

Creates a new dictionary with the same keys and modified values.

Parameters

- **func** (*Callable[[VT], T] | Mapping[VT, T]*) – a function or indexable object
- **dict_** (*Dict[KT, VT]*) – a dictionary
- **cls** (*type | None*) – specifies the dict subclassof the result. if unspecified will be dict or OrderedDict. This behavior may change.

SeeAlso:
:*UDict.map_values()* - object oriented version of this function

Returns
transformed dictionary

Return type
Dict[KT, T]

Notes

Similar to `dictmap.dict_map`

Example

```
>>> import ubelt as ub
>>> dict_ = {'a': [1, 2, 3], 'b': []}
>>> newdict = ub.map_values(len, dict_)
>>> assert newdict ==  {'a': 3, 'b': 0}
```

Example

```
>>> # Can also use an indexable as ``func``
>>> import ubelt as ub
>>> dict_ = {'a': 0, 'b': 1}
>>> func = [42, 21]
>>> newdict = ub.map_values(func, dict_)
>>> assert newdict ==  {'a': 42, 'b': 21}
>>> print(newdict)
```

ubelt.**memoize**(*func*)

memoization decorator that respects args and kwargs

In Python 3.9. The `functools` introduces the *cache* method, which is currently faster than memoize for simple functions [FunctoolsCache]. However, memoize can handle more general non-natively hashable inputs.

Parameters
func (*Callable*) – live python function

Returns
memoized wrapper

Return type
Callable

References

Example

```
>>> import ubelt as ub
>>> closure = {'a': 'b', 'c': 'd'}
>>> incr = [0]
>>> def foo(key):
>>>     value = closure[key]
>>>     incr[0] += 1
>>>     return value
>>> foo_memo = ub.memoize(foo)
>>> assert foo('a') == 'b' and foo('c') == 'd'
>>> assert incr[0] == 2
>>> print('Call memoized version')
>>> assert foo_memo('a') == 'b' and foo_memo('c') == 'd'
>>> assert incr[0] == 4
>>> assert foo_memo('a') == 'b' and foo_memo('c') == 'd'
>>> print('Counter should no longer increase')
>>> assert incr[0] == 4
>>> print('Closure changes result without memoization')
>>> closure = {'a': 0, 'c': 1}
>>> assert foo('a') == 0 and foo('c') == 1
>>> assert incr[0] == 6
>>> assert foo_memo('a') == 'b' and foo_memo('c') == 'd'
```

class ubelt.**memoize_method**(*func*)

Bases: `object`

memoization decorator for a method that respects args and kwargs

References

Variables
__func__ (*Callable*) – the wrapped function

Example

```
>>> import ubelt as ub
>>> closure = {'a': 'b', 'c': 'd'}
>>> incr = [0]
>>> class Foo(object):
>>>     @ub.memoize_method
>>>     def foo_memo(self, key):
>>>         "Wrapped foo_memo docstr"
>>>         value = closure[key]
>>>         incr[0] += 1
>>>         return value
>>>     def foo(self, key):
>>>         value = closure[key]
>>>         incr[0] += 1
>>>         return value
>>> self = Foo()
>>> assert self.foo('a') == 'b' and self.foo('c') == 'd'
>>> assert incr[0] == 2
>>> print('Call memoized version')
>>> assert self.foo_memo('a') == 'b' and self.foo_memo('c') == 'd'
>>> assert incr[0] == 4
>>> assert self.foo_memo('a') == 'b' and self.foo_memo('c') == 'd'
>>> print('Counter should no longer increase')
>>> assert incr[0] == 4
>>> print('Closure changes result without memoization')
>>> closure = {'a': 0, 'c': 1}
>>> assert self.foo('a') == 0 and self.foo('c') == 1
>>> assert incr[0] == 6
>>> assert self.foo_memo('a') == 'b' and self.foo_memo('c') == 'd'
>>> print('Constructing a new object should get a new cache')
>>> self2 = Foo()
>>> self2.foo_memo('a')
>>> assert incr[0] == 7
>>> self2.foo_memo('a')
>>> assert incr[0] == 7
>>> assert self.foo_memo.__doc__ == 'Wrapped foo_memo docstr'
>>> assert self.foo_memo.__name__ == 'foo_memo'
```

Parameters
func (*Callable*) – method to wrap

ubelt.**memoize_property**(*fget*)

Return a property attribute for new-style classes that only calls its getter on the first access. The result is stored and on subsequent accesses is returned, preventing the need to call the getter any more.

This decorator can either be used by itself or by decorating another property. In either case the method will always become a property.

Note: implementation is a modified version of [estebistec_memoize].

References

Parameters
fget (*property | Callable*) – A property or a method.

Example

```
>>> import ubelt as ub
>>> class C(object):
...     load_name_count = 0
...     @ub.memoize_property
...     def name(self):
...         "name's docstring"
...         self.load_name_count += 1
...         return "the name"
...     @ub.memoize_property
...     @property
...     def another_name(self):
...         "name's docstring"
...         self.load_name_count += 1
...         return "the name"
>>> c = C()
>>> c.load_name_count
0
>>> c.name
'the name'
>>> c.load_name_count
1
>>> c.name
'the name'
>>> c.load_name_count
1
>>> c.another_name
```

ubelt.**modname_to_modpath**(*modname*, *hide_init=True*, *hide_main=False*, *sys_path=None*)

Finds the path to a python module from its name.

Determines the path to a python module without directly import it

Converts the name of a module (__name__) to the path (__file__) where it is located without importing the module. Returns None if the module does not exist.

Parameters

- **modname** (*str*) – The name of a module in `sys_path`.
- **hide_init** (*bool*) – if False, __init__.py will be returned for packages. Defaults to True.
- **hide_main** (*bool*) – if False, and `hide_init` is True, __main__.py will be returned for packages, if it exists. Defaults to False.

- **sys_path** (*None | List[str | PathLike]*) – The paths to search for the module. If unspecified, defaults to `sys.path`.

Returns
modpath - path to the module, or None if it doesn't exist

Return type
str | None

Example

```
>>> from ubelt.util_import import modname_to_modpath
>>> modname = 'xdoctest.__main__'
>>> modpath = modname_to_modpath(modname, hide_main=False)
>>> assert modpath.endswith('__main__.py')
>>> modname = 'xdoctest'
>>> modpath = modname_to_modpath(modname, hide_init=False)
>>> assert modpath.endswith('__init__.py')
>>> # xdoctest: +REQUIRES(CPython)
>>> modpath = basename(modname_to_modpath('_ctypes'))
>>> assert 'ctypes' in modpath
```

ubelt.**modpath_to_modname**(*modpath*, *hide_init=True*, *hide_main=False*, *check=True*, *relativeto=None*)

Determines importable name from file path

Converts the path to a module (__file__) to the importable python name (__name__) without importing the module.

The filename is converted to a module name, and parent directories are recursively included until a directory without an __init__.py file is encountered.

Parameters

- **modpath** (*str*) – Module filepath
- **hide_init** (*bool*) – Removes the __init__ suffix. Defaults to True.
- **hide_main** (*bool*) – Removes the __main__ suffix. Defaults to False.
- **check** (*bool*) – If False, does not raise an error if modpath is a dir and does not contain an __init__ file. Defaults to True.
- **relativeto** (*str | None*) – If specified, all checks are ignored and this is considered the path to the root module. Defaults to None.

Todo:

- **[ ] Does this need modification to support PEP 420?**
  https://www.python.org/dev/peps/pep-0420/

Returns
modname

Return type
str

Raises
ValueError – if check is True and the path does not exist

Example

```
>>> from ubelt.util_import import modpath_to_modname
>>> from xdoctest import static_analysis
>>> modpath = static_analysis.__file__.replace('.pyc', '.py')
>>> modpath = modpath.replace('.pyc', '.py')
>>> modname = modpath_to_modname(modpath)
>>> assert modname == 'xdoctest.static_analysis'
```

Example

```
>>> from ubelt.util_import import modpath_to_modname
>>> import xdoctest
>>> assert modpath_to_modname(xdoctest.__file__.replace('.pyc', '.py')) == 'xdoctest
↪'
>>> assert modpath_to_modname(dirname(xdoctest.__file__.replace('.pyc', '.py'))) ==
↪'xdoctest'
```

Example

```
>>> # xdoctest: +REQUIRES(CPython)
>>> from ubelt.util_import import modpath_to_modname
>>> from ubelt.util_import import modname_to_modpath
>>> modpath = modname_to_modpath('_ctypes')
>>> modname = modpath_to_modname(modpath)
>>> assert modname == '_ctypes'
```

Example

```
>>> from ubelt.util_import import modpath_to_modname
>>> modpath = '/foo/libfoobar.linux-x86_64-3.6.so'
>>> modname = modpath_to_modname(modpath, check=False)
>>> assert modname == 'libfoobar'
```

ubelt.**named_product**(*_=None*, ***basis*)

Generates the Cartesian product of the `basis.values()`, where each generated item labeled by `basis.keys()`.

In other words, given a dictionary that maps each "axes" (i.e. some variable) to its "basis" (i.e. the possible values that it can take), generate all possible points in that grid (i.e. unique assignments of variables to values).

Parameters

- **_** (*Dict[str, List[VT]] | None*) – Use of this positional argument is not recommend. Instead specify all arguments as keyword args. Defaults to None.

  If specified, this should be a dictionary is unioned with the keyword args. This exists to support ordered dictionaries before Python 3.6, and may eventually be removed.

- **basis** (*Dict[str, List[VT]]*) – A dictionary where the keys correspond to "columns" and the values are a list of possible values that "column" can take.

I.E. each key corresponds to an "axes", the values are the list of possible values for that "axes".

Yields

Dict[str, VT] – a "row" in the "longform" data containing a point in the Cartesian product.

Note: This function is similar to `itertools.product()`, the only difference is that the generated items are a dictionary that retains the input keys instead of an tuple.

This function used to be called "basis_product", but "named_product" might be more appropriate. This function exists in other places ([minstrel271_namedproduct], [pytb_namedproduct], and [Hettinger_namedproduct]).

References

Example

```
>>> # An example use case is looping over all possible settings in a
>>> # configuration dictionary for a grid search over parameters.
>>> import ubelt as ub
>>> basis = {
>>>     'arg1': [1, 2, 3],
>>>     'arg2': ['A1', 'B1'],
>>>     'arg3': [9999, 'Z2'],
>>>     'arg4': ['always'],
>>> }
>>> import ubelt as ub
>>> # sort input data for older python versions
>>> basis = ub.odict(sorted(basis.items()))
>>> got = list(ub.named_product(basis))
>>> print(ub.repr2(got, nl=-1))
[
    {'arg1': 1, 'arg2': 'A1', 'arg3': 9999, 'arg4': 'always'},
    {'arg1': 1, 'arg2': 'A1', 'arg3': 'Z2', 'arg4': 'always'},
    {'arg1': 1, 'arg2': 'B1', 'arg3': 9999, 'arg4': 'always'},
    {'arg1': 1, 'arg2': 'B1', 'arg3': 'Z2', 'arg4': 'always'},
    {'arg1': 2, 'arg2': 'A1', 'arg3': 9999, 'arg4': 'always'},
    {'arg1': 2, 'arg2': 'A1', 'arg3': 'Z2', 'arg4': 'always'},
    {'arg1': 2, 'arg2': 'B1', 'arg3': 9999, 'arg4': 'always'},
    {'arg1': 2, 'arg2': 'B1', 'arg3': 'Z2', 'arg4': 'always'},
    {'arg1': 3, 'arg2': 'A1', 'arg3': 9999, 'arg4': 'always'},
    {'arg1': 3, 'arg2': 'A1', 'arg3': 'Z2', 'arg4': 'always'},
    {'arg1': 3, 'arg2': 'B1', 'arg3': 9999, 'arg4': 'always'},
    {'arg1': 3, 'arg2': 'B1', 'arg3': 'Z2', 'arg4': 'always'}
]
```

Example

```
>>> import ubelt as ub
>>> list(ub.named_product(a=[1, 2, 3]))
[{'a': 1}, {'a': 2}, {'a': 3}]
>>> # xdoctest: +IGNORE_WANT
>>> list(ub.named_product(a=[1, 2, 3], b=[4, 5]))
[{'a': 1, 'b': 4},
 {'a': 1, 'b': 5},
 {'a': 2, 'b': 4},
 {'a': 2, 'b': 5},
 {'a': 3, 'b': 4},
 {'a': 3, 'b': 5}]
```

ubelt.**odict**

alias of OrderedDict

ubelt.**oset**

alias of *OrderedSet*

ubelt.**paragraph**(*text*)

Wraps multi-line strings and restructures the text to remove all newlines, heading, trailing, and double spaces.

Useful for writing log messages

Parameters

text (*str*) – typically a multiline string

Returns

the reduced text block

Return type

str

Example

```
>>> import ubelt as ub
>>> text = (
>>>     '''
>>>     Lorem ipsum dolor sit amet, consectetur adipiscing
>>>     elit, sed do eiusmod tempor incididunt ut labore et
>>>     dolore magna aliqua.
>>>     ''')
>>> out = ub.paragraph(text)
>>> assert chr(10) in text
>>> assert chr(10) not in out
>>> print('text = {!r}'.format(text))
>>> print('out = {!r}'.format(out))
```

ubelt.**peek**(*iterable*, *default=NoParam*)

Look at the first item of an iterable. If the input is an iterator, then the next element is exhausted (i.e. a pop operation).

Parameters

- **iterable** (*Iterable[T]*) – an iterable

- **default** (*T*) – default item to return if the iterable is empty, otherwise a StopIteration error is raised

Returns

item - the first item of ordered sequence, a popped item from an iterator, or an arbitrary item from an unordered collection.

Return type
T

Notes

Similar to `more_itertools.peekable()`

Example

```
>>> import ubelt as ub
>>> data = [0, 1, 2]
>>> ub.peek(data)
0
>>> iterator = iter(data)
>>> print(ub.peek(iterator))
0
>>> print(ub.peek(iterator))
1
>>> print(ub.peek(iterator))
2
>>> ub.peek(range(3))
0
>>> ub.peek([], 3)
3
```

ubelt.**platform_cache_dir**()

Returns a directory which should be writable for any application This should be used for temporary deletable data.

Returns
path to the cache dir used by the current operating system

Return type
str

ubelt.**platform_config_dir**()

Returns a directory which should be writable for any application This should be used for persistent configuration files.

Returns
path to the cache dir used by the current operating system

Return type
str

ubelt.**platform_data_dir**()

Returns path for user-specific data files

Returns
path to the data dir used by the current operating system

Return type
str

ubelt.**readfrom**(*fpath*, *aslines=False*, *errors='replace'*, *verbose=None*)
Reads (utf8) text from a file.

Note: You probably should use `ub.Path(<fpath>).read_text()` instead. This function exists as a convenience for writing in Python2. After 2020-01-01, we may consider deprecating the function.

Parameters

- **fpath** (*str | PathLike*) – file path
- **aslines** (*bool*) – if True returns list of lines
- **errors** (*str*) – how to handle decoding errors
- **verbose** (*int | None*) – verbosity flag

Returns
text from fpath (this is unicode)

Return type
str

ubelt.**repr2**(*data*, ***kwargs*)
Alias of *ubelt.util_repr.urepr()*.

Warning: Deprecated for urepr

Example

```
>>> # Test that repr2 remains backwards compatible
>>> import ubelt as ub
>>> dict_ = {
...     'custom_types': [slice(0, 1, None), 1/3],
...     'nest_dict': {'k1': [1, 2, {3: {4, 5}}],
...                   'key2': [1, 2, {3: {4, 5}}],
...                   'key3': [1, 2, {3: {4, 5}}],
...                   },
...     'nest_dict2': {'k': [1, 2, {3: {4, 5}}]},
...     'nested_tuples': [tuple([1]), tuple([2, 3]), frozenset([4, 5, 6])],
...     'one_tup': tuple([1]),
...     'simple_dict': {'spam': 'eggs', 'ham': 'jam'},
...     'simple_list': [1, 2, 'red', 'blue'],
...     'odict': ub.odict([(2, '1'), (1, '2')]),
... }
>>> import pytest
>>> with pytest.warns(DeprecationWarning):
>>>     result = ub.repr2(dict_, nl=1, precision=2)
```

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```
>>> print(result)
{
    'custom_types': [slice(0, 1, None), 0.33],
    'nest_dict': {'k1': [1, 2, {3: {4, 5}}], 'key2': [1, 2, {3: {4, 5}}], 'key3':␣
↪[1, 2, {3: {4, 5}}]},
    'nest_dict2': {'k': [1, 2, {3: {4, 5}}]},
    'nested_tuples': [(1,), (2, 3), {4, 5, 6}],
    'odict': {2: '1', 1: '2'},
    'one_tup': (1,),
    'simple_dict': {'ham': 'jam', 'spam': 'eggs'},
    'simple_list': [1, 2, 'red', 'blue'],
}
```

ubelt.**schedule_deprecation**(*modname=None*, *name='?'*, *type='?'*, *migration=''*, *deprecate=None*, *error=None*, *remove=None*, *warncls=<class 'DeprecationWarning'>*, *stacklevel=1*)

Deprecation machinery to help provide users with a smoother transition.

This function provides a concise way to mark a feature as deprecated by providing a description of the deprecated feature, documentation on how to migrate away from the deprecated feature, and the versions that the feature is scheduled for deprecation and eventual removal. Based on the version of the library and the specified schedule this function will either do nothing, emit a warning, or raise an error with helpful messages for both users and developers.

Parameters

- **modname** (*str | None*) – The name of the underlying module associated with the feature to be deprecated. The module must already be imported and have a passable `__version__` attribute. If unspecified, version info cannot be used.
- **name** (*str*) – The name of the feature to deprecate. This is usually a function or argument name.
- **type** (*str*) – A description of what the feature is. This is not a formal type, but rather a prose description: e.g. “argument to my_func”.
- **migration** (*str*) – A description that lets users know what they should do instead of using the deprecated feature.
- **deprecate** (*str | None*) – The version when the feature is officially deprecated and this function should start to emit a deprecation warning. Can also be the strings: “soon” or “now” if the timeline isnt perfectly defined.
- **error** (*str | None*) – The version when the feature is officially no longer supported, and will start to raise a RuntimeError. Can also be the strings: “soon” or “now”.
- **remove** (*str | None*) – The version when the feature is completely removed. An AssertionError will be raised if this function is still present reminding the developer to remove the feature (or extend the remove version). Can also be the strings: “soon” or “now”.
- **warncls** (*type*) – This is the category of warning to use. Defaults to `DeprecationWarning`.
- **stacklevel** (*int*) – The stacklevel can be used by wrapper functions to indicate where the warning is occurring.

Returns

the constructed message

Return type
str

Note: If deprecate, remove, or error is specified as "now" or a truthy value it will force that check to trigger immediately. If the value is "soon", then the check will not trigger.

Note: The `DeprecationWarning` is not visible by default. https://docs.python.org/3/library/warnings.html

---

Example

```
>>> # xdoctest: +REQUIRES(module:packaging)
>>> import ubelt as ub
>>> import sys
>>> import types
>>> import pytest
>>> dummy_module = sys.modules['dummy_module'] = types.ModuleType('dummy_module')
>>> # When less than the deprecated version this does nothing
>>> dummy_module.__version__ = '1.0.0'
>>> ub.schedule_deprecation(
...     'dummy_module', 'myfunc', 'function', 'do something else',
...     deprecate='1.1.0', error='1.2.0', remove='1.3.0')
>>> # But when the module version increases above the threshold,
>>> # the warning is raised.
>>> dummy_module.__version__ = '1.1.0'
>>> with pytest.warns(DeprecationWarning):
...     msg = ub.schedule_deprecation(
...         'dummy_module', 'myfunc', 'function', 'do something else',
...         deprecate='1.1.0', error='1.2.0', remove='1.3.0')
>>> print(msg)
The "myfunc" function was deprecated in 1.1.0, will cause an error in
1.2.0 and will be removed in 1.3.0. The current version is 1.1.0. do
something else
```

Example

```
>>> # xdoctest: +REQUIRES(module:packaging)
>>> # Demo the various cases
>>> import ubelt as ub
>>> import sys
>>> import types
>>> import pytest
>>> dummy_module = sys.modules['dummy_module'] = types.ModuleType('dummy_module')
>>> # When less than the deprecated version this does nothing
>>> dummy_module.__version__ = '1.1.0'
>>> # Now this raises warning
>>> with pytest.warns(DeprecationWarning):
...     dummy_module.__version__ = '1.1.0'
...     ub.schedule_deprecation(
```

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```
...         'dummy_module', 'myfunc', 'function', 'do something else',
...         deprecate='1.1.0', error='1.2.0', remove='1.3.0')
>>> # Now this raises an error for the user
>>> with pytest.raises(RuntimeError):
...     dummy_module.__version__ = '1.2.0'
...     ub.schedule_deprecation(
...         'dummy_module', 'myfunc', 'function', 'do something else',
...         deprecate='1.1.0', error='1.2.0', remove='1.3.0')
>>> # Now this raises an error for the developer
>>> with pytest.raises(AssertionError):
...     dummy_module.__version__ = '1.3.0'
...     ub.schedule_deprecation(
...         'dummy_module', 'myfunc', 'function', 'do something else',
...         deprecate='1.1.0', error='1.2.0', remove='1.3.0')
>>> # When no versions are specified, it simply emits the warning
>>> with pytest.warns(DeprecationWarning):
...     dummy_module.__version__ = '1.1.0'
...     ub.schedule_deprecation(
...         'dummy_module', 'myfunc', 'function', 'do something else')
>>> # Test with soon / now
>>> with pytest.warns(Warning):
...     ub.schedule_deprecation(
...         'dummy_module', 'myfunc', 'function', 'do something else',
...         deprecate='now', error='soon', remove='soon', warncls=Warning)
>>> # Test with truthy values
>>> with pytest.raises(RuntimeError):
...     ub.schedule_deprecation(
...         'dummy_module', 'myfunc', 'function', 'do something else',
...         deprecate=True, error=1, remove=False)
>>> # Test with No module
>>> with pytest.warns(Warning):
...     ub.schedule_deprecation(
...         None, 'myfunc', 'function', 'do something else',
...         deprecate='now', error='soon', remove='soon', warncls=Warning)
>>> # Test with No module
>>> with pytest.warns(Warning):
...     ub.schedule_deprecation(
...         None, 'myfunc', 'function', 'do something else',
...         deprecate='now', error='2.0.0', remove='soon', warncls=Warning)
```

ubelt.**sdict**

alias of *SetDict*

ubelt.**shrinkuser**(*path*, *home='~'*)

Inverse of `os.path.expanduser()`.

Parameters

- **path** (*str | PathLike*) – path in system file structure
- **home** (*str*) – symbol used to replace the home path. Defaults to `'~'`, but you might want to use `'$HOME'` or `'%USERPROFILE%'` instead.

Returns

shortened path replacing the home directory with a symbol

Return type
str

Example

```
>>> from ubelt.util_path import *  # NOQA
>>> path = expanduser('~')
>>> assert path != '~'
>>> assert shrinkuser(path) == '~'
>>> assert shrinkuser(path + '1') == path + '1'
>>> assert shrinkuser(path + '/1') == join('~', '1')
>>> assert shrinkuser(path + '/1', '$HOME') == join('$HOME', '1')
>>> assert shrinkuser('.') == '.'
```

ubelt.**sorted_keys**(*dict_*, *key=None*, *reverse=False*, *cls=<class 'collections.OrderedDict'>*)

Return an ordered dictionary sorted by its keys

Parameters

- **dict_** (*Dict[KT, VT]*) – Dictionary to sort. The keys must be of comparable types.
- **key** (*Callable[[KT], Any] | None*) – If given as a callable, customizes the sorting by ordering using transformed keys.
- **reverse** (*bool*) – If True returns in descending order. Default to False.
- **cls** (*type*) – specifies the dict return type

SeeAlso:
:*UDict.sorted_keys()* - object oriented version of this function

Returns
new dictionary where the keys are ordered

Return type
OrderedDict[KT, VT]

Example

```
>>> import ubelt as ub
>>> dict_ = {'spam': 2.62, 'eggs': 1.20, 'jam': 2.92}
>>> newdict = sorted_keys(dict_)
>>> print(ub.repr2(newdict, nl=0))
{'eggs': 1.2, 'jam': 2.92, 'spam': 2.62}
>>> newdict = sorted_keys(dict_, reverse=True)
>>> print(ub.repr2(newdict, nl=0))
{'spam': 2.62, 'jam': 2.92, 'eggs': 1.2}
>>> newdict = sorted_keys(dict_, key=lambda x: sum(map(ord, x)))
>>> print(ub.repr2(newdict, nl=0))
{'jam': 2.92, 'eggs': 1.2, 'spam': 2.62}
```

ubelt.**sorted_vals**(*dict_*, *key=None*, *reverse=False*, *cls=<class 'collections.OrderedDict'>*)

Return an ordered dictionary sorted by its values

Parameters

- **dict_** (*Dict[KT, VT]*) – dictionary to sort. The values must be of comparable types.
- **key** (*Callable[[VT], Any] | None*) – If given as a callable, customizes the sorting by ordering using transformed values.
- **reverse** (*bool, default*) – If True returns in descending order. Defaults to False.
- **cls** (*type*) – Specifies the dict return type. Default to OrderedDict.

SeeAlso:
:*UDict.sorted_values()* - object oriented version of this function

Returns
new dictionary where the values are ordered

Return type
OrderedDict[KT, VT]

Example

```
>>> import ubelt as ub
>>> dict_ = {'spam': 2.62, 'eggs': 1.20, 'jam': 2.92}
>>> newdict = sorted_values(dict_)
>>> print(ub.repr2(newdict, nl=0))
{'eggs': 1.2, 'spam': 2.62, 'jam': 2.92}
>>> newdict = sorted_values(dict_, reverse=True)
>>> print(ub.repr2(newdict, nl=0))
{'jam': 2.92, 'spam': 2.62, 'eggs': 1.2}
>>> newdict = sorted_values(dict_, key=lambda x: x % 1.6)
>>> print(ub.repr2(newdict, nl=0))
{'spam': 2.62, 'eggs': 1.2, 'jam': 2.92}
```

ubelt.**sorted_values**(*dict_*, *key=None*, *reverse=False*, *cls=<class 'collections.OrderedDict'>*)

Return an ordered dictionary sorted by its values

Parameters

- **dict_** (*Dict[KT, VT]*) – dictionary to sort. The values must be of comparable types.
- **key** (*Callable[[VT], Any] | None*) – If given as a callable, customizes the sorting by ordering using transformed values.
- **reverse** (*bool, default*) – If True returns in descending order. Defaults to False.
- **cls** (*type*) – Specifies the dict return type. Default to OrderedDict.

SeeAlso:
:*UDict.sorted_values()* - object oriented version of this function

Returns
new dictionary where the values are ordered

Return type
OrderedDict[KT, VT]

Example

```
>>> import ubelt as ub
>>> dict_ = {'spam': 2.62, 'eggs': 1.20, 'jam': 2.92}
>>> newdict = sorted_values(dict_)
>>> print(ub.repr2(newdict, nl=0))
{'eggs': 1.2, 'spam': 2.62, 'jam': 2.92}
>>> newdict = sorted_values(dict_, reverse=True)
>>> print(ub.repr2(newdict, nl=0))
{'jam': 2.92, 'spam': 2.62, 'eggs': 1.2}
>>> newdict = sorted_values(dict_, key=lambda x: x % 1.6)
>>> print(ub.repr2(newdict, nl=0))
{'spam': 2.62, 'eggs': 1.2, 'jam': 2.92}
```

ubelt.**split_archive**(*fpath*, *ext='.zip'*)

If fpath specifies a file inside a zipfile, it breaks it into two parts the path to the zipfile and the internal path in the zipfile.

Parameters

- **fpath** (*str | PathLike*) – path that specifies a path inside of an archive
- **ext** (*str*) – archive extension

Returns

Tuple[str, str | None]

Example

```
>>> split_archive('/a/b/foo.txt')
>>> split_archive('/a/b/foo.zip/bar.txt')
>>> split_archive('/a/b/foo.zip/baz/biz.zip/bar.py')
>>> split_archive('archive.zip')
>>> import ubelt as ub
>>> split_archive(ub.Path('/a/b/foo.zip/baz/biz.zip/bar.py'))
>>> split_archive('/a/b/foo.zip/baz.pt/bar.zip/bar.zip', '.pt')
```

Todo: Fix got/want for win32

(None, None) (‘/a/b/foo.zip’, ‘bar.txt’) (‘/a/b/foo.zip/baz/biz.zip’, ‘bar.py’) (‘archive.zip’, None) (‘/a/b/foo.zip/baz/biz.zip’, ‘bar.py’) (‘/a/b/foo.zip/baz.pt’, ‘bar.zip/bar.zip’)

---

ubelt.**split_modpath**(*modpath*, *check=True*)

Splits the modpath into the dir that must be in PYTHONPATH for the module to be imported and the modulepath relative to this directory.

Parameters

- **modpath** (*str*) – module filepath
- **check** (*bool*) – if False, does not raise an error if modpath is a directory and does not contain an `__init__.py` file.

Returns

(directory, rel_modpath)

Return type
Tuple[str, str]

Raises
ValueError – if modpath does not exist or is not a package

Example

```
>>> from xdoctest import static_analysis
>>> from ubelt.util_import import split_modpath
>>> modpath = static_analysis.__file__.replace('.pyc', '.py')
>>> modpath = abspath(modpath)
>>> dpath, rel_modpath = split_modpath(modpath)
>>> recon = join(dpath, rel_modpath)
>>> assert recon == modpath
>>> assert rel_modpath == join('xdoctest', 'static_analysis.py')
```

ubelt.**symlink**(*real_path*, *link_path*, *overwrite=False*, *verbose=0*)

Create a link `link_path` that mirrors `real_path`.

This function attempts to create a real symlink, but will fall back on a hard link or junction if symlinks are not supported.

Parameters

- **real_path** (*str | PathLike*) – path to real file or directory
- **link_path** (*str | PathLike*) – path to desired location for symlink
- **overwrite** (*bool, default=False*) – overwrite existing symlinks. This will not overwrite real files on systems with proper symlinks. However, on older versions of windows junctions are indistinguishable from real files, so we cannot make this guarantee.
- **verbose** (*int, default=0*) – verbosity level

Returns
link path

Return type
str | PathLike

Note: On systems that do not contain support for symlinks (e.g. some versions / configurations of Windows), this function will fall back on hard links or junctions [WikiNTFSLinks], [WikiHardLink]. The differences between the two are explained in [WikiSymLink].

If symlinks are not available, then `link_path` and `real_path` must exist on the same filesystem. Given that, this function always works in the sense that (1) `link_path` will mirror the data from `real_path`, (2) updates to one will effect the other, and (3) no extra space will be used.

More details can be found in *ubelt._win32_links*. On systems that support symlinks (e.g. Linux), none of the above applies.

Note: This function may contain a bug when creating a relative link

---

References

Example

```
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt', 'test_symlink0').delete().ensuredir()
>>> real_path = (dpath / 'real_file.txt')
>>> link_path = (dpath / 'link_file.txt')
>>> real_path.write_text('foo')
>>> result = ub.symlink(real_path, link_path)
>>> assert ub.Path(result).read_text() == 'foo'
>>> dpath.delete()  # clenaup
```

Example

```
>>> import ubelt as ub
>>> from ubelt.util_links import _dirstats
>>> dpath = ub.Path.appdir('ubelt', 'test_symlink1').delete().ensuredir()
>>> _dirstats(dpath)
>>> real_dpath = (dpath / 'real_dpath').ensuredir()
>>> link_dpath = real_dpath.augment(stem='link_dpath')
>>> real_path = (dpath / 'afile.txt')
>>> link_path = (dpath / 'afile.txt')
>>> real_path.write_text('foo')
>>> result = ub.symlink(real_dpath, link_dpath)
>>> assert link_path.read_text() == 'foo', 'read should be same'
>>> link_path.write_text('bar')
>>> _dirstats(dpath)
>>> assert link_path.read_text() == 'bar', 'very bad bar'
>>> assert real_path.read_text() == 'bar', 'changing link did not change real'
>>> real_path.write_text('baz')
>>> _dirstats(dpath)
>>> assert real_path.read_text() == 'baz', 'very bad baz'
>>> assert link_path.read_text() == 'baz', 'changing real did not change link'
>>> ub.delete(link_dpath, verbose=1)
>>> _dirstats(dpath)
>>> assert not link_dpath.exists(), 'link should not exist'
>>> assert real_path.exists(), 'real path should exist'
>>> _dirstats(dpath)
>>> ub.delete(dpath, verbose=1)
>>> _dirstats(dpath)
>>> assert not real_path.exists()
```

Example

```
>>> # Specifying bad paths should error.
>>> import ubelt as ub
>>> import pytest
>>> dpath = ub.Path.appdir('ubelt', 'test_symlink2').ensuredir()
>>> real_path = dpath / 'real_file.txt'
>>> link_path = dpath / 'link_file.txt'
>>> real_path.write_text('foo')
>>> with pytest.raises(ValueError, match='link_path .* cannot be empty'):
>>>     ub.symlink(real_path, '')
>>> with pytest.raises(ValueError, match='real_path .* cannot be empty'):
>>>     ub.symlink('', link_path)
```

ubelt.**take**(*items*, *indices*, *default=NoParam*)

Lookup a subset of an indexable object using a sequence of indices.

The `items` input is usually a list or dictionary. When `items` is a list, this should be a sequence of integers. When `items` is a dict, this is a list of keys to lookup in that dictionary.

For dictionaries, a default may be specified as a placeholder to use if a key from `indices` is not in `items`.

Parameters

- **items** (*Sequence[VT] | Mapping[KT, VT]*) – An indexable object to select items from.
- **indices** (*Iterable[int | KT]*) – A sequence of indexes into `items`.
- **default** (*Any, default=NoParam*) – if specified `items` must support the `get` method.

Yields

VT – a selected item within the list

SeeAlso:

ubelt.dict_subset()

Note: `ub.take(items, indices)` is equivalent to `(items[i] for i in indices)` when `default` is unspecified.

Notes

This is based on the `numpy.take()` function, but written in pure python.

Do not confuse this with `more_itertools.take()`, the behavior is very different.

Example

```
>>> import ubelt as ub
>>> items = [0, 1, 2, 3]
>>> indices = [2, 0]
>>> list(ub.take(items, indices))
[2, 0]
```

Example

```
>>> import ubelt as ub
>>> dict_ = {1: 'a', 2: 'b', 3: 'c'}
>>> keys = [1, 2, 3, 4, 5]
>>> result = list(ub.take(dict_, keys, None))
>>> assert result == ['a', 'b', 'c', None, None]
```

Example

```
>>> import ubelt as ub
>>> dict_ = {1: 'a', 2: 'b', 3: 'c'}
>>> keys = [1, 2, 3, 4, 5]
>>> try:
>>>     print(list(ub.take(dict_, keys)))
>>>     raise AssertionError('did not get key error')
>>> except KeyError:
>>>     print('correctly got key error')
```

ubelt.**timeparse**(*stamp*, *default_timezone='local'*, *allow_dateutil=True*)

Create a datetime.datetime object from a string timestamp.

Without any extra dependencies this will parse the output of *ubelt.util_time.timestamp()* into a datetime object. In the case where the format differs, `dateutil.parser.parse()` will be used if the `python-dateutil` package is installed.

Parameters

- **stamp** (*str*) – a string encoded timestamp
- **default_timezone** (*str*) – if the input does not specify a timezone, assume this one. Can be "local" or "utc".
- **allow_dateutil** (*bool*) – if False we only use the minimal parsing and do not allow a fallback to dateutil.

Returns
the parsed datetime

Return type
datetime.datetime

Raises
ValueError – if if parsing fails.

Todo:

- [ ] Allow defaulting to local or utm timezone (currently default is local)

Example

```
>>> import ubelt as ub
>>> # Demonstrate a round trip of timestamp and timeparse
>>> stamp = ub.timestamp()
>>> datetime = ub.timeparse(stamp)
>>> assert ub.timestamp(datetime) == stamp
>>> # Round trip with precision
>>> stamp = ub.timestamp(precision=4)
>>> datetime = ub.timeparse(stamp)
>>> assert ub.timestamp(datetime, precision=4) == stamp
```

Example

```
>>> import ubelt as ub
>>> # We should always be able to parse these
>>> good_stamps = [
>>>     '2000-11-22',
>>>     '2000-11-22T111111.44444Z',
>>>     '2000-11-22T111111.44444+5',
>>>     '2000-11-22T111111.44444-05',
>>>     '2000-11-22T111111.44444-0500',
>>>     '2000-11-22T111111.44444+0530',
>>>     '2000-11-22T111111Z',
>>>     '2000-11-22T111111+5',
>>>     '2000-11-22T111111+0530',
>>> ]
>>> for stamp in good_stamps:
>>>     print(f'----')
>>>     print(f'stamp={stamp}')
>>>     result = ub.timeparse(stamp, allow_dateutil=0)
>>>     print(f'result={result!r}')
>>>     recon = ub.timestamp(result)
>>>     print(f'recon={recon}')
```

Example

```
>>> import ubelt as ub
>>> # We require dateutil to handle these types of stamps
>>> import pytest
>>> conditional_stamps = [
>>>         '2000-01-02T11:23:58.12345+5:30',
>>>         '09/25/2003',
>>>         'Thu Sep 25 10:36:28 2003',
>>> ]
>>> for stamp in conditional_stamps:
```

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```
>>>     with pytest.raises(ValueError):
>>>         result = ub.timeparse(stamp, allow_dateutil=False)
>>> have_dateutil = bool(ub.modname_to_modpath('dateutil'))
>>> if have_dateutil:
>>>     for stamp in conditional_stamps:
>>>         result = ub.timeparse(stamp)
```

ubelt.**timestamp**(*datetime=None*, *precision=0*, *default_timezone='local'*, *allow_dateutil=True*)

Make a concise iso8601 timestamp suitable for use in filenames.

Parameters

- **datetime** (*datetime.datetime | datetime.date | None*) – A datetime to format into a timestamp. If unspecified, the current local time is used. If given as a date, the time 00:00 is used.
- **precision** (*int*) – if non-zero, adds up to 6 digits of sub-second precision.
- **default_timezone** (*str | datetime.timezone*) – if the input does not specify a timezone, assume this one. Can be "local" or "utc", or a standardized code if dateutil is installed.
- **allow_dateutil** (*bool*) – if True, will use dateutil to lookup the default timezone if needed

Returns

The timestamp, which will always contain a date, time, and timezone.

Return type

str

Note: For more info see [WikiISO8601], [PyStrptime], [PyTime].

References

Example

```
>>> import ubelt as ub
>>> stamp = ub.timestamp()
>>> print('stamp = {!r}'.format(stamp))
stamp = ...-...-...T...
```

Example

```
>>> import ubelt as ub
>>> import datetime as datetime_mod
>>> from datetime import datetime as datetime_cls
>>> # Create a datetime object with timezone information
>>> ast_tzinfo = datetime_mod.timezone(datetime_mod.timedelta(hours=-4), 'AST')
>>> datetime = datetime_cls.utcfromtimestamp(123456789.123456789).
↪replace(tzinfo=ast_tzinfo)
>>> stamp = ub.timestamp(datetime, precision=2)
>>> print('stamp = {!r}'.format(stamp))
stamp = '1973-11-29T213309.12-4'
```

```
>>> # Demo with a fractional hour timezone
>>> act_tzinfo = datetime_mod.timezone(datetime_mod.timedelta(hours=+9.5), 'ACT')
>>> datetime = datetime_cls.utcfromtimestamp(123456789.123456789).
↪replace(tzinfo=act_tzinfo)
>>> stamp = ub.timestamp(datetime, precision=2)
>>> print('stamp = {!r}'.format(stamp))
stamp = '1973-11-29T213309.12+0930'
```

```
>>> # Can accept datetime or date objects with local, utc, or custom default␣
↪timezones
>>> act_tzinfo = datetime_mod.timezone(datetime_mod.timedelta(hours=+9.5), 'ACT')
>>> datetime_utc = ub.timeparse('2020-03-05T112233', default_timezone='utc')
>>> datetime_act = ub.timeparse('2020-03-05T112233', default_timezone=act_tzinfo)
>>> datetime_notz = datetime_utc.replace(tzinfo=None)
>>> date = datetime_utc.date()
>>> stamp_utc = ub.timestamp(datetime_utc)
>>> stamp_act = ub.timestamp(datetime_act)
>>> stamp_date_utc = ub.timestamp(date, default_timezone='utc')
>>> print(f'stamp_utc      = {stamp_utc}')
>>> print(f'stamp_act      = {stamp_act}')
>>> print(f'stamp_date_utc = {stamp_date_utc}')
stamp_utc      = 2020-03-05T112233+0
stamp_act      = 2020-03-05T112233+0930
stamp_date_utc = 2020-03-05T000000+0
```

Example

```
>>> # xdoctest: +REQUIRES(module:dateutil)
>>> # Make sure we are compatible with dateutil
>>> import ubelt as ub
>>> from dateutil.tz import tzlocal
>>> import datetime as datetime_mod
>>> from datetime import datetime as datetime_cls
>>> tz_act = datetime_mod.timezone(datetime_mod.timedelta(hours=+9.5), 'ACT')
>>> tzinfo_list = [
>>>     tz_act,
>>>     datetime_mod.timezone(datetime_mod.timedelta(hours=-4), 'AST'),
>>>     datetime_mod.timezone(datetime_mod.timedelta(hours=0), 'UTC'),
>>>     datetime_mod.timezone.utc,
>>>     None,
>>>     tzlocal()
>>> ]
>>> # Note: there is a win32 bug here
>>> # https://bugs.python.org/issue37 that means we cant use
>>> # dates close to the epoch
>>> datetime_list = [
>>>     datetime_cls.utcfromtimestamp(123456789.123456789 + 315360000),
>>>     datetime_cls.utcfromtimestamp(0 + 315360000),
>>> ]
>>> basis = {
>>>     'precision': [0, 3, 9],
```

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```
>>>     'tzinfo': tzinfo_list,
>>>     'datetime': datetime_list,
>>>     'default_timezone': ['local', 'utc', tz_act],
>>> }
>>> for params in ub.named_product(basis):
>>>     dtime = params['datetime'].replace(tzinfo=params['tzinfo'])
>>>     precision = params.get('precision', 0)
>>>     stamp = ub.timestamp(datetime=dtime, precision=precision)
>>>     recon = ub.timeparse(stamp)
>>>     alt = recon.strftime('%Y-%m-%dT%H%M%S.%f%z')
>>>     print('---')
>>>     print('params = {}'.format(ub.repr2(params, nl=1)))
>>>     print(f'dtime={dtime}')
>>>     print(f'stamp={stamp}')
>>>     print(f'recon={recon}')
>>>     print(f'alt  ={alt}')
>>>     shift = 10 ** precision
>>>     a = int(dtime.timestamp() * shift)
>>>     b = int(recon.timestamp() * shift)
>>>     assert a == b, f'{a} != {b}'
```

ubelt.**touch**(*fpath*, *mode=438*, *dir_fd=None*, *verbose=0*, ***kwargs*)

change file timestamps

Works like the touch unix utility

Parameters

- **fpath** (*str | PathLike*) – name of the file
- **mode** (*int*) – file permissions (python3 and unix only)
- **dir_fd** (*io.IOBase | None*) – optional directory file descriptor. If specified, fpath is interpreted as relative to this descriptor (python 3 only).
- **verbose** (*int*) – verbosity
- ****kwargs** – extra args passed to `os.utime()` (python 3 only).

Returns

path to the file

Return type

str

References

Example

```
>>> import ubelt as ub
>>> from os.path import join
>>> dpath = ub.Path.appdir('ubelt').ensuredir()
>>> fpath = join(dpath, 'touch_file')
>>> assert not exists(fpath)
>>> ub.touch(fpath)
```

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```
>>> assert exists(fpath)
>>> os.unlink(fpath)
```

ubelt.**udict**

alias of *UDict*

ubelt.**unique**(*items*, *key=None*)

Generates unique items in the order they appear.

Parameters

- **items** (*Iterable[T]*) – list of items
- **key** (*Callable[[T], Any] | None, default=None*) – custom normalization function. If specified returns items where `key(item)` is unique.

Yields

T – a unique item from the input sequence

Notes

Functionally equivalent to `more_itertools.unique_everseen()`.

Example

```
>>> import ubelt as ub
>>> items = [4, 6, 6, 0, 6, 1, 0, 2, 2, 1]
>>> unique_items = list(ub.unique(items))
>>> assert unique_items == [4, 6, 0, 1, 2]
```

Example

```
>>> import ubelt as ub
>>> items = ['A', 'a', 'b', 'B', 'C', 'c', 'D', 'e', 'D', 'E']
>>> unique_items = list(ub.unique(items, key=str.lower))
>>> assert unique_items == ['A', 'b', 'C', 'D', 'e']
>>> unique_items = list(ub.unique(items))
>>> assert unique_items == ['A', 'a', 'b', 'B', 'C', 'c', 'D', 'e', 'E']
```

ubelt.**unique_flags**(*items*, *key=None*)

Returns a list of booleans corresponding to the first instance of each unique item.

Parameters

- **items** (*Sequence[VT]*) – indexable collection of items
- **key** (*Callable[[VT], Any] | None, default=None*) – custom normalization function. If specified returns items where `key(item)` is unique.

Returns

flags the items that are unique

Return type

List[bool]

Example

```
>>> import ubelt as ub
>>> items = [0, 2, 1, 1, 0, 9, 2]
>>> flags = ub.unique_flags(items)
>>> assert flags == [True, True, True, False, False, True, False]
>>> flags = ub.unique_flags(items, key=lambda x: x % 2 == 0)
>>> assert flags == [True, False, True, False, False, False, False]
```

ubelt.**urepr**(*data*, ***kwargs*)

Makes a pretty string representation of `data`.

Makes a pretty and easy-to-doctest string representation. Has nice handling of common nested datatypes. This is an alternative to repr, and `pprint.pformat()`.

This output of this function are configurable. By default it aims to produce strings that are consistent, compact, and executable. This makes them great for doctests.

Note: This function has many keyword arguments that can be used to customize the final representation. For convenience some of the more frequently used kwargs have short aliases. See "Kwargs" for more details.

Parameters

data (*object*) – an arbitrary python object to form the string "representation" of

Kwargs:

si, stritems, (bool):
dict/list items use str instead of repr

strkeys, sk (bool):
dict keys use str instead of repr

strvals, sv (bool):
dict values use str instead of repr

nl, newlines (int | bool):
number of top level nestings to place a newline after. If true all items are followed by newlines regardless of nesting level. Defaults to 1 for lists and True for dicts.

nobr, nobraces (bool):
if True, text will not contain outer braces for containers. Defaults to False.

cbr, compact_brace (bool):
if True, braces are compactified (i.e. they will not have newlines placed directly after them, think java / K&R / 1TBS). Defaults to False.

trailsep, trailing_sep (bool):
if True, a separator is placed after the last item in a sequence. By default this is True if there are any `nl > 0`.

explicit (bool):
changes dict representation from `{k1: v1, ...}` to `dict(k1=v1, ...)`. Defaults to False.

Modifies:
default kvsep is modified to `'='` dict braces from *{}* to *dict()*.

compact (bool):
Produces values more suitable for space constrianed environments Defaults to False.

Modifies:
default kvsep is modified to `'='` default itemsep is modified to `''` default nobraces is modified to `1`. default newlines is modified to `0`. default strkeys to `True` default strvals to `True`

precision (int | None):
if specified floats are formatted with this precision. Defaults to None

kvsep (str):
separator between keys and values. Defaults to ': '

itemsep (str):
separator between items. This separator is placed after commas, which are currently not configurable. This may be modified in the future. Defaults to ' '.

sort (bool | callable | None):
if 'auto', then sort unordered collections, but keep the ordering of ordered collections. This option attempts to be deterministic in most cases. Defaults to None.

if True, then ALL collections will be sorted in the returned text.

suppress_small (bool):
passed to `numpy.array2string()` for ndarrays

max_line_width (int):
passed to `numpy.array2string()` for ndarrays

with_dtype (bool):
only relevant to numpy.ndarrays. if True includes the dtype. Defaults to *not strvals*.

align (bool | str):
if True, will align multi-line dictionaries by the kvsep. Defaults to False.

extensions (ReprExtensions):
a custom *ReprExtensions* instance that can overwrite or define how different types of objects are formatted.

Returns
outstr - output string

Return type
str

Note: There are also internal kwargs, which should not be used:

_return_info (bool): return information about child context

_root_info (depth): information about parent context

RelatedWork:
`rich.pretty.pretty_repr()` `pprint.pformat()`

Example

```
>>> import ubelt as ub
>>> dict_ = {
...     'custom_types': [slice(0, 1, None), 1/3],
...     'nest_dict': {'k1': [1, 2, {3: {4, 5}}],
...                   'key2': [1, 2, {3: {4, 5}}],
...                   'key3': [1, 2, {3: {4, 5}}],
...                   },
...     'nest_dict2': {'k': [1, 2, {3: {4, 5}}]},
...     'nested_tuples': [tuple([1]), tuple([2, 3]), frozenset([4, 5, 6])],
...     'one_tup': tuple([1]),
...     'simple_dict': {'spam': 'eggs', 'ham': 'jam'},
...     'simple_list': [1, 2, 'red', 'blue'],
...     'odict': ub.odict([(2, '1'), (1, '2')]),
... }
>>> # In the interest of saving space we are only going to show the
>>> # output for the first example.
>>> result = ub.urepr(dict_, nl=1, precision=2)
>>> import pytest
>>> import sys
>>> if sys.version_info[0:2] <= (3, 6):
>>>     # dictionary order is not guaranteed in 3.6 use repr2 instead
>>>     pytest.skip()
>>> print(result)
{
    'custom_types': [slice(0, 1, None), 0.33],
    'nest_dict': {'k1': [1, 2, {3: {4, 5}}], 'key2': [1, 2, {3: {4, 5}}], 'key3':␣
↪[1, 2, {3: {4, 5}}]},
    'nest_dict2': {'k': [1, 2, {3: {4, 5}}]},
    'nested_tuples': [(1,), (2, 3), {4, 5, 6}],
    'one_tup': (1,),
    'simple_dict': {'spam': 'eggs', 'ham': 'jam'},
    'simple_list': [1, 2, 'red', 'blue'],
    'odict': {2: '1', 1: '2'},
}
>>> # You can try the rest yourself.
>>> result = ub.urepr(dict_, nl=3, precision=2); print(result)
>>> result = ub.urepr(dict_, nl=2, precision=2); print(result)
>>> result = ub.urepr(dict_, nl=1, precision=2, itemsep='', explicit=True);␣
↪print(result)
>>> result = ub.urepr(dict_, nl=1, precision=2, nobr=1, itemsep='', explicit=True);␣
↪print(result)
>>> result = ub.urepr(dict_, nl=3, precision=2, cbr=True); print(result)
>>> result = ub.urepr(dict_, nl=3, precision=2, si=True); print(result)
>>> result = ub.urepr(dict_, nl=3, sort=True); print(result)
>>> result = ub.urepr(dict_, nl=3, sort=False, trailing_sep=False); print(result)
>>> result = ub.urepr(dict_, nl=3, sort=False, trailing_sep=False, nobr=True);␣
↪print(result)
```

Example

```
>>> import ubelt as ub
>>> def _nest(d, w):
...     if d == 0:
...         return {}
...     else:
...         return {'n{}'.format(d): _nest(d - 1, w + 1), 'm{}'.format(d): _nest(d -
↪ 1, w + 1)}
>>> dict_ = _nest(d=4, w=1)
>>> result = ub.urepr(dict_, nl=6, precision=2, cbr=1)
>>> print('---')
>>> print(result)
>>> result = ub.urepr(dict_, nl=-1, precision=2)
>>> print('---')
>>> print(result)
```

Example

```
>>> import ubelt as ub
>>> data = {'a': 100, 'b': [1, '2', 3], 'c': {20:30, 40: 'five'}}
>>> print(ub.urepr(data, nl=1))
{
    'a': 100,
    'b': [1, '2', 3],
    'c': {20: 30, 40: 'five'},
}
>>> # Compact is useful for things like timerit.Timerit labels
>>> print(ub.urepr(data, compact=True))
a=100,b=[1,2,3],c={20=30,40=five}
>>> print(ub.urepr(data, compact=True, nobr=False))
{a=100,b=[1,2,3],c={20=30,40=five}}
```

ubelt.**userhome**(*username=None*)

Returns the path to some user's home directory.

Parameters

username (*str | None*) – name of a user on the system. If unspecified, the current user is inferred from standard environment variables.

Returns

path to the specified home directory

Return type

str

Raises

- **KeyError** – if the specified user does not exist on the system
- **OSError** – if username is unspecified and the current user cannot be inferred

Example

```
>>> import ubelt as ub
>>> import os
>>> import getpass
>>> username = getpass.getuser()
>>> userhome_target = os.path.expanduser('~')
>>> userhome_got1 = ub.userhome()
>>> userhome_got2 = ub.userhome(username)
>>> print(f'username={username}')
>>> print(f'userhome_got1={userhome_got1}')
>>> print(f'userhome_got2={userhome_got2}')
>>> print(f'userhome_target={userhome_target}')
>>> assert userhome_got1 == userhome_target
>>> assert userhome_got2 == userhome_target
```

ubelt.**varied_values**(*longform*, *min_variations=0*, *default=NoParam*)

Given a list of dictionaries, find the values that differ between them.

Parameters

- **longform** (*List[Dict[KT, VT]]*) – This is longform data, as described in [SeabornLongform]. It is a list of dictionaries.

  Each item in the list - or row - is a dictionary and can be thought of as an observation. The keys in each dictionary are the columns. The values of the dictionary must be hashable. Lists will be converted into tuples.

- **min_variations** (*int*) – "columns" with fewer than `min_variations` unique values are removed from the result. Defaults to 0.

- **default** (*VT | NoParamType*) – if specified, unspecified columns are given this value. Defaults to NoParam.

Returns

a mapping from each "column" to the set of unique values it took over each "row". If a column is not specified for each row, it is assumed to take a *default* value, if it is specified.

Return type

Dict[KT, List[VT]]

Raises

KeyError – If `default` is unspecified and all the rows do not contain the same columns.

References

Example

```
>>> # An example use case is to determine what values of a
>>> # configuration dictionary were tried in a random search
>>> # over a parameter grid.
>>> import ubelt as ub
>>> longform = [
>>>     {'col1': 1, 'col2': 'foo', 'col3': None},
>>>     {'col1': 1, 'col2': 'foo', 'col3': None},
>>>     {'col1': 2, 'col2': 'bar', 'col3': None},
```

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```
>>>     {'col1': 3, 'col2': 'bar', 'col3': None},
>>>     {'col1': 9, 'col2': 'bar', 'col3': None},
>>>     {'col1': 1, 'col2': 'bar', 'col3': None},
>>> ]
>>> varied = ub.varied_values(longform)
>>> print('varied = {}'.format(ub.repr2(varied, nl=1)))
varied = {
    'col1': {1, 2, 3, 9},
    'col2': {'bar', 'foo'},
    'col3': {None},
}
```

Example

```
>>> import ubelt as ub
>>> import random
>>> longform = [
>>>     {'col1': 1, 'col2': 'foo', 'col3': None},
>>>     {'col1': 1, 'col2': [1, 2], 'col3': None},
>>>     {'col1': 2, 'col2': 'bar', 'col3': None},
>>>     {'col1': 3, 'col2': 'bar', 'col3': None},
>>>     {'col1': 9, 'col2': 'bar', 'col3': None},
>>>     {'col1': 1, 'col2': 'bar', 'col3': None, 'extra_col': 3},
>>> ]
>>> # Operation fails without a default
>>> import pytest
>>> with pytest.raises(KeyError):
>>>     varied = ub.varied_values(longform)
>>> #
>>> # Operation works with a default
>>> varied = ub.varied_values(longform, default='<unset>')
>>> expected = {
>>>     'col1': {1, 2, 3, 9},
>>>     'col2': {'bar', 'foo', (1, 2)},
>>>     'col3': set([None]),
>>>     'extra_col': {'<unset>', 3},
>>> }
>>> print('varied = {!r}'.format(varied))
>>> assert varied == expected
```

Example

```
>>> # xdoctest: +REQUIRES(PY3)
>>> # Random numbers are different in Python2, so skip in that case
>>> import ubelt as ub
>>> import random
>>> num_cols = 11
>>> num_rows = 17
>>> rng = random.Random(0)
```

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```
>>> # Generate a set of columns
>>> columns = sorted(ub.hash_data(i)[0:8] for i in range(num_cols))
>>> # Generate rows for each column
>>> longform = [
>>>     {key: ub.hash_data(key)[0:8] for key in columns}
>>>     for _ in range(num_rows)
>>> ]
>>> # Add in some varied values in random positions
>>> for row in longform:
>>>     if rng.random() > 0.5:
>>>         for key in sorted(row.keys()):
>>>             if rng.random() > 0.95:
>>>                 row[key] = 'special-' + str(rng.randint(1, 32))
>>> varied = ub.varied_values(longform, min_variations=1)
>>> print('varied = {}'.format(ub.repr2(varied, nl=1, sort=True)))
varied = {
    '095f3e44': {'8fb4d4c9', 'special-23'},
    '365d11a1': {'daa409da', 'special-31', 'special-32'},
    '5815087d': {'1b823610', 'special-3'},
    '7b54b668': {'349a782c', 'special-10'},
    'b8244d02': {'d57bca90', 'special-8'},
    'f27b5bf8': {'fa0f90d1', 'special-19'},
}
```

ubelt.**writeto**(*fpath*, *to_write*, *aslines=False*, *verbose=None*)

Writes (utf8) text to a file.

Parameters

- **fpath** (*str | PathLike*) – file path
- **to_write** (*str*) – text to write (must be unicode text)
- **aslines** (*bool*) – if True to_write is assumed to be a list of lines
- **verbose** (*int | None*) – verbosity flag

Note: In CPython you may want to use `open(<fpath>).write(<to_write>)` instead. This function exists as a convenience for writing in Python2. After 2020-01-01, we may consider deprecating the function.

NOTE: In PyPy `open(<fpath>).write(<to_write>)` does not work. See *https://pypy.org/compat.html*. This is an argument for keeping this function.

NOTE: With modern versions of Python, it is generally recommened to use `pathlib.Path.write_text()` instead. Although there does seem to be some corner case this handles better on win32, so maybe useful?

Example

```
>>> import ubelt as ub
>>> import os
>>> from os.path import exists
>>> dpath = ub.Path.appdir('ubelt').ensuredir()
>>> fpath = dpath + '/' + 'testwrite.txt'
>>> if exists(fpath):
>>>     os.remove(fpath)
>>> to_write = 'utf-8 symbols , , , , , , , , and .'
>>> ub.writeto(fpath, to_write)
>>> read_ = ub.readfrom(fpath)
>>> print('read_    = ' + read_)
>>> print('to_write = ' + to_write)
>>> assert read_ == to_write
```

Example

```
>>> import ubelt as ub
>>> import os
>>> from os.path import exists
>>> dpath = ub.Path.appdir('ubelt').ensuredir()
>>> fpath = dpath + '/' + 'testwrite2.txt'
>>> if exists(fpath):
>>>     os.remove(fpath)
>>> to_write = ['a\n', 'b\n', 'c\n', 'd\n']
>>> ub.writeto(fpath, to_write, aslines=True)
>>> read_ = ub.readfrom(fpath, aslines=True)
>>> print('read_    = {}'.format(read_))
>>> print('to_write = {}'.format(to_write))
>>> assert read_ == to_write
```

Example

```
>>> # With modern Python, use pathlib.Path (or ub.Path) instead
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/io').ensuredir()
>>> fpath = (dpath / 'test_file.txt').delete()
>>> to_write = 'utf-8 symbols , , , , , , , , and .'
>>> ub.writeto(fpath, to_write)
>>> fpath.write_bytes(to_write.encode('utf8'))
>>> assert fpath.read_bytes().decode('utf8') == to_write
```

class ubelt.**zopen**(*fpath*, *mode='r'*, *seekable=False*, *ext='.zip'*)

Bases: *NiceRepr*

An abstraction of the normal `open()` function that can also handle reading data directly inside of zipfiles.

This is a file-object like interface [FileObj] — i.e. it supports the read and write methods to an underlying resource.

Can open a file normally or open a file within a zip file (readonly). Tries to read from memory only, but will extract to a tempfile if necessary.

Just treat the zipfile like a directory, e.g. /path/to/myzip.zip/compressed/path.txt OR? e.g. /path/to/myzip.zip:compressed/path.txt

References

Todo:

- **[ ] Fast way to open a base zipfile, query what is inside, and**
  then choose a file to further zopen (and passing along the same open zipfile reference maybe?).
- [ ] Write mode in some restricted setting?

Variables
name (*str | PathLike*) – path to a file or reference to an item in a zipfile.

Example

```
>>> from ubelt.util_zip import *  # NOQA
>>> import pickle
>>> import ubelt as ub
>>> dpath = ub.Path.appdir('ubelt/tests/util_zip').ensuredir()
>>> dpath = ub.Path(dpath)
>>> data_fpath = dpath / 'test.pkl'
>>> data = {'demo': 'data'}
>>> with open(str(data_fpath), 'wb') as file:
>>>     pickle.dump(data, file)
>>> # Write data
>>> import zipfile
>>> zip_fpath = dpath / 'test_zip.archive'
>>> stl_w_zfile = zipfile.ZipFile(os.fspath(zip_fpath), mode='w')
>>> stl_w_zfile.write(os.fspath(data_fpath), os.fspath(data_fpath.relative_
↪to(dpath)))
>>> stl_w_zfile.close()
>>> stl_r_zfile = zipfile.ZipFile(os.fspath(zip_fpath), mode='r')
>>> stl_r_zfile.namelist()
>>> stl_r_zfile.close()
>>> # Test zopen
>>> self = zopen(zip_fpath / 'test.pkl', mode='rb', ext='.archive')
>>> print(self._split_archive())
>>> print(self.namelist())
>>> self.close()
>>> self = zopen(zip_fpath / 'test.pkl', mode='rb', ext='.archive')
>>> recon1 = pickle.loads(self.read())
>>> self.close()
>>> self = zopen(zip_fpath / 'test.pkl', mode='rb', ext='.archive')
>>> recon2 = pickle.load(self)
>>> self.close()
```

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```
>>> assert recon1 == recon2
>>> assert recon1 is not recon2
```

Example

```
>>> # Test we can load json data from a zipfile
>>> from ubelt.util_zip import *  # NOQA
>>> import ubelt as ub
>>> import json
>>> import zipfile
>>> dpath = ub.Path.appdir('ubelt/tests/util_zip').ensuredir()
>>> infopath = join(dpath, 'info.json')
>>> ub.writeto(infopath, '{"x": "1"}')
>>> zippath = join(dpath, 'infozip.zip')
>>> internal = 'folder/info.json'
>>> with zipfile.ZipFile(zippath, 'w') as myzip:
>>>     myzip.write(infopath, internal)
>>> fpath = zippath + '/' + internal
>>> # Test context manager
>>> with zopen(fpath, 'r') as self:
>>>     info2 = json.load(self)
>>>     assert info2['x'] == '1'
>>> # Test outside of context manager
>>> self = zopen(fpath, 'r')
>>> print(self._split_archive())
>>> info2 = json.load(self)
>>> assert info2['x'] == '1'
>>> # Test nice repr (with zfile)
>>> print('self = {!r}'.format(self))
>>> self.close()
```

Example

```
>>> # Coverage tests --- move to unit-test
>>> from ubelt.util_zip import *  # NOQA
>>> import ubelt as ub
>>> import json
>>> import zipfile
>>> dpath = ub.Path.appdir('ubelt/tests/util_zip').ensuredir()
>>> textpath = join(dpath, 'seekable_test.txt')
>>> text = chr(10).join(['line{}'.format(i) for i in range(10)])
>>> ub.writeto(textpath, text)
>>> zippath = join(dpath, 'seekable_test.zip')
>>> internal = 'folder/seekable_test.txt'
>>> with zipfile.ZipFile(zippath, 'w') as myzip:
>>>     myzip.write(textpath, internal)
>>> ub.delete(textpath)
>>> fpath = zippath + '/' + internal
>>> # Test seekable
```

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```
>>> self_seekable = zopen(fpath, 'r', seekable=True)
>>> assert self_seekable.seekable()
>>> self_seekable.seek(8)
>>> assert self_seekable.readline() == 'ne1' + chr(10)
>>> assert self_seekable.readline() == 'line2' + chr(10)
>>> self_seekable.seek(8)
>>> assert self_seekable.readline() == 'ne1' + chr(10)
>>> assert self_seekable.readline() == 'line2' + chr(10)
>>> # Test non-seekable?
>>> # Sometimes non-seekable files are still seekable
>>> maybe_seekable = zopen(fpath, 'r', seekable=False)
>>> if maybe_seekable.seekable():
>>>     maybe_seekable.seek(8)
>>>     assert maybe_seekable.readline() == 'ne1' + chr(10)
>>>     assert maybe_seekable.readline() == 'line2' + chr(10)
>>>     maybe_seekable.seek(8)
>>>     assert maybe_seekable.readline() == 'ne1' + chr(10)
>>>     assert maybe_seekable.readline() == 'line2' + chr(10)
```

Example

```
>>> # More coverage tests --- move to unit-test
>>> from ubelt.util_zip import *  # NOQA
>>> import ubelt as ub
>>> import pytest
>>> dpath = ub.Path.appdir('ubelt/tests/util_zip').ensuredir()
>>> with pytest.raises(OSError):
>>>     self = zopen('', 'r')
>>> # Test open non-zip exsting file
>>> existing_fpath = join(dpath, 'exists.json')
>>> ub.writeto(existing_fpath, '{"x": "1"}')
>>> self = zopen(existing_fpath, 'r')
>>> assert self.read() == '{"x": "1"}'
>>> # Test dir
>>> dir(self)
>>> # Test nice
>>> print(self)
>>> print('self = {!r}'.format(self))
>>> self.close()
>>> # Test open non-zip non-existing file
>>> nonexisting_fpath = join(dpath, 'does-not-exist.txt')
>>> ub.delete(nonexisting_fpath)
>>> with pytest.raises(OSError):
>>>     self = zopen(nonexisting_fpath, 'r')
>>> with pytest.raises(NotImplementedError):
>>>     self = zopen(nonexisting_fpath, 'w')
>>> # Test nice-repr
>>> self = zopen(existing_fpath, 'r')
>>> print('self = {!r}'.format(self))
>>> # pathological
```

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```
>>> self = zopen(existing_fpath, 'r')
>>> self._handle = None
>>> dir(self)
```

Parameters

- **fpath** (*str | PathLike*) – path to a file, or a special path that denotes both a path to a zipfile and a path to a archived file inside of the zipfile.
- **mode** (*str*) – Currently only "r" - readonly mode is supported
- **seekable** (*bool*) – If True, attempts to force "seekability" of the underlying file-object, for compressed files this will first extract the file to a temporary location on disk. If False, any underlying compressed file will be opened directly which may result in the object being non-seekable.
- **ext** (*str*) – The extension of the zipfile. Modify this is a non-standard extension is used (e.g. for torch packages).

`property zfile`

Access the underlying archive file

`namelist()`

Lists the contents of this zipfile

`_cleanup()`

`_split_archive()`

`_open()`

This logic sets the "_handle" to the appropriate backend object such that zopen can behave like a standard IO object.

In read-only mode:

- If fpath is a normal file, _handle is the standard *open* object
- **If fpath is a seekable zipfile, _handle is an IOWrapper pointing** to the internal data
- **If fpath is a non-seekable zipfile, the data is extracted behind** the scenes and a standard *open* object to the extracted file is given.

In write mode:

- NotImpelemented

1.29.2 ubelt

CHAPTER

TWO

INDICES AND TABLES

- genindex
- modindex
- search

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PYTHON MODULE INDEX

u

ubelt, 196
ubelt.__init__, 1
ubelt.__main__, 9
ubelt._win32_links, 10
ubelt.orderedset, 13
ubelt.progiter, 20
ubelt.util_arg, 27
ubelt.util_cache, 30
ubelt.util_cmd, 43
ubelt.util_colors, 47
ubelt.util_const, 50
ubelt.util_deprecate, 50
ubelt.util_dict, 53
ubelt.util_download, 84
ubelt.util_download_manager, 88
ubelt.util_format, 91
ubelt.util_func, 95
ubelt.util_futures, 98
ubelt.util_hash, 104
ubelt.util_import, 108
ubelt.util_indexable, 114
ubelt.util_io, 120
ubelt.util_links, 123
ubelt.util_list, 126
ubelt.util_memoize, 138
ubelt.util_mixins, 142
ubelt.util_path, 145
ubelt.util_platform, 166
ubelt.util_repr, 173
ubelt.util_str, 179
ubelt.util_stream, 182
ubelt.util_time, 186
ubelt.util_zip, 192

INDEX

Symbols

_abc_impl (*ubelt.IndexableWalker attribute*), 220
_abc_impl (*ubelt.OrderedSet attribute*), 231
_abc_impl (*ubelt.orderedset.OrderedSet attribute*), 20
_abc_impl (*ubelt.util_indexable.IndexableWalker attribute*), 119
_adjust_frequency() (*ubelt.ProgIter method*), 249
_adjust_frequency() (*ubelt.progiter.ProgIter method*), 25
_backend_dump() (*ubelt.Cacher method*), 207
_backend_dump() (*ubelt.util_cache.Cacher method*), 37
_backend_load() (*ubelt.Cacher method*), 207
_backend_load() (*ubelt.util_cache.Cacher method*), 36
_base (*ubelt.AutoDict attribute*), 197
_base (*ubelt.util_dict.AutoDict attribute*), 54
_build_message_template() (*ubelt.ProgIter method*), 249
_build_message_template() (*ubelt.progiter.ProgIter method*), 25
_byte_str() (*in module ubelt.util_cache*), 42
_check_certificate_hashes() (*ubelt.CacheStamp method*), 201
_check_certificate_hashes() (*ubelt.util_cache.CacheStamp method*), 41
_cleanup() (*ubelt.util_zip.zopen method*), 195
_cleanup() (*ubelt.zopen method*), 357
_clear_completed() (*ubelt.JobPool method*), 221
_clear_completed() (*ubelt.util_futures.JobPool method*), 102
_condense_cfgstr() (*ubelt.Cacher method*), 204
_condense_cfgstr() (*ubelt.util_cache.Cacher method*), 33
_default_time() (*ubelt.Timer method*), 266
_default_time() (*ubelt.util_time.Timer method*), 191
_expires() (*ubelt.CacheStamp method*), 201
_expires() (*ubelt.util_cache.CacheStamp method*), 41
_get_certificate() (*ubelt.CacheStamp method*), 199
_get_certificate() (*ubelt.util_cache.CacheStamp method*), 39
_homogeneous_check() (*ubelt.ProgIter method*), 249
_homogeneous_check() (*ubelt.progiter.ProgIter method*), 24
_iterate() (*ubelt.ProgIter method*), 248
_iterate() (*ubelt.progiter.ProgIter method*), 24
_localnow() (*in module ubelt.util_cache*), 42
_measure_time() (*ubelt.ProgIter method*), 249
_measure_time() (*ubelt.progiter.ProgIter method*), 25
_new_certificate() (*ubelt.CacheStamp method*), 201
_new_certificate() (*ubelt.util_cache.CacheStamp method*), 41
_new_iterator() (*ubelt.chunks method*), 282
_new_iterator() (*ubelt.util_list.chunks method*), 132
_open() (*ubelt.util_zip.zopen method*), 195
_open() (*ubelt.zopen method*), 357
_product_file_hash() (*ubelt.CacheStamp method*), 199
_product_file_hash() (*ubelt.util_cache.CacheStamp method*), 39
_product_file_stats() (*ubelt.CacheStamp method*), 199
_product_file_stats() (*ubelt.util_cache.CacheStamp method*), 39
_product_info() (*ubelt.CacheStamp method*), 199
_product_info() (*ubelt.util_cache.CacheStamp method*), 39
_pygments_highlight() (*in module ubelt.util_colors*), 48
_rectify_cfgstr() (*ubelt.Cacher method*), 204
_rectify_cfgstr() (*ubelt.util_cache.Cacher method*), 33
_rectify_hash_prefixes() (*ubelt.CacheStamp method*), 199
_rectify_hash_prefixes() (*ubelt.util_cache.CacheStamp method*), 39
_rectify_products() (*ubelt.CacheStamp method*), 199
_rectify_products() (*ubelt.util_cache.CacheStamp method*), 39
_register_builtin_extensions() (*ubelt.ReprExtensions method*), 253
_register_builtin_extensions() (*ubelt.util_repr.ReprExtensions method*), 179
_register_numpy_extensions()

(*ubelt.ReprExtensions method*), 253
_register_numpy_extensions() (*ubelt.util_repr.ReprExtensions method*), 178
_register_pandas_extensions() (*ubelt.ReprExtensions method*), 252
_register_pandas_extensions() (*ubelt.util_repr.ReprExtensions method*), 178
_request_copy_function() (*ubelt.Path method*), 243
_request_copy_function() (*ubelt.util_path.Path method*), 158
_reset_internals() (*ubelt.ProgIter method*), 248
_reset_internals() (*ubelt.progiter.ProgIter method*), 24
_rich_highlight() (*in module ubelt.util_colors*), 48
_slow_path_step_body() (*ubelt.ProgIter method*), 249
_slow_path_step_body() (*ubelt.progiter.ProgIter method*), 24
_split_archive() (*ubelt.util_zip.zopen method*), 195
_split_archive() (*ubelt.zopen method*), 357
_symlink() (*in module ubelt._win32_links*), 10
_tryflush() (*ubelt.ProgIter method*), 251
_tryflush() (*ubelt.progiter.ProgIter method*), 27
_update_items() (*ubelt.OrderedSet method*), 230
_update_items() (*ubelt.orderedset.OrderedSet method*), 19
_update_message_template() (*ubelt.ProgIter method*), 249
_update_message_template() (*ubelt.progiter.ProgIter method*), 25
_walk() (*ubelt.IndexableWalker method*), 218
_walk() (*ubelt.util_indexable.IndexableWalker method*), 117
_win32_can_symlink() (*in module ubelt._win32_links*), 10
_win32_dir() (*in module ubelt._win32_links*), 12
_win32_is_hardlinked() (*in module ubelt._win32_links*), 12
_win32_is_junction() (*in module ubelt._win32_links*), 11
_win32_junction() (*in module ubelt._win32_links*), 10
_win32_read_junction() (*in module ubelt._win32_links*), 11
_win32_rmtree() (*in module ubelt._win32_links*), 12
_win32_symlink() (*in module ubelt._win32_links*), 10
_win32_symlink2() (*in module ubelt._win32_links*), 10
_write() (*ubelt.ProgIter method*), 251
_write() (*ubelt.progiter.ProgIter method*), 27

A

add() (*ubelt.OrderedSet method*), 225
add() (*ubelt.orderedset.OrderedSet method*), 14
allclose() (*ubelt.IndexableWalker method*), 218
allclose() (*ubelt.util_indexable.IndexableWalker method*), 117
allsame() (*in module ubelt*), 272
allsame() (*in module ubelt.util_list*), 126
appdir() (*ubelt.Path class method*), 234
appdir() (*ubelt.util_path.Path class method*), 148
append() (*ubelt.OrderedSet method*), 225
append() (*ubelt.orderedset.OrderedSet method*), 14
argflag() (*in module ubelt*), 272
argflag() (*in module ubelt.util_arg*), 28
argmax() (*in module ubelt*), 273
argmax() (*in module ubelt.util_list*), 127
argmin() (*in module ubelt*), 274
argmin() (*in module ubelt.util_list*), 127
argsort() (*in module ubelt*), 274
argsort() (*in module ubelt.util_list*), 128
argunique() (*in module ubelt*), 275
argunique() (*in module ubelt.util_list*), 128
argval() (*in module ubelt*), 276
argval() (*in module ubelt.util_arg*), 27
as_completed() (*ubelt.DownloadManager method*), 212
as_completed() (*ubelt.JobPool method*), 221
as_completed() (*ubelt.util_download_manager.DownloadManager method*), 90
as_completed() (*ubelt.util_futures.JobPool method*), 102
augment() (*ubelt.Path method*), 235
augment() (*ubelt.util_path.Path method*), 150
augpath() (*in module ubelt*), 277
augpath() (*in module ubelt.util_path*), 162
AutoDict (*class in ubelt*), 196
AutoDict (*class in ubelt.util_dict*), 54
AutoOrderedDict (*in module ubelt*), 197
AutoOrderedDict (*in module ubelt.util_dict*), 54

B

begin() (*ubelt.ProgIter method*), 248
begin() (*ubelt.progiter.ProgIter method*), 24
boolmask() (*in module ubelt*), 278
boolmask() (*in module ubelt.util_list*), 129

C

Cacher (*class in ubelt*), 202
Cacher (*class in ubelt.util_cache*), 32
CacheStamp (*class in ubelt*), 197
CacheStamp (*class in ubelt.util_cache*), 37
CaptureStdout (*class in ubelt*), 208
CaptureStdout (*class in ubelt.util_stream*), 184
CaptureStream (*class in ubelt*), 209
CaptureStream (*class in ubelt.util_stream*), 186
ChDir (*class in ubelt*), 209
ChDir (*class in ubelt.util_path*), 165

chmod() (*ubelt.Path method*), 240
chmod() (*ubelt.util_path.Path method*), 155
chunks (*class in ubelt*), 279
chunks (*class in ubelt.util_list*), 129
cleanup() (*ubelt.TempDir method*), 265
cleanup() (*ubelt.util_path.TempDir method*), 162
clear() (*ubelt.Cacher method*), 205
clear() (*ubelt.CacheStamp method*), 199
clear() (*ubelt.OrderedSet method*), 228
clear() (*ubelt.orderedset.OrderedSet method*), 17
clear() (*ubelt.util_cache.Cacher method*), 35
clear() (*ubelt.util_cache.CacheStamp method*), 39
close() (*ubelt.CaptureStdout method*), 209
close() (*ubelt.util_stream.CaptureStdout method*), 186
cmd() (*in module ubelt*), 282
cmd() (*in module ubelt.util_cmd*), 44
codeblock() (*in module ubelt*), 285
codeblock() (*in module ubelt.util_str*), 179
color_text() (*in module ubelt*), 285
color_text() (*in module ubelt.util_colors*), 49
compatible() (*in module ubelt*), 286
compatible() (*in module ubelt.util_func*), 97
compress() (*in module ubelt*), 287
compress() (*in module ubelt.util_list*), 132
copy() (*ubelt.OrderedSet method*), 225
copy() (*ubelt.orderedset.OrderedSet method*), 13
copy() (*ubelt.Path method*), 244
copy() (*ubelt.SetDict method*), 258
copy() (*ubelt.util_dict.SetDict method*), 75
copy() (*ubelt.util_path.Path method*), 158
cycle() (*ubelt.chunks static method*), 282
cycle() (*ubelt.util_list.chunks static method*), 132

D

ddict (*in module ubelt*), 288
ddict (*in module ubelt.util_dict*), 55
delete() (*in module ubelt*), 288
delete() (*in module ubelt.util_io*), 122
delete() (*ubelt.Path method*), 237
delete() (*ubelt.util_path.Path method*), 152
dict_diff() (*in module ubelt*), 289
dict_diff() (*in module ubelt.util_dict*), 58
dict_hist() (*in module ubelt*), 290
dict_hist() (*in module ubelt.util_dict*), 55
dict_isect() (*in module ubelt*), 291
dict_isect() (*in module ubelt.util_dict*), 57
dict_subset() (*in module ubelt*), 292
dict_subset() (*in module ubelt.util_dict*), 56
dict_union() (*in module ubelt*), 292
dict_union() (*in module ubelt.util_dict*), 57
difference() (*ubelt.OrderedSet method*), 228
difference() (*ubelt.orderedset.OrderedSet method*), 17
difference() (*ubelt.SetDict method*), 260
difference() (*ubelt.util_dict.SetDict method*), 77
difference_update() (*ubelt.OrderedSet method*), 230
difference_update() (*ubelt.orderedset.OrderedSet method*), 19
discard() (*ubelt.OrderedSet method*), 227
discard() (*ubelt.orderedset.OrderedSet method*), 16
display_message() (*ubelt.ProgIter method*), 251
display_message() (*ubelt.progiter.ProgIter method*), 27
download() (*in module ubelt*), 293
download() (*in module ubelt.util_download*), 84
DownloadManager (*class in ubelt*), 210
DownloadManager (*class in ubelt.util_download_manager*), 88
dzip() (*in module ubelt*), 295
dzip() (*in module ubelt.util_dict*), 55

E

encoding (*ubelt.TeeStringIO property*), 263
encoding (*ubelt.util_stream.TeeStringIO property*), 183
end() (*ubelt.ProgIter method*), 248
end() (*ubelt.progiter.ProgIter method*), 24
endswith() (*ubelt.Path method*), 242
endswith() (*ubelt.util_path.Path method*), 157
ensure() (*ubelt.Cacher method*), 207
ensure() (*ubelt.TempDir method*), 264
ensure() (*ubelt.util_cache.Cacher method*), 37
ensure() (*ubelt.util_path.TempDir method*), 162
ensure_app_cache_dir() (*in module ubelt*), 295
ensure_app_cache_dir() (*in module ubelt.util_platform*), 169
ensure_app_config_dir() (*in module ubelt*), 296
ensure_app_config_dir() (*in module ubelt.util_platform*), 170
ensure_app_data_dir() (*in module ubelt*), 297
ensure_app_data_dir() (*in module ubelt.util_platform*), 170
ensure_newline() (*ubelt.ProgIter method*), 250
ensure_newline() (*ubelt.progiter.ProgIter method*), 26
ensure_unicode() (*in module ubelt*), 297
ensure_unicode() (*in module ubelt.util_str*), 181
ensuredir() (*in module ubelt*), 298
ensuredir() (*in module ubelt.util_path*), 164
ensuredir() (*ubelt.Path method*), 238
ensuredir() (*ubelt.util_path.Path method*), 152
Executor (*class in ubelt*), 212
Executor (*class in ubelt.util_futures*), 99
existing_versions() (*ubelt.Cacher method*), 205
existing_versions() (*ubelt.util_cache.Cacher method*), 34
exists() (*ubelt.Cacher method*), 205
exists() (*ubelt.util_cache.Cacher method*), 34
expand() (*ubelt.Path method*), 238
expand() (*ubelt.util_path.Path method*), 153
expandpath() (*in module ubelt*), 298

expandpath() (*in module ubelt.util_path*), 165
expandvars() (*ubelt.Path method*), 239
expandvars() (*ubelt.util_path.Path method*), 153
expired() (*ubelt.CacheStamp method*), 199
expired() (*ubelt.util_cache.CacheStamp method*), 39

F

fileno() (*ubelt.TeeStringIO method*), 262
fileno() (*ubelt.util_stream.TeeStringIO method*), 183
find_duplicates() (*in module ubelt*), 299
find_duplicates() (*in module ubelt.util_dict*), 59
find_exe() (*in module ubelt*), 300
find_exe() (*in module ubelt.util_platform*), 167
find_path() (*in module ubelt*), 301
find_path() (*in module ubelt.util_platform*), 168
flatten() (*in module ubelt*), 302
flatten() (*in module ubelt.util_list*), 133
flush() (*ubelt.TeeStringIO method*), 264
flush() (*ubelt.util_stream.TeeStringIO method*), 184
FORCE_DISABLE (*ubelt.Cacher attribute*), 204
FORCE_DISABLE (*ubelt.util_cache.Cacher attribute*), 33
format_message() (*ubelt.ProgIter method*), 250
format_message() (*ubelt.progiter.ProgIter method*), 25
format_message_parts() (*ubelt.ProgIter method*), 250
format_message_parts() (*ubelt.progiter.ProgIter method*), 26
FormatterExtensions (*in module ubelt*), 215
FormatterExtensions (*in module ubelt.util_format*), 95
fpath (*ubelt.Cacher property*), 204
fpath (*ubelt.CacheStamp property*), 199
fpath (*ubelt.util_cache.Cacher property*), 34
fpath (*ubelt.util_cache.CacheStamp property*), 39

G

get_app_cache_dir() (*in module ubelt*), 302
get_app_cache_dir() (*in module ubelt.util_platform*), 171
get_app_config_dir() (*in module ubelt*), 303
get_app_config_dir() (*in module ubelt.util_platform*), 171
get_app_data_dir() (*in module ubelt*), 303
get_app_data_dir() (*in module ubelt.util_platform*), 171
get_fpath() (*ubelt.Cacher method*), 204
get_fpath() (*ubelt.util_cache.Cacher method*), 34
get_indexer() (*ubelt.OrderedSet method*), 227
get_indexer() (*ubelt.orderedset.OrderedSet method*), 16
get_loc() (*ubelt.OrderedSet method*), 226
get_loc() (*ubelt.orderedset.OrderedSet method*), 15
grabdata() (*in module ubelt*), 304
grabdata() (*in module ubelt.util_download*), 86
group_items() (*in module ubelt*), 306
group_items() (*in module ubelt.util_dict*), 60

H

hash_data() (*in module ubelt*), 307
hash_data() (*in module ubelt.util_hash*), 105
hash_file() (*in module ubelt*), 308
hash_file() (*in module ubelt.util_hash*), 106
highlight_code() (*in module ubelt*), 310
highlight_code() (*in module ubelt.util_colors*), 48
hzcat() (*in module ubelt*), 310
hzcat() (*in module ubelt.util_str*), 181

I

identity() (*in module ubelt*), 311
identity() (*in module ubelt.util_func*), 95
import_module_from_name() (*in module ubelt*), 312
import_module_from_name() (*in module ubelt.util_import*), 110
import_module_from_path() (*in module ubelt*), 312
import_module_from_path() (*in module ubelt.util_import*), 111
indent() (*in module ubelt*), 314
indent() (*in module ubelt.util_str*), 179
index() (*ubelt.OrderedSet method*), 226
index() (*ubelt.orderedset.OrderedSet method*), 15
indexable_allclose() (*in module ubelt*), 315
indexable_allclose() (*in module ubelt.util_indexable*), 119
IndexableWalker (*class in ubelt*), 215
IndexableWalker (*class in ubelt.util_indexable*), 114
inject_method() (*in module ubelt*), 316
inject_method() (*in module ubelt.util_func*), 96
intersection() (*ubelt.OrderedSet method*), 228
intersection() (*ubelt.orderedset.OrderedSet method*), 17
intersection() (*ubelt.SetDict method*), 259
intersection() (*ubelt.util_dict.SetDict method*), 76
intersection_update() (*ubelt.OrderedSet method*), 230
intersection_update() (*ubelt.orderedset.OrderedSet method*), 19
invert() (*ubelt.UDict method*), 269
invert() (*ubelt.util_dict.UDict method*), 81
invert_dict() (*in module ubelt*), 316
invert_dict() (*in module ubelt.util_dict*), 61
isatty() (*ubelt.TeeStringIO method*), 262
isatty() (*ubelt.util_stream.TeeStringIO method*), 182
issubset() (*ubelt.OrderedSet method*), 229
issubset() (*ubelt.orderedset.OrderedSet method*), 18
issuperset() (*ubelt.OrderedSet method*), 229
issuperset() (*ubelt.orderedset.OrderedSet method*), 18
iter_window() (*in module ubelt*), 317
iter_window() (*in module ubelt.util_list*), 133

iterable() (*in module ubelt*), 319
iterable() (*in module ubelt.util_list*), 134

J

JobPool (*class in ubelt*), 220
JobPool (*class in ubelt.util_futures*), 101
join() (*ubelt.JobPool method*), 222
join() (*ubelt.util_futures.JobPool method*), 103

L

load() (*ubelt.Cacher method*), 206
load() (*ubelt.util_cache.Cacher method*), 35
log_part() (*ubelt.CaptureStdout method*), 209
log_part() (*ubelt.util_stream.CaptureStdout method*), 185
lookup() (*ubelt.ReprExtensions method*), 252
lookup() (*ubelt.util_repr.ReprExtensions method*), 178
ls() (*ubelt.Path method*), 239
ls() (*ubelt.util_path.Path method*), 154

M

map() (*ubelt.Executor method*), 214
map() (*ubelt.util_futures.Executor method*), 101
map_keys() (*in module ubelt*), 319
map_keys() (*in module ubelt.util_dict*), 62
map_keys() (*ubelt.UDict method*), 269
map_keys() (*ubelt.util_dict.UDict method*), 82
map_vals() (*in module ubelt*), 320
map_vals() (*in module ubelt.util_dict*), 63
map_values() (*in module ubelt*), 321
map_values() (*in module ubelt.util_dict*), 64
map_values() (*ubelt.UDict method*), 270
map_values() (*ubelt.util_dict.UDict method*), 82
memoize() (*in module ubelt*), 322
memoize() (*in module ubelt.util_memoize*), 139
memoize_method (*class in ubelt*), 322
memoize_method (*class in ubelt.util_memoize*), 140
memoize_property() (*in module ubelt*), 323
memoize_property() (*in module ubelt.util_memoize*), 141
mkdir() (*ubelt.Path method*), 238
mkdir() (*ubelt.util_path.Path method*), 153
modname_to_modpath() (*in module ubelt*), 324
modname_to_modpath() (*in module ubelt.util_import*), 108
modpath_to_modname() (*in module ubelt*), 325
modpath_to_modname() (*in module ubelt.util_import*), 109
module
    ubelt, 196
    ubelt.__init__, 1
    ubelt.__main__, 9
    ubelt._win32_links, 10
    ubelt.orderedset, 13
    ubelt.progiter, 20
    ubelt.util_arg, 27
    ubelt.util_cache, 30
    ubelt.util_cmd, 43
    ubelt.util_colors, 47
    ubelt.util_const, 50
    ubelt.util_deprecate, 50
    ubelt.util_dict, 53
    ubelt.util_download, 84
    ubelt.util_download_manager, 88
    ubelt.util_format, 91
    ubelt.util_func, 95
    ubelt.util_futures, 98
    ubelt.util_hash, 104
    ubelt.util_import, 108
    ubelt.util_indexable, 114
    ubelt.util_io, 120
    ubelt.util_links, 123
    ubelt.util_list, 126
    ubelt.util_memoize, 138
    ubelt.util_mixins, 142
    ubelt.util_path, 145
    ubelt.util_platform, 166
    ubelt.util_repr, 173
    ubelt.util_str, 179
    ubelt.util_stream, 182
    ubelt.util_time, 186
    ubelt.util_zip, 192
move() (*ubelt.Path method*), 245
move() (*ubelt.util_path.Path method*), 160

N

named_product() (*in module ubelt*), 326
named_product() (*in module ubelt.util_dict*), 67
namelist() (*ubelt.util_zip.zopen method*), 195
namelist() (*ubelt.zopen method*), 357
NiceRepr (*class in ubelt*), 223
NiceRepr (*class in ubelt.util_mixins*), 143
noborder() (*ubelt.chunks static method*), 282
noborder() (*ubelt.util_list.chunks static method*), 132

O

odict (*in module ubelt*), 328
odict (*in module ubelt.util_dict*), 67
OrderedSet (*class in ubelt*), 224
OrderedSet (*class in ubelt.orderedset*), 13
oset (*in module ubelt*), 328
oset (*in module ubelt.orderedset*), 20

P

paragraph() (*in module ubelt*), 328
paragraph() (*in module ubelt.util_str*), 180
Path (*class in ubelt*), 231
Path (*class in ubelt.util_path*), 145

peek() (*in module ubelt*), 328
peek() (*in module ubelt.util_list*), 135
peek_key() (*ubelt.UDict method*), 271
peek_key() (*ubelt.util_dict.UDict method*), 83
peek_value() (*ubelt.UDict method*), 271
peek_value() (*ubelt.util_dict.UDict method*), 84
platform_cache_dir() (*in module ubelt*), 329
platform_cache_dir() (*in module ubelt.util_platform*), 172
platform_config_dir() (*in module ubelt*), 329
platform_config_dir() (*in module ubelt.util_platform*), 172
platform_data_dir() (*in module ubelt*), 329
platform_data_dir() (*in module ubelt.util_platform*), 172
pop() (*ubelt.OrderedSet method*), 227
pop() (*ubelt.orderedset.OrderedSet method*), 16
ProgIter (*class in ubelt*), 246
ProgIter (*class in ubelt.progiter*), 22

R

readfrom() (*in module ubelt*), 330
readfrom() (*in module ubelt.util_io*), 120
register() (*ubelt.ReprExtensions method*), 252
register() (*ubelt.util_repr.ReprExtensions method*), 177
renew() (*ubelt.CacheStamp method*), 202
renew() (*ubelt.util_cache.CacheStamp method*), 42
replicate() (*ubelt.chunks static method*), 282
replicate() (*ubelt.util_list.chunks static method*), 132
repr2() (*in module ubelt*), 330
repr2() (*in module ubelt.util_format*), 91
ReprExtensions (*class in ubelt*), 251
ReprExtensions (*class in ubelt.util_repr*), 177

S

save() (*ubelt.Cacher method*), 206
save() (*ubelt.util_cache.Cacher method*), 36
schedule_deprecation() (*in module ubelt*), 331
schedule_deprecation() (*in module ubelt.util_deprecate*), 50
sdict (*in module ubelt*), 333
sdict (*in module ubelt.util_dict*), 84
send() (*ubelt.IndexableWalker method*), 217
send() (*ubelt.util_indexable.IndexableWalker method*), 116
set_extra() (*ubelt.ProgIter method*), 248
set_extra() (*ubelt.progiter.ProgIter method*), 23
SetDict (*class in ubelt*), 253
SetDict (*class in ubelt.util_dict*), 71
shrinkuser() (*in module ubelt*), 333
shrinkuser() (*in module ubelt.util_path*), 163
shrinkuser() (*ubelt.Path method*), 240
shrinkuser() (*ubelt.util_path.Path method*), 154
shutdown() (*ubelt.DownloadManager method*), 212
shutdown() (*ubelt.Executor method*), 214
shutdown() (*ubelt.JobPool method*), 221
shutdown() (*ubelt.util_download_manager.DownloadManager method*), 91
shutdown() (*ubelt.util_futures.Executor method*), 101
shutdown() (*ubelt.util_futures.JobPool method*), 102
sorted_keys() (*in module ubelt*), 334
sorted_keys() (*in module ubelt.util_dict*), 65
sorted_keys() (*ubelt.UDict method*), 270
sorted_keys() (*ubelt.util_dict.UDict method*), 82
sorted_vals() (*in module ubelt*), 334
sorted_vals() (*in module ubelt.util_dict*), 65
sorted_values() (*in module ubelt*), 335
sorted_values() (*in module ubelt.util_dict*), 66
sorted_values() (*ubelt.UDict method*), 271
sorted_values() (*ubelt.util_dict.UDict method*), 83
split_archive() (*in module ubelt*), 336
split_archive() (*in module ubelt.util_zip*), 196
split_modpath() (*in module ubelt*), 336
split_modpath() (*in module ubelt.util_import*), 108
start() (*ubelt.CaptureStdout method*), 209
start() (*ubelt.TempDir method*), 265
start() (*ubelt.util_path.TempDir method*), 162
start() (*ubelt.util_stream.CaptureStdout method*), 185
startswith() (*ubelt.Path method*), 243
startswith() (*ubelt.util_path.Path method*), 157
step() (*ubelt.ProgIter method*), 249
step() (*ubelt.progiter.ProgIter method*), 24
stop() (*ubelt.CaptureStdout method*), 209
stop() (*ubelt.util_stream.CaptureStdout method*), 185
subdict() (*ubelt.UDict method*), 268
subdict() (*ubelt.util_dict.UDict method*), 80
submit() (*ubelt.DownloadManager method*), 212
submit() (*ubelt.Executor method*), 214
submit() (*ubelt.JobPool method*), 221
submit() (*ubelt.util_download_manager.DownloadManager method*), 90
submit() (*ubelt.util_futures.Executor method*), 101
submit() (*ubelt.util_futures.JobPool method*), 102
symlink() (*in module ubelt*), 337
symlink() (*in module ubelt.util_links*), 124
symmetric_difference() (*ubelt.OrderedSet method*), 230
symmetric_difference() (*ubelt.orderedset.OrderedSet method*), 19
symmetric_difference() (*ubelt.SetDict method*), 260
symmetric_difference() (*ubelt.util_dict.SetDict method*), 78
symmetric_difference_update() (*ubelt.OrderedSet method*), 231
symmetric_difference_update() (*ubelt.orderedset.OrderedSet method*), 20

T

take() (*in module ubelt*), 339
take() (*in module ubelt.util_list*), 136
take() (*ubelt.UDict method*), 268
take() (*ubelt.util_dict.UDict method*), 80
TeeStringIO (*class in ubelt*), 261
TeeStringIO (*class in ubelt.util_stream*), 182
TempDir (*class in ubelt*), 264
TempDir (*class in ubelt.util_path*), 161
throw() (*ubelt.IndexableWalker method*), 217
throw() (*ubelt.util_indexable.IndexableWalker method*), 116
tic() (*ubelt.Timer method*), 266
tic() (*ubelt.util_time.Timer method*), 191
timeparse() (*in module ubelt*), 340
timeparse() (*in module ubelt.util_time*), 188
Timer (*class in ubelt*), 265
Timer (*class in ubelt.util_time*), 190
timestamp() (*in module ubelt*), 342
timestamp() (*in module ubelt.util_time*), 186
to_dict() (*ubelt.AutoDict method*), 197
to_dict() (*ubelt.util_dict.AutoDict method*), 54
toc() (*ubelt.Timer method*), 266
toc() (*ubelt.util_time.Timer method*), 191
touch() (*in module ubelt*), 344
touch() (*in module ubelt.util_io*), 122
touch() (*ubelt.Path method*), 241
touch() (*ubelt.util_path.Path method*), 156
tryload() (*ubelt.Cacher method*), 205
tryload() (*ubelt.util_cache.Cacher method*), 35

U

ubelt
    module, 196
ubelt.__init__
    module, 1
ubelt.__main__
    module, 9
ubelt._win32_links
    module, 10
ubelt.orderedset
    module, 13
ubelt.progiter
    module, 20
ubelt.util_arg
    module, 27
ubelt.util_cache
    module, 30
ubelt.util_cmd
    module, 43
ubelt.util_colors
    module, 47
ubelt.util_const
    module, 50
ubelt.util_deprecate
    module, 50
ubelt.util_dict
    module, 53
ubelt.util_download
    module, 84
ubelt.util_download_manager
    module, 88
ubelt.util_format
    module, 91
ubelt.util_func
    module, 95
ubelt.util_futures
    module, 98
ubelt.util_hash
    module, 104
ubelt.util_import
    module, 108
ubelt.util_indexable
    module, 114
ubelt.util_io
    module, 120
ubelt.util_links
    module, 123
ubelt.util_list
    module, 126
ubelt.util_memoize
    module, 138
ubelt.util_mixins
    module, 142
ubelt.util_path
    module, 145
ubelt.util_platform
    module, 166
ubelt.util_repr
    module, 173
ubelt.util_str
    module, 179
ubelt.util_stream
    module, 182
ubelt.util_time
    module, 186
ubelt.util_zip
    module, 192
UDict (*class in ubelt*), 266
UDict (*class in ubelt.util_dict*), 79
udict (*in module ubelt*), 345
udict (*in module ubelt.util_dict*), 84
union() (*ubelt.OrderedSet method*), 228
union() (*ubelt.orderedset.OrderedSet method*), 17
union() (*ubelt.SetDict method*), 258
union() (*ubelt.util_dict.SetDict method*), 75
unique() (*in module ubelt*), 345
unique() (*in module ubelt.util_list*), 137

unique_flags() (*in module ubelt*), 345
unique_flags() (*in module ubelt.util_list*), 138
update() (*ubelt.OrderedSet method*), 226
update() (*ubelt.orderedset.OrderedSet method*), 14
urepr() (*in module ubelt*), 346
urepr() (*in module ubelt.util_format*), 92
urepr() (*in module ubelt.util_repr*), 173
userhome() (*in module ubelt*), 349
userhome() (*in module ubelt.util_path*), 164

V

varied_values() (*in module ubelt*), 350
varied_values() (*in module ubelt.util_dict*), 68
VERBOSE (*ubelt.Cacher attribute*), 204
VERBOSE (*ubelt.util_cache.Cacher attribute*), 33

W

walk() (*ubelt.Path method*), 241
walk() (*ubelt.util_path.Path method*), 156
write() (*ubelt.TeeStringIO method*), 263
write() (*ubelt.util_stream.TeeStringIO method*), 184
writeto() (*in module ubelt*), 352
writeto() (*in module ubelt.util_io*), 121

Z

zfile (*ubelt.util_zip.zopen property*), 195
zfile (*ubelt.zopen property*), 357
zopen (*class in ubelt*), 353
zopen (*class in ubelt.util_zip*), 192